

# Infor System21 Style Production Data Management

**Product Guide** 

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## About this guide

The purpose of this document is to describe the functions that can be used within the Production Data Management Module.

## Intended audience

The guide is intended for any users of the P1 Production Data Management business module.

### Related documents

You can find the documents in the product documentation section of the Infor Xtreme Support portal, as described in the "Contacting Infor" section.

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Style Production has been developed specifically to meet the needs of organisations engaged in the production of items such as clothes (apparel), footwear and soft furnishings, where, although the products are diverse, the manufacturing requirements are similar.

In common with other System21 applications, a single copy of <u>Style</u> Production can be operated for any number of companies, the <u>characteristics</u> of each being determined by a number of control parameters. These parameters are held in the <u>Style</u> Production <u>company profile</u> and in the <u>Organisational Model</u>.

## System Overview

Style Production comprises the following integrated applications:

- Production Definition Management
- (Production Planning) Forecasting
- (Production Planning) Master Production Scheduling
- (Production Planning) Material requirements Planning
- Production Control

### **Production Definition Management (PDM)**

This may be run in stand-alone mode if required. It offers a self-contained environment for the definition and management of products, processes, <u>resources</u> and <u>costs</u>. It is the source of control parameters and reference information for all <u>Style</u> Production applications.

The maintenance functions of PDM enable the creation and amendment of reference information critical to the functioning of <u>Style</u> Production. Once this data has been set up, PDM is enabled to generate product <u>costs</u> (standard and non-standard) and provide extended analysis of product definitions and processes.

### (Production Planning) Forecasting

This provides the facility to forecast <u>demand</u> to <u>style/colour/size</u> level, with products optionally grouped into product families. Such forecast <u>demand</u> is then input into <u>MPS</u> and <u>MRP</u> processing.

### (Production Planning) Master Production Scheduling

This provides a top-level <u>master production schedule</u> (<u>MPS</u>) for your critical production items.

### (Production Planning) Material Requirements Planning

This provides a detailed material plan for your business via a <u>material requirements planning</u> (<u>MRP</u>) run.

#### **Production Control**

This controls and maintains all aspects of the production cycle; from the manual creation and/or maintenance of <u>suggested production orders</u>, through material issuing, to <u>work-in-progress</u> reporting (<u>booking</u>), to the receipt of finished goods into inventory.

Production Control also provides comprehensive enquiries and reports to monitor not only the progress of individual <u>production orders</u>, but also the performance of your factory/production unit(s).

# The Production System Applications

The Production system, illustrated in Figure 1-1, comprises four core applications, governed by a <u>company profile</u>. The link between <u>Style</u> Production applications and <u>Style</u> Inventory Management is mandatory, whilst the others shown are optional but functionally desirable for the effective integration of management information.

## Company Profile

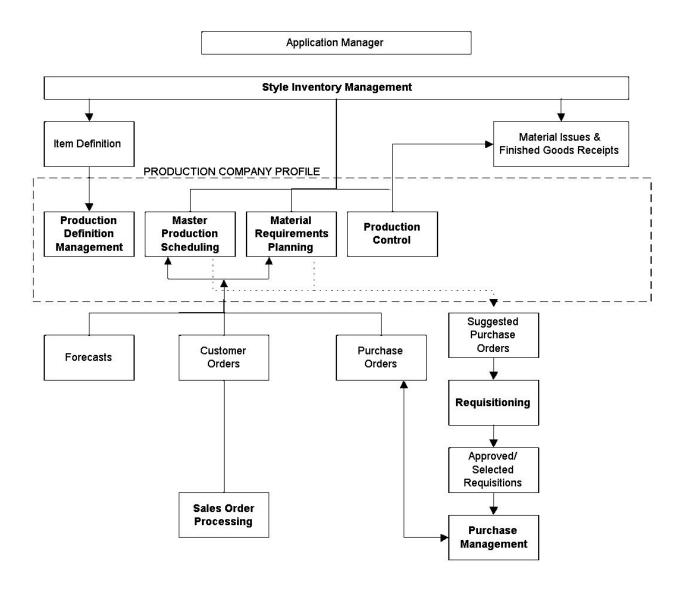
The Production system, in common with all System21 applications, operates within a multi-company environment.

A <u>company profile</u> sets the basic system defaults and <u>operation</u> policies relevant to each Production company, defines the <u>costing</u> elements and defines base calculation parameters which are used by all Production functions.

Access to the <u>company profile</u> is usually restricted to system managers and implementation project managers who will require a comprehensive understanding of the implications of each if its parameter settings. However, awareness of the <u>company profile's</u> purpose and features is relevant to all users.

In addition, further parameters effecting control over how the system operates are found within the Organisational Model.

### The Production System (Figure 1-1)



## The Operation Management Cycle

The Operation Management cycle addressed by the Production system is summarised in Figure 1-2.

Sales orders and forecasts are combined to create a <u>demand</u> input to the Master Production <u>Scheduling</u> (<u>MPS</u>) application. A high level plan is created which suggests production and purchase order quantities and dates. This plan normally consists of manufactured items.

The <u>capacity</u> of the facility to implement the high level plan may then be checked using the inherent <u>Capacity Planning</u> facility.

Once a plan is agreed, the suggested orders output from the MPS cycle are then combined with associated component items and raw materials to create a demand input to the Material Requirements Planning (MRP) application. MRP reconciles existing production commitments with the revised MPS demand to create a detailed purchase order plan. This plan suggests all purchase orders relevant to a user-defined planning horizon.

When the production plan is finally approved, production and purchase orders are created and the planning cycle passes to the Production cycle.

The Production cycle enables orders of varying status to be released to production. Once released, orders can be tracked by notifying the system of <u>operations</u> and transactions completed though the Maintenance and Transactions functions. Additional facilities enable the entry of transactions and interrogation of the system through enquiry windows. Production reports may also be created. Completed items pass into Inventory to complete the <u>Operations</u> cycle.

# Inventory Sales Orders Transactions Forecasts Master Production Scheduling Maintenance Capacity **Planning** Material **Production Order** Requirements Control **Planning** Create Production **Orders**

### **The Operation Management Cycle (Figure 1-2)**

## **Production Definition Management**

<u>Style</u> Inventory Management is the source of the primary item database within the overall system environment for both purchased and production items. Every item to be referenced within Production must first be defined to Inventory.

Production Definition Management (PDM), Figure 1-3, manages the Production database which contains extended, production-specific details of all items that will be used by the Production applications, definitions of the <u>resources</u> that will be used to combine materials into finished products; and provides facilities to <u>cost</u> products.

<u>Resources</u> are classified as <u>machines</u> (which may be grouped to form <u>work centres</u>), the <u>cost</u> basis of each <u>machine</u> being defined by an assigned <u>cost centre</u>, <u>departments</u>, <u>labour skills</u> and profiles, operators and teams, and subcontractors.

Single-level production <u>routes</u> entered within PDM define the <u>operations</u> required to make an item: the <u>machines</u> at which the work will be carried out and materials necessary to complete the <u>operation</u>. The end result, or output, of a production <u>route</u> may be multiple items such as different <u>colours</u> and sizes of jumpers, shirts or pairs of shoes, or a <u>component</u> (for use in the manufacture of a finished product). The single-level production <u>routes</u> are automatically extended into full multi-level structures by the system where required.

Database configuration, in conjunction with the default settings in the <u>company profile</u>, is fundamental to an effective business management system. A clear understanding of the database, its links to <u>Style</u> Inventory Management and the <u>company profile</u> is prerequisite to determining the system to be implemented.

### ITEMS (WHAT). В Product Material G RESOURCES (HOW) ROUTE A: ROUTE B: ROUTE C: Machine 4 Machine 2 Machine 1 Machine 2 Machine 1 Machine 1 Machine 3 Machine 4 Machine 4 Sales Order Sources of Demand Forecasts Manual DEMAND (WHY) Due Date for A Item A Quantity of A Actual Demand Item B Quantity of B Due Date for B Item C Quantity of C Due Date for C

### **Production Definition Management (Figure 1-3)**

## Master Production Scheduling

The Master Production <u>Scheduling (MPS)</u> application, Figure 1-4, produces a high-level production plan for manufactured items. The system then matches the projected <u>demand</u> for designated products to the ability to <u>supply</u> based on user-defined <u>planning models</u> and <u>planning horizons</u>.

<u>Demand</u> is a function of sales orders, forecast, and/or manual entries or a user-defined combination. The ability to <u>supply</u> is a function of the availability of associated items and <u>resources</u> defined within the Production Definition Management application. The resulting plan will, where necessary, suggest amendments to current <u>production orders</u>, and/or suggest the generation of new production and purchase orders. The calculation process for the respective plan generations is simply:

**Demand** - Availability = Requirement

A demand forecast may be determined using a simple annual forecast defined within MPS.

<u>MPS</u> is a time-based plan of suggestions to meet customer due dates. The plan is derived by the system by working backwards from the customer due date specified, taking account of product <u>lead</u> times, to suggest a latest start date that will achieve completion by the due date.

In each case, a plan is derived that includes <u>suggested purchase orders</u> and Production resource requirements across the chosen time horizon. <u>Production orders</u> may be individually confirmed or may be confirmed en masse and purchase orders can be automatically passed through to the Requisitioning application for subsequent confirmation and transfer to the Purchase Management application in advance of further <u>MRP</u> planning, if required.

<u>MPS</u> also incorporates <u>capacity planning</u>. <u>MPS</u> can use summary routings to determine the <u>loading</u> in hours on the Production facility <u>resources</u> relative to their <u>capacity</u> in hours. It takes account of <u>machine</u> capacities when assessing the <u>demand</u> proposed by <u>MPS</u> plans and determines a <u>loading</u> factor for each <u>machine</u>. Capacity planning also determines <u>labour loading</u>.

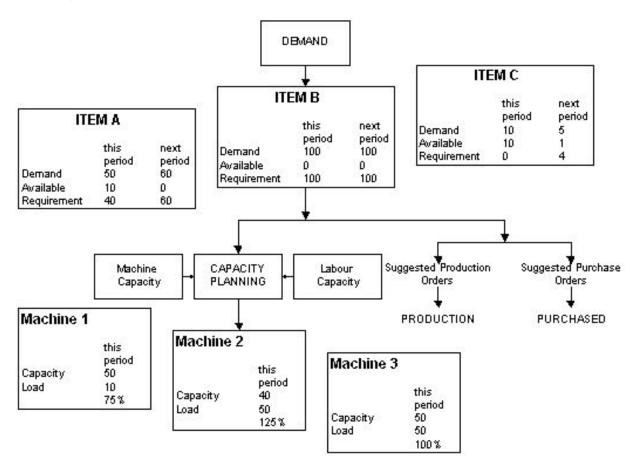
Item <u>planning route</u> information is accessed to convert <u>demand</u> (in quantities) into the number of hours required (the <u>load</u>) at each <u>machine</u>.

Planned <u>supply</u> dates are used to schedule these required hours into appropriate weekly production time slots at each <u>machine</u>, with reference to <u>machine</u> standard capacities and with due regard to planned down times and non-working days affecting the planning run timescales.

Reports and enquiries are <u>available</u> to compare the weekly <u>machine/work centre</u> hours required and <u>available</u> within the planning <u>run timescales</u>, so that it is possible to determine whether over or under <u>load capacity</u> situations at <u>machines</u> and for <u>labour skills</u> occur and thus to decide on the action required.

The routine enables finite <u>capacity planning</u> by individual order, but assumes infinite <u>capacity</u> of the facility. It is therefore the responsibility of the <u>planner</u> to complete any fine-tuning of the workload to optimise the <u>loading</u> factor and hence <u>utilisation</u> of production <u>capacity</u>.

### MPS (Figure 1-4)



## Material Requirements Planning

<u>Material Requirements Planning</u> (<u>MRP</u>), Figure 1-5, produces a detailed plan for the purchase of all the lower level items, sub-parents and raw materials. Planning is again based upon user-defined models

MRP differs from MPS in two key respects. Firstly, it includes all items in a structure. Secondly, there is a choice of modes of processing:

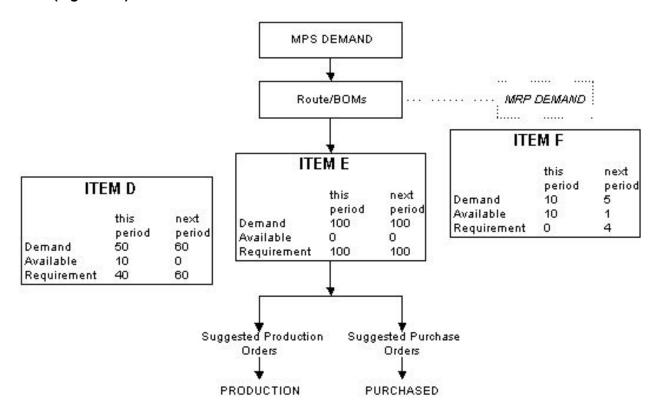
- Regenerative: Plan for all items across all structures
- Selective: Plan only selected items and hence selected structures

MRP and MPS are autonomous applications; either may be used stand-alone. However, MRP is normally driven by MPS demand as shown in Figure 1-5. A separate MRP demand may be used to enhance the requirements for dependent MRP items.

MRP and MPS plans are based upon independent user-defined models and <u>reporting profiles</u>. The <u>reporting profiles</u> may be based on a non-linear time horizon; for example, a three-month plan might be structured as follows:

Next Week	Daily Detail
Week 2-4	Weekly detail
Week 5-8	Fortnightly detail
Week 8-12	Monthly detail

### MRP (Figure 1-5)



### **Production Control**

Production Control, Figure 1-6, provides the means to record the 'real world' implementation of the production plan and permits operational transactions to be made against the plan.

Production Control enables the system to monitor the progress of orders through the Production facility by logging the status of each order at a machine. The order status can be:

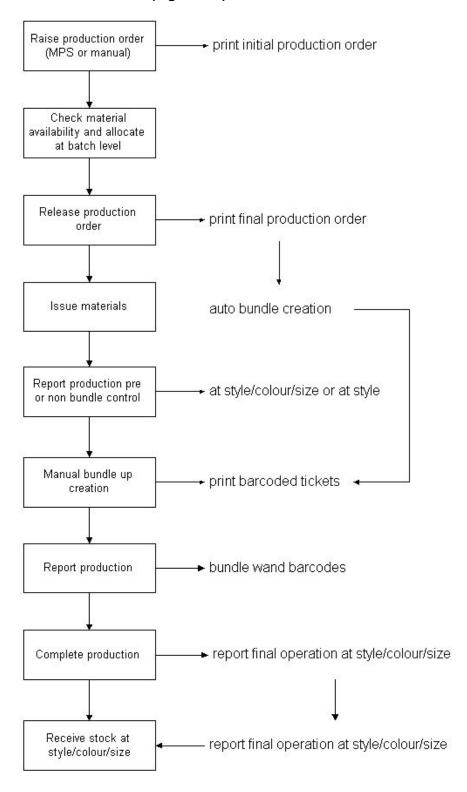
- Suggested
- Planned
- Confirmed
- Released
- Active
- Completed
- Cancelled

In addition, Production Control facilitates the recording of <u>operational</u> transactions, such as the issue of materials, <u>backflushing</u> of bulk issues, scrap, re-work and placing unused materials back in stock.

Facilities are <u>available</u> to assist in the management of <u>machines</u>, <u>work-in-progress</u> inventory (<u>WIP</u>), and inventory stocks. Production-related reports can be generated to show <u>costing</u> and <u>efficiency</u>

information. The accuracy of these reports is dependent on maintaining good discipline in <u>booking operations</u>. The rigor of such discipline has to be <u>balanced</u> with the <u>demands</u> of the Production environment.

### **Production Control (Figure 1-6)**



# **Implementation**

This section provides an overview of the critical path to follow in setting up a <u>Style</u> Production company, managing data take-on and ultimately shipping your finished goods to a customer.

The path described also assumes you are working within a fully comprehensive, integrated system, where the following applications are available:

- Style Inventory Management
- Style Sales Order Processing
- Style Purchase Management
- (and by implication: Accounts Payable/Purchase Ledger)

If your system is not as complex as this, non-relevant stages and data definitions may be skipped.

A full description of each data element may be found within this guide, or within associated product guides, prepared specifically for the integrated applications.

### The Critical Path to Production

Each of the following stages is numbered consecutively in the order in which data definition should take place.

**Note:** Do not assume that you must complete all prior stages before lower level stages can be started. This is a guide, not an absolute order.

You may want to hold discussions with your system consultant with regard to an implementation procedure specific to your requirements.

Step	Description	Menu	Tasks
	Prior to Style Production		
1)	Create a new company via Application Manager.	STRM400	
2)	Authorise the user(s) to the new company in Style Distribution as necessary.	STRM400	
3)	Copy the company in Style Distribution.	STCO	6
4)	Maintain the Style Sales Order Processing, company profile. Set the Style Production in Use flag to 1 (Yes).	STCO	1
5)	Maintain the Style Inventory Management company profile. Create stockroom records, including work-in-progress (WIP) locations and subcontractor materials stockroom.	STCO	2
6)	Maintain the Style Purchase Management, company profile.	STCO	3

Step	Description	Menu	Tasks
7)	Create suppliers, including subcontractors, in Accounts Payable (Purchase Ledger).	APM	1
8)	Create colours for each company.	STINM	2
9)	Create sizes for each company.	STINM	3
10)	Create Style Inventory Management calendars.	STINM	10
11)	Create Style Inventory Management periods.	STINM	11
12)	Create search families.	STINM	12
13)	Create size masks.	STINM	4
14)	Create inventory descriptions.	STINM	1
	Style Production		
15)	Authorise user(s) to Style Production.	STRM400	
16)	Maintain the Style Production company profile.	P1U	1
17)	Create Organisational Models.	P1U	6
18)	Create company parameters: planner codes and production stages.	P1U	2
19)	Create styles and materials.	P1M	1
20)	Create cost centres.	P1M	30
21)	Create calendars.	P1M	31
22)	Create shift profiles.	P1M	32
23)	Create departments.	P1M	33
24)	Create machines.	P1M	34
25)	Create work centres.	P1M	35
26)	Create labour skills.	P1M	37
27)	Create labour profiles.	P1M	38
28)	Create bundle ticket types.	P1M	36
29)	Create resource capacity profiles.	P1M	21
30)	Create critical resources.	P1M	20
31)	Create standard operations.	P1R	1
32)	Create style route/BOMs.	P1R	2
33)	Create price list profiles.	STOEM	5
34)	Create customers.	STOEM	2

Step	Description	Menu	Tasks
35)	Create price lists.	STOEM	6
36)	Enter sales orders.	STOEP	2
37)	Create MPS planning models.	P2M	1,2
38)	Create style forecasts.	P1F	13
39)	Spread forecasts to variants.	P1F	15
40)	Create supply sourcing rules.	P2M	3
41)	Run MPS.	P2M	11
42)	Review MPS.	P2M	15
43)	Review capacity.	P2M	22
44)	Confirm suggested orders.	P2M	14
45)	Create MRP planning models.	P3M	1,2
46)	Run MRP.	P3M	11
47)	Review MRP.	P3M	13
48)	Create purchase orders from suggestions.	STRQP STPMR	2,11,21,31 1
49)	Create purchase orders manually.	STPMP	1
		STPMR	1
50)	Enter raw material receipts.	STPMP	3
51)	Transfer purchasing costs.	P1C	3
52)	Full cost roll up.	P1C	1
53)	Create activity types.	P1U	31
54)	Create operators.	P1M	39
55)	Create teams.	P1M	40
56)	Define user authority levels.	STPMM	7
57)	Create manual production orders.	P4M	1
58)	Allocate lot materials.	P4E	2
59)	Release production orders.	P4M	2
60)	Issue materials.	P4T	1
61)	Report (book) production.	P4T	2,3,4
62)	Enter subcontractor WIP shippers.	P4T	6

Step	Description	Menu	Tasks
63)	Progress subcontractor work.	P4T	7
64)	Receive from subcontractor.	P4T	8
65)	Receive into finished goods.	P4T	2,3,4
66)	Enter supplier invoices.	APP	1,2,3
67)	Match invoices to GRNs.	STPMP	6
68)	Despatch to customer.	STOEP	8

# Introduction to Style Production

Style Production meets the production needs of the clothing, apparel, footwear and soft furnishing industries.

The manufacturing requirements for all these industries are very similar. They require:

- A horizontal sequence of operations defined in the route
- At least two levels of items, the finished goods, known as styles, and the materials used to produce the styles

With <u>Style</u> Production, you can maintain common information for the multiple variations of a <u>style</u> in one action. You can also produce some <u>style variants</u> using different <u>machines</u>.

You can use a single copy of Style Production for any number of companies. You use the <u>company</u> <u>profile</u> and the <u>organisational model</u> to configure the <u>characteristics</u> of each company.

Style Production comprises four integrated modules:

- P1 Style Production Definition Management
- Use Production Definition Management (PDM) to define and manage products, processes, resources, costs and forecasts.
- P2 Master Production Scheduling
- Use MPS to produce a top-level master production schedule for manufacturing styles.
- P3 Material Requirements Planning
- Use MRP to produce a detailed material plan for your business.
- P4 Style Production Control
- Use Production Control to control and maintain all aspects of the production cycle, starting from releasing the production orders, through to receiving the finished goods.

### Interfaces

To run <u>Style</u> Production, you must have <u>Style</u> Inventory Management. However, for extra data management facilities, you can also integrate <u>Style</u> Production with the following:

Style Purchase Management

- If you want to define subcontracted operations on routes or Bills of Material, you must have Style Purchase Management.
- Style Sales Order Processing
- Style Warehousing

### **Style Purchase Management**

Style Purchase Management has a two-way interface to Style Production:

- Style Purchase Management provides MPS/MRP with details of current material supply information.
- MPS/MRP generates suggested purchase orders, which when you confirm them, raise purchase requisitions. The purchase requisitions are subsequently converted to firmed purchase orders.

You can arrange to create purchase orders automatically for subcontracted <u>operations</u>. You must also create all <u>supplier</u> records within Accounts Payable.

### **Style Sales Order Processing**

<u>Style</u> Sales Order Processing provides a two-way interface to <u>Style</u> Production:

- Style Sales Order Processing provides MPS/MRP with details of current sales demand information.
- Style Production provides Sales Order Processing, via Style Inventory Management, with current details of how supply will meet sales demand.

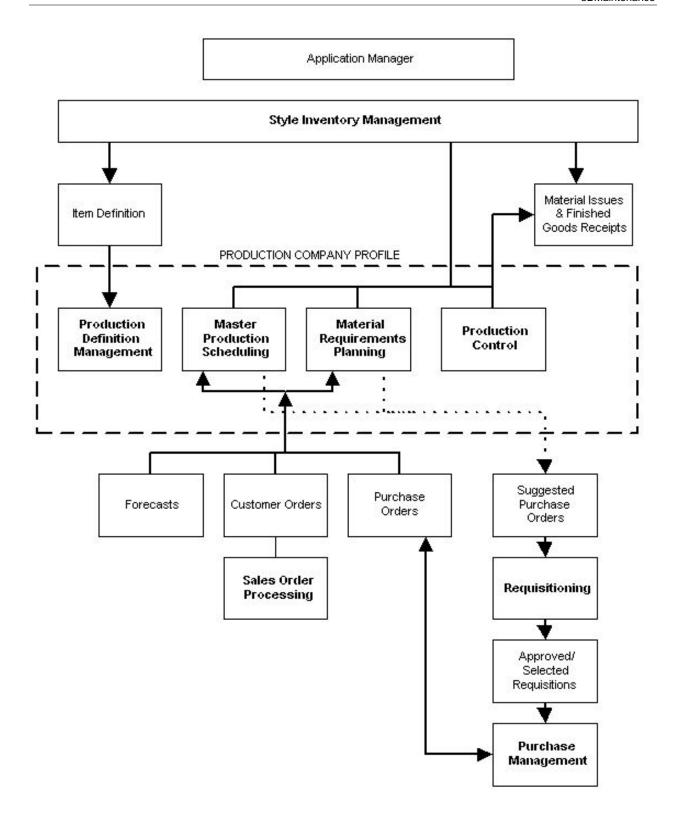
You create a forecast of sales <u>demand</u> using either <u>Style</u> Production or Forecasting. Use <u>Style</u> Inventory Management to extract information about <u>styles</u>, and <u>Style</u> Sales Analysis to obtain details of sales history.

### **Style Warehousing**

<u>Style</u> Warehousing is effectively an extension of <u>Style</u> Inventory Management <u>stockrooms</u>. You can use <u>Style</u> Warehousing to designate location details for materials and <u>styles</u> within a <u>stockroom</u>.

You can use <u>Style</u> Warehousing to carry out the following:

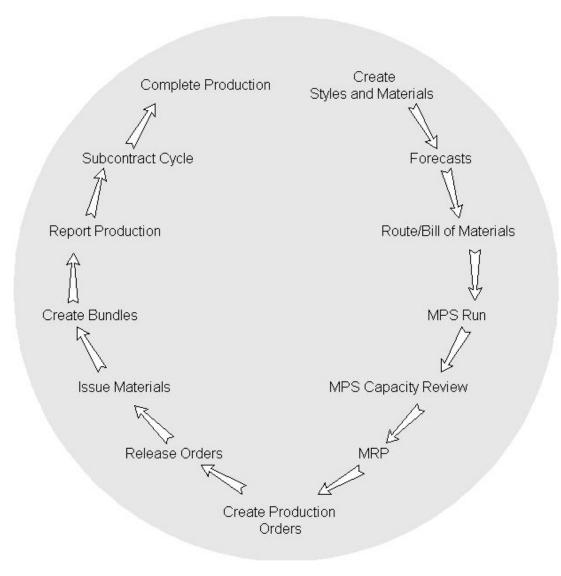
- Satisfy material requirements generated by production orders
- Provide a receiving location for finished goods



# The Business Cycle

## Introduction

The following diagram provides an overview of the business cycle:

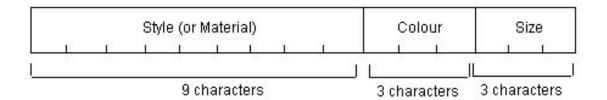


# **Create Styles and Materials**

<u>Styles</u> are the end products that your business sells to customers. Materials are the materials, such as fabric, trims and packaging, which make up the <u>styles</u>.

With <u>Style</u> Production, you can enter information about a <u>style</u> or material all in one go, which means that you do not have to enter information for each <u>colour</u> and size <u>variant</u> separately. For each <u>style</u> and material, you can define <u>colour variants</u> and up to two types of size <u>variant</u>.

You identify each <u>style</u> and material <u>variant</u> with a code in the following format:



When creating a Style or Material, the Inventory item description for each colour and size variant is built from the description entered for the Style on the initial entry window together with the colour and size descriptions from the colours and size mask/s assigned to the Style during the maintenance.

#### **Forecasts**

You can enter forecasts at the following levels:

- Style
- You can spread this forecast to style and colour, or style, colour and size.
- Style and colour
- Style, colour and size
- Style, colour, size and fit
- Product family
- You can spread this forecast to style; style and colour; or style, colour and size.

#### **Routes and Bills of Material**

You can produce multiple variations of <u>styles</u>, or <u>components</u> on each production <u>route</u>. The <u>route</u> defines:

- The operations needed to make a style
- The materials needed to complete each operation
- The machines on which the work is scheduled to be carried out

You can have multiple <u>routes</u> for each <u>style</u>. On each <u>route</u>, you can:

- Match style colours to material colours
- Change material quantities per style size
- Change operation details for different style colours and sizes

Style Production caters for multiple plants. If you are making a particular <u>style</u> in more than one plant, you can use <u>multi-plant</u> planning to shift the <u>load</u> from one factory to another factory.

## **MPS Run and Capacity Review**

You can run MPS centrally for multi-plant or from a single plant and then review the capacity loading. For more details on MPS, refer to the Style Production Planning product guide.

## **MRP**

You can run MRP either before or after firming up MPS orders. You can perform a full regenerative run or a selective run. You can also restrict MRP to consider only the changes that have occurred since the last time it was run. For more details on MRP, refer to the Style Material Planning product guide.

#### **Create Production Orders**

You can create production orders manually or process production orders suggested by MPS.

<u>Production orders</u>, suggested by <u>MPS</u>, break down to <u>style variant</u> level. <u>MPS</u> calculates <u>supply</u> at <u>style variant</u> level, but presents information at <u>style</u> summary level.

#### **Release Orders**

Use the <u>Trial Kit</u> facility to make sure that you have all the materials you require. Within <u>Style</u> Production, you can make <u>lot control</u> an automatic feature. You can also arrange to create bundles at <u>order release</u>.

If a subcontractor is responsible for any of the operations, Style Production issues a purchase order.

#### **Issue Materials**

When you issue materials, you can:

- Accept or change the lots that Style allocates
- Issue substitute materials
- Record unplanned issues
- Transfer materials to a subcontractor, for example, if cutting is an outworking operation

#### **Create Bundles**

A bundle is a collection of all the fabrics and other materials that you need to produce a garment.

You can create bundles either automatically or manually. You can print bar-coded <u>bundle tickets</u>, which you can then use to track the garment.

# **Report Production**

You can enter time spent in production either by <u>booking</u> actual operator time, or by entering timesheet information. You can also use the bar-coded <u>bundle tickets</u> to enter the information.

## **Subcontract Reporting Cycle**

Where several subcontractors are carrying out consecutive <u>operations</u>, you can define the <u>operations</u> separately. You can check the progress from <u>operation</u> to <u>operation</u>.

#### **Complete Production**

You can complete production when you book the final <u>operation</u>. If you book in the full quantity, the software automatically completes the <u>production order</u>. Even if the quantity you book in is short, you can close the order.

At the end of the production cycle, the completed products pass into Style Inventory Management.

# The Critical Path to Production

This section provides an overview of the critical path to follow when you set up and manage your <a href="Style">Style</a> Production company. This is for a fully comprehensive integrated system, running all of the <a href="Style">Style</a> Production modules and:

- Style Inventory Management
- Style Sales Order Processing
- Style Purchase Management and Accounts Payable

If your system is not as complex as this, you can skip irrelevant stages and data definitions.

**Note:** If you have any specific requirements, check with your software consultant before implementing your system.

Note: For a full description of each step, refer to the product guide for each System21 module.

# **Before Using Style Production**

- Use administration functions to create a new company.
- Use administration functions to authorise users to the new company in Style Distribution.
- Use Style Inventory Management to copy a company into Style Distribution.
- Use the Style SOP Company task to set the Production in Use flag to 1.
- Use Style IN Company Profile task to create stockroom records, including work-in-process locations and stockrooms for subcontractor materials.
- Maintain Style Purchase Management company profiles.
- Create suppliers and subcontractors.
- Create colours for each company using Style Inventory Management.
- Create Style Inventory Management calendars and periods.
- Create search families.
- Create sizes, size maps and inventory descriptions.

# In Style Production

- Authorise users to Style Production.
- Maintain Style Production company profiles.
- Create organisation models.
- Create company parameters.
- Create styles and materials.
- Create cost centres.
- Create calendars and shift profiles.
- Create departments, machines and work centres.
- Create labour skills and profiles.
- Create bundle ticket types.
- Create resource capacity profiles.
- Create critical resources.

- Create standard operations, routes and BOMs.
- Create price list profiles and customers.
- Create price and discount lists.
- Create depot profiles.
- Enter sales orders.
- Create MPS planning models.
- Create Style forecasts.
- Spread forecasts to variants.
- Run and review MPS.
- Review capacity.
- Confirm suggested orders.
- Create MRP planning models.
- Run and review MRP.
- Create purchase orders from suggestions.
- Enter purchase orders manually.
- Enter raw material receipts.
- Transfer purchase costs.
- Perform a full cost roll up.
- Create activity types.
- Create operators and teams.
- Define user authority levels.
- Create manual production orders.
- Allocate lot materials.
- Release production orders.
- Issue materials.
- Report or book production.
- Enter subcontractor WIP shippers.
- Progress subcontractor work.
- Receive from subcontractor.
- Receive into finished goods.
- Enter supplier invoices.
- Match invoices to GRNs.
- Despatch goods to customer.

# What is Production Definition Management?

Production Definition Management manages the <u>Style</u> Production database. This database contains:

- Extended production details of all the styles and materials used within Style Production.
- Information about the resources (for example, labour skills and machines) that you use to combine materials into finished products.
- · Facilities used to cost products.

<u>Style</u> Inventory Management maintains information about purchased and produced <u>styles</u> and materials. Therefore, you must define in <u>Style</u> Inventory Management every <u>style</u> and material that you use within <u>Style</u> Production.

#### Resources

You can classify resources as:

- Machines, which you can group into work centres
- The assigned cost centre defines the cost basis of each machine.
- Departments
- Labour skills and profiles
- · Operators and teams

# Creating Styles and Materials

You must set up two sets of data for each style and material:

- Inventory details
- · Production details

#### **Inventory Details**

Use inventory details to define how you purchase, manufacture, sell, <u>cost</u>, analyse, stock issue or control a <u>style</u> or material within <u>Style</u> applications. You can then set up the production details for a <u>style</u>.

<u>Style</u> Production only reviews those fields or flag settings that have a direct impact on the production process.

**Note:** You can define inventory details for both <u>styles</u> and materials from within either the <u>Style</u> Inventory Management module or the <u>Style</u> Production Definition Management module.

#### **Production Details**

Production details define how you provide, schedule for production, forecast and cost Style products.

You must set up inventory details beforehand.

# Styles [1/P1M, 5/STINM]

Use this task to create and maintain styles and materials.

# **Product Maintenance Selection Window**

To display this window, select the Styles task.

#### **Fields**

#### Style

To maintain an existing style, enter the appropriate code.

Alternatively, use the prompt facility to select from the Item Master Scan pop-up.

To add a new style, enter a new code using up to 9 characters.

**Note:** The <u>style</u> code is a unique identifier to each <u>style</u> product and each material and breaks down into the following:

**Style:** You must enter up to nine characters to specify a unique identifier for the <u>style</u>. This is sufficient for one-<u>dimensional</u> <u>styles</u> and materials where <u>colour</u> and size is irrelevant, such as coat hangers and pins.

Colour: You can enter up to three characters.

**Size/Fit:** You can enter up to three characters. If you only want to use size only, you can use all three of these characters to describe the size (for example, XXL to describe Extra Large). Otherwise, you need to break down the three characters into size and fit (for example 14 to describe size 14 and L to describe long fit).

**Note:** Style concatenates these code elements to create a full style definition.

#### **Based On**

If you want to save time when you create similar <u>styles</u> or materials, you can copy from a <u>style</u> that you have already defined to Inventory Management.

Enter a code for the style you want to copy across.

Alternatively, use the prompt facility to select from the Item Master Scan pop-up.

If you want to amend an existing style, leave this field blank.

**Note:** We recommend that you use the Based On field if you do not want to change the <u>Search Family</u> for the new <u>style</u>.

**Note:** The next three fields are only displayed if you are using Enterprise Orders.

# **Copy from Company**

Enter the company code to which you have already defined this <u>style</u>. This is called the source company.

Alternatively, use the prompt facility to select from the Select Company pop-up.

#### **Source Stockroom**

You must enter the stockroom within your source company from which you want to copy this style.

Alternatively, use the prompt facility to select from the Stockroom Selection pop-up.

#### **Stockrooms**

Enter the stockroom, or stockrooms, within the company into which you want to copy this style; these are the target stockrooms.

You can use the prompt facility on these fields to select from the Stockroom Selection pop-up.

#### **Order Method**

Use this to control the way you handle sales orders.

Enter one of the following:

- 0 Normal order
- 1 Make to order
- 2 Buy to order
- 3 Direct delivery
- 4 Reservations
- 5 Enterprise order
- 6 Enterprise direct delivery

Alternatively, use the prompt facility to select from the ORDM Order Method pop-up.

Press Enter to display the Product Maintenance Description window.

# **Production Maintenance Description Window**

To display this window, press Enter on the Product Maintenance Selection window.

If you want to amend an existing style, use this window to modify the style description.

If you want to create a new style, use this window to enter a description for the style.

#### **Fields**

# Style

This field displays the selected style code.

#### Style Description

Enter up to 17 alphanumeric characters to help you identify the <u>style</u>.

## **Functions**

#### Text (F21)

Use this to enter additional descriptive text. For more information, see the Maintain Text Pop-up section.

# Purchase Text (F22)

Use this to add or update text for a purchased <u>style</u>. For more information, see the Purchase Text Pop-up section.

If you want to update a material or <u>style</u>, press Enter to display the Product Maintenance Option Selection window.

Alternatively, if you want to add a new material or <u>style</u>, press Enter to display the Product Maintenance Static Details window.

# Product Maintenance Option Selection Window

To display this window, press Enter on the Product Maintenance Description window if you are maintaining an existing <u>style</u>.

**Note:** If you are creating a new <u>style</u>, this window is displayed at the end of the creation process, before the <u>style</u> is created.

The options you can choose from on this window depend on the way in which you have set up your style.

- Colour Select
- This option is displayed if you have assigned at least one colour code to the style.
- Size Mask Select
- This option is displayed if you have assigned at least one size mask to the style.
- Warehouse Details
- This option is displayed if you have activated Warehousing for this company and you are authorised to Warehousing.
- Production Details
- This option is displayed if you have activated Style Production and you have defined production details for this style.
- Packaging Usage Details
- This option is displayed if you have specified that you want to record Packaging Usage information for your style.

**Caution:** Making changes in an option does not save updated details automatically. To save the changes you make to details in a selected option, select **Update (F8)** before you leave this window.

#### Fields

# Option

Select one of the following:

Static Part (1) - To use both the Product Maintenance Static Details window and the Product Maintenance Costing Details window to update Inventory details

Static <u>Warehouse</u> (2) - To use the <u>Stockroom</u> Details Maintenance window to update Inventory <u>costing</u> and provisioning details

<u>Warehouse</u> Select (3) - To use the Product Code Maintenance <u>Warehouse</u> Selection window to update the <u>stockrooms</u> you can use to receive and issue your <u>style</u>

<u>Style</u> only allows <u>balances</u> and transactions against these <u>stockrooms</u>.

<u>Colour</u> Select (4) - To use the Product Code Maintenance <u>Colour</u> Code Selection window to add more colours to the style

<u>Size Mask</u> Select (5) - To use the Product Code Maintenance <u>Size Mask</u> Selection window to update the <u>size masks</u> to cover all the variations in size of the <u>style</u>

<u>Warehouse</u> Details (6) - To use the Maintain Item/<u>Warehouse</u> Details window to identify which <u>warehouses</u>, if any, stock the <u>style</u>

You can then issue from these <u>warehouses</u> and receive into these <u>warehouses</u>. This option is only <u>available</u> if you use Warehousing.

Production Details (7) - To use the Production Details window to update production details for the <u>style</u>

This option is only available if you use Style Production.

Maintain Item Search (8) - To use the Inventory Item Search Words window to enter search words

Delete Style (9) - To use the Style Deletion window to delete the style

Where the <u>style</u> is a piece <u>style</u>, any carton <u>SKUs</u> to which it is linked must have no orders or stock attached, and if the carton <u>SKU</u> is still active, deletion is not allowed. If an active carton <u>SKU</u> is not found, deletion is allowed and carton records for the piece <u>style</u> are also deleted.

Where the <u>style</u> is a carton <u>style</u>, normal <u>Style</u> delete validation prevents it from being deleted if it is still active. Where it can be deleted, all its Carton file definition details are also deleted.

Packaging Reporting (10) - To create packaging usage information for your style

For more information, see the Introduction to Packaging Requirements section in the Packaging Requirements chapter of this product guide.

Carton Maintenance (11) - To display any existing carton <u>styles</u> which are linked to this piece <u>style</u>

Once one is selected, Carton Maintenance is invoked. (See the previous section for details.) On return, with carton(s) successfully defined, the original <u>style</u> is set as a piece <u>style</u>. This is not <u>available</u> for carton <u>styles</u> and kit <u>styles</u>.

**Note:** If you are creating a new <u>style</u>, the software automatically displays the windows that are available.

## **Functions**

#### Update (F8)

Use this to save any details that you have added or amended. If you have set up the Inventory <u>company profile</u> to generate article numbers, the software displays a window from which you can select the <u>styles</u> for which numbers will be generated.

# No Update (F11)

Use this to leave this window without saving your changes.

If you are amending an existing <u>style</u>, choose an option and then press Enter. The next window displayed depends on the option you have chosen.

# **Production Details Window**

To display this window, if you are amending an existing <u>style</u>, select Production Details in the Option field and then press Enter on the Product Maintenance Option Selection window.

Alternatively, if you are creating a new <u>style</u> and you use Warehousing, select **Complete (F21)** on the Maintain Item/Warehouse Details window.

Alternatively, if you are creating a new <u>style</u> and you do not use <u>Style</u> Warehousing, select **Previous (F12)** on the Maintain Item/Warehouse Details window.

Use this window to enter or maintain the default production details for the style.

**Note:** This window is only displayed if you use Style Production.

You can use the Full Product Details task in <u>Style</u> Production to change the following fields for individual <u>variants</u> on specific <u>process routes</u>:

- Minor sequence
- Major sequence
- Material and user-defined costs 1 to 4

# **Critical Fields**

You must specify details for:

- Item type
- Planning route
- Costing route
- Planning type
- Demand policy
- Forecast level

#### **Fields**

#### **Item Type**

Enter one of the following to determine how you use this style:

Bought Out (B) - <u>Styles</u> or materials, for example: buttons, zips, hangers, suit covers, and packaging materials such as boxes, laces, labels and so on

Manufactured (M) - Production styles or materials

These are <u>styles</u> (finished goods) or intermediates used to produce a <u>style</u>, that is, production <u>styles</u> or materials that appear on lower levels of a <u>route/BOM</u>.

Purchased (P) - <u>Styles</u> or materials, for example: lace, leather, cotton, silk, nylon, linings and so on

Consumable Tool (T) - For example: knitting needles, blades, pins and so on

You can use the prompt facility to select from the PIPT Item Type pop-up.

**Note:** If you use <u>item types</u> P (Purchased) and B (Bought Out), you can use the Indented <u>Cost</u> Simulation task to see the effect on a <u>cost</u> explosion of increasing or decreasing purchased and bought out <u>costs</u>; and apply independent percentages to either or both.

**Note:** Planning applications consider <u>item types</u> B (Bought Out) and T (Consumable Tools) as purchased <u>styles/materials</u>.

**Note:** You can re-set this flag at <u>style</u> or material <u>planning route</u> level using the <u>Route/Bill of Material</u> maintenance task.

#### **Planner**

Use this field as follows:

- If you have specified that this is a purchased item, enter the buyer responsible for buying the style.
- If you have specified that this is a manufactured item, enter the planner responsible for planning production of the style.

You can use <u>planners</u> in <u>Style</u> Production Planning to sequence <u>MPS</u> and <u>MRP</u> outputs in reports. You can also select a <u>planner</u> on planning enquiries, giving you fast access to schedules for <u>styles</u>/materials under the <u>planner's</u> control.

You define <u>planner</u> codes under the PLAN system parameter using the Maintain <u>Parameter File</u> task.

You can use the prompt facility on this field to select from the PLAN Planner Code pop-up.

**Note:** To change the <u>planner</u> for an individual <u>route</u>, use the <u>Route/Bill of Material</u> task.

#### **Specification Ref**

You can use up to 15 alphanumeric characters to specify your own or customer or <u>supplier</u> specification.

# **Planning Route**

You use this for manufactured <u>styles</u> and materials only. Enter the <u>planning route</u> you want <u>MPS</u> and <u>MRP</u> to use as a default <u>planning route</u> when suggesting <u>production orders</u>. When you create <u>production orders</u> for this <u>style</u>, <u>Style</u> Production Control nominates this <u>route</u> as the planning route by default. In addition, the Cumulative Lead Time and Production Lead Time

fields on this window use the <u>planning route</u> to calculate <u>lead times</u> when you select **Calc. Production Lead Time (F19)** and **Calc. Cumulative Lead Time (F20)**.

If you use multiple plants rather than a centralised plant, leave this field blank. With MPS multiplant planting, different plants can use different planning routes. The software determines which planning route to use for each plant by matching the receiving stockroom for a route on the Style Route Header window with the stockrooms set up for a plant's planning model using the Maintain Model Stockrooms task.

**Note:** Make sure that you create the planning route using the Style Route/Bill of Material task.

**Caution:** Since you can create a route or bill of material with a blank code, you could define the wrong planning route if you leave this field blank.

# **Costing Route**

Enter the <u>route code</u> to use to roll up <u>costs</u>. <u>Style</u> Production uses this <u>route</u> to calculate standard and non-standard <u>unit costs</u>; it also uses it to calculate the standard <u>cost</u> of a <u>style</u> in its primary stockroom. Make sure you define this route using the <u>Style</u> Route/Bill of Material task.

# **Planning Type**

Select one of the following to indicate whether you want to plan this <u>style</u> as a production <u>style</u> (MPS) or as a material requirement (MRP).

MRP (0) (default) - Material Planning style

MPS (1) - Production Scheduling style

#### **Fabric Type**

Use this code to group together <u>styles</u> and materials with the same fabric content, for example, 100% cotton, polycotton, velour and so on. You use this code in Production <u>Scheduling</u>, Material Planning and Production Control to select and sequence <u>styles</u>.

#### **Forecast Level**

Use this to determine whether your <u>style</u> has a forecast, and at what level you can maintain that forecast.

**Note:** This code must be compatible with the code that you specify in the Demand Policy field.

You can maintain forecasts at one of the following levels, or you can spread a forecast down to this level from a product family level forecast.

Enter one of the following:

Blank - No forecast required

You can only use this if you have set the <u>Demand Policy</u> to blank or **0** (Total actual <u>demand</u>) or **3** (<u>Independent demand</u>).

0 - To maintain the forecast at style level

Use this for styles/materials with sizes and/or colours.

1 - To maintain the forecast at the style/colour level

Use this for 2-dimensional styles/materials.

#### 2 - To maintain the forecast at the variant level

Use this for 3-dimensional and 4-dimensional styles/materials.

You can define these codes in the Parameter file under type DEMP.

You can use the prompt facility on this field to select from the DEMP Forecast Levels pop-up.

**Note:** If you set this field to 0, you can enter forecasts at the <u>style</u> level rather than for each <u>variant</u>. Subsequently, use Generate <u>Variant</u> Stock/<u>Style</u> Forecast task to spread the forecast down to <u>variant</u> level.

# **Minor Sequence**

Use this to determine the sequence in which you want styles/materials processed at a machine.

For example, you could use this if you have a mixing process where products range in <u>colour</u> from light to dark, so that you can sequence light <u>coloured styles</u>/materials ahead of dark.

Alternatively, you could use it to sequence <u>styles</u>/materials with a long <u>set up time</u> ahead of them, or following those with short <u>set up times</u>, or to sequence high quality output ahead of low.

You can use this in conjunction with the Major Sequence field on the Additional Parameters popup. You can use this pop-up to group similar <u>styles/materials</u> so that you can plan and schedule together; with the processing of <u>styles/materials</u> within the group sequenced by the code entered here.

Enter up to six characters to define the sequence number for this style.

Leave this field blank if you do not want to use special sequencing

**Note:** Although this is the default setting for a <u>style</u>, you can re-set the sequence at <u>style/colour/size</u> level for individual <u>process routes</u> using the Full Product Details task. You can re-set this sequence at individual <u>route</u> level using the <u>Route/Bill of Material</u> task.

#### **Demand Policy**

Use this field to control the method the software uses to compare the following types of <u>demand</u> to arrive at the adjusted or <u>net demand</u> that drives MPS and MRP.

You control the method used to calculate forecast <u>demand</u> using the Consume Forecast field in the <u>company profile</u>. This affects those policies that use Planning or external forecasts. You can use this field to select whether you want to adopt a discrete comparison or a cumulative consumption.

The <u>demand policy</u> you choose will also affect the level of forecast you can choose.

You can define these codes in the Parameter file under type MPFF.

Enter one of the following:

0 or Blank - Total actual demand

This is the sum of sales orders plus dependent demand with no forecast.

1 - Forecasts compared with independent demand

This is the greater of the forecast *or* sales orders *plus* dependent demand.

2 - Forecasts compared with total demand

This is the greater of the sales orders *plus* dependent demand **or** forecasts.

3 - Independent demand compared with dependent demand

This is the greater of sales orders *or* <u>dependent demand</u> with no forecast.

4 - Make to forecast

This is equal to forecast only, with no sales orders or <u>dependent demand</u>.

6 - Total demand

This is the total demand; that is, the sum of forecasts plus sales orders plus dependent demand.

You can use the prompt facility on this field to select from the MPFF Planning - Demand Policy pop-up.

**Note:** You can exclude <u>MPS</u> and <u>MRP</u> recognised <u>demand</u> from the <u>production schedule</u> or material plan because it contravenes the specified <u>demand policy</u>. The software indicates these with X in the <u>supply</u> status code when you process an enquiry or report. For example, WX indicates an excluded <u>production order</u>. You can override this field for individual <u>routes</u> on the <u>Style/Route</u> Override Maintenance window in the <u>Route/Bill</u> of <u>Material</u> task.

#### **Smoothing Policy**

Enter one of the following to indicate the <u>demand</u> <u>smoothing policy</u> that you want <u>MPS</u> and <u>MRP</u> runs to use:

0 - No smoothing

By default, this buckets forecasts into weekly requirements

1 - Forecast smoothing

This spreads forecasts evenly over each working day in a week.

You can define these codes in the <u>Parameter file</u> under type FPOL. You can re-set this value at individual <u>route</u> level using the <u>Route/Bill of Material</u> task.

You can use the prompt facility on this field to select from the FPOL Levelling Policy pop-up.

**Note:** You should only select option 1 after you have carefully reviewed your disk space, because it carries a substantial machine overhead in terms of disk space requirement

# Planning Filter

Use this field to specify the <u>style's</u> default re-<u>scheduling</u> policy during <u>MPS</u> and <u>MRP</u> processing. These sensitivity policies determine whether or not you can re-schedule <u>production orders</u> at a particular status, or if you can increase or decrease the order quantity.

You can also choose to exclude recommendations for insignificant or unworkable changes to the quantity or due date of the <u>supply</u> (order).

Enter one of the following:

Blank - If no special conditions apply.

Non-blank - If the software is to generate a parameter code using the filter character as a suffix to the order status

The status/filter combination refers to a particular set of processing rules which MPS and MRP use in preference to the default rules. You must define each filter character against each order status.

Production order status codes are as follows:

- 41 Planned
- 42 Confirmed
- 43 Released
- 44 Active

For example, if you enter a <u>planning filter</u> character of **S**, when you confirm a <u>production order</u> it will have a status of **42S**. The effect this will have on planning recommendations will depend on how you have defined **S**.

Although filters are specific to an <u>order status</u>, you can apply them to any <u>style</u>. If you do not define a filter, any code entered here will have no effect on the planning process.

You can define these codes in the Parameter file under type WTYP.

You can use the prompt facility on this field to select from the WTYP Planning Filter pop-up.

**Note:** You can re-set this filter for a specific <u>production order</u> when you create or maintain an order, using Production <u>Scheduling</u> and Material Planning reviews. You can also re-set this filter at individual <u>route</u> level using the <u>Route/Bill of Material</u> task.

## **Seasonal Profile**

You can enter the default <u>seasonal profile</u> for the <u>style</u> you want to use in Production <u>Scheduling</u> and Material Planning forecasting routines.

Alternatively, use the prompt facility to select from the Select Seasonal Index pop-up.

You can define profile codes via the Maintain Seasonal Indices task within Forecast Management.

# Min Order Qty

Use this value at the <u>variant</u> level with ordering policies **B** (Discrete above Minimum) and **H** (Multiples above Minimum) in <u>MPS</u> and <u>MRP</u> to set the minimum quantity for a suggested <u>supply</u> order.

**Note:** You can re-set this at individual <u>route</u> level and at the item <u>variant/planning route</u> level using the <u>Route/Bill of Material</u> task.

#### Max Order Qty

This value determines the maximum <u>supply</u> order quantity for this <u>style</u>. <u>MPS</u> and <u>MRP</u> use this value at the <u>variant</u> level as an advisory field. If a suggested order quantity exceeds this value, the system will flag the order for the <u>planner's</u> attention by:

- Printing 'Above Max' on the Material Planning Recommendations report
- Printing an asterisk (\*) against the production order on the Production Scheduling Schedule report and the Material Planning Material Plan report

• Highlighting the production order on the Production Scheduling, Review Production Schedule and Material Planning Review enquiries

**Note:** You can re-set this at individual <u>route</u> level, and at the item <u>variant/planning route</u> level using the <u>Route/Bill of Material</u> task.

# **Mult Order Qty**

The software uses the value you enter here at the <u>variant</u> level in conjunction with <u>order policy</u> code **H** (Multiples above Minimum). This increases the suggested order value in increments of the multiple above <u>minimum order quantity</u>, to meet the <u>demand</u>.

**Note:** You can re-set this at individual <u>route</u> level and at the item <u>variant/planning route</u> level using the <u>Route/Bill of Material</u> task.

# **Fixed Order Qty**

MRP and MPS use this quantity to generate suggested supply orders for each variant using order policy **D** (Fixed Quantity).

If this requirement is greater than the fixed quantity, the software generates additional batches of the fixed quantity until you meet the requirement.

**Note:** You can re-set this at individual <u>route</u> level and at the item <u>variant/planning route</u> level using the Route/Bill of Material task.

## Safety Stock

If you need to retain a safety or buffer stock, enter a quantity at <u>variant</u> level. This figure is the target Inventory level maintained by MPS and MRP.

**Note:** You can re-set this at individual <u>route</u> level and at the item <u>variant/planning route</u> level using the <u>Route/Bill of Material</u> task.

## No. of Days Supply

This is the period cover. Use this to determine the number of days forward of this date that you need a suggested order to cover. You use this value in conjunction with <u>order policy</u> code **G** (Number of Days <u>Supply</u>).

**Note:** This flag may be re-set at individual <u>route</u> level and at the item <u>variant/planning route</u> level via the Route/Bill of Material task.

#### **Production Lead Time**

This is number of days that production needs to produce a <u>style</u> from the <u>components</u> or raw materials, or both.

**Note:** You can re-set this at individual <u>route</u> level and at the item <u>variant/planning route</u> level using the Route/Bill of Material task.

You can enter this <u>lead time</u>, or choose to let the software calculate this from the designated <u>planning route</u> and <u>standard lot size</u>, using **Calc. Prod. <u>Lead Time</u>** (F19) or from within the Route/Bill of Material task when you define the style's planning route.

If you select Use Item <u>Time Fence</u> when you run <u>MPS</u> and <u>MRP</u>, the software uses the <u>production lead time</u>, in preference to the default global option, to establish the frozen schedule <u>time fence</u> for the <u>style</u>.

#### **Cumulative Lead Time**

This is the total number of days you need to produce the <u>style</u> based on a full explosion of its <u>planning route</u>, including any low level production <u>styles</u>/materials included on the <u>route</u>; and the purchasing <u>lead time</u> of materials and any bought out <u>components</u>.

**Note:** The software uses the Static <u>Stockroom Lead Time</u> details to produce the Purchasing <u>lead times</u>. You can re-set this at individual <u>route</u> level using the <u>Route/Bill of Material</u> task.

The software calculates this from the longest leg or critical path of the production and procurement process.

You can enter this <u>lead time</u> or choose to let the software calculate this from the designated <u>planning route</u> and <u>standard lot size</u>, using **Calc. Cum. <u>Lead Time</u>** (F20).

If you select Use Item <u>Time Fence</u> when you run <u>MPS</u> and <u>MRP</u>, the software uses the <u>production lead time</u>, in preference to the default global option, to establish the <u>planning horizon</u> for the <u>style</u>. For non-production <u>styles</u>/materials, the calculation specifies the purchasing <u>lead</u> time.

# **Primary Stockroom**

You can define multiple <u>stockrooms</u> for a <u>style</u>. The software uses the <u>primary stockroom</u> as the default for all issuing and receipt activities for this <u>style</u>. You can override this default during transaction processing and <u>route</u> definition.

You can use the prompt facility on this field to select from the Select Stockroom pop-up.

### **Mat'l Control Policy**

Use this field to define the way you issue this <u>style</u> to production.

Enter one of the following:

0 - Formal issue against a production order

#### 1 - Backflush

These <u>styles</u> have <u>stockroom balances</u> reduced by standard requirement quantities when you book a quantity at a <u>route count point</u>. If you select this, you do not need record a formal issue transaction against a <u>production order</u>. This is commonly used for bulk issue <u>styles/materials</u>. Lot-controlled <u>styles/materials</u> cannot be <u>backflushed</u>.

**Note:** If you select this, you should assign subcontractor materials to this policy.

#### 2 - Actual issues

You must formally issue these styles.

#### 3 - Shop floor stock

When you issue this <u>style</u> it creates a reservation at a designated holding area (<u>floor stock</u> <u>location</u>). This location is associated with the <u>machine</u> defined on the <u>operation</u> that needs this material. You must enter a <u>floor stock location</u> when you define a <u>machine</u>.

When you use <u>floor stock</u> material it you must record it via the Material <u>Usage</u> window. This window opens automatically when you book work at an <u>operation</u> where such <u>styles</u> are a standard input. Such <u>styles</u> are generally lot-controlled.

You should assign this policy to any materials defined on a <u>route</u> as key <u>styles</u>; these materials must also be lot-controlled.

You can define these codes in the Parameter file under type BLKI.

You can use the prompt facility on this field to select from the BLKI Bulk Issue pop-up.

#### Order Policy

MPS and MRP use supply order policies to govern suggested order replenishment quantities.

Enter one of the following:

A (default) - Discrete (lot for lot)

Use this to produce a suggested order quantity equal to the <u>demand</u> quantity.

#### B - Discrete above minimum

Use this to generate a suggested order quantity to meet the requirement that will be at least as large as the stipulated <u>minimum order quantity</u>. If the requirement is less than the minimum, the suggested order is equal to the minimum quantity.

## D - Fixed quantity

Use this to create one or more orders of a fixed quantity, with the same due date, until the requirement is met.

G - Number of days' supply (period cover)

Use this to accumulate forward requirements over the specified number of days and generate a single order to satisfy the total <u>demand</u>.

#### H - Multiples above minimum

This policy takes into account two parameters. It will generate a minimum quantity and plan that any unsatisfied requirement above the minimum be met by increments of the defined <u>multiple</u> <u>order quantity</u>. You should define variations with this policy using <u>Route</u> Overrides Maintenance, if you have defined the standard <u>style</u> with <u>order policy</u> I.

#### I - Multiples up to a maximum

You can use this at <u>style</u> level only. The software compares the total of the <u>variants</u> to the multiple and maximum order quantities defined for the <u>style</u>. If the total exceeds the maximum, it will split an order into two or more separate orders. If the total is not divisible by the multiple, later <u>supply</u> will be brought back until the next multiple is reached.

#### J - Variable

You should define <u>variants</u> with <u>order policy</u> **H**, with its multiple the same or a direct division of the <u>style</u> multiple, using <u>Route</u> Overrides Maintenance within the Route/Bill of Material task.

You can define these codes in the Parameter file under type POPC.

You can use the prompt facility on this field to select from the POPC Planning - Order Policy pop-up.

Note: You can re-set this at individual route level and at the item variant/planning route level using the Route/Bill of Material task.

# **Functions**

# Grade (F15)

Use this to display the Style Grade Association window.

# More Parm (F18)

Use this to display the Additional Parameters pop-up.

# Calc. Prod. Lead Time (F19)

Use this to calculate the production lead time. The software updates the Production Lead Time field automatically.

#### Calc. Cum. Lead Time (F20)

Use this to calculate the cumulative lead time. The software updates the Cumulative Lead Time field automatically.

#### Text (F21)

Use this to enter additional descriptive text.

## Costs (F22)

Use this to review style costs. This displays the Item Cost Maintenance Details window. For more information on this window, please refer to the Item Costs section.

#### Var Qtys (F23)

Use this to display the Variable Batch Order Quantities pop-up.

**Note:** This is only available when the order policy is J.

Press Enter to save the details.

# Style Grade Association Window

To display this window, select **Grade (F15)** on the Production Details window.

Use this window to enter the style grade details.

#### Fields

#### **Style**

This field displays the selected style.

#### Grade

Enter the grade code.

Alternatively, use the prompt facility to select from the GRCD Grade Code pop-up.

# **Graded Style**

Enter the graded style.

Alternatively, use the prompt facility to select from the Item Master Scan pop-up.

**Note:** If the graded <u>style</u> is lot-controlled, the <u>style</u> being maintained must also be lot-controlled.

#### Colour

Enter the colour code for the graded style.

#### Size/Fit

Enter the size/fit combination for the graded style.

#### Description

This field displays the text description for the selected <u>style</u>.

#### **Functions**

## Delete (F11)

Use this to delete a graded <u>style</u> line. A confirmation pop-up is displayed. Select **Delete (F11)** to confirm the deletion.

Select **Update** (F8) to save the details and return to the Production Details window.

# Additional Parameters Pop-up

To display this pop-up, select More Parm (F18) on the Production Details window.

Use this pop-up to define a material's material type and to make a material ratio-based.

## **Fields**

#### Major Sequence

You can group both <u>styles</u> and materials under a common heading so that you can plan and schedule them together. These are planned and scheduled in the order that you specified using the minor sequence on the Production Details window.

**Note:** This is the default setting for a material. You can re-set the sequence at <u>style/colour/size</u> level for individual <u>process routes</u> using the Full Product Details task. You can re-set this at individual <u>route</u> level using the <u>Route/Bill of Material</u> task.

You can define these entries in the <u>Parameter file</u> under type PRSQ.

You can use the prompt facility on this field to select from the PRSQ pop-up.

#### **Material Type**

This defines your <u>style's</u> <u>material type</u>, and determines the <u>cost</u> element into which it accumulates.

#### Enter one of the following:

0 or blank - Fabric

The <u>style</u> is a single-<u>dimension</u> material. Any <u>costs</u> associated with the <u>style</u> when used on a <u>bill</u> <u>of material</u> are assigned to the Fabric <u>cost</u> element.

#### 1 - Trim

The <u>style</u> is a single-<u>dimension</u> trim or accessory <u>style</u>. Any <u>costs</u> associated with the <u>style</u> when used on a <u>bill of material</u> are assigned to the Trim <u>cost</u> element.

## 2 - Packaging

The <u>style</u> is a single-<u>dimension</u> packaging material. Any <u>costs</u> associated with the <u>style</u> when used on a bill of material are assigned to the Packaging cost element.

#### 3 - Fabric group

The <u>style</u> is a multi-<u>dimensional</u> material. Any <u>costs</u> associated with the <u>style</u> when used on a <u>bill</u> <u>of material</u> are assigned to the Fabric <u>cost</u> element.

# 4 - Trim group

The <u>style</u> is a multi-<u>dimensional</u> trim or accessory <u>style</u>. Any <u>costs</u> associated with the <u>style</u> when used on a <u>bill of material</u> are assigned to the Trim <u>cost</u> element.

# 5 - Packaging group

The <u>style</u> is a multi-<u>dimensional</u> packaging material. Any <u>costs</u> associated with the <u>style</u> when used on a <u>bill of material</u> are assigned to the Packaging <u>cost</u> element.

You can define these codes in the Parameter file under type MATP.

You can use the prompt facility on this field to select from the MATP Material Cost Type pop-up.

#### **Material Usage Policy**

Use this to define how you want to determine the material quantity when you specify this <u>style</u> on a bill of material.

**Note:** You can only view this field if you have defined fabric, trim or packaging group <u>styles</u> or materials.

Enter one of the following:

0 or blank - Quantity per based

You can prompt for <u>variant</u> material quantity. During <u>Route/Bill of Material</u> entry, you are prompted for the <u>quantity per</u> of this material that you need to make each <u>variant</u> of the parent <u>style</u>. You can set up these quantities on the Material Quantity Requirements pop-up in the Route/Bill of Material task.

# 1 - Ratio-based

Let the system auto-calculate <u>variant</u> material quantity. During <u>Route/Bill of Material</u> entry, the <u>quantity per</u> for each <u>variant</u> is calculated automatically based upon user-defined (on relevant route/BOMs) material usage factors and the <u>quantity per</u> specified for the primary style. You can

set up these quantities on the Enter Material Usage Factors pop-up in the Route/Bill of Material task.

You can define these codes in the Parameter file under type IDXS.

You can use the prompt facility on this field to select from the IDXS Material Usage Policy popup.

## **Discrete Demand**

Use this checkbox as follows:

Unchecked - For daily accumulation

This accumulates <u>supply</u> on a daily basis (unless <u>order policy</u> **G** (Number of Days <u>Supply</u>) is used).

Checked - For discrete demand

<u>Supply</u> is created discretely for each Sales Order <u>demand</u>, even when there are multiple <u>demands</u> on the same day.

The default value is obtained from the <u>Parameter file</u>, type STYD, code DSDM. The first character of the parameter code value contains the default.

The parameter can be set on only for **Styles** which are:

- Manufactured (i.e. this function in not available for purchased items)
- MPS-controlled (i.e. this function is not available in MRP)

Order Method = 1 (Make to Order) (This is necessary to prevent sales order entry functions allocating stock orders to orders that will be supplied by discrete <u>demand</u> linked <u>production</u> orders).

The Discrete <u>Demand</u> parameter cannot be set on if forecasts are consumed on a cumulative basis (<u>company profile</u> field <u>MPS/MRP</u> Consume Forecast is **checked**).

See the Discrete <u>Demand</u> Planning Process section in the Planning Process chapter of the <u>Style</u> Production Planning product guide for further information.

### **Demand Based Order No**

The <u>demand</u> and <u>supply</u> order numbers can be linked for manufactured items by formatting the <u>production order</u> number to include the originating sales order number. This linking by <u>supply</u> number is effected through multiple planning levels so all <u>production orders</u> can be referenced back to the original sales order <u>demand</u>.

The Demand Based Order Number parameter has 3 values:

0 - Production order numbers formatted as normal:

Character 1 = single character prefix of W.

Characters 2-7 = unique number incremented from Last Order Number Used control field in the company profile.

1 - Production order number is based on the demand order number:

Characters 1-5 = last 5 numeric characters of the originating sales order number

Characters 6-7 = sequenced AA to ZZ for each <u>supply</u> record generated from the original sales order

2 - Production order is based on sales order reference:

Characters 1-6 = first 6 characters of the originating sales order reference

Character 7 = sequenced A to Z for each supply order created from the originating sales order

**Note:** If characters 1-6 of the sales order reference contain blanks, or all A to Z suffixes have been used, the next standard format sequential order number will be assigned from the <u>company</u> <u>profile</u> record.

The default value is obtained from <u>Parameter file</u>, type STYD, code DBON. The first character of the parameter code value contains the default.

# **Suppress Excess Supply**

The use of <u>order policy</u> rules or the amendment of supplies and <u>demands</u> may result in excess <u>supply</u> being planned for a <u>demand</u>. (For example, for a sales order of 80 where the <u>minimum order quantity</u> is 100, an excess <u>supply</u> of 20 will be planned). This flag controls the display of exception messages when excess supplies are planned.

Use this checkbox as follows:

Unchecked - To display excess supply messages

When an excess <u>supply</u> is planned by <u>MPS</u>, a <u>demand</u> record with a status of **ES** (excess <u>supply</u>) is written with the excess quantity.

Checked - To suppress the display of excess supply messages

The default value is obtained from the <u>Parameter file</u>, type STYD, code SESM. The first character of the parameter code value contains the default.

The parameter can be set on for both manufactured and purchased items.

#### **Default Order Level**

Enter one of the following:

- 0 Style
- 1 Style/Colour
- 2 Full Product

You can use the prompt facility on this field to select from the WORL Production Works Order Level pop-up.

This field defaults from the company profile.

Press Enter to save your entries and return to the Production Details window.

# Variable Batch Order Quantities Pop-up

To display this pop-up, select Var Qtys (F23) on the Production Details window.

Use this pop-up to define the variable batch sizes.

### **Fields**

# Style

This field displays the selected style.

#### Rounding

Select one of the following:

Rounding Up (0) - To round up the required supply quantity to the nearest batch quantity

Rounding Down (1) - To round down the required supply quantity to the nearest quantity

# **Quantities**

Enter up to 10 quantities to define the variable batch sizes. The quantities must be positive and in ascending sequence and at least two quantities must be entered.

# **Functions**

## Delete (F11)

Use this to delete the batch quantities. A confirmation pop-up is displayed. Select **Delete (F11)** to confirm the deletion. This function is only <u>available</u> when variable batch quantities already exist for the <u>style</u>.

Select **Update** (F8) to save the details and return to the Production Details window.

# Full Product Details [2/P1M]

Use this task to define production details for <u>styles</u> and <u>costing</u> details for materials for a particular <u>style</u>, <u>route</u> and <u>cost</u> set.

## **Production Details**

Production details relating to maintainable styles are:

- Major sequence
- This field groups items together, to plan and schedule them together.
- Minor sequence
- This field determines the sequence in which machines process items.

You can amend these fields and view the effect on planning functions. You can also amend them to set minor production sequences within a major sequence for individual <u>variants</u> of a <u>style</u>.

#### **Costing Details**

You can maintain the following costing details:

- Material cost
- User cost elements 1-4

These <u>costs</u> relate specifically to materials. <u>Style</u> assigns material <u>costs</u> automatically to the correct <u>cost</u> element, depending on whether the material is a fabric, trim or packaging.

**Note:** Take care not to overwrite <u>landed costs</u> when entering user-defined <u>costs</u>, if you have transferred <u>landed costs</u> from <u>Style</u> Inventory Management via the Purchased Items Re-<u>cost</u> function.

# Maintain Production Details at Full Product Window

To display this window, select the Full Product Details task.

Use this window to enter production and material <u>costing</u> details for a specific <u>style</u>, <u>route</u> and <u>cost</u> set.

#### **Fields**

## Style/Material Group

If you are maintaining production details, enter a <u>style</u>, but if you are maintaining <u>costing</u> details, enter a material.

You can use the prompt facility on this field to select from the Item Master Scan pop-up.

#### Route

Enter a route for the style or material.

Alternatively, use the prompt facility to select from the Select Route pop-up.

# Cost Set

Enter a cost set.

Alternatively, use the prompt facility to select from the Cost Set Selection pop-up.

Leave this field blank for standard costs.

## **Major Sequence**

Enter a major sequence code.

## **Minor Sequence**

Enter a minor sequence code to indicate the forecast group in which this item will be included. You can enter up to three characters. You can use this to group certain <u>styles</u> together and produce very specific forecasts.

#### **Material Cost**

Enter the cost of the materials.

**Note:** You can use the following four fields to enter user-defined costs.

#### User 1

Enter a user-defined cost element.

#### User 2

Enter a user-defined cost element.

#### User 3

Enter a user-defined cost element.

#### User 4

Enter a user-defined cost element.

#### Maintain

Use this field to specify whether to maintain individual style variants.

Use these checkboxes as follows:

Unchecked - Not to maintain individual style variants

In this case, you cannot change default values for individual style variants.

Checked - To maintain individual style variants

In this case, you can use the style matrix to change the default value for individual style variants.

#### **Default Rule**

Use the default rule to determine how the default value is used.

Select one of the following:

All (0) -To set all items, with no costs, to these default values

Zero/Blank only (1) - To set all variants to the default value, whether they are currently valued or not

Press Enter to save the entries and display the Material Cost pop-up.

# Material Cost Pop-up

To display this window, **check** the Maintain field against a default and then press Enter on the Maintain Production Details at Full Product window.

You can use this window to enter the material cost for each variant of the style.

#### <u>Fields</u>

#### Cost (Untitled)

You can enter the material cost for each individual variant of the style.

Press Enter twice to confirm the cost. You may move through several Material Cost pop-ups for each variant.

# Maintain Order Policy Overrides [3/P1M]

This task allows the selection of one or more <u>SKUs</u> from a <u>style</u> and the maintenance of <u>order policy</u> rules for those <u>SKUs</u> selected. This will allow you to have different rules for each <u>colour</u> or <u>SKU</u>.

# Maintain Order Policy Overrides Selection Window

To display this window, select the Maintain Order Policy Overrides task.

Use this window to select one or more SKUs to maintain.

#### **Fields**

# Style

Enter the required style.

Alternatively, use the prompt facility to select from the Item Master Scan pop-up.

Press Enter to display the Multiple Item Selection pop-up.

# Multiple Item Selection Pop-up

To display this pop-up, select a <u>style</u> and then press Enter on the Maintain <u>Order Policy</u> Overrides Selection window.

Use this window to select one or more **SKUs** to maintain.

#### **Fields**

# Select (Untitled)

Enter 1 against each SKU you want to select.

**Note:** Selecting multiple SKUs allows the individual SKUs to be processed in sequence.

Press Enter to display the Order Policy window.

# Order Policy Window

To display this window, select a <u>SKU</u> or multiple <u>SKUs</u> and then press Enter on the Multiple Item Selection pop-up.

## **Fields**

For a description of the fields, please refer to the Production Details Window section.

When you maintain a <u>style</u>, the software ensures that individual <u>SKU</u> level planning parameters, which were previously changed, are not overlaid during <u>style</u> update in batch.

Select **Update** (F8) to update the values.

# Critical Resource [20/P1M]

If you want to use sourcing rule 1 (Critical Resource) within a <u>multi-plant MPS</u> run, critical <u>resources</u> are mandatory.

A critical resource is an activity, <u>labour</u> or <u>machine</u> duration. You can define it in any appropriate <u>unit of measure</u>.

You can define the capacity at one of the following levels:

- 1 Default standard capacity
- 2 Default capacity profile
- 3 Daily capacity profiles, one per day of the week

You can record a tolerance percentage to overload the total capacity for a single order.

**Note:** The use of standard, default profile and daily profiles works in the same way for critical resources as it does for the definition of capacity for machines.

# Critical Resources Maintenance Selection Window

To display this window, select the Critical Resource task.

Use this window to enter the resource code to create or maintain.

# <u>Fields</u>

# **Resource Code**

Enter a resource code, using up to two alphanumeric characters.

Alternatively, use the prompt facility to select from the Select Resource Code pop-up.

### **Based On Code**

If you want to copy the details from an existing resource code, enter the code here.

Alternatively, use the prompt facility to select from the Select Resource Code pop-up.

Leave this field blank if you do not want to copy a code.

Press Enter to display the Critical Resources Maintenance Details window.

# Critical Resources Maintenance Details Window

To display this window, enter a resource code and then press Enter on the Critical Resources Maintenance Selection window.

Use this window to add or amend the critical resource details.

# <u>Fields</u>

#### Description

You must enter a description of the critical resource.

# **Capacity Basis Code**

You must enter a <u>capacity</u> basis code. This is used to differentiate between different types of resource, for example, time, units, space or <u>cost</u>.

Alternatively, use the prompt facility to select from the CBCD Capacity Basis Code pop-up.

# **Standard Capacity**

Enter the <u>standard capacity</u> <u>available</u> per working day for the resource.

#### **Capacity UOM**

Enter the unit of measure for the standard capacity.

Alternatively, use the prompt facility to select from the UNIT Unit Descriptions pop-up.

## **Tolerance Percentage**

The MPS run uses the tolerance percentage to allow you to overload the resource, if an order exceeds the available capacity by less than the value entered here.

The tolerance percentage is only used by MPS. It does not change the standard <u>available</u> <u>capacity</u>.

#### **Profile Code (Default)**

You can enter a default profile, instead of entering a <u>standard capacity</u> in the <u>Standard Capacity</u> field

Alternatively, use the prompt facility to select from the PCOD Capacity Profile Code pop-up.

# **Functions**

## Daily Capacity (F20)

Use this to display the Daily Capacity pop-up.

Press Enter to save the details and return to the Critical Resources Maintenance Selection window.

# Daily Capacity Pop-up

To display this pop-up, select **Daily Capacity (F20)** on the Critical Resources Maintenance Details window.

Use this pop-up to define different capacity profiles for each day of the week.

#### **Fields**

#### **Profile Code**

You can enter a default profile code, to use on the days where you have not entered a specific code.

Alternatively, you can enter specific codes for each day of the week.

**Note:** You must define these codes in the Resource Capacity Profiles task.

Select **Update** (F8) to update the data and return to the Critical Resources Maintenance Details window.

# Resource Capacity Profiles [21/P1M]

You can use this task to set up resource capacity profiles, which are very flexible when defining capacities of critical resources.

# Resource Capacity Profiles Maintenance Selection Window

To display this window, select the Resource Capacity Profiles task.

Use this window to enter a <u>capacity</u> profile code to create or maintain.

# **Fields**

#### **Profile Code**

Enter a profile code to create or maintain, using up to two alphanumeric characters.

Alternatively, use the prompt facility to select from the PCOD Capacity Profile Code pop-up.

#### **Based On Profile**

If you want to copy the details from an existing profile, enter the code here.

Alternatively, use the prompt facility to select from the PCOD Capacity Profile Code pop-up.

Leave this field blank if you do not want to copy a profile.

#### **Functions**

# Add (F8)

Use this to add a new profile.

Enter a new profile code and then select **Add (F8)** or enter an existing profile code and then press Enter to display the Resource Capacity Profiles Maintenance Details window.

# Resource Capacity Profiles Maintenance Details Window

To display this window, enter a new profile code and then select **Add (F8)**, or enter an existing code and then press Enter on the Resource Capacity Profiles Maintenance Selection window.

#### Fields

# Description

Enter or amend the description for the resource profile.

#### **Effective From Date**

Enter or select the date from which this <u>capacity</u> default is effective.

#### **Effective To Date**

Enter or select the date up to which this capacity default is effective.

#### Capacity

Enter the daily capacity of the profile during the effective date period.

#### Comment

You can add extra text and information if you wish.

#### **Options**

#### **Delete**

Use this against a line to delete it.

Select **Update (F8)** to save the profile and leave the task.

# Cost Centres [30/P1M]

Use this task to create and maintain cost centres.

You can use cost centres to define standard and current costs for the following:

- Set-up labour time
- Enter rates as a cost per hour.
- Run labour time
- Enter rates as a cost per hour.
- Run machine time
- Enter rates as a cost per hour.
- Overheads
- You can define up to two separate overhead costs, overhead 1 and overhead 2, based on an
  hourly rate or value or fixed charge for overhead 2. You can choose from six different recovery
  methods, based on operation time or cost, and four methods based on material quantity.

**Note:** You can overwrite <u>cost centre</u> rates for individual operators by setting up <u>labour</u> skill rates in the <u>Labour Skills</u> task.

#### **Machines**

You can assign a cost centre to any number of machines.

You link each <u>operation</u> to a <u>machine</u>, and <u>cost centres</u> define the <u>cost</u> rates applicable at particular points in the production process. This structure enables you to develop <u>style</u> <u>unit costs</u>, and to record actual <u>costs</u> in production.

Assigning a <u>cost centre</u> to a <u>machine</u> is optional. However, if you wish to derive any <u>costs</u> at the <u>operation</u> other than material <u>costs</u>, subcontract and user-defined <u>costs</u>, a <u>cost centre</u> is mandatory.

## **Departments**

You can link cost centres to departments for performance analysis.

#### **Material Costs**

Cost centre definitions do not influence material costs.

#### **Production Costs**

Production costs rely on the accurate determination of the following:

- Labour time
- Machine time
- Overheads

#### **Labour Time**

<u>Labour time</u> comprises <u>set up time</u> and <u>run time</u>. <u>Team sizes</u> influence <u>labour times</u> for <u>costing</u> purposes.

#### **Standard Operation Labour Time**

Op.	Set-up Hours (A)	Set-up Team Size (B)	Set-up Total Time (A*B)	Run Hours (C)	Run Team Size (D)	Run Total Time (C*D)	Labour Time (A*B)+(C*D)
10	1	2	2	2	3	6	8
20	1	3	3	1	4	4	7
30	1	4	4	2	5	10	14
Totals:	3		9	5		20	29

For example, if the <u>operation machine</u> duration is 8 hours, but this requires 12 full time operators, the <u>cost</u> is not simply 8 hours operator time but 8 x 12 hours operator time.

# **Machine Time**

Machine time is run time only.

# **Standard Operation Machine Time**

Op.	Run Hours (C)	Run Time (C*D)	Machine Time (A*B)+(C*D)
10	2	2	2
20	1.5	1.5	1.5
30	2	2	2
Totals:	5.5	5.5	5.5

Machine time is simply the amount of time a machine is in use.

## **Standard Operation Costs**

Set-up Hourly Rate = 3.78 per hour

Run Labour Hourly Rate = 4.5 per hour

Run Machine Hourly Rate = 5.45 per hour

Op.	Labour Time	Cost	Run Labour Time	Cost	Run Machine Time	Cost	Total Cost
10	2.0000	7.5600	6.0000	27.0000	2.0000	10.9000	45.4600
20	1.5000	5.6700	6.0000	27.0000	1.5000	8.1750	40.8450
30	2.0000	7.5600	12.8275	57.7238	2.5600	13.9520	79.2358
Totals:	5.5000	20.7900	24.8275	111.7238	6.0600	33.0270	165.5408

Combined, this gives the total cost of the operation, with a total labour cost you can extract, if required.

### **Overheads**

Overheads are slightly different. You can base them on the following:

- Percentage of machine or labour or total cost
- Rate per machine or labour time
- Fixed cost

You can set these overheads against standard and current costs.

## **Overhead Reference Data**

Op.	Labour Time	Labour Cost	MachineTime	Machine Cost	Total Time	Total Cost
10	8.0000	34.5600	2.0000	10.9000	10.0000	45.4600
20	7.5000	32.6700	1.5000	8.1750	9.0000	40.8450
30	14.8275	65.2838	2.5600	13.9520	17.3875	79.2358
Totals:	30.3275	132.5138	6.0600	33.0270	36.3875	165.5408

## **Time/Cost Overhead Recovery Methods**

A:	B:	C:			F:	
% OF Machine Costs	% of Labour Costs	Rate x Machine Time	D: Rate x Labour Time	E: % of Total Costs	Rate x Total Time	Fixed
10.00%	10.00%	£2.45	£5.67	10.00%	£2.11	£9.00
1.09	3.46	4.90	45.36	4.55	21.10	9.00
0.82	3.27	3.68	42.53	4.08	18.99	9.00
1.40	6.53	6.27	84.07	7.92	36.69	9.00
3.31	13.28	14.85	171.96	16.55	76.78	27.00

There are several additional rates that may have specialist uses based on fabric, trim and packaging costs.

You enter all cost components into the style cost elements at operational level:

- Fabric
- Trim
- Packaging
- Labour via cost centre
- Machine via cost centre
- Set up via cost centre
- Subcontract
- Variable overhead 1 via cost centre
- \*Variable overhead 2 via cost centre
- \*Fixed overhead via cost centre

## (\* Mutually exclusive)

The entry of <u>cost centre</u> rates and recovery methods therefore provides a vital input to the <u>costing</u> process.

## Cost Centre Maintenance Selection Window

To display this window, select the <u>Cost Centres</u> task.

Use this window to enter the cost centre to create or maintain.

## **Fields**

#### **Cost Centre**

Enter the <u>cost centre</u> to create or maintain, using up to a maximum of five alphanumeric characters.

Alternatively, use the prompt facility to select from the Select Cost Centre pop-up.

#### **Base on Cost Centre**

If you want to copy the details from an existing cost centre, enter the code here.

Alternatively, use the prompt facility to select from the Select Cost Centre pop-up.

Leave this field blank if you do not want to copy a cost centre.

Press Enter to display the <u>Cost Centre</u> Maintenance Details window.

## Cost Centre Maintenance Details Window

To display this window, enter or select a <u>cost centre</u> and then press Enter on the <u>Cost Centre</u> Maintenance Selection window.

### **Fields**

#### **Cost Centre**

This field displays the <u>cost centre</u>, as entered on the <u>Cost Centre</u> Maintenance Selection window.

## Description

Enter or amend the description for the cost centre.

## **Department**

The <u>department</u> is an analysis group for <u>cost centres</u>. The <u>department</u> can represent a functional <u>department</u>, a production line, or a site.

Department codes are held in the Parameter file under major type DEPT.

You can use the prompt facility on this field to select from the DEPT Department pop-up.

Note: In the following fields, you can enter both a standard cost and a current cost.

#### Machine Rate/Hr

Enter the hourly <u>cost</u> rate for running <u>machines</u> at this <u>cost centre</u>.

#### Labour Rate/Hr

Enter the hourly <u>labour</u> charge rate for this <u>cost centre</u>.

## Setting Rate/Hr

Enter the hourly labour rate for setting up machines in this cost centre.

#### O/H 1 Method

There are many variable overhead recovery methods.

Enter one of the following:

- A % of machine cost
- B % of labour cost, that is, set up plus run labour
- C Cost rate/hour x machine run time
- D Cost rate/hour x (set up + run labour time)
- E % of total cost (set up + run labour + machine)
- F Cost rate/hour x (set up + run labour time + machine time)
- I Cost rate per material unit
- J % of total material value
- K Cost rate per trim and packing unit
- L % of total trim and packing value
- X % of subcontract cost
- Y % of subcontract + fabric cost
- Z % of trim + packaging + subcontract cost

You can use the prompt facility on this field to select from the OHDC Variable O/H Recovery Methods pop-up.

**Note:** For methods I and K, the rate is applied to the number of units specified in the Quantity Per field on the style route definition; irrespective of the actual material quantity required. This method is not normally used with real material items, but to pick up special costs such as utility charges.

## O/H 1 Rate/%

Enter a rate or percentage, depending on the recovery method you have entered.

#### O/H 2 Method

Enter a method, as described above in O/H 1 Method.

You can use the prompt facility on this field to select from the OHDC Variable O/H Recovery Methods pop-up.

#### O/H 2 Rate/%

Enter a rate or percentage, depending on the recovery method you have entered.

#### O/H 2 Value

Note: This field is only used with Overhead 2.

Enter a fixed overhead recovery method. This value does not vary with production volumes or time expended; it is spread over the <u>costing route</u> batch size when generating <u>style unit costs</u>.

## **Functions**

## Text (F21)

Use this to add additional text about the cost centre.

Press Enter to save the cost centre information and return to the Cost Centre Maintenance Selection window.

# Calendars [31/P1M]

Use this task to set up or maintain a <u>production calendar</u>. The calendar is used to establish <u>operation</u> schedules and material requirement dates.

**Note:** It is advisable to define calendars well in advance, so that you do not disrupt the planning process in a future period.

## You can:

- · Identify working and non-working week days
- Specify holidays and shutdown periods
- Incorporate effectivity and year start dates

Note: You can define a number of calendars for different working profiles.

# Calendar Maintenance Selection Window

To display this window, select the Calendars task.

Use this window to create or maintain a production calendar.

A list of existing calendars is displayed.

#### **Fields**

#### Calendar Code

If you are creating a new calendar, enter a unique two-character alphanumeric code.

Note: You can use the same code to produce consecutive calendars in different years.

#### Year

Enter the last two digits of the year for which you are creating the calendar.

#### **Based On Calendar**

If you want to use an existing calendar as a template for a new calendar, enter the calendar code to copy.

## **Options**

## Select

Use this to maintain a calendar.

## **Delete**

Use this to delete a calendar.

#### Print

Use this to print a calendar.

Select a calendar or enter a calendar code and then press Enter to display the Calendar Maintenance Details window.

## Calendar Maintenance Details Window

To display this window, select a calendar or enter a calendar code and then press Enter on the Calendar Maintenance Selection window.

Use this window to specify holidays and shutdown periods which affect the whole company.

The standard week displayed is the default working week template as defined in the <u>company</u> <u>profile</u>.

## <u>Fields</u>

### **Start Date**

Enter or select the <u>start date</u> for this calendar. This must be a Monday.

**Note:** Calendars may start at any point during the year. You can define several calendars for one year, all with different <u>start dates</u>.

### **Holidays From**

Enter or select the start date for any holiday or shutdown period.

### То

Enter or select the end date for any holiday or shutdown period.

**Note:** If you copy an existing calendar, you must select **Maintain Week Templates (F18)**, even if you do not need to change the templates.

Select **Maintain Week Templates (F18)** to display the Calendar Maintenance Week Templates window.

# Calendar Maintenance Week Templates Window

To display this window, select **Maintain Week Templates (F18)** on the Calendar Maintenance Details window.

You can use this window to enter up to five alternative weekly templates for a calendar.

The template overrides the default template for specified periods of the year.

For example, you can:

- Plan for Saturday working during a peak season
- Create a calendar for a specific machine or work centre, which needs to operate a different working week from the rest of the factory

## **Fields**

#### **Start Date**

Enter or select the <u>start date</u> of this calendar. The date must be a Monday, but it can be at any point during the year.

## Monday/Tuesday/Wednesday/Thursday/Friday/Saturday/Sunday

Enter the working pattern for the week.

Use these checkboxes as follows:

Unchecked - To indicate a working day

Checked - To indicate a non-working day

### **From Date**

Enter or select the start date of the corresponding week template. This must be a Monday.

## To Date

Enter or select the end date of the corresponding week template. This must be a Sunday.

Select **Update Week Templates (F8)** to save the new templates and return to the Calendar Maintenance Details window.

# Shift Profiles [32/P1M]

A shift profile defines the pattern of shifts in a single day. The profile defines shift start and finish times. You can also specify effectivity dates for the profile.

<u>Shift profiles</u> provide the information required to calculate time availability and duration times for scheduling and capacity planning.

You can attach shift profiles to:

- Machines
- Labour profiles
- Teams

## Shift Profile Maintenance Selection Window

To display this window, select the **Shift Profiles** task.

Use this window to create or maintain shift profiles.

**Note:** You can also use the Maintain <u>Parameter File</u> task to create <u>shift profiles</u>, but you have to add start and end times and effectivity dates here.

#### **Fields**

### **Shift Profile Code**

Enter a shift profile code.

Alternatively, use the prompt facility to select from the Shift Profile Code pop-up.

If you are creating a new shift profile, enter up to two numeric characters.

If you have already defined the code in the Maintain <u>Parameter File</u> task, a warning message is displayed. You can enter further details here.

Shift profiles are defined in the Parameter file under major type CSHF.

#### **Based on Profile**

If you want to base a shift profile on an existing profile, enter the code of the existing profile here. You can then amend the details.

Alternatively, use the prompt facility to select from the Shift Profile Code pop-up.

Leave this field blank to create a completely new profile or to maintain an existing profile.

Press Enter to display the Shift Profile Maintenance Details window.

## Shift Profile Maintenance Details Window

To display this window, press Enter on the Shift Profile Maintenance Selection window.

Use this window to enter start and finish times and effectivity dates for shift profiles.

## **Fields**

## Description

Enter or amend the description for this profile.

#### No.

Enter a unique number to identify each shift. You must order each shift in time sequence.

#### **Start Time**

Enter the shift start time. Do not include any punctuation.

#### **Finish Time**

Enter the shift finish time. Do not include any punctuation.

#### **Effective From Date**

Enter or select the date on which this shift becomes effective.

#### **Effective To Date**

Enter or select the date up to which this shift is effective.

Note: Shifts cannot overlap.

#### Comment

You can enter any extra details about the shift in this field.

## **Options**

## **Delete**

Use this against any shift you want to delete.

Select **Update** (F8) to save the shift profile and return to the Shift Profile Maintenance Selection window.

# Departments [33/P1M]

A <u>department</u> consists of various <u>labour skills</u> grouped together to analyse <u>capacity requirements</u> and average performance.

# Department Maintenance Selection Window

To display this window, select the **Departments** task.

Use this window to create or amend <u>department</u> information.

## **Fields**

## **Department**

Enter an existing <u>department</u> to maintain.

Alternatively, use the prompt facility to select from the DEPT Department pop-up.

You can enter a new code, using up to six alphanumeric characters.

Press Enter to display the Department Maintenance Details window.

# Department Maintenance Details Window

To display this window, press Enter on the Department Maintenance Selection window.

Use this window to enter details for each <u>department</u>.

## **Fields**

## **Description**

Enter or amend the description for the <u>department</u>.

## **Organisation Model**

Enter the organisation model for this department.

Alternatively, use the prompt facility to select from the Select Organisational Model pop-up.

## **Absenteeism Rate**

Enter a percentage which can be used to reduce the expected <u>capacity</u> of the <u>department</u>, due to absentee operators. This effectively reduces the standard hours per day.

#### **Utilisation %**

Enter a percentage that represents the hours per day available from the department.

#### **Average Performance**

This is the average performance of the <u>department</u>, entered as a percentage.

## **Standard Hours/Day**

Enter the standard number of hours per day <u>available</u> from the <u>department</u>, before the above factors are taken into account.

Press Enter to save the details and return to the **Department** Maintenance Selection window.

# Machines [34/P1M]

Use this task to create and maintain <u>machines</u>. Each <u>machine</u> definition can represent one <u>machine</u> or a number of <u>machines</u> of the same type.

The information that you enter about machines is used to ascertain:

- Product costs
- Capacity requirements
- Scheduled dates for production
- Actual production costs

#### Links

A <u>machine</u> is the lowest level of hard resource. You can link a <u>machine</u> to one or more of the following:

- Organisational model
- This is mandatory.
- Production calendar
- You can define a specific calendar for a machine.
- Department
- You can group machines into departments for performance analysis.
- Shift profile
- You can define the days, and number of hours per day, that a machine is available for work.
- Cost centre
- You can define the cost rates incurred by work carried out at the machine. If you do not specify a
  cost centre, only material, subcontract and user-defined costs are calculated.

### **Prerequisites**

Before you can create a machine, you must have already defined:

- A department, using the Departments task
- An organisational model, using the Organisational Models task
- A WIP location, in the Inventory company profile
- · A floorstock location, in the Inventory company profile
- This can be the same as the WIP location.
- A cost centre, using the Cost Centres task
- To generate costs for each machine, you must enter a cost centre.

## Machine Maintenance Selection Window

To display this window, select the Machines task.

Use this window to enter the machine to create or maintain.

## **Fields**

#### **Machine**

Enter an existing <u>machine</u> code to maintain or enter a new unique <u>machine</u> code, using up to six alphanumeric characters.

Alternatively, use the prompt facility to select from the Select Machine pop-up.

#### **Based On Machine**

If you want to copy an existing <u>machine</u>, enter the code here. You can amend the details for the new <u>machine</u>.

Alternatively, use the prompt facility to select from the Select Machine pop-up.

Leave this field blank to maintain an existing machine, or to create a completely new machine.

Press Enter to display the Machine Maintenance Details window.

## Machine Maintenance Details Window

To display this window, press Enter on the Machine Maintenance Selection window.

Use this window to enter the details of the machine.

## **Fields**

### **Description**

Enter or amend the description for the <u>machine</u> or resource.

### **Calendar Code**

Enter a calendar code. The calendar is used to schedule all work routed through this machine.

Alternatively, use the prompt facility to select from the Select Calendar pop-up.

If you leave this field blank, the default calendar, held in the company profile, is used.

### Org. Model

Enter the <u>organisational model</u> associated with the <u>machine</u>.

Alternatively, use the prompt facility to select from the Select Organisational Model pop-up.

**Note:** You must attach all <u>operations</u> on a <u>route</u> to a single <u>organisational model</u>.

### **WIP Location**

Enter the work in progress location for this <u>machine</u>. It must be defined to Inventory. You must enter a <u>WIP stockroom</u> so that <u>WIP Inventory</u> can be tracked.

Alternatively, use the prompt facility to select from the Select Stockroom pop-up.

## **Department**

You must enter a <u>department</u> code. It represents a functional or organisational grouping for this machine.

Alternatively, use the prompt facility to select from the DEPT Department pop-up.

You can use the <u>department</u> to for additional analysis and reporting of <u>machine</u> activity. You book production order, actual labour and machine times to a department.

<u>Department</u> codes are held in the <u>Parameter file</u> under major type DEPT and further details are set up via the <u>Departments</u> task.

#### **Foreman**

Enter the supervisor responsible for this machine. This is for memo purposes only.

#### Floor Stock Location

You must enter a <u>floor stock location</u> for this <u>machine</u>. This must be a <u>stockroom</u> defined to Inventory.

Alternatively, use the prompt facility to select from the Select Stockroom pop-up.

Materials with a <u>movement type</u> policy of **3** (Issue to <u>Floor Stock</u>) are initially issued or reserved to this location. <u>Production order</u> or operator <u>booking</u> will then consume the quantities at the appropriate time.

**Note:** You can enter the same <u>WIP location</u> and <u>floor stock location</u>.

#### **Queue Time**

Enter the average queue time, in hours, for this machine.

The value is used when calculating <u>operation</u> start and finish dates. It represents an element of inter-<u>operational</u> transit time. <u>WIP</u> time increases to allow for this additional production time.

#### Std. Efficiency %

Enter the expected efficiency for the machine.

To indicate 100% <u>efficiency</u>, leave this field blank.

To indicate any under-efficiency, enter a value between 1 and 99.

To indicate over-efficiency, enter a value between 101 and 999.

<u>Machine Load</u> Reviews can apply this factor to <u>standard capacity</u> when making comparisons with scheduled <u>loads</u>, depending on the review <u>capacity</u> basis you choose in enquiries.

If you want to compare <u>standard efficiency</u> with standard effective <u>capacity</u>, the software calculates standard effective <u>capacity</u> as:

standard capacity x standard efficiency factor

The software uses unmodified standard capacity details for comparison with standard capacity.

**Note:** This factor is not included in <u>cost</u> calculations for <u>styles</u> made on this <u>machine</u>. If <u>machine</u> <u>efficiency</u> has significant impact on <u>cost</u>, you should account for it in the <u>overhead rates</u> associated with this particular <u>machine</u> and defined on the linked <u>cost centre</u>.

## Max Length

These are the maximum daily <u>shift lengths</u>. Enter up to three theoretical maximum <u>shift lengths</u>. These can all be different. If you do not enter a maximum length, the software defaults to one shift of eight hours duration.

## Std Length

Enter up to three standard expected daily <u>shift lengths</u>, which can all be different. If you do not enter a <u>shift length</u>, the software defaults to the maximum <u>shift length</u>, if defined, or to one shift of eight hours.

The expected <u>shift length</u> determines the length of the working day for <u>scheduling</u> calculations and therefore is a factor in determining <u>lead time</u>.

This value represents the effective working day length and is the basis of all <u>operational</u> planning.

## **Max Capacity**

<u>Maximum capacity</u> per shift indicates the theoretical maximum number of output hours generated by this <u>machine</u>.

**Note:** This is different from the maximum daily <u>shift length</u> in that this <u>machine</u> may represent multiple production <u>resources</u>, for example, a group of <u>machines</u>.

You can also use this field to indicate <u>available</u> working time including overtime and weekends, over and above the standard shift. It indicates how much extra <u>machine capacity</u> is <u>available</u> to meet the <u>load</u>.

You can define a <u>maximum capacity</u> for each shift, or a total daily <u>capacity</u> for the <u>machine</u>. If you leave this field blank, the software defaults to the maximum <u>shift length</u>, if defined, or if not, to one shift of eight hours.

## **Std Capacity**

This is the <u>standard capacity</u> per shift. Enter the standard hours that could be output by this machine.

**Note:** This is different to the standard daily <u>shift length</u> in that this <u>machine</u> may represent multiple production <u>resources</u>, for example, a group of <u>machines</u>.

Use this when comparing standard or standard effective <u>capacity</u> with the scheduled <u>load</u> to identify <u>capacity</u> imbalances. You can define a <u>standard capacity</u> for each shift, or a total daily <u>capacity</u> for the <u>machine</u>. If you leave this field blank, the software defaults to a <u>shift length</u>, if defined, or to one shift of eight hours.

## **Duration Calculation Basis (Default)**

This field identifies the default <u>machine</u> duration basis code, which is used in the calculation of <u>operation lead time</u>.

The calculation uses combinations of the set-up <u>labour</u>, run <u>labour</u> and run <u>machine times</u> defined at each <u>operation</u>. Use the longest time element, or critical path activity, on the <u>operation</u> to determine the <u>lead time</u>.

You set the duration basis codes at the following levels:

- Operation
- You can allocate a code at each operation. If the machine default does not exist, use the one held in the company profile.
- Machine default
- You can enter a default code against each machine definition. This will override the company profile default. The software prompts this first on all operations using the machine.
- Company profile (default)
- This will be the default code used if not overridden elsewhere.

Enter one of the following:

- 0 Set-up labour
- 1 Set-up <u>labour</u> + run <u>machine</u>
- 2 Set-up <u>labour</u> + run <u>labour</u>
- 3 Set-up <u>labour</u> + run <u>labour</u> + run <u>machine</u>
- 4 Set-up <u>labour</u> + (greater of run <u>labour</u> or run <u>machine</u>)

Leave this field blank to use the company profile default.

You define these codes in the Parameter file, under major type DUCT.

You can use the prompt facility on this field to select from the DUCT Operation Duration Calc. Basis pop-up.

### Shift Profile (Default)

Enter a shift profile, for the software to use the shift pattern associated with this profile on any day where it cannot find a specific shift pattern.

Alternatively, use the prompt facility to select from the Shift Profile Codes pop-up.

If you do not enter a shift profile, and there is no default, the total of the three <u>shift lengths</u> entered above is the number of hours <u>available</u> in a day.

**Note:** If you leave this field blank, and use **Profile (F20)** to create a shift/<u>capacity</u> profile, the software displays that default profile; likewise, any standard and <u>maximum capacity factors</u> defined are also displayed.

## **Default Shift Profile Capacity Factor**

### Max

Enter a default shift profile <u>maximum capacity factor</u>; that is, the number of physical <u>machines</u> <u>available</u>. The software multiplies the total number of hours defined on the default profile by this factor to give the <u>maximum capacity</u> for the shifts.

#### Std

Enter a default shift profile <u>standard capacity factor</u>. The software multiplies the total number of hours defined on the default profile by this factor to give the <u>standard capacity</u> for the shifts.

#### **Cost Centre**

Enter a <u>cost centre</u> to provide <u>cost</u> rates for work carried out at this <u>machine</u>. <u>Machine</u>, <u>labour</u>, set up and <u>overhead rates</u> defined in the nominated <u>cost centre</u> are used to create actual and standard costs for styles produced at this <u>machine</u>.

Alternatively, you calculate actual costs by booking work by operator or team.

You can use the prompt facility on this field to select from the Select Cost Centre pop-up.

**Note:** You must leave this field blank if you are defining a <u>machine</u> for use on <u>subcontract</u> operations.

## **Functions**

## Profile (F20)

Use this to display the Shift/Capacity Profile Maintenance pop-up.

## Text (F21)

Use this to display the Text pop-up.

## Accept Blank Cost Centre (F22)

This is only <u>available</u> if you leave the <u>Cost Centre</u> field blank. Use it to confirm that you do not want to enter a <u>cost centre</u>.

Select **Update (F8)** to save the details and return to the <u>Machine</u> Maintenance Selection window.

# Shift/Capacity Profile Maintenance Pop-up

To display this window, select Profile (F20) on the Machine Maintenance Details window.

You can create a shift profile to define the shift patterns of a particular day, or even a work area. Use this pop-up to specify which shift profile to use for each day of the week for this machine.

The <u>Capacity</u> Factor fields, when multiplied by the total number of hours on the related shift profile, give the maximum and standard capacities for the <u>machine</u> on any given day.

#### Fields

### **Shift Profile**

Enter the shift profile to define the shift patterns of each day.

## **Maximum Capacity Factor**

The <u>maximum capacity factor</u> and the total number of hours defined in the related shift profile are multiplied to give the <u>maximum capacity</u> for a <u>machine</u> for that particular day.

For example, if the <u>maximum capacity</u> is three <u>machines</u> working instead of the standard two, enter **3** in this field.

## **Standard Capacity Factor**

The number you enter in this field is multiplied by the total number of hours defined in the related shift profile, which will be either the profile for the same day, or the default profile. The result is the standard capacity for this machine for that particular day.

For example, if the standard capacity is two machines working, enter 2 in this field.

Select **Update** (F8) to save the details and return to the Machine Maintenance Details window.

# Work Centres [35/P1M]

Use this task to group <u>machines</u> together for <u>capacity</u> <u>loading</u> analysis. A <u>machine</u> can be part of more than one work centre.

If you link a series of machines to a work centre, you can:

- Consolidate the loading and individual rated capacity of the machines at work centre level
- Assess the capacity requirements in summary

By changing the definition of the <u>work centre</u>, you can quickly perform What-If analyses of <u>capacity</u> adjustments and <u>load</u> spreading.

<u>Capacity planning</u> performs its <u>loading</u> calculations at individual <u>machine</u> level. Therefore, you can modify the <u>work centre</u> without having to regenerate the <u>capacity plan</u>.

#### Example

Consider a factory with four sets of machines used for the following purposes:

- Machine 1 Body/sleeve sewing
- Machine 2 Collar/cuff sewing
- Machine 3 Body/sleeve knitting
- Machine 4 Collar/cuff knitting

To aid planning, you could define the following work centres:

- Work Centre A All machines, comprising machines 1, 2, 3, 4
- Work Centre B All body/sleeve, comprising machines 1, 3
- Work Centre C All collar/cuff, comprising machines 2, 4
- Work Centre D All sewing, comprising machines 1, 2
- Work Centre E All knitting, comprising machines 3, 4

After review, you can then allocate individual machines to different types of work to balance the load.

**Note:** You must have already set up <u>machines</u> using the <u>Machines</u> task.

## Work Centre Maintenance Selection Window

To display this window, select the Work Centres task.

## **Fields**

#### **Work Centre**

Enter a work centre to create or maintain.

Alternatively, use the prompt facility to select from the Select Work Centre pop-up.

If you are entering a new work centre, enter a unique code of up to five alphanumeric characters.

### **Based on Work Centre**

If you want to base a new work centre on an existing work centre, enter the existing work centre in this field.

Alternatively, use the prompt facility to select from the Select Work Centre pop-up.

Leave this field blank to maintain a work centre or create a completely new one.

Press Enter to display the Work Centre Maintenance Details window.

## Work Centre Maintenance Details Window

To display this window, press Enter on the Work Centre Maintenance Selection window.

Use this window to specify the details of the work centre.

### **Fields**

## **Description**

Enter or amend the description for the work centre.

## **Machine**

Enter the <u>machines</u> you want to group together.

You can use the prompt facility on this field to select from the Select Machine pop-up.

**Note:** If you group together <u>machines</u> linked to more than one <u>department</u>, a warning message is displayed. To book work by <u>work centre</u> rather than <u>machine</u>, you must assign all <u>machines</u> in the <u>work centre</u> to the same <u>WIP location</u>.

Select **Update (F8)** to save the details and return to the <u>Work Centre</u> Maintenance Selection window.

# Bundle Ticket Types [36/P1M]

Use <u>bundle tickets</u> to track work-in-process along the production <u>route</u>. If you define a <u>route</u> for which <u>parallel</u> processing of operations is a prerequisite, it means that <u>bundle</u> tickets are mandatory.

If you have set the Automatic Bundle Creation at Order Release field to **All Stages** on the Maintain Company Profile Further Production Order Options window, Style creates bundle tickets automatically.

Printing formats are user-defined and may include barcode labels or box end labels if required.

**Note:** The <u>bundle ticket</u> type entered at <u>operation</u> level must be consistent with the <u>reporting level</u> of the <u>operation</u> on the <u>route</u>.

## **Prerequisites**

Before creating a <u>bundle ticket</u> type, ensure that you have done the following:

- You have set up the search family using search family codes.
- You have specified the bundle ticket document type using parameter BDTP in the Maintain Parameter File task.

## **Bundle Tickets**

You can attach a bundle ticket to each bundle on a production order.

You can automatically print <u>bundle tickets</u>, for example, at <u>order release</u>, or you can print them manually.

The bundle ticket includes basic data such as:

- Production order number
- Style
- Bundle number
- Colour and size of garments in the bundle

Attached to the ticket is an <u>operation</u> stub for each <u>operation</u> performed on the bundle. This stub includes the following information:

- Operation sequence
- Description
- Barcode
- Standard minutes

You can also include a barcode on the stub for speed and accuracy of feedback.

You can create <u>bundle tickets</u> for different purposes, such as:

## **Bundles with Varying Quantities**

When producing socks, you can issue different bundle ticket types for:

- Knitting (120 pieces per bundle)
- Dyeing (750 pieces per bundle)

• Finishing (240 pieces per bundle)

## **Dividing the Route into Sections**

In a cut and sew environment, you issue a cutting instruction to a <u>style</u>. Depending on the mix of sizes and cloth widths, the actual quantities cut may vary from the instruction.

Therefore, you must base all the <u>operations</u> following the cut on the actual cut quantities and not the original order quantities.

## **Parallel Processing**

When producing a shirt, you can simultaneously produce separate <u>components</u> on different machines.

You produce the fronts, backs, sleeves and cuffs separately and then gather them together at an assembly point. In this case:

- Attach a separate bundle ticket to each bundle of fronts (FRS), backs (BCK), sleeves (SLV) and cuffs (CUF).
- Schedule each operation associated with each group of bundles to run in parallel.
- Bring these operations together at a marry-up (MUP) point.

**Note:** To use <u>parallel processing</u>, you must check the Parallel Ticket Type field on the Maintain <u>Bundle Ticket</u> window.

# Maintain Bundle Ticket Type Window

To display this window, select the **Bundle Ticket** Types task.

Use this window to enter the <u>bundle ticket</u> type to create or maintain.

## **Fields**

## **Bundle Ticket Type**

Enter an existing bundle ticket type or a unique code of up to three alphanumeric characters.

Alternatively, use the prompt facility to select from the Bundle Ticket Type Window pop-up.

Press Enter to display the Maintain **Bundle Ticket** window.

## Maintain Bundle Ticket Window

To display this window, press Enter on the Maintain Bundle Ticket Type window.

Use this window to enter details about the <u>bundle ticket</u> type, including <u>search family</u> and document type.

## **Fields**

## **Description**

You must enter a bundle ticket description.

## **Search Family**

You must enter a <u>search family</u> code. The <u>search family</u> specifies which <u>dimensions</u> determine mixing rules. For example, <u>styles</u> set up as <u>colour</u> only require <u>colour</u> only bundles.

You can use the prompt facility on this field to select from the Search Family Code Selection pop-up.

**Caution:** When you link a bundle ticket, you link the ticket to an operation against a style. Therefore, the search family you enter here must match the search family set up for the style via the Styles task.

## **Bundle Quantity**

You must enter the standard bundle quantity for the <u>bundle ticket</u>. This is used as a default when using the automatic bundle creation method.

### **UOM**

You must enter the bundle ticket unit of measure for the default bundle quantity.

UOM codes are defined in the Inventory Descriptions file, under type UNIT.

You can use the prompt facility on this field to select from the UNIT Unit Descriptions pop-up.

## **Bundle Quantity Variance**

Enter the maximum difference in quantity that you will allow, above or below the bundle quantity. This quantity determines the minimum and maximum quantities allowed on the final bundle operation when automatically creating bundles.

**Note:** Bundle quantity <u>variance</u> is only used on the final bundle created and is only used then if the Final Bundle Policy field for the <u>bundle ticket</u> type is set to 0 (Bundle Quantity). Bundle quantity <u>variance</u> must always be less than half of the bundle quantity.

## **Final Bundle Policy**

This determines the quantity of the final bundle on an order when automatically creating bundles.

Enter one of the following:

- 0 To change the last bundle by <u>variance</u>, or bundle quantity
- 1 To use the quantity left after the last bundle, that is, remaining quantity

You define these codes in the Parameter file, under type FRBO.

You can use the prompt facility on this field to select from the FRBO Final Bundle Policy pop-up.

Here are some worked examples to illustrate the use of this field:

## **Example 1**

Final Bundle Policy = 0 (Bundle Quantity)

Production Order Quantity = 64 pieces

Bundle Quantity = 12 pieces

Bundle Quantity Variance = 0 pieces.

The software will create 6 bundles of 12 pieces.

### Example 2

Final Bundle Policy = 0 (Bundle Quantity)

Production Order Quantity = 64 pieces

Bundle Quantity = 12 pieces

Bundle Quantity Variance = 5 pieces

The software will create 4 bundles of 12 pieces and 1 bundle of 16 pieces.

## Example 3

Final Bundle Policy = 1 (Remaining Quantity)

Production Order Quantity = 64 pieces

Bundle Quantity = 12 pieces

Bundle Quantity Variance = 0 pieces

The software will create 5 bundles of 12 pieces and 1 bundle of 4 pieces.

### **Document Type**

You must enter the format of the bundle ticket.

The document types are defined on the parameter file, against major type BDTP.

You can use the prompt facility on this field to select from the BDTP Bundle Ticket Document Type pop-up.

## **Ticket for Finished Goods Receipt**

Use this to specify whether a bar-coded stub will be printed on the <u>bundle ticket</u>, to use when receiving <u>styles</u> into finished stock.

Use this checkbox as follows:

Unchecked (default) - Not to print a stub

Checked - To print a stub

## Finished Goods-Default Bundle Qty

Use this to specify whether the bar-coded stub printed on the <u>bundle ticket</u> for the <u>finished goods</u> receipt uses the bundle quantity as the default or not.

Use this checkbox as follows:

Unchecked (default) - Not to use the bundle quantity by default

Checked - To use the bundle quantity by default

#### **Barcodes on Ticket**

Use this to define whether a barcode should be included on the <u>operation</u> stub of the <u>bundle</u> <u>ticket</u>. This is a unique identifier for the stub - bundle number/<u>operation</u> sequence. The numeric version is always printed.

Use this checkbox as follows:

Unchecked (default) - Not to print a barcode

Checked - To print the barcode

## No of Labels per Bundle

Enter the number of bar-coded box end labels printed for each bundle. This is for memo purposes only.

### **Material Cost %**

You can optionally enter a percentage for the material cost.

## Operation Level Cost %

You can optionally enter a percentage for the operational level cost.

### **Parallel Ticket Type**

Use this to specify whether you want the <u>bundle ticket</u> processed in parallel with another <u>bundle ticket</u>.

Use this checkbox as follows:

Unchecked (default) - Not to allow parallel processing

Checked - To allow parallel processing

For example, the knitwear industry uses <u>parallel processing</u> to knit materials (front, back, sleeves and collar) for a garment. Each material is knitted on a different set of <u>machines</u> and can be ready for making up at the same time. To use <u>parallel processing</u>, allocate different <u>bundle ticket</u> types to the front, back, sleeves and collar.

The make up point is the focal point. You can back schedule preceding <u>operations</u> from the make up point. You schedule forward the <u>operations</u> that follow, from the make up point.

If you **check** this field, one <u>production order</u> can control the whole process and schedule the <u>operations</u> in parallel.

Select Characteristics Mix (F18) to display the Characteristic Mix Rules pop-up.

# Characteristic Mix Rules Pop-up

To display this window, select Characteristics Mix (F18) on the Maintain Bundle Ticket window.

Use this pop-up to define the <u>dimensions</u> you can combine in a single bundle. For example, you might want to mix <u>colours</u> only or sizes only, or <u>colours</u> and sizes.

## **Fields**

#### Mix

This field determines mixing rules.

Leave this field blank if you do not mix <u>characteristics</u> of this <u>dimension</u> within a single bundle. To make a bundle single <u>colour</u>, leave a blank against <u>Colour</u>. To make a bundle single size, leave a blank against Size.

Enter 1 in this field to allow mixed <u>characteristics</u> of this <u>dimension</u> within a single bundle. To mix <u>colours</u>, enter 1 against <u>Colour</u>. To mix sizes, enter 1 against Size.

**Caution:** If you enter 1 against Colour, do not set the Reporting Level field to 1 for this route on Style Route Operation Details window.

If you enter 1 against Size, do not set the Reporting Level field to 2 for this route.

Press Enter to save the mix rules and return to the Maintain Bundle Ticket window.

# Labour Skills [37/P1M]

Use this task to define the labour skills your company requires.

You can calculate loads at labour skill level.

You can override cost centre rates for individual labour skills by entering standard hourly rates of pay for use in costing.

A <u>labour</u> skill is the lowest level of soft resource. You can assign it directly one of the following:

#### **Labour Profiles**

A <u>labour profile</u> consists of the <u>labour skills</u> of a team of core skill members. By assigning a <u>labour</u> profile to an operation, you can determine how much time someone with that skill level needs to complete the work.

Note: You can also create labour skills via the Labour Profiles task.

## **Operators**

To indicate an operator's specific skills, use the Operators task to assign a labour skill to an operator. You can assign more than one labour skill to an operator, but not in concurrent effectivity periods.

## Labour Skill Maintenance Selection Window

To display this window, select the Labour Skills task.

Use this window to create or maintain <u>labour</u> skill definitions.

#### **Fields**

### Labour Skill

Enter an existing code to maintain a labour skill or enter a unique code using up to two alphanumeric characters.

Alternatively, use the prompt facility to select from the Select Labour Skills pop-up.

Press Enter to display the <u>Labour</u> Skill Maintenance Details window.

## Labour Skill Maintenance Details Window

To display this window, press Enter on the Labour Skill Maintenance Selection window.

Use this window to enter details for a labour skill.

## **Fields**

## Description

Enter or amend the description for the skill.

#### **Start Date**

Enter or select the date on which this skill becomes effective. The default is 0/00/00, which means that the skill is immediately effective.

### **End Date**

Enter or select the last date on which this skill is effective. This must be later than the <u>start date</u>. The default is 99/99/99, which means that the skill has unlimited effectivity.

Select Skill Rates (F20) to display the Labour Skill Maintenance Rate window.

## Labour Skill Maintenance Rates Window

To display this window, select Skill Rates (F20) on the Labour Skill Maintenance Details window.

Use this window to set up multiple pay rates for the <u>labour</u> skill. You can control these rates with effectivity dates. Only one rate is effective on a particular date.

Caution: Enter labour skill rates only if you want to override the cost centre rates.

#### **Fields**

### Select

Select one of the following:

Select (2) - To display the Labour Skill Rate Maintenance pop-up

Delete (4) - To delete a labour skill rate

Note: You can maintain or delete multiple detail lines by using Select or Delete against several lines.

Press Enter to update the skill rates and return to the Labour Skill Maintenance Details window.

## Labour Skill Rate Maintenance Pop-up

To display this pop-up, use Select in the Select field against a <u>labour</u> skill rate on the <u>Labour</u> Skill Maintenance Details window.

Use this pop-up to set up a labour skill rate for this labour skill.

## **Fields**

## **Start Date**

Enter or select the date on which this rate becomes effective. This date must be the same as or later than the previous rate end date on the list. It must also be in the effective date range of the labour skill.

The default is 00/00/00, which means that the rate is immediately effective.

#### **End Date**

Enter or select the last date on which this rate will be effective. It must be the same as, or before the effective <u>start date</u> for the next rate on the list. It must be in the effective date range of the <u>labour</u> skill.

The default is 99/99/99, which means that it is infinitely effective.

#### **Standard Rate**

Enter the hourly rate chargeable for the skill in the defined period.

Select **Update (F8)** to save the <u>labour</u> skill details and return to the <u>Labour</u> Skill Maintenance Details window.

# Labour Profiles [38/P1M]

Use this task to create and maintain labour profiles. You can also define labour skills.

A <u>labour profile</u> defines a number of different skills that a company requires to perform multi-faceted operations. You can specify the relative involvement of each skill.

For example, the profile may need one person to carry out the <u>operation</u> and another person to act as supervisor.

You can vary the time spent by each <u>labour</u> skill. For example, an <u>operation</u> may require 100% of an operator's time. However, for a supervisor who is supervising 20 people simultaneously, you would only allot 5% to a single <u>labour profile</u>.

You attach profiles to individual <u>operations</u> on <u>route/BOMs</u>. The profiles are used for <u>scheduling</u> and <u>capacity planning</u> functions.

You can link a labour profile directly to one or more of the following:

- Shift Profile
- This is mandatory.
- Production calendar
- You can define a specific calendar to the labour profile, for memo purposes only.
- Department
- You can group labour profiles by department for performance analysis and capacity requirements planning.

- Labour skills
- These identify the skills required to carry out the tasks.

## **Prerequisites**

Before creating a <u>labour profile</u>, make sure that you have:

- Set the calendar up using Maintain Company Profile and Calendars tasks
- Set the shift profile up using the Shift Profiles task
- Set up the departments using the Departments task

## Labour Profile Maintenance Selection Window

To display this window, select the <u>Labour Profiles</u> task.

Use this window to enter the <u>labour profile</u> to create or maintain.

## **Fields**

### **Labour Profile**

Enter a <u>labour profile</u>. If you are creating a new profile, enter a unique code using up to two alphanumeric characters.

Alternatively, use the prompt facility to select from the Labour Profile Selection pop-up.

## **Based on Profile**

If you are creating a new <u>labour profile</u> and you want to copy an existing one, enter the code of the existing <u>labour profile</u> here.

Alternatively, use the prompt facility to select from the Labour Profile Selection pop-up.

Leave this field blank to maintain an existing labour profile.

Press Enter to display the <u>Labour Profile</u> Maintenance Details window.

## Labour Profile Maintenance Details Window

To display this window, press Enter on the Labour Profile Maintenance Selection window.

Use this window to enter or amend the description, calendar, shift profile and <u>department</u> for the <u>labour profile</u>.

## **Fields**

## **Description**

Enter or amend the description for the <u>labour profile</u>.

#### Calendar

Enter a calendar code. The default is the calendar specified in the <u>company profile</u>, but you can enter any calendar.

Alternatively, use the prompt facility to select from the Select Calendar pop-up.

#### Shift Profile

You must enter the shift profile to use when scheduling work for this labour profile.

Alternatively, use the prompt facility to select from the Shift Profile Codes pop-up.

## Department

You must enter a <u>department</u>, so that you can view <u>capacity</u> <u>loading</u> by <u>labour department</u>, as well as by labour skill.

Alternatively, use the prompt facility to select from the DEPT Department pop-up.

## **Standard Efficiency**

Enter the expected average <u>efficiency</u> for the <u>labour profile</u>.

Leave this field blank for 100% efficiency.

To indicate under-efficiency, enter a value between 1 and 99.

Enter a value between 101 and 999 to indicate an over-efficient labour profile.

**Note:** This factor is not included on cost calculations for styles made using this profile.

## **Options**

### **Delete**

Use this to display the Labour Profile Labour Skill Details pop-up where you can delete the <u>labour</u> skill by selecting **Delete (F11)**.

## **Functions**

## Add Labour Skill (F20)

Use this to display the Labour Profile Labour Skill Details pop-up. You can use this to add a labour skill to the skill mix.

Select **Update (F8)** to save the <u>labour profile</u> changes and return to the <u>Labour Profile</u> Maintenance Selection window.

## Labour Profile Labour Skill Details Pop-up

To display this pop-up, select Add **Labour Skill (F20)** on the <u>Labour Profile</u> Maintenance Details window or select Delete against a line on the <u>Labour Profile</u> Maintenance Details window.

Use this pop-up to define additional labour skills for the labour profile.

### **Fields**

#### **Labour Skill**

Enter a labour skill to create or maintain.

Alternatively, use the prompt facility to select from the Select Labour Skills pop-up.

If you enter a new <u>labour</u> skill, press Enter to display the <u>Labour</u> Skill Maintenance window, so that you can quickly enter the basic details for the new skill and return to maintain the <u>labour</u> profile.

**Note:** You must return to the <u>Labour</u> Skill task if you want to add further details about the new skill.

## No. Required

Enter the number of people with this <u>labour</u> skill who will work in this <u>labour profile</u>. Use this figure to calculate standard <u>labour costs</u> and <u>labour load</u> requirements in <u>capacity</u> routines.

## % Time Required

Enter the standard percentage of time that this <u>labour</u> skill can work in this <u>labour profile</u>. Use this figure to calculate standard <u>labour costs</u> and <u>labour load</u> requirements in <u>capacity</u> routines.

#### **Effective From**

Enter or select the date on which this labour skill becomes effective.

#### Effective To

Enter or select the date up to which this labour skill is effective.

Select **Update** (F8) to save the details and return to the Labour Profile Maintenance Details window.

# Operators [39/P1M]

Use this task to identify an employee as a <u>Style</u> Production operator. You can then specify who carried out the work when you enter a production transaction <u>booking</u>.

You can use effectivity dates to set up one or more pay rates. You then use the pay rates to record production activity <u>costs</u>.

Note: Alternatively, specify a labour skill rate that you have already set up via the Labour Skills task.

## **Prerequisites**

You must have set up a <u>department</u>, using the <u>Departments</u> task, so that you can specify who is responsible for meeting the <u>cost</u> of the operator.

**Note:** Use the Teams task to group operators into teams. You can then make team <u>bookings</u> rather than individual operator <u>bookings</u>.

Note: An operator can only have one skill at any one time.

# **Operator Maintenance Selection Window**

To display this window, select the Operators task.

Use this window to enter the operator code to create or maintain.

#### **Fields**

## **Operator Code**

Enter an operator code. If you are defining a new operator, enter a unique code using up to nine alphanumeric characters.

Alternatively, use the prompt facility to select from the List/Select Operator Codes pop-up.

Press Enter to display the Operator Maintenance Details window.

# Operator Maintenance Details Window

To display this window, press Enter on the Operator Maintenance Selection window.

## **Fields**

#### Name

Enter or amend the operator's name.

#### Start Date

Enter or select the first date on which this operator can work. The default is 0/00/00, which means that the operator is effective immediately.

## **End Date**

Enter or select the last date on which this operator can work. The default date is 99/99/99, which means that the operator is effective indefinitely.

## **Functions**

## **Operator Rates (F20)**

Use this to display the Operator Rates Maintenance window.

Press Enter to update the data you have entered and then select Previous (F12) to return to the Operator Maintenance Selection window.

## **Operator Rates Maintenance Window**

To display this window, select **Operator Rates (F20)** on the Operator Maintenance Details window.

Use this window to specify pay rates for the operator. You can set up multiple rates by specifying effectivity dates.

## **Fields**

#### Select

Select one of the following:

Select (2) - To maintain an operator rate

Delete (4) - To delete an operator rate

You must select **Delete (F11)** to confirm the deletion.

**Note:** You can maintain multiple lines by selecting more than one item.

Use Select in the Select field and then press Enter to display the Update/Add Operator Rates popup.

# Update/Add Operator Rates Pop-up

To display this pop-up, use Select in the Select field and then press Enter on the Operator Rates Maintenance window.

## **Fields**

#### Start Date

Enter or select the date from which the rate is effective for the operator. This date must be within the operator's effective date range.

The default date is 0/00/00, which means that the rate is effective immediately.

## **End Date**

Enter or select the date up to which this rate is effective for the operator. This date must be within the operator's own effective date range.

The default date is 99/99/99, which means that the rate is effective indefinitely.

#### **Labour Rate**

Enter the operator rate for the period. If you leave this field blank, you must enter a <u>labour</u> skill instead. The software uses the effective rate for the skill in this period.

## Labour Skill

Enter a <u>labour</u> skill to identify the operator's abilities.

Alternatively, use the prompt facility to select from the Select Labour Skills pop-up.

If an operator has more than one <u>labour</u> skill, you must use effectivity dates for each one, as only one skill can be effective at any time.

If you leave this field blank, you must enter a labour rate instead.

## **Department Code**

Enter the labour department for which this operator is charged in this period.

Alternatively, use the prompt facility to select from the DEPT Department pop-up.

Select **Update (F8)** to save the operator rate details and return to the Operator Maintenance Details window.

# Teams [40/P1M]

Use this task to define operator teams.

A team is any grouping of operators who can perform a range of skills. You can book in work carried out by an operator or a team during production activity. You can also request production reporting by team.

An operator can be part of more than one team.

## **Prerequisites**

Before you set up teams, you must have already set up:

- A Calendar
- Use the Calendars task to specify working patterns for the team.
- A Shift Profile
- Use the Shift Profiles task to generate shift requirements.

## Team Master Maintenance Selection Window

To display this window, select the Teams task.

Use this window to enter a team to create or maintain.

### **Fields**

## **Team Code**

Enter an existing team to maintain, or enter a new code of up to five alphanumeric characters.

Alternatively, use the prompt facility to select from the List/Select Team Codes Window pop-up.

Press Enter to display the Team Master Maintenance Details window.

## Team Master Maintenance Details Window

To display this window, press Enter on the Team Master Maintenance Selection window.

Use this window to enter details of the team.

## <u>Fields</u>

## Description

Enter or amend the description for the team.

#### **Shift Profile**

You must enter a shift profile to define the working pattern for the team.

Alternatively, use the prompt facility to select from the Shift Profile Codes pop-up.

### Calendar Code

Enter the calendar for this team to use.

Alternatively, use the prompt facility to select from the Select Calendar pop-up.

If you leave this field blank, the calendar in the company profile is used.

## **Functions**

## Team Details (F20)

Use this to enter or maintain members of the team.

Press Enter to save the data and leave the task.

## **Team Details Maintenance Window**

To display this window, select **Team Details (F20)** on the Team Master Maintenance Details window.

## **Fields**

## Select

Select one of the following:

Select (2) - To add an operator or select one to maintain

Delete (4) - To remove an operator from the team

Use Select in the Select field and then press Enter to display the Team Detail Maintenance pop-up.

# Team Detail Maintenance Pop-up

To display this window, use Select in the Select field and then press Enter on the Team Details Maintenance window.

Use this window to add effectivity dates for operators.

## <u>Fields</u>

## Operator

If you are maintaining dates for an existing operator, the operator code is displayed. If you are adding an operator, enter the new code.

## **Start Date**

Enter or select the date from which operator is included in the team, which must be within the operator's own effective date range. The default is 0/00/00, which means effective immediately.

#### **End Date**

Enter or select the date after which the operator will no longer be included in the team. This must be within the operator's own effective date range. The default is 99/99/99, implying unlimited effectivity.

## **Functions**

## Add Operator (F8)

Use this to display the Operator Maintenance Details window. You can quickly set up new operators to add to the team and then return to this task.

Press Enter to save the details and return to the Team Details Maintenance window.

# Text Types [50/P1M]

You can use text types to link text to certain functions within <u>Style</u> processing. Use this task to define the text categories you want use to build text. Each function can have multiple text types, although you can only use one text type combination interactively with the function at any time. You define the active text type combination for the function in the <u>company profile</u>.

Each major type can be sub-divided into minor categories, or sub-types. These sub-types can represent different logical or operational groupings of textual information.

These can represent logical groupings of text relating to the system function. For example, Production Details Maintenance can have text relating to planning information in one sub-type category, and text relating to item <u>costs</u> in another.

## **Text Type Selection Window**

To display this window, select the Text Types task.

Use this window to select the text type to maintain.

## **Fields**

### **Major Typ**

Enter a major text type to create or maintain.

Alternatively, use the prompt facility to select from the Select Text Type pop-up.

The major and sub-types defined in the <u>company profile</u> determine the text to be used by the software. You can have different bodies of text for a particular system entity (for example, item), but only one set only is the <u>operational</u> text.

**Note:** You cannot enter a text sub-type until you have created the major text type.

## Sub-type

Enter a text sub-type to create or maintain.

## **Functions**

## **Display Sub-types (F17)**

Select this to display the Text Type Maintenance Sub-types window. This displays all the sub-types currently defined to the selected major type.

Press Enter to display the Text Type Maintenance Details window.

# Text Type Maintenance Details Window

To display this window, press Enter on the Text Type Maintenance Selection window.

Use this window to enter or amend the description for a major text type.

#### **Fields**

## **Text Description**

Enter or amend the description for the major type.

Press Enter to save the text description changes and return to the Text Type Maintenance Selection window.

# Text Type Maintenance Sub-types Window

To display this window, enter a major type and then select **Display Sub-types (F17)** on the Text Type Maintenance Selection window.

This window displays all the text sub-types currently defined to a major type.

## <u>Fields</u>

#### Enter Sub-type to Maintain or Add

Enter a text sub-type to create or maintain. The sub-type is a sub-division of the major text type.

Alternatively, use the prompt facility to select from the Select Text Type pop-up.

Enter or select a sub-type and then press Enter to display the Text Type Maintenance Sub-type Description window.

# Text Type Maintenance Sub-type Description Window

To display this window, enter or select a sub-type and then press Enter on the Text Type Maintenance Sub-type window.

Use this window to add descriptions for the sub-types.

# **Fields**

# **Sub-type Description**

Enter or amend the description for this text sub-type.

# **Functions**

# **Delete Sub-type (F11)**

Use this to delete the sub-type. No confirmation is required.

# **Reselect Major Type (F13)**

Use this to re-display the Text Type Maintenance Selection window.

Press Enter to save the sub-type description.

# Maintain Text [51/P1M]

Use this task to maintain standard text, which can be used throughout **Style** Production.

# **Text Maintenance Selection Window**

To display this window, select the Maintain Text task.

Use this window to enter the text type.

#### **Fields**

## **Major Type**

Enter the text major type to maintain.

Alternatively, use the prompt facility to select from the Select Text Type pop-up.

This identifies members of certain activity categories, and will include:

- Items
- · Routes/Bills of Materials
- Operations within routes
- Machines
- Work Centres
- Cost Centres
- Production Orders

### Sub-Type

Enter the text sub-type code.

Alternatively, use the prompt facility to select from the Select Text Type pop-up.

### File Key

Enter a third level of code for recording text.

Alternatively, use the prompt facility to select from the Select Text Key pop-up.

For example, you can record a <u>style</u> against the Major Type field, a material against the Sub-type field and a choice of materials against the File Key field.

Press Enter to display the Text Maintenance Details window.

# **Text Maintenance Details Window**

To display this window, press Enter on the Text Maintenance Selection window.

Use this window to enter standard text.

# **Fields**

# **Position at Line No**

Enter the line number to position at the top of the window.

# Text (Untitled)

Enter the text.

# Insert/Lines after Line No

Enter the number of blank lines to insert and the line number after which to add them.

### **Delete Lines - From/To**

Enter the range of lines to delete.

Select Return & Update Text (F8) to save the text and return to the Text Maintenance Selection window.

# Style Production Routes

With <u>Style</u> Production you can define production <u>routes</u> in a variety of ways. You can produce an integrated model of product and process with links to materials and <u>operations</u>. With this integrated structure, you can plan, produce and <u>cost</u> products with precision and control.

For each style production route, you define the:

- Route (a series of consecutive operations to turn materials into a finished product)
- And
- Bill of materials (a list of materials with each material linked to an operation, so you can use MRP to plan when you need the material)

You must define at least one production <u>route</u> for each <u>style</u>. However, you can set up multiple <u>routes</u>, for example:

- To contract out certain operations
- To maintain separate costing and planning routes
- To define summary route/BOMs for rough cut capacity planning
- To include capacity constraints or alternative processes
- To accommodate different batch sizes
- To model different costing strategies

**Note:** Routes are the fundamental building blocks of Style Production, so make sure they are accurate, complete and kept up to date.

# Building a Style Production Route

You can build a route or BOM by:

- Entering operations manually
- Copying in operations from groups of standard operations
- Copying in operations from existing routes and then maintaining the details

You can define production <u>routes</u> at <u>style</u> level. This saves time, since you do not have to define a production <u>route</u> for every <u>style variant</u>.

If an individual <u>colour</u>, size, or group of <u>colours</u> and sizes use a <u>variant</u> of the standard <u>route</u>, you can do one of the following:

- Build a separate route
- Or
- Specify variant operations on the same route

# **Standard Operation Groups**

To save time re-entering similar operation definitions, you can define standard operation groups.

These <u>standard operation groups</u> can include both primary and <u>variant standard operations</u>. You can copy <u>standard operations</u> as primary or <u>variant operations</u> to a live production <u>route</u> or model <u>planning route</u>.

Through a unique Specification ID, you can retain a link between <u>route operations</u> and the <u>standard operations</u> from which they originate. Then, when you make changes to a <u>standard operation</u>, you can perform a mass update on the <u>route operations</u>. You have control over which fields you update during a mass update run.

# **Extended Text Descriptions**

You can use an extended text description to enter information for each <u>operation</u>. This information may be essential for complex or commercially sensitive processes, where additional technical or procedural instructions are necessary. You can print this information on the <u>production order</u> documentation.

# **Materials**

When you define a <u>route</u>, you enter the details of the materials needed to make <u>styles</u> and individual <u>style variants</u>.

Some products may need common materials for all <u>style</u> and <u>colour variants</u>. For example, if you make shirts in blue, green and red <u>variants</u>, each <u>variant</u> needs the same fabric (100% cotton) but a different <u>colour</u>. In this case, you use a matrix to relate the material <u>characteristics</u> to the <u>style</u> <u>characteristics</u>, so you can specify green fabric for a green shirt.

You can specify different materials for individual <u>colour</u> or size <u>variants</u> or both.

In addition, the amount of material you need could vary between <u>variants</u>. You can define the quantity needed for a primary <u>variant</u> and then specify a ratio to determine the remaining <u>variant</u> requirements. From this the software can calculate material requirements for all <u>variants</u>.

You can specify each requirement individually; the software defaults to the standard material requirement you enter when you define the material code against the <u>operation</u>.

#### **Updating Material Details on Routes**

To identify and update materials on a <u>route</u> where-used basis, you can use the Material Mass Replace task.

# **Operations**

You can define two types of operation on a route:

- Primary
- This field displays the default used to produce the style variants. Style uses primary operations to cost the style.
- Variant
- A variant operation is specific to a certain colour or size variant. The operation details can vary significantly from those defined for the primary operation.

For each primary or <u>variant operation</u>, you need to define:

- Where the operation takes place
- How long the operation takes to complete
- What materials the operation uses
- How to report completed work
- The machine used for the operation

The software uses this information to determine the time-phased <u>load</u> calculated by the production plan and calculate anticipated production <u>costs</u>.

#### **Lead Time and Cost**

For each <u>operation</u>, you specify the standard <u>machine</u> and <u>labour time</u> taken to complete the operation. You can base <u>machine</u> and <u>labour time</u> on one of the following units:

- Time taken to produce a standard batch
- Time taken to produce 1
- Time taken to produce 100
- Time taken to produce 1000

The software uses this information to determine the <u>lead time</u> of the <u>operation</u> for <u>scheduling</u> and the <u>cost</u> of the <u>operation</u>.

The software also uses:

- Number of machines available
- For example, if the labour time is 10 hours but there are 2 machines, the lead time is only 5 hours.
- Move days factor
- This factor shows any time lost transferring work from a previous operation. You can add in this factor by assigning a queue time to the machine.

You can qualify the <u>cost</u> of the <u>operation</u> by <u>team size</u> or <u>labour profile</u>. The <u>costing</u> routines multiply the number of people by their charge rates to calculate the <u>labour cost</u> involved in production.

You can also include a wastage percentage in both <u>costing</u> and <u>lead time</u> values. This results in extra time spent at the <u>operation</u> due to inefficiency.

# **Bundle Operations**

Validation is carried out as follows:

Reporting levels may not change during a stream of bundle operations.

Bundle streams need not end in a <u>count point</u>; but if they do not, there must a <u>count point</u> between them and a following bundle-up.

A change of <u>bundle ticket</u> type requires either that the new ticket is parallel or is preceded by a bundle-up.

#### Constraints are:

<u>Variant bundle ticket</u> types are supported; but they will only be applied to parallel streams at the same point as the primary ticket changes.

A <u>variant</u> may fail to participate in any bundle <u>operation</u>, but bundles will be created for all parallel streams and for all <u>variants</u> active on the bundle-up.

# **Variant Operations**

The information for a <u>primary operation</u> applies to all <u>variants</u> of the <u>style</u>, which is unrealistic if you cater for a large number of <u>colours</u> or sizes.

To record varying <u>operation</u> details for specific <u>colours</u> or sizes, you can set up one or more <u>variant operations</u>. <u>Variant operations</u> run parallel to a <u>style route operation</u>. From a <u>primary operation</u>, you can define one or more <u>variant operations</u> for certain <u>colours</u> or sizes or <u>colour</u> and size combinations.

Use variant operations to specify:

- Alternative standard production times
- A different machine
- A different labour profile (that is, skill mix)
- Changes to required materials, covering quantity per size and matching the colour of the style to that of the material

# Calculating Operation Lead Time

Operation lead time is the time taken to complete an operation. Lead time is critical for:

- Scheduling and planning
- The software uses the lead time for each operation to determine when to start a production order
  to achieve the due date. This process fits the number of hours required into the number of hours
  available at the appropriate machine on each working day.
- Capacity loading
- The software checks the available hours available with the required hours.
- Costing
- The software multiplies the machine lead time and the labour lead time by a rate to obtain a cost.

The software uses this formula to calculate the <u>lead time</u>:

Operation Lead Time = Queue Time + Operation Duration + Move Time

### Where:

Queue time is the time that WIP inventory must wait before work can start on the current operation.

Operation duration is the time worked on WIP during the current operation.

Move time is any long inter-operational delays; for example, moving work between sites.

### **Standard Operation Lead Time**

Op.	Queue Time (Hrs)	Operation Duration (Hrs)	Move Days	Std Shift Length	Move Time (Hrs)	Total Lead Time (Hrs)
10	2.0000	4.0000	1.000	8.0000	8.0000	14.0000
20	3.0000	4.0000	0.000	8.0000	0.0000	8.0000
30	4.0000	6.0000	3.000	8.0000	24.0000	34.0000
40	2.0000	3.0000	0.000	8.0000	0.0000	5.0000
Totals:	11.0000	18.0000	4.000		32.0000	61.0000

# **Operation Duration Time**

To match the wide variety of methods you can employ to calculate duration time, <u>Style</u> Production has a very flexible <u>operation</u> definition.

For <u>scheduling</u>, you can split the workload between <u>machines</u> and you can run <u>operations</u> concurrently (that is, <u>parallel processing</u>). This reduces the actual <u>lead time</u> dramatically, but it does not affect the duration of the <u>operation</u>; nor does it affect <u>costing</u> routines.

To define <u>standard operation</u> duration, enter the set-up and run <u>labour time</u> and the run <u>machine</u> <u>time</u> for each <u>operation</u>. You can enter the time in hours or minutes, depending on the company default.

The exact meanings of these times are not immediately obvious. You can use <u>time basis codes</u> to specify exactly what the time means. You must enter one <u>time basis code</u> per <u>operation</u>.

#### **Time Basis**

Lot	Time Basis Code and Batch No Description	Batch Quantity	No	Set-up Labour	Run Labour	Run Machine
1000	0 Time per parent lot			1.10	12.00	12.00
1000	1 Time each			1.10	0.005	0.0065
1000	2 Time per 100			1.23	2.333	1.98
1000	3 Time per 1000			1.34	4.560	3.5
1000	4 Quantity per hour (n/a)					
1000	5 Fixed time operation			1.45	7.800	12.00
1000	6 Time per operation batch	500	2	1.22	1.678	0.96

You must also consider whether set-up <u>labour time</u>, run <u>labour time</u> and run <u>machine time</u> run alternately or concurrently. For example, you might have a run <u>labour time</u> of 5 hours and a run <u>machine time</u> of 7 hours; but the <u>labour time</u> is a 5-hour requirement within the 7 hours of <u>machine time</u>. Your <u>operation</u> duration is the total of set-up time plus 7 hours. However, you still need the run <u>labour time</u> to <u>cost</u> the <u>operation</u> correctly. To determine exactly how to combine the three time components, there is a series of duration basis codes:

#### **Duration Basis**

Duration Basis Code	Set up Time	Run Machine Time	Run Labour Time	Duration
0 Set up	1.00	2.00	3.00	1.00
1 Set up + Run Machine	1.00	2.00	3.00	3.00
2 Set up + Run Labour	1.00	2.00	3.00	4.00
3 Set up + Run Labour + Run Machine	1.00	2.00	3.00	6.00
4 Set up + > (Run Labour or Machine)	1.00	2.00	3.00	4.00

# Wastage

To compensate for expected wastage, you can increase the duration time. This increases the WIP inventory requirement at each operation to achieve the operation target. You specify the wastage percentage at operation level.

# **Wastage Example**

Run Quantity = 100

Standard Lot Size = 100

Op.	Std Duration (Hours)	Wastage (%)	Cumulative Wastage Factor	Inflate Run Qty	Inflate Std Duration (Hours)
10	5.0000	20	1.25	125.0	6.2500
20	8.0000	5	1.32	131.6	10.5263
30	3.0000	10	1.46	146.2	4.3860
Totals:	16.0000				21.1623

# **Subcontract Operations**

You can carry out some processes off-site at subcontractors. You can include these processes as operations on route/BOMs.

You can track and monitor:

- Movement of materials to a subcontractor
- Transfer of WIP inventory to a subcontractor
- Progress of WIP inventory at a subcontractor
- Receipt of WIP inventory from the subcontractor

To define subcontracted operations you must:

- 1 Set up Route/BOM.
- Release the production order.
- Create purchase orders for all subcontracted operations. 3
- Allocate lots.
- 5 Issue materials.
- Report preceding operation.
- Ship <u>WIP</u> to the subcontractor.
- Progress at subcontractor.

- 9 Receive from subcontractor.
- 10 Create GRN for purchase order.

#### **System Set Up**

You must have access to <u>Style</u> Purchase Management and Accounts Payable. You must also set up each subcontractor as a valid <u>supplier</u>. You can automatically raise purchase orders for all subcontracted <u>operations</u>.

Define a <u>subcontractor stockroom</u> on the <u>organisational model</u> for all the material needed by the subcontractor.

Set up the Shipper Tracking flag on the organisational model, to do either or both of the following:

- Track the movement of WIP inventory, or materials, or both. You can use one shipper number to track WIP from more than one production order or many numbers within the same order.
- Print shipper, or despatch, notes to accompany each shipment.

### Route/BOM Set-Up

You can define any primary or <u>variant operations</u> as subcontracted <u>operations</u>, other than the first <u>operation</u>. If you need to subcontract the first <u>operation</u>, create a dummy <u>count point operation</u> to register the <u>work-in-progress</u> to ship.

To include the <u>capacity</u> and <u>loading</u> of subcontracted work when planning, record the standard <u>labour</u>, <u>machine</u> and <u>set up time</u>.

During material issuing, the software transfers materials to the <u>subcontractor stockroom</u>, defined on the <u>organisational model</u>. When you book an <u>operation</u> with materials attached, using either the Progress at Subcontractor task or the Receive from Subcontractor task, the software <u>backflushes</u> the materials out of the <u>stockroom</u>. The software holds the material <u>balances</u> by subcontractor and material within the <u>stockroom</u>.

Validation is made to ensure that the first and last <u>operations</u> of a subcontract stream are <u>count</u> points. Subcontract operations must be preceded and followed by in-house <u>count</u> points.

#### **Order Release**

Use the Release Orders task to identify subcontracted operations on the production route. This generates purchase orders automatically for all operations, where you set the Key Operation field to **2** or **3**.

#### **Create Purchase Orders**

The software automatically creates purchase orders for the <u>supplier</u> defined on the production <u>route</u>.

#### **Allocate Lots and Issue Materials**

If you ship batch-controlled or lot-controlled materials, you must allocate the materials to the <u>production order</u>. The software can then transfer the correct lots to the <u>subcontractor stockroom</u>.

When you issue any materials required by the subcontractor, the software transfers the materials from the issuing stockroom to the subcontractor stockroom.

# **Report Preceding Operation**

You must report the preceding operation to determine the quantity of Available WIP to move to the subcontractor.

### **WIP Shipper**

This task reduces the Available WIP quantity balance at the operation before the subcontracted operation, and increases the subcontractor WIP quantity. You must enquire on subcontractor WIP inventory balances for the operation before the subcontract operation and not the subcontracted operation itself.

#### Progress at Subcontractor

If you subcontract consecutive operations, you can record bookings at each operation, thereby simulating work carried out on-site.

#### **Receive from Subcontractor**

When you receive from a subcontractor, the software increases the available WIP inventory balance at the subcontracted operation and decreases the subcontractor WIP balance at the previous operation. It also downdates subcontractor material issue balances with material quantities. You can override these quantities at the point of receipt. You can receive the inventory as held status and returned for rework.

#### **Create GRN for Purchase Order**

Style Purchase Management creates the Goods Received Note. Within Style Production, you can report receipts without a GRN if you entered a different purchase order to that raised by the release procedure.

# Standard Operations [1/P1R]

Use this task to create groups of operations which are not part of any particular style or route.

You can then copy these operations into individual style routes.

For example, you could define a generic operation for making skirts and then copy the operation, or part of it, into the style route for each style of skirt that you produce.

You can maintain primary and variant operations. You could create a primary operation to produce skirts and then variant operations to produce skirts of different colours, lengths, fit and so on.

# Standard Operations Maintenance Selection Window

To display this window, select the Standard Operations task.

Use this window to enter the operation group to create or maintain.

#### **Fields**

# **Operation Group**

Enter an operation group.

Alternatively, use the prompt facility to select from the Select Operation Group pop-up.

If you are creating a new group, enter a unique one-character alphanumeric code.

#### **Group Description**

If you are creating a new operation group, you must enter a description.

#### **Functions**

# Text (F21)

Use this to display the Text Maintenance window, which you can use to add any text to the <u>operation</u>. This may be useful for complex or commercially sensitive processes, where additional technical or procedural instructions are necessary.

Select a group or enter a group and then press Enter. If you have entered a new group, the <a href="Standard Operations">Standard Operations</a> Maintenance Warning Message window is displayed. If you have entered an existing group, the <a href="Standard Operations">Standard Operations</a> Maintenance window is displayed.

# Standard Operations Maintenance Warning Message Window

To display this window, enter a new group code and then press Enter on the <u>Standard Operation</u> Maintenance Selection window.

Use this window to select the way in which to create the new operation group.

Press Enter to display the Standard Operation Maintenance Details window.

Alternatively, select **Copy From Std. Operations (F17)** to display the Select <u>Operation</u> Group to Copy pop-up.

# Standard Operation Maintenance Details Window

To display this window, press Enter on the <u>Standard Operations</u> Maintenance Warning Message window (for a new group) or select an existing group with 1, 2, or 3 on the <u>Standard Operations</u> Maintenance window.

Use this window to enter or amend details of an operation.

If you adding an <u>operation</u>, the literal "ADD" will be displayed at the top of the window. If you are maintaining an existing <u>operation</u>, the literal "UPDATE" will be displayed.

# **Fields**

#### Group

This field displays the group you are creating or amending.

## **Operation Sequence**

This field displays the operation sequence in this group.

#### Std Lot Size

This field displays the standard lot size.

#### **Operations Code**

Enter a code for this operation.

# **Machine Quantity**

Enter the number of machines that are used in the operation. This is used when calculating lead time.

For example, if an operation takes 10 hours on one machine, you could use five machines simultaneously, reducing the lead time to two hours.

If you enter a machine with a default shift profile, the machine quantity must not exceed the standard capacity factor defined on the Shift/Capacity Profile Maintenance pop-up.

#### **Operation Description**

You must enter a description for this operation.

#### Machine

Enter the standard <u>machine</u> that this <u>operation</u> uses.

Alternatively, use the prompt facility to select from the Select Machine pop-up.

If the machine is defined to more than one work centre, do not enter a work centre, as this limits the types of analysis available.

#### **Work Centre**

Enter the <u>work centre</u> that this <u>operation</u> uses.

Alternatively, use the prompt facility to select from the Select Work Centre pop-up.

If you have not specified a machine, the first machine in the work centre sequence is used to calculate capacity loading and costing. If you change the work centre definition, this machine will still be used for this operation.

**Note:** If you specify a <u>machine</u>, you can leave <u>Work Centre</u> field blank.

# **Bundle Ticket Type**

Enter a <u>bundle ticket</u> type to associate this <u>operation</u> with a <u>bundle ticket</u>. This is the standard bundle ticket for planning purposes.

Alternatively, use the prompt facility to select from the Bundle Ticket Type Window pop-up.

**Caution:** The bundle ticket search family must be the same as the search family for the style.

When <u>bundle tickets</u> are printed, all the <u>operations</u> that you have associated with the <u>bundle</u> ticket are included.

If you enter a <u>bundle ticket</u> type for a <u>primary operation</u>, you must also enter types for <u>variant</u> operations.

**Note:** You cannot enter a <u>bundle ticket</u> type for a bundling-up <u>operation</u>.

# Reporting Type

Use this to specify whether the operation is a count point or a backflushed operation.

Enter one of the following:

0 (default) - Count Point Type A

- 1 Count Point Type B
- 2 Backflushed Operation Type A
- 3 Backflushed Operation Type B

**Note:** A complete short or over <u>operation</u> must be a <u>count point</u>. A bundling-up <u>operation</u> or the last in the group must also be <u>count point</u>.

Reporting type codes are defined in the Parameter file, under type RPNT.

You can use the prompt facility on this field to select from the RPNT Reporting Types pop-up.

# Reporting Level

Enter the level of detail you want to record at <u>operation booking</u>. If you have set the <u>Operation</u> Type to 8, you must set this field to the highest level possible for the number of <u>dimensions</u> for the <u>style</u>.

Enter one of the following:

- 0 Style
- 1 Style/colour
- 2 Style/size
- 3 Style/colour/size

Note: You cannot report at both style/colour and style/size levels on the same route.

**Note:** If you are mixing <u>colours</u> within a bundle, do not set the <u>Reporting Level</u> field to 1. If you are mixing sizes, do not set the <u>Reporting Level</u> field to 2.

You can specify different <u>reporting levels</u> for each <u>operation</u> you enter.

**Caution:** Once the production process has reached a certain reporting level, it is not possible to return to a previous level. You can either stay at the same level or progress to the next level.

For example, if you are making shirts in a range of colours and sizes:

- Report Operation 10 at style level means that you lay out all the material ready for working.
- Report Operation 20 at style/size level as you separate all the various sizes.

Report Operation 30 at style/colour/size level as you dye the finished shirts.

**Note:** You must report the last <u>operation</u> on the <u>route</u> at full product detail level, that is, <u>style/colour</u> for <u>styles</u> without sizes; <u>style/colour</u>/size for <u>styles</u> with sizes.

Reporting levels are defined in the Parameter file, under type BKOP.

You can use the prompt facility on this field to select from the BKOP Reporting Level pop-up.

# **Key Operation**

This field is important if you are subcontracting the operation.

**Note:** You can only define key operations at count points.

Key operation codes are defined in the Parameter file, under type CROP.

A <u>route</u> may comprise a large number of <u>operations</u>. You can limit the number of <u>operations</u> that appear on enquiries and reports. To select an <u>operation</u> to be included, mark the <u>operation</u> as a key operation.

Enter one of the following:

- 0 Only to display the operation selectively
- 1 Always to display the operation on all reports and enquiries
- 2 To raise and display subcontract purchase orders

Use this for subcontracted <u>operations</u> only. The <u>operation</u> is displayed on all enquiries and reports. When you release a <u>production order</u>, a purchase order is generated for any subcontracted work.

3 - To raise and display the purchase order and lot

The <u>operation</u> is displayed on all enquiries and reports. When you book an <u>operation</u>, a purchase order is raised for subcontracted work and prompts for a <u>WIP</u> lot number. You can make the lot number specific to the subcontractor, that is, <u>supplier</u>.

4 - To display the lot and update point

The <u>operation</u> is displayed on all enquiries and reports. It prompts for a <u>WIP</u> lot number. If you are using lot tracking, you can change the tracked <u>WIP</u> lot number.

You can use the prompt facility on this field to select from the CROP Key Operations pop-up.

# Lab Profile

Enter a <u>labour profile</u> to identify the skills required by the <u>operation</u>, and the number of operators needed.

Alternatively, use the prompt facility to select from the Labour Profile Selection pop-up.

**Note:** If you enter a <u>labour profile</u>, it overrides any entry in the <u>Team Size</u> field.

#### **Labour Time**

Enter the standard run <u>labour time</u>, per lot, for this <u>operation</u>, in the units defined on the Additional Operation Values pop-up.

#### Formula Code (Labour)

Enter an allowance formula code. These are defined in the Parameter file under type ALLW.

Alternatively, use the prompt facility to select from the ALLW Allowance Formula pop-up.

#### **Machine Time**

Enter the standard <u>machine time</u> per lot for this <u>operation</u> in the units defined by the <u>Time Basis</u> <u>Code</u> field on the Additional Operation Values pop-up.

Style uses the machine time to calculate the load on hard resources.

# Formula Code (Machine)

Enter an allowance formula code. These codes are defined in the <u>Parameter file</u>, under type ALLW.

Alternatively, use the prompt facility to select from the ALLW Allowance Formula pop-up.

#### **Team Size**

Enter the number of operators in the team assigned to this operation.

Team size is used to work out the standard labour requirement for this operation.

You can enter decimal figures to represent an operator who manages more than one task or machine at this operation.

# **Move Days**

Enter the move time between <u>operations</u> for <u>capacity planning</u> purposes. Move time is the time required between the end of one <u>operation</u> and the start of the next, for example, for cooling or drying.

Move days are useful when you are scheduling operation start and finish dates.

### Wastage %

Operation wastage is the estimated product loss at this operation.

For example, if you have 100 units initially and specify 5% wastage, you would expect an output of 95 units.

The wastage percentage is used to calculate the required level of <u>machine</u>, <u>labour</u> and material resource based on the standards you have specified to achieve the desired output.

**Caution:** During planning, the software over-schedules to compensate for the expected wastage.

**Note:** Parent <u>styles</u> are <u>costed</u> at inflated <u>operation</u> standards and extended quantity of material inputs. These extended <u>costs</u> are spread over the <u>standard lot size</u> for the process, to obtain a standard <u>unit cost</u>.

#### Step

This is only displayed if you are adding an <u>operation</u>. Use it to increase or decrease the increment for the <u>operation</u> sequence number.

To re-adjust <u>operations</u> to standard increments of 10, select **Resequence (F18)** on the <u>Style Route Maintenance Operations</u> and Materials window.

#### **Specification ID**

You can enter a unique specification ID for this operation.

The ID must be unique to this <u>operation</u> but you can have many <u>operations</u> on the same <u>route</u> with this ID, to link them together.

#### **Functions**

### User Pgm (F15)

This is only displayed if you have <u>set up</u> a user-developed program defined under the USER parameter in the Maintain <u>Parameter File</u> task. You use it to display new field values returned by the program.

**Note:** The USER parameter allows you to define a program separately for <u>primary operations</u> and <u>variant operations</u>. **User Pgm (F15)** is only displayed if you have defined the appropriate user program for this type of <u>operation</u>.

## Time Calcs (F16)

Use this to re-calculate the values entered in the <u>Labour Time</u> and <u>Machine Time</u> fields on this window. It also re-calculates the <u>Set Up Labour Time</u> field on the Additional Operation Values pop-up.

**Note:** This function is <u>available</u> only if you have defined one or more user programs under the ALLW parameter to perform the re-calculation. For more information, refer to the Maintain <u>Parameter File</u> section in the Utilities chapter of this product guide. If you are maintaining a <u>standard operation</u>, this function is not <u>available</u>.

#### Op. Text (F21)

Use this to display the Text Maintenance window, which you can use to enter any additional operation text to be printed on orders.

## **Additional Parms (F22)**

Use this to display the Additional Operation Values pop-up.

#### Variant Opn. (F23)

This is not displayed if you are creating a new <u>operation</u>. Use this to display the Maintain Variant Operations pop-up.

#### **Characteristics (F24)**

This is not displayed if you are creating a new <u>operation</u>. Use this to display the Operation Characteristics Values pop-up.

Press Enter to save the <u>operation</u>. If you are adding a new <u>operation</u>, select **Previous (F12)** to return to the previous window.

# Additional Operation Values Pop-up

To display this pop-up, select **Additional Parms (F22)** on the <u>Standard Operations</u> Maintenance Details window, or the <u>Variant Operation</u> Maintenance window, or the <u>Style Route</u> Enquiry <u>Operations</u> window.

Use this pop-up to enter further details about a primary or <u>variant operation</u>.

#### **Fields**

#### **SET-UP Labour Time**

Enter the elapsed set-up <u>labour time</u> for this <u>operation</u>, that is, any time spent preparing <u>machines</u> and processes for production. This time is added to the duration of the <u>operation</u>.

Note: Set-up time is a fixed duration.

#### Formula Code

Enter an allowance formula code.

Alternatively, use the prompt facility to select from the ALLW Allowance Formula pop-up.

These are defined in the <u>Parameter file</u> under type ALLW. They are user-defined calculations to re-calculate set up labour time.

#### **Team Size**

Enter the number of operators required to perform the set-up for this operation.

#### Lab Profile

Enter a <u>labour profile</u> to identify the number of operators and the <u>labour skills</u> required to set up the <u>operation</u>.

Alternatively, use the prompt facility to select from the Labour Profile Selection pop-up.

Note: If you enter a <u>labour profile</u>, it overwrites any value entered in the <u>Team Size</u> field.

#### **Time Basis Code**

Use this to specify the units to use to define labour and machine production rates.

Enter one of the following:

0 or Blank - Time per parent lot

This is the time it takes to complete a standard lot, as defined on the <u>Style Route Route Header</u> window.

1 - Time each

This is the time it takes to produce one item.

2 - Time per 100

This is the time it takes to produce 100 items.

3 - Time per 1000

This is the time it takes to produce 1000 items.

#### 4 - Quantity per hour

The number of operations performed over a specified length of time is recorded, which is then used to calculate a rate per hour.

5 - Fixed time operation

The time taken is the same, regardless of quantity.

6 - Time per operation batch

Select this if there is a limit to the quantity that can be produced in a single fixed time.

For example, if you produce a maximum of 100 per hour, and want to make 101, the fixed time taken to make the complete quantity is 2 hours.

Time Basis codes are held in the Parameter file, under type TBCD.

You can use the prompt facility on this field to select from the TBCD Time Basis Code pop-up.

Enter the time in hours or minutes, depending on how you have set the Time Units field in the company profile.

**Note:** You cannot use this field for variant operations.

#### **Batch Qty**

Note: You only need to enter a batch quantity if you are using time basis code 6.

The batch quantity is used to calculate the number of batches required to make the operation quantity. Style multiplies the number of batches required by the machine and labour production rates to determine their duration.

For example, if the operation quantity is 100 and the batch quantity is 50, and the production rate is one hour per batch, the number of batches required is two, and the labour duration will be two hours.

**Note:** If the <u>operation</u> is a <u>variant operation</u>, you cannot update this field.

#### **Duration Basis**

Enter the duration basis to use when calculating operation lead time. Set-up labour, run labour and run machine time details are all part of the calculation.

If you leave this blank, the machine default will be used. If there is not a machine default, the company profile default is used.

Enter one of the following:

- 0 Set-up labour
- 1 Set-up labour + run machine
- 2 Set-up <u>labour</u> + run <u>labour</u>
- 3 Set-up labour + run labour + run machine
- 4 Set-up <u>labour</u> + (greater of run <u>labour</u> or run <u>machine</u>)

Duration basis codes are maintained in the Parameter file under type DUCT.

You can use the prompt facility to select from the DUCT Operation Duration Calc. Basis pop-up.

**Note:** You cannot use this field if you are maintaining a <u>variant operation</u>.

# **Costing Analysis**

You can enter a costing analysis code for a further analysis of cost.

Costing Analysis codes are maintained in the Parameter file, under type CSOP.

You can use the prompt facility on this field to select from the CSOP Costing Analysis pop-up.

**Note:** You cannot use this field if you are maintaining a variant operation.

## **Operation Type**

Enter the type of operation; you can override this when you create a production order.

Enter one of the following:

8 - Complete short/over operation

This must be a <u>count point operation</u>. Where there is a surplus or shortfall, a completed quantity on this <u>operation</u> adjusts subsequent <u>planned production order</u> quantities.

9 - Bundle-up operation

This operation is a point where you bundle WIP up before proceeding to the next operation.

Operation codes are maintained in the Parameter file, under type ATS1.

You can use the prompt facility on this field to select from the ATS1 Operation Types pop-up.

#### Studied/Est Times

Select one of the following:

Studied (1) - Time and motion study

Use empirical methods to calculate the standard times for this operation.

Estimated (2) - Estimated

Estimate standard times for this operation.

#### **Report Non-Bundle**

Use this field to specify how to book in transactions for this <u>operation</u>, if it is linked to a <u>bundle</u> <u>ticket</u>.

Use this checkbox as follows:

Unchecked - To use Manual Timesheet Booking

Checked - To use any of the following:

- Production Order Booking
- Operator Booking
- Manual Timesheet Booking

#### End

Enter or select the date on which this <u>operation</u> ceases to be effective. Leave the default to use the <u>operation</u> on all dates.

**Note:** You cannot use this field if you are maintaining a <u>variant operation</u>.

#### **Inbound Stock Area**

This is a memo field. Use it to record the <u>WIP location</u> of the previous <u>operation</u>, to indicate where <u>WIP</u> items are located.

You can use the prompt facility on this field to select from the Select Stockroom pop-up.

#### **Outbound Stock Area**

This is a memo field. Use this field to record the <u>WIP location</u> associated with this <u>operation</u>. This is the same as the <u>WIP location</u> of the <u>machine</u> that is used.

You can use the prompt facility on this field to select from the Select Stockroom pop-up.

#### **Effective Start**

Enter or select the date on which this <u>operation</u> becomes effective. Leave the default to use the <u>operation</u> on all dates.

**Note:** You cannot use this field if you are maintaining a <u>variant operation</u>.

#### **Sub-Contract Cost**

Enter the subcontract cost for a single item.

This is used to estimate the total <u>cost</u> for the <u>route</u>, as well as the standard order <u>variance</u> analysis <u>cost</u>. It is used to compare against actual subcontract charges.

#### Sub-Contract

Use this field to specify whether this is a subcontract operation.

The following rules apply to subcontract operations:

The first and last operations on the route must be in-house operations.

The subcontracted operation must be a count point.

The previous operation must not be a backflushed operation.

Use this checkbox as follows:

Unchecked - If this is not a subcontract operation

Checked - If this is a subcontract operation

You can still enter standard <u>labour</u>, <u>machine</u> and set-up time for a <u>subcontract operation</u>, to analyse the <u>capacity</u> and <u>loading</u> of subcontractors.

**Caution:** If you enter 1, do not attach the machine to a cost centre, as machine, labour setting and overheads are costed as well as the subcontract cost.

#### **Sub-Contract Supplier**

Enter the <u>supplier</u> code for the sub contractor.

Alternatively, use the prompt facility to select from the Supplier Search pop-up.

#### **Material Cost %**

Enter a percentage.

#### **Operation Level Cost %**

Enter a percentage.

Press Enter to save the information you have entered and return to the <u>Standard Operations</u> Details Maintenance window.

# Maintain Variant Operations Pop-up

To display this pop-up, select **Variant Opn. (F23)** on the <u>Standard Operations</u> Maintenance Details window or the <u>Style Route</u> Enquiry <u>Operations</u> window.

Use this pop-up to add a new <u>variant operation</u> to the <u>operation</u> or update an existing <u>variant</u> operation.

A <u>primary operation</u> defines a standard method for processing one part of the <u>route</u>. However, you may wish to vary the <u>operation</u> for one or more <u>style variants</u>.

You can add a <u>variant operation</u> for <u>style variants</u> which require a different <u>machine</u> or <u>work centre</u> or take less or more time to complete than the <u>primary operation</u>.

**Caution:** You are creating a variant operation for one or more style variants. Therefore, you must have already removed these style variants from the primary operation, using the Operation Characteristics Values pop-up.

### **Fields**

#### Variant

This field displays the sequence number for the <u>variant operation</u>.

#### Colour

This field displays the colour, if the variant operation is to make a single colour.

#### Size

This field displays the size, if the <u>variant operation</u> is to make a single size.

### **Enter Variant to Maintain**

Enter the variant to maintain or enter a new operation number to add a new variant operation.

# **Options**

#### Select

Use this to display the Variant Operation Maintenance window.

#### **Values**

Use this to display the Operation Characteristics Values pop-up.

This is not <u>available</u> if you are maintaining a <u>standard operation</u>.

#### **Delete**

Use this to delete the operation.

Press Enter to record the <u>variant</u> details.

# Select Operation Group to Copy Pop-up

To display this pop-up, select Copy from **Std. Operations (F17)** on the <u>Standard Operations</u> Maintenance Warning Message window.

Use this pop-up to select the existing operation group from which to copy new operations.

#### **Fields**

#### **Position To**

Enter the operation group at which to start the display list.

#### **Specification ID**

Enter a full specification ID to display the Copy Operation Group window.

You can enter \* as a wildcard to display a list of matching <u>operations</u>. For example, to list all <u>standard operations</u> with specification IDs prefixed by BUNDLE, enter **BUNDLE**\*.

# **Include at Operation Number**

You must enter the sequence number of the first operation to copy.

### **Options**

#### Select

Use this against the operation group to copy.

Select an <u>operation</u> group or enter a full specification ID and then press Enter to display the Copy Operation Group window.

# Copy Operation Group Window

To display this window, select an <u>operation</u> group or enter a full specification ID and then press Enter on the Select <u>Operation</u> Group to Copy pop-up.

Use this window to select the operations to copy. Any variant operations are also copied.

# **Fields**

#### Seq

Use this field to specify the standard primary and variant operations to copy.

To link together several <u>standard operations</u> for copying across to the same <u>operation</u> as a primary and several <u>variants</u>, enter the same sequence number against the <u>standard operations</u>.

You can enter multiple sequence number sets. <u>Style</u> copies over sets of <u>operations</u> in order, beginning with the lowest sequence number.

The first <u>operation</u> within a sequence number set copies over as the <u>primary operation</u>. Any other <u>operations</u> in the sequence number set copy over as <u>variant operations</u> of this <u>primary operation</u>. To define a specific <u>standard operation</u> within the sequence number set as the <u>primary operation</u>, use the <u>Primary Operation</u> field.

If the <u>style route operation</u> you entered in the Include at <u>Operation</u> Number field on the Select Operation Group pop-up already exists, all <u>standard operations</u> in the first sequence number set copy over as <u>variants</u> of this <u>operation</u>.

All subsequent sequence number sets of <u>operations</u> appear as new <u>operations</u> after the first sequence number set.

# **Primary Operation (P)**

To identify an <u>operation</u> or one of its <u>variants</u> as the <u>primary operation</u>, enter **1**. If the <u>operation</u> has <u>variants</u>, the Maintain Variant Operations pop-up is displayed.

To copy over the first <u>standard operation</u> in each sequence number set as the <u>primary operation</u>, leave this field blank.

#### **Enter Operation to Copy From/To**

Enter the first and last operations to copy.

#### **Position To**

Enter the operation at which to start the display.

**Note:** If you entered an <u>operation</u> number that already exists in the Include at <u>Operation</u> Number field on the Select Operations Group to Copy pop-up, you cannot enter a range here.

Press Enter to copy the operations.

# Copy from Selected Std. Operations Window

To display this window, enter part of a specification ID and a wildcard and then press Enter on the Select Operation Group to Copy pop-up.

Use this window to select the standard operations to copy. Any variant operations are also copied.

#### **Fields**

#### Seq

To link together several standard operations for copying across to the same operation as a primary and several variants, enter the same sequence number against the standard operations.

You can enter multiple sequence number sets. Sets of operations are copied in order, beginning with the lowest sequence number.

The first operation within a sequence number set copies over as the primary operation. Any other operations in the sequence number set end up as variants of this primary operation. To define a specific standard operation within the sequence number set as the primary operation, use the Primary Operation field.

If the style route operation you entered in the Include at Operation Number field on the Select Operation Group pop-up already exists, all standard operations in the first sequence number set copy over as variants of this operation.

All subsequent sequence number sets of operations are inserted as new operations after the first sequence number set.

Alternatively, enter a range in the Enter Operation to Copy From field and leave this field blank.

# **Primary Operation (P)**

To mark a standard operation or one of its variants as the primary operation within a sequence number set, enter 1. If the operation has variants, the Variant Operation Selection Standard Operation pop-up is displayed.

To copy over the first standard operation in each sequence number set as the primary operation, leave this field blank.

Press Enter to copy the standard operations. If any of the operations contains variant operations, the Variant Operation Selection Standard Operation pop-up is displayed.

# Standard Operations Maintenance Window

To display this window, select an existing operation or enter an existing operation and then press Enter on the **Standard Operations** Maintenance Selection window.

This window is displayed if you are maintaining an existing operation or operation group.

Additional options and functions are available on this window. You can define these under major type STDO in the Parameter file.

### **Fields**

#### Group

This field displays the operation group code.

# Opsq

This field displays the operation sequence.

#### Opcode

This field displays the <u>operation</u> code.

## Description

This field displays the description of the operation.

#### Labour

This field displays the <u>labour time</u> assigned to this <u>operation</u>.

## **Specification ID**

This field displays the specification ID.

# **Options**

#### Maintain

Use this to update the selected operation.

#### **Add Oper Before**

Use this to add a new operation before the operation you have selected.

This displays the **Standard Operations** Maintenance Details window.

#### **Add Oper After**

Use this to add an operation following the operation you have selected.

This displays the Standard Operations Maintenance Details window.

#### Delete

Use this to delete an operation.

**Note:** You can make as many of your selections as you want before you press Enter. Each window is displayed in turn.

**Note:** Options Add Oper Before and Add Oper After are only displayed for single <u>operation</u> groups, where the list contains all the <u>standard operations</u> in one <u>operation</u> group.

#### **Functions**

#### Position to Operation (F13)

Use this to display the Position To pop-up and enter the <u>operation</u> sequence or group at which to start the display.

### **Copy from Standard Operations (F17)**

Use this to display the Select Operation Group to Copy pop-up.

**Note:** This is only displayed for single <u>operation</u> groups, where the list contains all the <u>standard operations</u> in one <u>operation</u> group.

### Resequence (F18)

This re-sequences <u>operations</u> if you have inserted or deleted any <u>operations</u>. <u>Operations</u> are resequenced in increments of 10.

Note: This is only displayed for single operation groups, where the list contains all the standard operations in one operation group.

#### More Options (F23)

Use this to display further options.

**Note:** This is only displayed for single operation groups, where the list contains all the standard operations in one operation group.

#### More Keys (F24)

Use this to display the Available Function Keys pop-up. You can select functions directly from this pop-up.

Note: This is only displayed for single operation groups, where the list contains all the standard operations in one operation group.

Select an option to display the Standard Operations Maintenance Details window.

# Standard Operations Maintenance Mass Update Window

To display this window, select **Update (F8)** on the Standard Operations Maintenance window.

You can use this window to select the operation you want to update. When you select a standard operation, it will be updated across all the routes on which it is included.

**Note:** This only updates the fields defined to the MASU parameter.

#### **Options**

### **Update without Text (1)**

For standard operations to be updated across all routes

Standard operation text is not copied with the update.

### Update with Text (2)

For <u>standard operations</u> to be updated across all <u>routes</u>

Standard operation text is copied with the update.

### **Functions**

#### Bypass (F10)

If you select this, none of the style route operations is updated.

Select **Update** (F8) to update all the <u>route operations</u> listed on window.

# Routes and Bills of Materials [2/P1R]

Use this task to create or maintain a route for producing a style.

A <u>route</u> is a series of <u>operations</u>: the <u>route</u>, combined with a list (or bill) of materials. Each material is linked to a specific <u>operation</u>, so that <u>MRP</u> can schedule for future material requirements.

You can vary the quantities of material required on each route by size, or size and fit.

You can define up to 36 alternative <u>routes</u> for one <u>style</u>, so you can create different <u>routes</u> for <u>costing</u>, rough cut <u>capacity planning</u>, design and so on.

There are three tasks that you can use to create and maintain <u>routes</u> and bills of material for your <u>styles</u>:

- Route/Bill of Material
- Use this task to create and maintain standard production planning routes.
- Model Route/Bill of Material
- Use this task to create and maintain model planning routes.
- Maintain Capacity Bill
- This task is part of Master Production Scheduling. Use this task in capacity planning to create a summary capacity route for a style. You can link each operation to a machine representing the total capacity of a group of similar resources.

### Multi-plant

If you are using <u>multi-plant</u>, you must define separate <u>routes</u> for each of the plants or lines that you intend to use to manufacture <u>styles</u>.

# Routes/Structures Maintenance Selection Window

To display this window, select the Route/Bill of Material task.

Use this window to enter the style and production route to create or maintain.

#### **Fields**

#### Style

Enter an existing style.

Alternatively, use the prompt facility to select from the Routes & Items pop-up.

The item type must be M (Manufactured) on the Styles record.

#### Route

Enter the route code. This must be a single alphanumeric character.

Alternatively, use the prompt facility to select from the Select Route pop-up, or the Routes & Items pop-up if the Style field has been left blank.

**Note:** If this is a model <u>planning route</u>, make sure that you have added the <u>route</u> under the VMDR parameter. If this is a live production route, do not define the route under the VMDR parameter. For more information, refer to the Maintain Parameter File section in the Utilities chapter of this product quide.

**Note:** If you are defining only one or two routes, make sure they match either the planning or costing routes, or both, that you entered for the style in the Styles task.

Press Enter to display the Style Route Header window.

# Style Route Header Window

To display this window, press Enter on the Routes/Structures Maintenance Selection window.

Use this window to enter the <u>route</u> details for the <u>style</u>.

#### Fields

## **Receiving Stockroom**

Enter the stockroom in which the style is stored when this route is complete.

Alternatively, use the prompt facility to select from the Select Stockroom pop-up.

The default is the sourcing warehouse, defined on the Styles record.

If you are using multi-plant MPS planning, this is the receiving stockroom used by a particular plant. You also enter this receiving stockroom for a specific plant in the Maintain Model Stockrooms task.

This information is used to determine which plant uses which planning route.

**Note:** You can override the <u>receiving stockroom</u> for <u>style variants</u>.

#### Planning Route

Use this checkbox as follows:

Unchecked - If this route is not the planning route for a particular plant

Checked - If this route is the planning route for a particular plant

In a multi-plant environment, you need to define a separate planning route for each plant, or line, that you use to manufacture styles.

**Note:** If this <u>route</u> is the <u>planning route</u>, make sure that it matches the <u>planning route</u> set up under Production Details in the Styles task. You can only have one planning route per plant and only one planning route per stockroom.

#### Unit of Measure

Enter the unit of measure for this style.

#### **Standard Lot Size**

Enter the <u>standard lot size</u> that will be produced by this <u>route</u>.

You can enter a numeric value of up to 11 characters, including three decimal places.

**Caution:** This is critical for backflushed materials, because the software bases production quantities on the requirements to make this lot size.

**Note:** If you have set the <u>Quantity per</u> Basis field in the <u>company profile</u> to Per 1, you cannot amend this field.

### **Economic Order Quantity**

Enter an economical order quantity (<u>EOQ</u>) to use for the <u>style</u>, when producing amounts using this <u>route</u>. You use this quantity as a default when ordering and making enquiries.

To use the <u>economic order quantity</u> to amortise any <u>fixed costs</u>, set the <u>Fixed Cost</u> Amortisation Basis flag in the <u>company profile</u> to <u>EOQ</u>. If you set the flag to <u>Lot Size costs</u>, <u>Style</u> breaks down costs over the standard lot size.

#### **Effective From Date**

Enter or select the first date on which this <u>route</u> is <u>operational</u>. If you want to use the <u>route</u> on all dates, leave the default of 0/00/00.

#### **Effective To Date**

Enter or select the last date on which this <u>route</u> is <u>operational</u>. If you want to use the <u>route</u> on all dates, leave the default of 99/99/99.

#### Reference

Enter a reference for this particular <u>route</u>. You can enter any text you want.

#### **Average Costing Colour**

Enter a colour variant to base average costs for a style on this particular colour.

**Note:** If you enter a <u>colour variant</u> in this field, you can enter <u>cost</u> weightings for the different sizes produced in the <u>colour</u>. The software <u>costs</u> size <u>variants</u> produced in other <u>colours</u> in the same way. You can enter different <u>cost</u> weightings for size <u>variants</u>, using the Maintain <u>Variant</u> Weighting task.

## **Average Costing Size/Fit**

Enter a size <u>variant</u> here to base <u>average costs</u> for the <u>style</u> on this particular size.

**Note:** If you enter a size <u>variant</u> here, you can enter <u>cost</u> weightings for the different <u>colours</u> produced in the size. The software <u>costs</u> other <u>colour variants</u> the same way. You can enter <u>cost</u> weightings for <u>colour variants</u>, using the Maintain <u>Variants</u> Weighting task.

#### **Functions**

**Note:** If you are creating a new route, the functions are not displayed until you press Enter.

#### **Update Only (F7)**

Use this to update <u>route</u> details without re-calculating <u>lead time</u>. The <u>Routes</u>/Structures Maintenance window is displayed.

# **Update+Lead Time (F8)**

Use this to update route details and re-calculate lead time.

#### **Delete Entire Route (F11)**

Use this to delete the route.

# Variants/Spreads (F14)

Use this to display the Product Selection pop-up, which you can use to specify which <u>variants</u> of the <u>style</u> to make using this <u>route</u>.

#### Overrides (F15)

Use this to display the <u>Style/Route</u> Override Selection window, which you can use to define <u>MPS</u> and <u>MRP</u> rules for this <u>route</u>.

**Note:** This is only displayed for <u>planning routes</u>.

#### Resources (F16)

Use this to display the <u>Style/Route Resources</u> Maintenance window, which you can use to maintain critical resources for multi-plant planning.

**Note:** This is only displayed for <u>planning routes</u>.

#### Text (F21)

Use this to display the Text Maintenance window.

### Qty Per Rules (F22)

Use this to display the Quantity Per Rules pop-up.

# More Keys (F24)

Use this to display all the functions <u>available</u> on this window.

If you are creating a new route, press Enter to display the Quantity Per Rules pop-up.

If you are maintaining an existing <u>route</u>, press Enter to display the <u>Route</u> Maintenance <u>Operations</u> and Materials window.

# Quantity Per Rules Pop-up

To display this window, press Enter on the <u>Style Route</u> Header window. If this is a new <u>route</u>, you must have set up QPER in the CALL parameter. If this is an existing <u>route</u>, select **Qty Per Rules (F22)** on the <u>Style Route</u> Header window.

Use this pop-up to create the <u>Style matrix</u> that will appear on the Material Quantity Requirements pop-up. You can use the Material Quantity Requirements pop-up to specify the different quantities of material that <u>style variants</u> require.

Depending upon how you set up the style, you must include one or both of the following dimensions:

- Colour
- This dimension refers to the colour code that you set up on the Colour Code Selection window.
- Size
- This dimension refers to the size masks that you set up on the Size Mask Selection window. If you have set up two size masks, for example, size and fit, you can vary material quantities for each size and fit variant.

#### **Example**

If you are making leather shoes, the quantity of leather required to make a pair of adult size 10 shoes is much greater than that required to make a child's size 3 shoe on the same <u>route</u>. In this case, you would include Size on the matrix, but you might not include <u>Colour</u>.

**Note:** This pop-up is not displayed for one-<u>dimensional</u> <u>styles</u>.

#### **Fields**

## **Qty Per**

Select one of the following against Colour, Size and Fit:

**Note:** Only two of the three characteristics may be selected for defining the quantity per rules.

Do not include this dimension (0)

Use this as the Y dimension (1) - That is, the Y-axis on the left side of the matrix

Use this as the X dimension (2) - That is, the X-axis, across the top of the matrix

If you are creating a new <u>route</u> and you enable ITMSEL under the CALL parameter on Maintain <u>Parameter File</u> Details window, press Enter to display the Product Selection pop-up.

# **Product Selection Pop-up**

To display this window, select **Variants/Spreads (F14)** on the <u>Style Route</u> Header window or press Enter on the Quantity Per Rules pop-up.

Use this pop-up to specify the <u>style variants</u> that will be produced by this <u>route</u>. You can also remove the <u>style variants</u> that you do not want to produce on this <u>route</u>.

Note: You can select a single style variant on this pop-up to create a route for a sample.

#### Fields

### Select (Untitled)

Enter 1 against a style variant to include it on this route/BOM.

#### **Functions**

#### Select All (F13)

Use this to select all the style variants.

## Left (F19)

Use this to scroll left on the pop-up.

# Right (F20)

Use this to scroll right on the pop-up.

If you are creating a new <u>route</u>, enter 1 in one or more of the Select fields to display the Variant Spread pop-up.

# Variant Spread Pop-up

To display this pop-up, press Enter on the Product Selection pop-up, or select **Variant Spread (F15)** from one of the following windows:

Style Route Maintenance Operations and Materials window

Style Route Maintenance Materials window

Style Route Maintenance Operations List window

Single Product Operations and Materials window

This pop-up displays the <u>style variants</u> that you have selected for this <u>route</u> on the Product Selection pop-up.

Use the pop-up to specify how you want to spread the <u>demand</u> down to <u>style variant</u> level when making the <u>style</u> using this <u>route</u>.

**Note:** If this is a <u>planning route</u>, <u>Style</u> uses the quantities that you enter here, where appropriate, to spread forecasts down to full product level.

#### **Fields**

#### Ratio (Untitled)

Enter the ratio of each <u>style variant</u> to produce on this <u>route</u>. For example, if you want to produce 10 of everything and 20 black you can enter **1** for everything and **2** for black.

#### **Functions**

### Change Matrix (F10)

Use this to change the view of the matrix.

If you are creating a new <u>route</u> and you enable MTLUSG under the CALL parameter on Maintain Parameter File Details window, press Enter to display the Enter Material Usage Factors pop-up.

# Enter Material Usage Factors Pop-up

To display this window, press Enter on the Variant Spread pop-up or select **Material Usage Factors (F14)** on one of the following windows:

Style Route Maintenance Operations and Materials window

Style Route Maintenance Materials window

Style Route Maintenance Operations List window

Single Product Operations and Materials window

You can use this pop-up to vary the quantities of material used for <u>style variants</u>. <u>Style</u> uses the information you enter here to calculate the quantity of fabric required to make each <u>variant</u> of the parent <u>style</u>.

<u>Style</u> displays the <u>characteristics</u> either from the <u>dimensions</u> you select in the Qty Per Rules pop-up or from those held under the CALL type parameter in the <u>Parameter file</u>.

**Caution:** If, subsequently, you change the material usage factors, Style does not re-calculate the quantity pers. You must delete the ratio-based materials and create them again.

#### **Ratio-Based Materials**

To make a material ratio-based, set the Material Usage Policy on the Additional Parameters pop-up to 1, using the Styles task.

#### **Fields**

### Factor (Untitled)

Enter a factor against the primary <u>style variant</u> you have selected using **Select Primary (F24)**. For the non-primary <u>style variants</u>, enter ratios against the primary.

**Note:** You cannot enter decimal factors.

For example, for jacket sizes of Small, Medium, Large, Extra Large and Extra Extra Large, you could select Large as the primary and define the following factors:

Size	Factor	Indicating a material usage of:
Small	80	0.8
Medium	90	0.9
Large	100	1
Extra Large	110	1.1
Extra Extra Large	120	1.2

The default is 1; that is that there is no material requirement difference between size variants.

# **Functions**

# Window Left (F19)

Use this to scroll left.

# Window Right (F20)

Use this to scroll right.

# **Select Primary (F24)**

Use this to select the primary size to which the factors relate.

To identify the mid-point factor, enter a primary factor against this primary variant.

Enter a non-decimal factor against each characteristic to identify how the material quantities vary from the mid-point factor.

If you are creating a new route, press Enter to display the Style Route Maintenance Operations and Materials window.

# Style/Route Override Selection Window

To display this window, select **Overrides (F15)** on the Style Route Header window. The route must be live.

Use this window to define different MPS and MRP rules for a planning route. You can enter an effectivity date range to limit the changes to a particular period.

For multi-plant production, you can have different order policies for different plants.

**Note:** Style/Route overrides do not apply to model planning routes. If you have not overridden MPS and MRP rules for this route, a warning message is displayed.

### **Options**

#### **Select**

Use this to maintain existing overrides for this effectivity date range. The <u>Style/Route</u> Override Maintenance window is displayed.

### **Functions**

# Add (F10)

Use this to display the <a href="Style/Route">Style/Route</a> Override Maintenance window.

Select a <u>route</u> to display the <u>Style/Route</u> Override Maintenance window.

# Style/Route Override Maintenance Window

To display this window, select a <u>route</u> on the <u>Style/Route</u> Override Selection window.

Alternatively, select **Add (F10)** on the <u>Style/Route</u> Override Selection window.

Use this window to override, for this <u>route</u> only, the existing <u>MPS</u> and <u>MRP</u> details that you set up for the <u>style</u> in the <u>Styles</u> task.

You can update at style level and style variant level.

#### <u>Fields</u>

#### Effective From/To

Enter or select the first date and last dates on which these overrides will be effective.

#### Untitled

Enter a description for the override, using up to 35 alphanumeric characters.

# **Item Type**

Enter an item type. This is a general classification of use for this style or material.

Enter one of the following:

- M For production items, for example  $\underline{styles}$ , finished goods, or intermediates used in the production of a  $\underline{style}$
- P For purchased items or materials, for example: lace, leather, cotton, silk, nylon, and linings
- B For bought out items, for example: buttons, zips, hangers, suit covers, and packaging materials such as: boxes and laces
- T For consumable tools, for example: knitting needles, blades and pins

Item type codes are defined in the Parameter file, under type PITP.

You can use the prompt facility to select from the PITP Item Type pop-up.

#### **Planner**

Enter a planner code to organise items into categories for management and planning. For example, you can use the planner code to designate the production planner or buyer responsible for controlling the item.

The planner code is used to sort Production Scheduling and Material Planning reports, and as a selection parameter on planning enquiries. Therefore, a planner can have fast access to schedules for items under his or her control.

Planner codes are defined in the Parameter file, under type PLAN.

You can use the prompt facility to select from the PLAN Planner Code pop-up.

# Min Order Qty

Enter the minimum order quantity. This is used with order policies B and H in MPS and MRP, to set the minimum quantity for a suggested supply order.

# **Demand Policy**

Enter the demand policy to use when comparing sales, forecasts and dependent demand to calculate a net demand for MPS and MRP.

The Consume Forecast flag in the company profile controls how you calculate forecast demand. It affects those policies that utilise planning or external forecasts. The Consume Forecast flag allows you to adopt either a discrete comparison or a cumulative consumption.

Demand policy codes are defined in the Parameter file, under type MPFF.

You can use the prompt facility to select from the MPFF Planning - Demand Policy pop-up.

Code	Description	Demand Definition		
0 / blank	Total actual demand	Sum of sales orders + dependent demand; no forecast		
1	Forecasts compared with independent demand	Greater of (forecast or sales orders) + dependent demand.		
2	Forecasts compared with total demand	Greater of (sales orders + dependent demand) or forecasts.		
3	Independent demand compared with dependent demand.	Greater of sales orders or dependent demand; no forecast		
5	Make to forecast	Equal to forecast only; no sales orders or dependent demand.		
6	Total demand	Total demand: Sum of forecasts + sales orders + dependent demand.		

### **Max Order Qty**

Enter the maximum supply order quantity to use.

# **Smoothing Policy**

Enter a <u>smoothing policy</u>, if required.

Alternatively, use the prompt facility to select from the FPOL Levelling Policy pop-up.

# **Mult Order Qty**

Enter a <u>multiple order quantity</u>, to be used with <u>order policy</u> code H. The suggested order value is increased by increments of the multiple above <u>minimum order quantity</u>, to meet the <u>demand</u>.

# No. of Days Supply

If you are using <u>order policy</u> **G**, enter a number of days <u>supply</u>. <u>MRP</u> can project requirements a number of days forward to determine the requirement.

# **Fixed Order Qty**

Enter a <u>fixed order quantity</u> to use with <u>order policy</u> D. This quantity is used by <u>MPS</u> and <u>MRP</u> to generate suggested <u>supply</u> orders. If the requirement is greater than the fixed quantity, additional batches of the fixed quantity are ordered until the requirement is met.

### Safety Stock

Enter a quantity of safety or buffer stock that should always be maintained. This is the target Inventory level maintained by MPS and MRP.

#### **Order Policy**

MPS and MRP use the order policy to suggest supply orders.

Enter one of the following:

#### A - Discrete

This generates a suggested order quantity equal to the <u>demand</u> quantity.

# B - Discrete above minimum

This generates a suggested order quantity, at least as large as the <u>minimum order quantity</u>. If the requirement is less than the minimum, the suggested order is equal to the <u>minimum order quantity</u>.

# D - Fixed quantity

This creates one or more orders of a fixed quantity, to meet all the requirements.

# G - Number of days' supply, or period cover

This accumulates forward requirements over a specified number of days and generates a single order to satisfy the total <u>demand</u>.

#### H - Multiples above minimum

This generates a suggested order quantity for the <u>minimum order quantity</u> and then adds increments of the defined <u>multiple order quantity</u> to meet any outstanding requirement.

**Note:** If you have defined the standard <u>style</u> to use <u>Order Policy</u> I, set the <u>order policy</u> to H for the <u>variants</u>.

**Note:** For the <u>multiple order quantity</u> use either the same value, or a direct division, of the <u>style</u> level.

# I - Multiples up to a maximum

This compares the total of the <u>style variants</u> with the multiple and maximum order quantities defined for the <u>style</u>. If this total exceeds the <u>maximum order quantity</u>, this policy splits the order into two or more separate orders. If the total is not divisible by the multiple, this policy brings back later <u>supply</u> until the next multiple is reached.

#### J - Variable Batch Quantities

You define codes in the Parameter file, under type POPC.

You can use the prompt facility to select from the POPC Planning - Order Policy pop-up.

# **Functions**

# Delete (F11)

Use this to delete an existing override record. You must select **Delete (F11)** to confirm the deletion.

# Variants (F16)

This is not displayed until you select **Update (F8)** at <u>style</u> level. The Multiple Item Selection popup is displayed and you can enter the details for each <u>variant</u> level.

#### Var Qty (F23)

Use this to display the Variable Batch Order Quantities pop-up.

Press Enter to display the <a href="Style/Route">Style/Route</a> Override Details window.

# Multiple Item Selection Pop-up

To set up <u>Order Policy</u> overrides for an <u>SKU</u>, select **Variants (F16)** on the <u>Style/Route</u> Override Maintenance window. Remember that you can only select this if an override already exists.

Use this pop-up to select a single <u>SKU</u> or a number of <u>SKUs</u> to be processed with different <u>Order</u> <u>Policy</u> requirements.

Select each required <u>SKU</u> with 1 and then press Enter to display the Maintain <u>MPS</u> & <u>MRP</u> values at SKU window.

# Maintain MPS & MRP Values at SKU Window

To display this window, select each required <u>SKU</u> with 1 and then press Enter on the Multiple Item Selection pop-up.

The following order policy overrides can be maintained for the selected SKU/route:

- Order Policy
- Minimum Order Quantity
- Maximum Order Quantity
- Multiple Order Quantity
- Fixed Order Quantity
- Safety Stock
- Number of Days Supply

If Order Policy **J** is entered, a pop-up is displayed to enter the required variable batch quantities for the SKU.

**Note:** Initial values are defaulted from any already defined at SKU level via the Maintain Order Policy Overrides task. If none are defined for the selected SKU, the values are defaulted from the values set up for the style on the selected route.

**Caution:** Order policy I is only valid at style level. Entry of SKU level quantities when the order policy is set to I is not allowed.

#### **Functions**

# Update (F8)

Use this to update each <u>SKU</u> in turn and display the next <u>SKU</u> for input. When all selected <u>SKUs</u> have been processed, the Planning Override Maintenance window is displayed. Select **Update (F8)** to update.

**Caution:** If you select **Previous (F12)** on the Planning Override Maintenance window, any order policy override changes made at SKU level are lost.

# Variable Batch Order Quantities Pop-up

To display this pop-up, select **Var Qty (F23)** on the <u>Style/Route</u> Override Maintenance window. Use this pop-up to enter the variable batch quantities.

### <u>Fields</u>

#### Route

This field displays the selected route.

# Rounding

Select one of the following:

Rounding Up (0) - To round up the required supply quantity to the nearest batch quantity

Rounding Down (1) - To round down the required supply quantity to the nearest batch quantity

# Effective From/To

These fields display the <u>route</u> override effective date range.

#### Quantities

Enter up to 10 quantities to define the variable batch sizes. The quantities must be positive and in ascending sequence and at least two quantities must be entered.

### **Functions**

### Delete (F11)

Use this to delete the batch quantities. A confirmation pop-up is displayed. Select **Delete (F11)** to confirm the deletion. This function is only <u>available</u> if variable batch quantities already exist for the <u>route</u> override.

Select **Update** (F8) to save the details and return to the Style/Route Override Maintenance window.

# Style/Route Override Details Window

To display this window, press Enter on Style/Route Override Maintenance window.

Use this window to define MPS and MRP rules for this <u>route</u> only. You can also apply special conditions to the re-<u>scheduling</u> policy used during MPS and MRP processing.

#### **Fields**

# **MPS/MRP Filter**

Enter a re-scheduling policy to override the default, for this route only.

Alternatively, use the prompt facility to select from the WTYP Planning Filter pop-up.

**Note:** The MPS/MRP filter forms the third character of the codes set up under the WTYP parameter on the Maintain Parameter File Details window.

# **Production Lead Time**

Enter a <u>lead time</u>. This overrides the <u>production lead time</u> you set up for the <u>style</u> using the Styles task.

The lead time is the time in days required to produce the style from its raw materials.

When you run MPS and MRP, you can select the Use Item Time Fence option instead of the default global option. If you do choose this, Style uses the production lead time to calculate the frozen schedule time fence.

#### **Cumulative Lead Time**

Enter a <u>cumulative lead time</u>. This overrides the <u>cumulative lead time</u> you set up in the <u>Styles</u> task.

The <u>cumulative lead time</u> is the total time required in days to produce the item based on a full explosion of its <u>planning route</u>. This includes any low-level production items included on the <u>route</u>, as well as the purchasing <u>lead time</u> of materials and any bought out <u>components</u>.

The longest part, or critical path, of the production and procurement process defines the cumulative time.

If you select the Use Item <u>Time Fence</u> option, when using <u>MRP</u> or <u>MPS</u>, in preference to the default, the <u>production lead time</u> is used to establish the <u>planning horizon</u> for the item. For non-production items, the calculation returns the purchasing lead time.

# **Major Sequence**

Enter a major sequence. This overrides the major sequence you set up for the <u>style</u> on the Additional Parameters pop-up.

You can group items under a common heading to plan and schedule them together.

You can set up entries under major type PRSQ in the <u>Parameter file</u>. This is a user-defined parameter.

# **Minor Sequence**

You can enter up to six characters to override the minor sequence you set up for the <u>style</u> using the <u>Styles</u> task.

Use this field to determine the sequence in which you process items at a <u>machine</u>. The field has several uses.

### For example:

- If you have a mixing process, where products range in colour from light to dark, you can sequence light-coloured items ahead of dark-coloured items.
- You can sequence items with a long set-up time ahead of, or following, items with short setup times.
- You can sequence high-quality output ahead of low-quality output.

Use this field in conjunction with the Major Sequence field to group similar items for planning and <a href="scheduling">scheduling</a> together. The minor sequence code sequences the processing of items within the group.

#### **Functions**

#### Calc. Production Lead Time (F19)

Use this to calculate the <u>production lead time</u>, in days, from the materials making up the <u>style</u>. You cannot see the results of the calculation here, but the <u>styles</u> are updated.

# Calc. Cumulative Lead Time (F20)

Use this to calculate the total time, in days, to produce the <u>style</u> based on a full <u>planning route</u>. You cannot see the results of the calculation here, but the <u>styles</u> are updated.

Select **Exit (F3)** to leave the task.

# Style/Route Resources Maintenance Window

To display this window, select **Resources (F16)** on the <u>Style Route</u> Header window.

If you use <u>multi-plant</u> planning, use this window to define critical resource requirements for <u>style</u> <u>routes</u>. You must do this to consume the critical resource <u>capacity</u>; otherwise only the primary <u>route</u> is used.

You can link multiple resources to an effectivity date range.

#### **Fields**

#### Select

Select **Delete** against an effectivity date range to delete it.

# Sequence

Enter a numeric sequence that determines the order in which <u>resources</u> appear, regardless of their effectivity.

#### **Effective From Date**

Enter or select the first date on which <u>resources</u> will be effective.

#### **Effective To Date**

Enter or select the last date on which the <u>resources</u> will be effective.

#### **Resource Code**

Enter the code used to identify the resource. You must set up the codes using the Critical Resources task.

You can use the prompt facility to select from the Select Resource Code pop-up.

#### **Production Rate**

Enter the number of UOMs of the resource you need to make the standard lot quantity of the style.

# **UOM**

This displays the capacity unit of measure from the critical resource definition.

Select **Update** (F8) to save the details.

# Style Route Maintenance Operations and Materials Warning Message Window

To display this window, press Enter on the Enter Material <u>Usage</u> Factors pop-up.

Use this window to select the way in which you will create operations for this route.

Press Enter to create a new <u>operation</u>, using the <u>Style Route Maintenance Operations</u> and Materials window.

Select Copy From Style Route (F16) to display the Select Operation Group pop-up.

Select Copy From **Standard Operations (F17)** to display the Copy from Route pop-up.

# Style Route Maintenance Operations and Materials Window

To display this window, press Enter on the Style Route Header window.

This window displays the <u>operations</u> defined to this <u>route</u>. If you have not attached <u>operations</u> to the <u>route</u> yet, the window is blank.

**Note:** The setting of the STYL parameter on the Maintain <u>Parameter File</u> Details window determines what functions and options are <u>available</u> from this window.

# **Options**

#### **Maintain Record**

Use this to maintain an existing operation.

This displays the **Style Route Operations** Details window.

# **Add Operation Before**

Use this to add a new operation before the current operation.

This displays the **Style Route Operations** Details window.

# **Add Operation After**

Use this to add an operation following the current operation.

This displays the **Style Route Operations** Details window.

# **Delete Operations/Materials**

Use this to delete an operation.

You must confirm this.

# **Associate Style/Material**

You can only use this for a material

Use this to display the Associate pop-up for you to link individual <u>style variants</u> with their material <u>characteristics</u>.

#### **Material Quantity Requirements**

You can only use this for a material.

Use this to display the Material Quantity Requirements pop-up.

# **Add Material**

Use this to add a material to an operation.

This displays the Material Maintenance pop-up.

Note: You can maintain or delete multiple detail lines by selecting more than one item.

#### **Functions**

# Update (F7)

Use this to update operation details but not re-calculate lead time.

# Upd & Lead Time (F8)

Use this to update operation details and re-calculate lead time.

# Position to Operation (F13)

Use this to enter the operation sequence number from which to start the display.

# **Material Usage Factors (F14)**

Use this to display the Enter Material Usage Factors pop-up, on which you can specify how to distribute quantities of material amongst style variants.

# Variant Spread (F15)

Use this to display the Variant Spread pop-up, on which you can specify how you wish Style to distribute quantities for each of the style's variants when creating a production order.

# Copy from Route (F16)

Use this to display the Copy from Route pop-up, on which you can copy operation(s) from an existing route.

# **Copy from Standard Operations (F17)**

Use this to copy operations from an existing operation group.

# Resegence (F18)

Use this to re-sequence operations and materials following insertion or deletion. Operations and materials will be re-sequenced in standard increments of 10.

#### **Materials Only List (F19)**

Use this to display the Style Route Maintenance Materials window.

# **Operations Only List (F20)**

Use this to display the <u>Style Route</u> Maintenance <u>Operations</u> List window.

# Operations and Materials List (F21)

Use this to display the Style Route Maintenance Operations and Materials window.

#### Selective View of Route (F22)

Use this to request a selective view of the <u>route</u> for one specific <u>style</u> <u>variant</u>.

# More Opt. (F23)

Use this to display the Available Options pop-up, which lists all the options available.

#### More Keys (F24)

Use this to display all the functions <u>available</u> from this window.

# Style Route Operations Details Window

To display this window:

If this is a new <u>route</u>, press Enter on the <u>Style Route</u> Maintenance <u>Operations</u> and Materials Warning Message window.

For an existing <u>route</u>, select Maintain Record, Add <u>Operation</u> Before or Add <u>Operation</u> After on the <u>Style Route Maintenance Operations</u> and Materials window.

Use this window to maintain the <u>primary operations</u> on the <u>route</u>. <u>Primary operations</u> are the default operations that you use on the <u>route</u> to make the style variants.

<u>Style</u> uses <u>primary operations</u> to calculate <u>costs</u> at <u>style</u> level. Therefore, for the <u>primary operation</u>, you should select the average details. For example, if you are defining <u>operations</u> for Small, Medium and Large sizes, you should relate the <u>primary operation</u> definition to the Medium size.

#### **Field Protection**

You can protect any of the fields on this window through the MASU parameter. For more details, refer to the Maintain <u>Parameter File</u> section in the Utilities chapter of this product guide.

# **Variant Operations**

You can set up a variant operation to produce one or more style variants in a different way from the primary operation. To set up variant operations for specific style variants, select **Variant Opn. (F23)** to display the Maintain Variant Operations pop-up.

You assign <u>variant operations</u> a <u>variant</u> sequence number, within the sequence number for the primary operation.

For example, consider the following production matrix:

Colour \ Size	6	17	28	
Red	1	1	1	
Blue	1	1	1	
Green	1	1	1	

At <u>operation</u> 10, say, the time taken to make a size 28 is significantly longer than that taken to make a size 17 and considerably shorter than to make a size 6. Therefore, you could define <u>variant</u> operations as follows:

- Define the primary operation to produce a size 17.
- Define a variant operation (0010) for size 6.
- Define a variant operation (0020) for size 28.
- Select **Characteristics (F24)** on this window to display the Operation Characteristics Values pop-up and select size 17.
- Select **Variant Opn (F23)** on this window to display the Maintain Variant Operations pop-up. Select **Values** against variant operations 0010 and 0020 and select sizes 6 and 28 respectively.

# **Subcontracted Operations**

You can define <u>primary operations</u> and <u>variant operations</u> as subcontracted <u>operations</u>.

If a <u>route</u> is to include one or more subcontracted <u>operations</u>, make sure that the <u>route</u> satisfies the following conditions:

- The first and last operations on the route must be in-house operations. However, you can create a dummy count point operation at which to register the work-in-progress to ship.
- Both the subcontracted operation and a prior operation must be count points.
- The last operation on the route must be a count point.
- The previous operation must not be a backflushed operation.

#### In addition:

- Any materials that are required by the subcontractor to complete the operation should have a
  material control policy of 1 (Backflushed). Set up the material control policy on the Production
  Details window in the Styles task.
- Since scheduling routines do not use this time, you must record the expected duration time of
  the subcontracted work by entering the default move days. Move days is the time that WIP takes
  to move from the previous operation to the subcontractor and received back to the
  subcontracted operation.
- You can define consecutive subcontracted operations and use Style to monitor progress at each progressive operation. Alternatively, you can separate subcontracted operations with on-site operations, including intervening backflushed operations if required.

**Caution:** Do not attach a cost centre to the machine on a subcontract operation.

To subcontract an operation, do the following:

- Set the Key Operation field to 2 or 3.
- Select Addit. Parameters (F22) and set up the following fields on the Additional Operation Values pop-up:
- Sub-Contract
- Sub-Contract Cost
- Sub-Contract Supplier

# **Bundling Up Point**

To create <u>bundle tickets</u> for an <u>operation</u>, you need to define the previous <u>operation</u> as a <u>bundling-up</u> point.

You can either identify an existing <u>operation</u> as a <u>bundling-up point</u> or add a new <u>operation</u> for bundling-up only. For example, you could add a <u>bundling-up point</u> between the cutting and sewing <u>operations</u>.

To make an operation into a bundling-up point:

- Select Additional Parameters (F22).
- On the Additional Operation Values pop-up, set the Operation Type field to 9.

#### **Formula Codes**

You use formula codes to point to user-defined programs containing calculations. You need to set up the formula codes with the ALLW parameter in the Maintain <u>Parameter File</u> task. To use formula codes to re-calculate <u>labour time</u> and <u>machine time</u>, select <u>Time Calcs (F16)</u> on this window. This can also re-calculate the SET-UP <u>Labour Time</u> field on the Additional <u>Operation</u> Values pop-up.

If you choose to use formula codes, adopt one of the following methods only:

- On this window, select **Time Calcs (F16)** on individual style route operations. In this case, set Formula Codes to **0** under the MASU parameter.
- Alternatively, perform re-calculations via a mass update from the Standard Operations
  Maintenance Mass Update window. In this case, set Formula Codes to 2 under the MASU
  parameter.

For more information about the MASU parameter, refer to the Maintain <u>Parameter File</u> section in the Utilities chapter of this product guide.

# **Fields**

### Style

This field displays the <u>style</u> for which you are maintaining a <u>route</u>.

# **Operation Sequence**

This field displays the position of the operation in the style.

#### Route

This field displays the <u>route</u> that you are creating or maintaining.

#### Std Lot Size

This field displays the standard lot size entered on the Style Route Header window.

# **Operations Code**

Enter a code to help identify the operation. The operations code appears on:

- The style route list
- The bundle tickets
- Most enquiries and reports that include the operation
- Any variant operations of this primary operation

# **Machine Quantity**

Enter the number of machines to use for this operation. This helps to determine the operation lead time.

### For example:

If an operation requires 10 hours of work, that is a 10-hour lead time on one machine. If five machines are available and do the work simultaneously, you only require a reduced lead time of two hours.

**Note:** If you enter a machine with a default shift profile in the Machine field, enter a machine quantity that does not exceed the standard capacity factor. You define this factor in the Machines task.

**Note:** Alternatively, if you enter a machine without a default shift profile in the Machine field, enter a machine quantity that does not exceed (Std Capacity divided by Std Length). You can define Std Capacity and Std Length in the Machines task.

# **Operation Description**

Enter a description to appear on the style route list. Style uses this description for any variant operations that you define for this primary operation.

#### Machine

Enter the standard machine that this operation will use.

Alternatively, use the prompt facility to select from the Select Machine pop-up.

Note: If you specify a work centre in the Work Centre field, you can leave the Machine field blank. In addition, if you do enter a machine in the Machine field, as well as a work centre in the Work Centre field, the machine must be a member of that work centre.

#### **Work Centre**

Do not enter a work centre in the Work Centre field if the machine belongs to more than one work centre. If you do, you limit the types of analysis available.

Enter the work centre that this operation will use.

Alternatively, use the prompt facility to select from the Select Work Centre pop-up.

If you do not enter a <u>machine</u> in the <u>Machine</u> field, the first <u>machine</u> in the <u>work centre</u> sequence is used to calculate <u>capacity loading</u> and <u>costing</u>. If you change the <u>work centre</u> definition, this <u>machine</u> is used for the <u>operation</u>.

Note: If you specify a machine in the Machine field, you can leave the Work Centre field blank.

# **Bundle Ticket Type**

Enter a <u>bundle ticket</u> type to associate with the <u>operation</u>. This is the standard <u>bundle ticket</u> for planning purposes.

Alternatively, use the prompt facility to select from the Bundle Ticket Type Window pop-up.

When you print <u>bundle tickets</u> for a <u>production order</u>, the tickets include all the <u>operations</u> that you have associated with the <u>bundle ticket</u>.

**Note:** The <u>bundle ticket's search family</u> must match the <u>search family</u> set up for the <u>style</u>. If you enter a <u>bundle ticket</u> type for a <u>primary operation</u>, you must also enter a <u>bundle ticket</u> type for all <u>variant operations</u>. For <u>bundle tickets</u> to print, you must have defined a bundling-up <u>operation</u> earlier in the <u>route</u> sequence. You cannot record a <u>bundle ticket</u> type against an <u>operation</u> defined as a bundling-up operation (see Operation Type).

### **Reporting Type**

This field indicates whether the operation is a count point or a backflushed operation.

Enter one of the following:

0 (default) - Count point type A

- 1 Count point type B
- 2 Backflushed operation type A
- 3 Backflushed operation type B

**Note:** A complete short or over <u>operation</u> must be a <u>count point</u>. To mark an <u>operation</u> as complete short or over, set the <u>Operation</u> Type field to 8 on the Additional Operation Values popup. A bundle-up <u>operation</u> must also be a <u>count point</u>, as must the last <u>operation</u>. There is no functional difference between types 0 and 1 (<u>count point</u>) and 2 and 3 (non-<u>count point</u>). You can apply more meaningful descriptions to these codes if you want to distinguish between two types of <u>count points</u> and <u>backflushed operations</u>.

You maintain codes in the Parameter file, under type RPNT.

You can use the prompt facility to select from the RPNT Reporting Types pop-up.

# Reporting Level

Use this field to choose the level of operation booking detail at which you wish to report.

Enter one of the following:

- 0 To report at style level
- 1 To report at style/colour level
- 2 To report at style/size level

# 3 - To report at style/colour/size level

You can report on different operations at all the reporting levels throughout the production process.

However, once the production process has reached a certain reporting level, it is not possible to return to a previous level. You can either stay at the same level or progress to the next level.

As an example, assume that you are making shirts in a range of colours and sizes:

- Report Operation 10 at style level means that you lay out all the material ready for working.
- Report Operation 20 at style/size level as you separate all the various sizes.
- Report Operation 30 at style/colour/size level as you dye the finished shirts.

Note: You cannot report at both style/colour and style/size levels on the same route.

Note: If you are mixing colours within a bundle, as defined on the Characteristic Mix Rules popup in the Bundle Ticket Types task, do not set the Reporting Level field to 1. If you are mixing sizes, do not set the Reporting Level field to 2.

**Note:** You must report the last operation on the route at full product detail level. That is, style/colour for styles without sizes; style/colour/size for styles with sizes.

Note: If you have set the Operation Type field on the Additional Operation Values pop-up to 8 (Complete Short/Over), you must set the Reporting Level field to the highest level possible for the number of dimensions for the style.

# **Key Operation**

This field is important if you are subcontracting the operation.

Note: You can only define key operations at count points.

A route may comprise a large number of operations. Therefore, it makes sense initially to limit the number of operations that appear on enquiries and reports. To select an operation for display, mark the operation as a key operation.

Enter one of the following:

- 0 Only to display the operation on request
- 1 Always to display the operation on all enquiries and reports
- 2 To raise and display subcontract purchase orders

This operation is displayed on all enquiries and reports. Only use this setting for subcontracted operations. When you release the production order, a purchase order is generated for any subcontracted work.

3 - To raise and display the purchase order and lot

The operation is displayed on all enquiries and reports. When you book the operation, a purchase order is raised for subcontracted work and you must enter a WIP lot number. You can make the lot number specific to the subcontractor, or supplier.

4 - To display the lot and update point

The <u>operation</u> is displayed on all enquiries and reports. You must enter a <u>WIP</u> lot number. If you are using lot tracking, you can change the tracked <u>WIP</u> lot number.

You define these operation codes in the Parameter file, under type CROP.

You can use the prompt facility to select from the CROP Key Operations pop-up.

#### Lab Profile

Enter a <u>labour profile</u> to identify the <u>labour skills</u> required by the <u>operation</u>, and the number of operators needed. The number of operators defined in this <u>labour profile</u> overwrites the value entered in the <u>Team Size field</u>.

You can use the prompt facility to select from the Labour Profile Selection pop-up.

# **Labour Time**

Enter the standard run <u>labour time</u> per lot for this <u>operation</u>. Use the units defined in the <u>Time</u> <u>Basis Code</u> field on the Additional Operation Values pop-up.

The <u>labour time</u> is used to calculate the <u>load</u> on <u>labour</u>.

You calculate duration time using the <u>operation</u> quantity and <u>labour</u> rate. Allow for wastage at various <u>operations</u> on the <u>route</u>.

The software also uses this time to calculate standard costs for the operation.

# Formula Code (Labour)

Enter an allowance formula code, as defined under the ALLW parameter in the Maintain Parameter File task. This code should point to a user-defined program that contains a calculation. To use this calculation in re-calculating the <u>labour time</u> entered above, select **Time Calcs (F16)**.

You can use the prompt facility to select from the ALLW Allowance Formula pop-up.

# **Machine Time**

Enter the standard run <u>machine time</u> per lot for this <u>operation</u> in the units defined in the <u>Time</u> <u>Basis Code</u> field on the Additional Operation Values pop-up. The operating unit description displays for reference next to the input field.

Style uses the machine time to calculate the load on hard resources.

Style calculates the duration of the operation from:

- The operation quantity, after accounting for wastage at this and all subsequent operations
- The machine rate

The duration can be an element of the total <u>lead time</u> for this <u>operation</u> on this <u>route</u>. The Duration Basis field on the Additional Operation Values pop-up determines whether or not to use this field when <u>scheduling</u> the <u>operation</u>.

Machine time is part of the operation standard costs calculation.

#### Formula Code (Machine)

Enter an allowance formula code, as defined under the ALLW parameter in the Maintain Parameter File task. This code should point to a user-defined program that contains a calculation. To use this calculation in re-calculating the <u>machine time</u> entered above, select **Time Calcs (F16)**.

You can use the prompt facility to select from the ALLW Allowance Formula pop-up.

#### **Team Size**

This field displays the run <u>labour team size</u>. Enter the standard number of operators assigned to this operation. This affects capacity.

<u>Costing</u> and the <u>Capacity Requirements</u> Planning software use the <u>Team Size</u> field to work out the standard <u>labour</u> requirement for this <u>operation</u>.

You can enter a decimal <u>team size</u> to represent an operator who manages more than one task or <u>machine</u> at this <u>operation</u>.

**Note:** If you enter a <u>labour profile</u>, this field is overwritten with the number of operators effective in the <u>labour profile</u>.

# Move Days

Enter the move time between <u>operations</u> to aid <u>capacity planning</u>. This value includes the time that the materials sit between <u>machines</u>.

Use Move Days when scheduling to determine planned operation start and finish dates.

# Wastage %

Operation wastage is the planned rate of product loss from the process at this operation.

<u>Style</u> uses the wastage percentage to calculate the required level of <u>machine</u>, <u>labour</u> and material resource, based on the standards you have specified to achieve the desired output.

In addition to <u>operational</u> losses, you also monitor losses of <u>component</u> materials through a wastage percentage associated with each material. This is defined on the <u>style route</u>.

**Caution:** The implications of the use of this field are significant. During planning, Style will over provide to compensate for the expected loss.

**Note:** During <u>costing</u>, the parent <u>style</u> is <u>costed</u> at the inflated <u>operation</u> standards and extended <u>quantity per</u> requirements for material inputs. The software spreads the resultant extended <u>costs</u> over the <u>standard lot size</u> for the process, to obtain a standard <u>unit cost</u>.

#### Step

Use this field, when adding <u>operations</u>, to increase or decrease the increment for the <u>operation</u> sequence number.

#### **Specification ID**

You can enter a unique ID for this operation.

If you later change an <u>operation</u> that is included in many <u>routes</u>, you can update all <u>style route</u> <u>operations</u> with the ID, instead of changing the <u>operations</u> individually.

#### **Functions**

The functions <u>available</u> on this window depend on whether you are adding or maintaining <u>operations</u>.

### User Pgm (F15)

Use this to call a user-developed program defined under the USER parameter in the Maintain Parameter File task, and to display new field values returned by the program.

**Note:** The USER parameter allows you to define a program separately for <u>primary operations</u> and <u>variant operations</u>. **User Pgm (F15)** is only displayed if you have defined the appropriate user program for this type of <u>operation</u>.

# Time Calcs (F16)

Use this to re-calculate the values entered in the <u>Labour Time</u> and <u>Machine Time</u> fields on this window. It also re-calculates the SET-UP <u>Labour Time</u> on the Additional Operation Values popup.

**Note:** This function is <u>available</u> only if you have defined one or more user programs under the ALLW parameter to perform the re-calculation. For more information, refer to the Maintain <u>Parameter File</u> section in the Utilities chapter of this product guide. If you are maintaining a <u>standard operation</u>, this function is not <u>available</u>.

# Op. Text (F21)

Use this to display the Text Maintenance window, which you can use to enter additional operation text for production orders.

# Additional Parms (F22)

Use this to display the Additional Operation Values pop-up.

#### Variant Opn. (F23)

Use this to add a <u>variant operation</u>. This displays the Maintain Variant Operations pop-up. This is not <u>available</u> if you are creating the <u>primary operation</u>.

### **Characteristics (F24)**

Use this to display the Operation Characteristics Values pop-up. This is not <u>available</u> if you are creating the <u>primary operation</u>.

Press Enter to validate the information and return to the <u>Style Route Route Maintenance Operations</u> and Materials window.

# Maintain Variant Operations Pop-up

To display this window, select Variant Opn. (F23) on the Style Route Operations Details window.

You can use this pop-up to enter the code for this variant operation.

Across the top of the pop-up, the details for the <u>primary operation</u> are displayed. \*ALL is displayed in the <u>variant</u> columns to show that the <u>primary operation</u> affects all <u>variants</u> of this <u>style</u>.

# <u>Fields</u>

#### Variant

This field displays the <u>variant operation</u> code.

Note: The following two fields depend on the <u>variants</u> you have set up for this <u>style</u>.

#### Colour

If this <u>operation</u> affects the <u>colour variant</u>, it is displayed here. If it affects more than one, **MANY** is displayed; if it affects all the <u>colour variants</u>, \***ALL** is displayed.

#### Size

If this <u>operation</u> affects the size <u>variant</u>, it is displayed here. If it affects more than one, **MANY** is displayed; if it affects all the size <u>variants</u>, \***ALL** is displayed.

#### **Enter Variant to Maintain**

Enter the variant operation to create or maintain.

# **Options**

#### Select

Use this to display the Variant Operation Maintenance window.

#### **Values**

Use this to display the Operation Characteristics Values pop-up.

#### **Delete**

Use this to delete this variant from the route.

Enter a new <u>variant</u> or select an existing <u>variant</u> to display the <u>Variant Operation</u> Maintenance window.

# Variant Operation Maintenance Window

To display this window, enter a new <u>variant operation</u> number or select a <u>variant</u> on the Maintain Variant Operations pop-up.

Use this window to define the variant operation to the route, or update an existing variant operation.

The fields on this window work in the same way as those on the <u>Style Route Operations</u> Details window. The <u>Variant field displays the number of this variant operation</u>.

**Caution:** You must select which style variants the new variant operation is going to produce. To do this, select **Characteristics (F24)** to display the Operation Characteristics Values pop-up.

# **Fields**

**Note:** Please refer to the <u>Style Route Operations</u> Details Window section for a full description of the fields on this window.

#### Variant

This field displays the sequence number assigned to the variant operation. You cannot update it.

### Step

You can only use this field when adding <u>operations</u>. You use it to increase or decrease the increments in which you add sequence numbers assigned as <u>operations</u>.

### **Functions**

# User Pgm (F15)

Use this for a user-developed program. Refer to the <u>Style Route Operations</u> Details Window section for further information.

# **Time Calcs (F16)**

Use this to re-calculate the values entered in the Labour Time and Machine Time fields.

# **Additional Parameters (F22)**

Use this to display the Additional Operation Values pop-up.

### **Characteristics (F24)**

Use this to specify which individual <u>variants</u> of the whole <u>style</u> will use this <u>operation</u>. The Operation Characteristics Values pop-up is displayed,

**Note:** If you are maintaining an <u>operation</u> as a <u>variant</u> of a standard <u>primary operation</u>, this function is not <u>available</u>.

Press Enter to validate the data you have entered and enter the next <u>variant</u>. Select **Previous (F12)** to return to the Style Route Operations Details window.

# Operation Characteristics Values Pop-up

To display this window, do one of the following:

If the current <u>operation</u> is a <u>primary operation</u>, select **Characteristics (F24)** on the <u>Style Route</u> Operations Details window.

If the current <u>operation</u> is a <u>variant operation</u>, select **Characteristics (F24)** on the <u>Variant Operation</u> Maintenance window.

If the current <u>operation</u> is a <u>variant operation</u>, select Values against a line on the Maintain Variant Operation pop-up.

Select **Characteristics (F24)** on the <u>Style Route Enquiry Operations</u> window. This is useful when enquiring on a single <u>variant</u>.

Use this pop-up to specify the <u>style dimensions</u> whose <u>characteristics</u> you want to mark as the <u>style variants</u> produced by the current <u>operation</u>.

**Caution:** If you do not specify which style variants you want the primary operation to produce, Style uses the same primary operation for all style variants, even if variant operations exist.

Therefore, select the style variants that the primary operation does produce and then select the style variants that each separate variant operation produces.

#### **Fields**

#### **Select**

Use this field to specify the <u>dimensions</u> to include. If you want to include all the <u>characteristics</u>, leave the <u>dimension</u> blank.

For example, if you leave the <u>colour dimension</u> blank, this <u>operation</u> will make all the <u>colour</u> variants.

Enter **1** against a <u>dimension</u> to display the Select Values pop-up, which you can use to select <u>characteristics</u> for that <u>dimension</u>.

Enter 1 against a dimension and then press Enter to display the Select Values pop-up.

# Select Values Pop-up

To display this pop-up, enter 1 in the Select field and then press Enter on the Operation Characteristics Values pop-up.

Use this pop-up to define the <u>variants</u> of the <u>style</u> <u>dimension</u> this primary or <u>variant operation</u> will produce.

The pop-up displays <u>characteristics</u> of the <u>dimensions</u> that you selected on the <u>Operation</u> Characteristics Values pop-up.

#### **Fields**

#### Select

Enter 1 against each characteristic to select.

Press Enter to save the values and to return to the Operation Characteristics Values pop-up

# Associate Pop-up

To display this pop-up, select Associate <u>Style/Material</u> on the <u>Style Route</u> Maintenance <u>Operations</u> and Materials window or press Enter on the Relate Material to Style Characteristics pop-up.

Having specified which <u>style dimensions</u> you want to match to which material <u>dimensions</u>, use this pop-up to associate <u>style variants</u> with material <u>characteristics</u>.

For example, if you selected <u>colour</u> on the Relate Material to Style Characteristics pop-up, you can now define which material <u>colour</u> relates to which <u>style colour</u>.

This pop-up may be displayed more than once, depending upon how many <u>dimensions</u> you selected on the Relate Material to Style Characteristics pop-up.

For example, on the Relate Material to Style Characteristics pop-up, you might specify that shoelace <u>colours</u> vary with shoe <u>colours</u>. You would use this pop-up to relate shoe <u>colour</u> to shoelace <u>colour</u>. For example, you could specify beige laces on beige, black and blue shoes and burgundy laces on brown and burgundy shoes.

#### Fields

# **Style Colour**

This field displays the colour of the style.

### **Material Colours**

This field displays the material <u>colour</u> and size. Enter the code for the required size or <u>colour</u> of material against each <u>style colour</u> or size.

Alternatively, use the prompt facility to select from the Select Value pop-up.

# Material Colour/Size (Untitled)

Enter one of the following in one field in each row:

0 or Blank - Not to associate a material characteristic with the style characteristic on this row

1 - To associate the style characteristic on this row with this material characteristic

**Note:** Do not leave a line completely blank. If you are not using the material for a <u>style</u> characteristic, enter 0 under one of the material characteristics in the right box.

# **Functions**

Window Left (F19)

Use this to scroll left.

Window Right (F20)

Use this to scroll right.

Press Enter to display the Material Quantity Requirements pop-up.

# Material Maintenance Pop-up

If you are adding a new <u>operation</u>, to display this window, select Add Material on the <u>Style Route</u> Maintenance <u>Operation</u> and Materials window or on the <u>Style Route</u> Maintenance Materials window.

If you are updating an <u>operation</u>, select Maintain Record against a material on the <u>Style Route Maintenance Operations</u> and Materials window, or on the <u>Style Route Maintenance Materials window</u>.

Use this pop-up to identify the materials to use at each <u>operation</u>. The <u>operation</u> number and the material sequence number are displayed.

# **Fields**

# Operation

This field displays the sequence number of the operation to which you are adding a material.

# Sequence

This field displays the unique number applied to a material when added to an <u>operation</u>. This field is sometimes displayed as the InSq field (input sequence) or Csq field (<u>component</u> sequence).

#### Material

Enter the material to add.

Alternatively, use the prompt facility to select from the Select Item pop-up.

**Note:** If you checked the Allow Duplicate Items on <u>Operation</u> field in the <u>company profile</u>, you can include the same material against different sequence numbers at the same <u>operation</u>. Otherwise, you can only specify each material once on an <u>operation</u>.

# **Material Type**

This field displays the material type set up for this material on the Additional Parameters pop-up.

**Note:** You cannot update the Material Type field here.

# **Issuing Stockroom**

Enter the stockroom that is to issue this material.

Alternatively, use the prompt facility to select from the Select Stockroom pop-up.

You must have assigned the stockroom to the material already, using the Styles task.

If you leave this field blank, the default stockroom is used.

All <u>material requirements planning</u> using this <u>stockroom</u> places a requirement on the <u>stockroom</u> for the material.

#### **Quantity Per Lot**

Enter the standard quantity of material required at this <u>operation</u> to produce the parent <u>standard lot size</u>. If you make the parent <u>style</u> in lot sizes greater than 1, enter the quantity required per lot. Enter the quantity in terms of the issuing <u>unit of measure</u> used in the issuing <u>stockroom</u>. The software uses the <u>quantity per</u> lot when calculating the <u>cost</u> of the <u>style</u>.

<u>Style</u> uses the <u>Quantity Per</u> Lot field according to how you have set the material's <u>Material</u> <u>Usage Policy</u> on the Additional Parameters pop-up in the <u>Styles</u> task:

- If it is set to **0** (Qty Per Based), the Quantity Per Lot value is used as a default for all material variants.
- If it is set to 1 (Ratio Based), the Quantity Per Lot value is used as the quantity per for the primary variant. To calculate quantities, Style uses the factors that you set up on the Enter Material Usage Factors pop-up.

# **Fixed Quantity Per**

Use this to specify whether or not the quantity per varies per standard lot size.

Use this checkbox as follows:

Unchecked - If the quantity required varies in proportion to the quantity of the parent

Checked - If a constant quantity, the number entered in the <u>Quantity Per</u> field, is always be the requirement quantity, regardless of the <u>standard lot size</u> of the parent

Note: If you check this field, it invalidates wastage.

#### **Unit of Measure**

This field displays the <u>unit of measure</u> for the item in the issuing <u>stockroom</u>.

# Wastage %

If this material is subject to wastage, enter the percentage you expect to lose or waste at this <u>operation</u>. The software uses the percentage to plan the correct amount of <u>available</u> material in order to achieve the target quantity. When <u>costing</u>, you can choose to include wastage as part of the standard <u>cost roll-up</u> to establish the correct material <u>usage</u>.

You apply the <u>material wastage</u> percentage after <u>operational wastage</u> reduces the <u>operational wastage</u> at <u>machine</u> level.

Note: If you checked the Fixed Quantity Per field, the percentage you enter here is not used.

# **Operation Type Use**

This field displays one of the following values to indicate the operation type.

# 8 - Complete short/over operation

Where there is a surplus or shortfall, a completed quantity on this <u>operation</u> adjusts subsequent <u>planned production order</u> quantities.

# 9 - Bundle-up operation

This operation is a point where you bundle WIP up before proceeding to the next operation.

# **Change Reference**

Enter a reference to group together all the materials you amend, delete, or add as a result of a change in the production process. You only enter upper case characters in this field.

# **Effective From Date**

Enter or select the first date on which this material will be used at this <u>operation</u>. To use the material on all dates, leave this at 0/00/00.

# **Effective To Date**

Enter or select the last date on which the material will be used at this <u>operation</u>. You can leave the default of 99/99/99 if the material is to be used indefinitely.

# **Material Usage Policy**

This field displays the materials that have various <u>characteristics</u>. You can set this up on the Additional Parameters pop-up in the <u>Styles</u> task.

# **Key Material**

This field is displayed when you add a lot-controlled material. This is used to define the materials that carry a lot number. You use this lot number to track work-in-progress and finished goods.

You can only define one effective key material per route.

**Note:** Only use lot-controlled material, which means a material control policy of 3 (Issue to Floor Stock), as key material.

# **Functions**

# Relate Material to Style (F14)

Use this to display the Relate Material to Style Characteristics pop-up.

If the material only has one dimension, press Enter to return to the Style Route Maintenance Operations and Materials window. If there is more than one, the window is re-displayed so that you can enter the material details for each dimension.

# Relate Material to Style Characteristics Pop-up

To display this pop-up, select **Relate Material to Style (F14)** on the Material Maintenance pop-up.

### <u>Fields</u>

#### **Enter Fixed Attribute**

Enter a value.

Alternatively, use the prompt facility to select from the Select Value pop-up.

#### Associate with Characteristic(s)

Select one or more style characteristics to associate with each material characteristic, or enter a fixed attribute.

Use these checkboxes as follows:

Unchecked - Not to select the style characteristic

Checked - To select the style characteristic

# **Select Quantity Per Rules**

Enter one of the following against Colour, Size and Fit:

**Note:** Only two of the three <u>characteristics</u> may be selected for defining the <u>quantity per</u> rules.

- 0 Not to include this dimension
- 1 To use this as the Y dimension, that is, the Y-axis on the left side of the matrix
- 2 To use this as the X dimension, that is, the X-axis, across the top of the matrix

Note: This is an override to the settings made on the route header and applies to this material only.

Press Enter to update and display the Relate Material to Style Characteristic Associate pop-up.

# Relate Material to Style Characteristics Associate Pop-up

To display this pop-up, press Enter on the Relate Material to Style Characteristic pop-up.

# **Fields**

# Select (Untitled)

Select one or more style characteristics to associate with each material characteristic.

Press Enter to update and display the Relate Material to Style Characteristic Material Quantity Requirements pop-up.

# Relate Material to Style Characteristics Material Quantity Requirements Pop-up

To display this pop-up, press Enter on the Relate Material to Style Characteristic Associate pop-up.

Where more than one <u>characteristic</u> has been selected against the <u>style</u>, a matrix is presented, where the selected <u>style</u> characteristics are concatenated.

# Fields

#### Select (Untitled)

Select the required associations with **1** or enter the <u>characteristic</u> directly in the left-hand column. Null entries are allowed by entering **0** in the first column.

**Note:** The sequence of presentation utilises the <u>colour</u> and sequences set in the <u>style</u> profile/<u>size</u> mask.

Once accepted, the full material association is built up of these entries, plus any one-for-one associations selected within previous or subsequent matrices.

When amending existing material associations by using **Maintain Record** and **Relate Material to Style (F14)**, the previously selected association's rules are re-displayed. It is possible to change the previously selected structure of the associations. In this case, existing associations are used for the unchanged attributes but where they have changed, you are forced to establish new associations.

**Note:** If the Stop/Sell field on a <u>SKU</u> is checked, this <u>SKU</u> is not <u>available</u> for selection as an output within <u>route</u> maintenance. Therefore, this <u>SKU</u> is not present when associating materials

# Material Quantity Requirements Pop-up

To display this pop-up, select Material Quantity Requirements against a material on the <u>Style Route</u> Maintenance <u>Operations</u> and Materials window, or select Material Qtys against a line on the <u>Style Route</u> Maintenance Materials window.

Use this pop-up to vary the quantity of material you require to produce each <u>style variant</u>. For example, if the <u>dimension</u> is size, you may wish to specify more material for the Extra Large size. You would then enter an extra amount under Extra Large.

If the material is very expensive, you may want to adjust every quantity to make more effective use of the material.

This pop-up is only relevant to fabric, trim and packaging items that have more than one <u>dimension</u> and are not ratio-based.

The <u>characteristics</u> shown on this pop-up depend on the <u>dimensions</u> you selected on the <u>Quantity</u> <u>Per</u> Rules pop-up. Otherwise, they default to those held in the CALL type parameter.

# Fields

# **Quantity (Untitled)**

Enter the relevant quantity for each <u>variant characteristic</u>. Quantities usually vary by size. If this is a new material with more than one <u>dimension</u>, this field defaults to the default quantity you entered in the Qty Per Lot field on the Material Maintenance pop-up.

# **Functions**

Window Left (F19)

Use this to scroll left.

Window Right (F20)

Use this to scroll right.

Select **Previous (F12)** to return to the <u>Style Route</u> Maintenance <u>Operations</u> and Materials window.

# Copy from Route Pop-up

To display this pop-up, select **Copy from Route (F16)** on the <u>Style Route Maintenance Operations</u> and Materials window or the <u>Style Route Maintenance Operations</u> List window.

Use this pop-up to select a style and route from which to copy one or more operations.

**Caution:** If you are copying operations from another style, the two styles may use different materials. Therefore, Style does not copy over any materials associated with the operations.

# **Fields**

### **Include at Operation Sequence Number**

You must enter the sequence number to insert the copied operations.

# Copy from Style

Enter the style from which you want to copy operations.

Alternatively, use the prompt facility to select from the Select Item pop-up.

### Route

Enter the route for the style from which you want to copy.

Alternatively, use the prompt facility to select from the Select Route pop-up.

# **Functions**

#### Item Search (F16)

Use this to use the standard Inventory item search.

Press Enter to display the Copy Route window.

# Copy Route Window

To display this window, press Enter on the Copy from Route pop-up.

Use this window to copy operations from an existing route.

You can select the operations you require by:

- Entering a range of operation sequences
- Or
- Selecting operations individually by inserting a sequence number against each operation

You can insert the selected operations at any point in the route you are building or maintaining.

**Note:** Remember to change the Reporting Level and Bundle Ticket fields.

#### **Fields**

#### Seq.

Use this field to specify the operations to copy.

To link together several <u>standard operations</u> for copying across to the same <u>operation</u> as a primary and several <u>variants</u>, enter the same sequence number.

You can enter multiple sequence number sets. <u>Style</u> copies over sets of <u>operations</u> in order, beginning with the lowest sequence number.

The first <u>operation</u> within a sequence number set copies over as the <u>primary operation</u>. Any other <u>operations</u> in the sequence number set are duplicated as <u>variants</u> of this <u>primary operation</u>. To define a specific <u>standard operation</u> within the sequence number set as the <u>primary operation</u>, use the <u>Primary Operation</u> field.

If the <u>style route operation</u> you enter in the Include at <u>Operation</u> Number field on the Select Operation Group pop-up already exists, the software copies all <u>standard operations</u> in the first sequence number set as <u>variants</u> of this <u>operation</u>.

All subsequent sequence number sets of <u>operations</u> convert as new <u>operations</u> after the first sequence number set.

Alternatively, enter a range in the Enter Operation to Copy From field and leave this field blank.

# **Enter Operation to Copy From/To**

Enter a range of operations to copy.

**Note:** If you entered an <u>operation</u> number that already exists in the Include at <u>Operation</u> Number field on the Copy from Route pop-up, you cannot enter a range here.

#### **Or Position To**

Enter an operation sequence number at which to start the display.

#### **Exclude Material Details**

Use this checkbox as follows:

Unchecked - To copy materials on the route

Checked - Not to copy materials on the route

To copy the <u>operations</u>, press Enter. If any of these <u>operations</u> contains <u>variant operations</u>, the <u>Variant Operation</u> Selection Standard Operation pop-up is displayed.

# Select Operation Group Pop-up

To display this pop-up, select **Copy from Std. Operations (F17)** on the Style Route Maintenance Operations and Materials window, or the Style Route Maintenance Operations List window.

This pop-up lists all the <u>standard operation groups</u> that you have set up. Use this pop-up to select an operation group to copy one or more operations to the route.

You can copy over <u>standard operations</u> as <u>variants</u> of an existing <u>operation</u>. Alternatively, you can insert new primary operations, with variant operations also, into the route's operation sequence.

**Caution:** If you subsequently change any of the standard operations you copy across to a route, Style does not copy those updates to this route.

### **Options**

# <u>Fields</u>

#### **Position To**

Enter an operation group at which to start the display.

### **Specification ID**

Select a <u>standard operation group</u> by entering a specification ID. This displays the Copy <u>Operation</u> Group window.

You can include \* as a wildcard to display a list of matching <u>operations</u>. For example, to list all <u>standard operations</u> with specification IDs prefixed by BUNDLE, enter **BUNDLE**\*. This displays the Copy from Selected Std. <u>Operations</u> window.

# **Include at Operation Number**

You must enter starting sequence number from which to include the copied operations.

You can enter an existing <u>operation</u> sequence number. <u>Style</u> inserts the first <u>standard operation</u> as a <u>variant</u> of the existing <u>operation</u>. Any subsequent <u>operations</u> you wish to add appear between this existing <u>operation</u> and the next existing <u>operation</u>.

Otherwise, you can enter a new sequence number, either within the sequence or at the beginning or end. In this case, <u>Style</u> adds the <u>standard operations</u> as <u>primary operations</u> at the point indicated by the sequence number.

**Note:** If you enter an existing <u>operation</u> sequence number, you cannot select <u>operations</u> by entering a range from the Copy Operations Group pop-up.

To display the Copy Operation Group window, type in a full specification ID and then press Enter or select an operation group and then press Enter.

Alternatively, to display the Copy from Selected Std. <u>Operations</u> window, enter part of a specification ID with a wildcard and then press Enter.

# Copy Operation Group Window

To display this window, select one <u>standard operation group</u> and then press Enter on the Select Operation Group pop-up, or enter a full specification ID and then press Enter on the Select Operation Group pop-up.

This window lists <u>primary operations</u> for the selected <u>operation</u> group or Specification IDs.

Use this window to select the <u>standard operations</u> to copy into the <u>route</u>. If any of the <u>operations</u> has <u>variant operations</u>, they are also copied.

Both standard primary and <u>variant operations</u> can become either primary or <u>variant operations</u> on the <u>style route</u>.

**Note:** When copying <u>standard operations</u>, <u>Style</u> uses the programs you have defined under the USER parameter. For more details, refer to the Maintain <u>Parameter File</u> section in the Utilities chapter of this product guide.

# **Fields**

#### Seq.

Use this field to specify the standard primary and variant operations to copy.

To link together several <u>standard operations</u> for copying across to the same <u>operation</u> as a primary and several <u>variants</u>, enter the same sequence number against the <u>standard operations</u>.

You can enter multiple sequence number sets. <u>Style</u> copies over sets of <u>operations</u> in order, beginning with the lowest sequence number.

The first <u>operation</u> within a sequence number set copies over as the <u>primary operation</u>. Any other <u>operations</u> in the sequence number set copy over as <u>variant operations</u> of this <u>primary operation</u>. To define a specific <u>standard operation</u> within the sequence number set as the <u>primary operation</u>, use the <u>Primary Operation</u> field.

If the <u>style route operation</u> you entered in the Include At <u>Operation</u> Number field on the Select Operation Group pop-up already exists, all <u>standard operations</u> in the first sequence number set copy over as <u>variants</u> of this <u>operation</u>.

All subsequent sequence number sets of <u>operations</u> appear as new <u>operations</u> after the first sequence number set.

Alternatively, enter a range in the Enter Operation to Copy From field and leave this field blank.

#### **Primary Operation (P)**

To mark a <u>standard operation</u> or one of its <u>variants</u> as the <u>primary operation</u>, enter **1** against it. If the <u>operation</u> has <u>variants</u>, the <u>Variant Operation</u> Selection Standard Operation pop-up is displayed. You can use this pop-up to copy over a <u>variant operation</u> as the <u>primary operation</u> instead.

To copy over the first <u>standard operation</u> in each sequence number set as the <u>primary operation</u>, leave this field blank.

# **Enter Operation to Copy From/To**

Enter a range of operations.

**Note:** If you entered an <u>operation</u> number that already exists in the Include at <u>Operation</u> Number field on the Select Operations Group pop-up, you cannot enter a range here.

#### **Or Position To**

Enter an operation sequence number at which to start the display.

To copy the chosen standard operations, press Enter.

# Variant Operation Selection Standard Operation Pop-up

To display this pop-up, select a standard <u>primary operation</u> that has <u>variant operations</u> and then press Enter on the Copy <u>Operation</u> Group window, or select a <u>style route primary operation</u> that has <u>variant operations</u> and then press Enter on the Copy <u>Route</u> window.

This pop-up is displayed when you select a <u>primary operation</u> with <u>variant operations</u> to copy to the <u>standard operation group</u> or route that you are currently updating.

Use the pop-up to select one <u>standard operation</u> on the list as the <u>primary operation</u>. You can select the <u>primary operation</u> or one of the <u>variant operations</u> as the <u>primary operation</u> to copy. The other operations on the list are copied as variant operations.

You can also de-select an operation so that it is not copied.

#### **Fields**

#### Select As

Enter one of the following:

Blank (0) - Not to copy this operation

Primary (1) - To copy the operation as the primary operation

You can only have one primary operation.

<u>Variant</u> (2) - To copy the <u>operation</u> as a <u>variant</u> of the <u>primary operation</u>

#### Var Seq

This field displays the variant sequence and you cannot update it.

Press Enter to save the details.

# Copy from Selected Std. Operations Window

To display this window, enter part of a specification ID and a wildcard on the Select Operation Group pop-up and then press Enter.

This window lists the <u>standard operations</u> that match the specification ID you entered on the Select Operation Group pop-up.

Use this window to select one or more of these <u>operations</u> to copy into the current <u>style</u> <u>route</u>. If any of the selected <u>operations</u> has <u>variant operations</u>, these are also copied.

Both standard primary and <u>variant operations</u> can become either primary or <u>variant operations</u> on the <u>style route</u>.

**Note:** When copying <u>standard operations</u>, <u>Style</u> runs the programs you have defined under the USER parameter. For more details, refer to the Maintain <u>Parameter File</u> section in the Utilities chapter of this product guide.

# **Fields**

#### Seq.

Use this field to specify the standard primary and <u>variant operations</u> to copy over to the sequence of <u>operations</u> you are currently maintaining.

To link together several <u>standard operations</u> to copy to the same <u>operation</u> as a primary and several <u>variants</u>, enter the same sequence number against the <u>standard operations</u>.

You can enter multiple sequence number sets. <u>Style</u> copies over sets of <u>operations</u> in order, beginning with the lowest sequence number.

The first <u>operation</u> within a sequence number set copies over as the <u>primary operation</u>. Any other <u>operations</u> in the sequence number set end up as <u>variants</u> of this <u>primary operation</u>. To define a specific <u>standard operation</u> within the sequence number set as the <u>primary operation</u>, use the <u>Primary Operation</u> field.

If the <u>style route operation</u> you entered in the Include at <u>Operation</u> Number field on the Select Operation Group pop-up already exists, all <u>standard operations</u> in the first sequence number set copy over as <u>variants</u> of this <u>operation</u>.

All subsequent sequence number sets of <u>operations</u> are inserted as new <u>operations</u> after the first sequence number set.

Alternatively, enter a range in the Enter Operation to Copy From field and leave this field blank.

# **Primary Operation (P)**

To mark a <u>standard operation</u> or one of its <u>variants</u> as the <u>primary operation</u>, enter **1** against it. If the <u>operation</u> has <u>variants</u>, the <u>Variant Operation</u> Selection Standard Operation pop-up is displayed. You can use the pop-up to copy over a variant operation as the primary operation.

To copy over the first <u>standard operation</u> in each sequence number set as the <u>primary operation</u>, leave this field blank.

To copy over your chosen standard operations, press Enter.

# Style Route Maintenance Materials Window

To display this window, select **Materials Only List (F19)** from the <u>Style Route</u> Maintenance <u>Operations</u> and Materials window or the <u>Style Route</u> Maintenance <u>Operations</u> List window or the <u>Single Product Operations</u> and Materials window.

This window displays all the materials attached to the route.

# **Options**

### Maintain

Use this to amend material details.

This displays the Material Maintenance pop-up.

#### **Delete**

Use this to delete material details.

#### **Associations**

Use this to display the Associate pop-up, which you can use to associate individual <u>style variants</u> with the material <u>characteristics</u>.

# **Material Qtys**

Use this to display the Material Quantity Requirements pop-up.

#### **Add Material**

Use this to display the Material Maintenance pop-up, which you can use to add a material to the selected operation.

Note: You can maintain or delete multiple lines by selecting more than one item.

# **Functions**

For a description of the functions <u>available</u> on this window, please refer to the <u>Style Route</u> Maintenance <u>Operations</u> and Materials Window section.

Select Maintain or Add Material against a line to display the Material Maintenance pop-up.

# Style Route Maintenance Operations List Window

To display this window, select **Operations Only List (F20)** from the <u>Style Route</u> Maintenance <u>Operations</u> and Materials window, or the <u>Style Route</u> Maintenance Materials window, or the Single Product <u>Operations</u> and Materials window.

This window lists <u>primary operations</u> and shows run <u>labour time</u>, <u>machine</u> and the <u>operation</u> wastage percentage.

Note: To maintain variant operations, use the Style Route Operations Details window.

# **Options**

### **Maintain**

Use this to maintain an operation.

#### **Add Oper Before**

Use this to add an operation before the current operation.

This displays the Style Route Operations Details window.

#### **Add Oper After**

Use this to add an operation after the current operation.

This displays the Style Route Operations Details window.

#### **Delete**

Use this to delete an operation.

You must confirm this using the Deletion Confirmation pop-up.

### **Functions**

For a description of the functions available on this window, please refer to the Style Route Maintenance Operations and Materials Window section.

Select Exit (F3) to leave the task.

# Item Selection Pop-up

To display this pop-up, select Selective View of Route (F22) from the Style Route Maintenance Operations and Materials window or the Style Route Maintenance Materials window or the Style Route Maintenance Operations List window.

Use this pop-up to select a selective view of the route for a specific style variant, for example, a particular colour and size.

#### **Fields**

## Select (Untitled)

Enter 1 against each of the dimensions for which you want to see a selective view of the route.

Press Enter to display the Single Product Operations and Materials window.

# Single Product Operations and Materials Window

To display this window, press Enter on the Item Selection pop-up.

This window displays a selective view of the route for one specific style variant.

Where you have defined materials, this window shows the material variant and actual quantity required for the selected style variant. You can omit operations if you do not want them included on the style variant you have selected.

#### **Options**

#### Select

Use this against an operation to display the Style Route Enquiry Operations window.

#### **Functions**

## Position To (F13)

Use this to display the Position To pop-up. You can use this to enter the operation sequence number at which to start the display.

Select an operation sequence to display the Style Route Enquiry Operations window.

# Style Route Enquiry Operations Window

To display this window, select an <u>operation</u> sequence on the Single Product <u>Operations</u> and Materials window.

This window displays details for a single style variant.

# <u>Fields</u>

**Note:** For more details on the fields on this window, please refer to the <u>Style Route Operations</u> Details Window section.

# **Functions**

## **Additional Params (F22)**

Use this to display the Additional Operation Values pop-up.

# Variant Opn. (F23)

Use this to display the Variant Operation Enquiry pop-up.

# Characteristics (F24)

Use this to display the Operation Characteristics Values pop-up.

Select **Previous (F12)** to return to the <u>Style Route Maintenance Operations</u> and Materials window.

# Variant Operation Enquiry Pop-up

To display this pop-up, select Variant Opn. (F23) on the Style Route Enquiry Operations window.

Use this pop-up to select a <u>variant operation</u> on which to enquire.

#### **Options**

### Select

Use this to display the Variant Operation Enquiry window.

#### **Values**

Use this to display the Operation Characteristics Values pop-up.

## **Delete**

Use this to delete a variant operation.

Select an operation to display the Variant Operation Enquiry window.

# Variant Operation Enquiry Window

To display this window, select an operation on the Variant Operation Enquiry pop-up.

This window displays all the information you entered about this variant operation on the Variant Operation Maintenance window.

#### **Functions**

# Additional Parameters (F22)

Use this to enter additional operation parameters. Please refer to the Additional Operation Values Pop-up section for more details.

### Characteristics (F24)

Use this to display which of the style's variants uses this operation during production. Please refer to the Operation Characteristics Values Pop-up section for more details.

Select **Previous (F12)** to return to the Single Product Operations and Materials window.

# Material Mass Replace [3/P1R]

Use this task to update bills of materials to reflect changes in design or material specification on a mass update basis. You can:

- Replace materials either directly or by using effectivity change over dates
- Replace single or multiple variants of a material, e.g. one shade for another shade
- Make changes to wastage, stockroom or quantity pers
- Delete or make materials non-effective
- Produce audit reports for all changes

Materials with 2, 3 and 4 dimensions can only be replaced with a material with the same number of dimensions in order that the material associations are not compromised. However, the delete function can be used to delete all occurrences of the material for which details appear on the audit report. New materials can then be added where required via route maintenance.

**Note:** This task is set to exclusive use to ensure that users are not maintaining routes or orders whilst routes are being updated.

#### **Mass Replace Materials Window**

To display this window, select the Material Mass Replace task.

Use this window to specify the material to be replaced and the material with which to replace it. You can also specify further parameters to make sure you only replace what you need to.

#### **Fields**

# Material to be Replaced

Enter the full material SKU if only one SKU is to be replaced. Enter the first 9 digits (i.e. Style portion) of the material SKU if all, or several, SKUS are to be replaced.

You can use the prompt facility to select from the Select Item pop-up.

#### **Replacement Material**

Enter the full replacement material <u>SKU</u> if one <u>SKU</u> was entered in the Material to be Replaced field. Enter the <u>style</u> portion of the replacement material <u>SKU</u> if only the <u>style</u> portion was entered in the Material to be Replaced field.

You can use the prompt facility to select from the Select Item pop-up.

**Note:** To remove a material from all <u>routes</u> en masse without providing a replacement, leave this field blank. A warning message will be displayed and you must select **Continue (F8)** to confirm the action.

#### **Delete Old Material**

Select one of the following:

Old material will be deleted (1) - If you want to make a direct replacement without the application of an expiry date for the old material.

Superseded (0) - If the old material is to be replaced by setting an Effective To Date on the old material and adding the new material with an Effective From Date

**Caution:** If you set the Delete Old Material field to Old Material will be Deleted, a warning is displayed, as deleting old materials may impact on the costs of the route affected.

#### Wastage

When replacing a material, you can retain the <u>material wastage</u> percentage defined or set it to zero for the new material.

Select one of the following:

Set to Zero (Blank) - To set the wastage to zero

Replaced Material's Values (1) - To retain the existing wastage

## **Issuing Stockroom**

You can use this field to determine the issuing stockroom to use for the replacement material.

Select one of the following:

New Item's Primary Store (0 or blank) - To use the replacement material primary stockroom

From Original Material (1) - To retain the existing issuing stockroom

Entered <u>Stockroom</u> (2) - To enter a new issuing <u>stockroom</u> for the replacement material

#### Stockroom (Untitled)

If you selected **Entered <u>Stockroom</u>** in the Issuing <u>Stockroom</u> field, enter a <u>stockroom</u>. This must be a valid <u>stockroom</u> for this material.

# **Fixed Quantity Per**

Use this to change the way in which the software processes the <u>quantity per</u> for the replacement material.

Select one of the following:

From Original Material (Blank) - If the <u>quantity per</u> for the replacement material is to be treated in the same way as for the material to be replaced, that is, variable with <u>standard lot size</u> or fixed regardless of lot size

Fixed Quantity Per (1) - To change the quantity per to a fixed basis

Variable Quantity Per (2) - To change the quantity per to a variable basis

## **Effective Date**

Enter or select the date on which your updates become effective. When you are replacing materials, this date becomes the effective stop date of the replaced material and the effective start date of its replacement. For quantity per changes, it becomes the stop date of the former quantity per definition and the start date of the new one.

This field defaults to the current date.

#### **Replacement Expiry Date**

Enter or select the last date on which the update, or replacement, is effective.

If you leave this as zeroes, the change is effective indefinitely.

#### **Change Reference**

Enter a reference to identify the replacement, or update, on all bills of materials specifications.

# **Quantity Per Change Factor**

Enter a factor to control the <u>quantity per</u> change to apply. For example, if you require the <u>quantity</u> per relationship to double, enter 2.00; to half it, enter 0.50.

# **Functions**

### Automatic Update (F8)

Use this to update style routes automatically.

Press Enter to display the Material Mass Replace Materials window.

# Material Mass Replace Materials Window

To display this window, press Enter on the Mass Replace Materials window.

If a <u>style</u> code has been entered, a full list of the old material <u>SKUs</u> is displayed in presentation sequence for you to make a selection.

### <u>Fields</u>

#### Select (Untitled)

Select all SKUs which are to be replaced.

The pop-up allows you to enter the new <u>colour</u> and size details against each old <u>colour</u> or size that is being replaced.

Press Enter to display the Material Mass Replace Old/New pop-up.

# Material Mass Replace Old/New Pop-up

To display this pop-up, press Enter on the Material Mass Replace Materials window.

If there is a matching <u>characteristic</u> between the old and replacement material, the pop-up defaults to this and prefills the New values.

# <u>Fields</u>

#### New

#### Col/Size/Fit

Amend any as required. Anywhere there is no match, the new <u>characteristics</u> are set to blank and a valid <u>characteristic</u> for the new material must be entered or selected using the prompt facility.

Once the selections are made and **OK** is selected (or if a full replacement material was entered on the Mass Replace Materials window), a list of <u>routes</u> on which the old material appears is presented so that you can select which <u>styles/routes</u> are to be updated.

Press Enter to display the Material Mass Replace Review Replacement window.

# Material Mass Replace Review Replacement Window

To display this window, press Enter on the Material Mass Replace Old/New pop-up.

# <u>Fields</u>

#### Select

Enter 1 to select <u>routes/operations</u> that are to be updated.

**Note:** Updates are performed interactively so there may be some delay if a large number of <u>routes</u> are being updated.

Note: Full details of all deletions, additions and amendments are provided on the Audit report.

**Note:** If the option is to use expiry dates (i.e. the Delete Old Material field was set to Superseded), these are also shown on the report.

Note: Details also include old/new stockrooms and quantity per values if these have been changed.

Select **Update** (F8) to make the changes.

# Model Route/Bill of Material [4/P1R]

Use this task to create and maintain model planning routes and bills of material.

Subsequently, you can copy the model planning route to a live production route.

To copy a live production <u>route</u> to a model <u>planning route</u>, use the Copy Production <u>Route</u> to Model task. When you have finished making changes to the model <u>route</u>, use the Copy Model <u>Route</u> to Production task to copy the <u>route</u> back to a live production <u>route</u>.

**Note:** Model planning routes can provide system managers with a certain degree of flexibility. You can authorise users to copy to and maintain model planning routes, but not live production routes.

**Caution:** Before you can create a model planning route, you must add the route under the VMDR parameter. For more information, refer to the Maintain Parameter File section in the Utilities chapter of this product guide.

# Model Routes Selection Window

To display this window, select the Model Route/Bill of Material task.

### **Fields**

# Style

Enter a style.

Alternatively, use the prompt facility to select from the Select Routes & Items pop-up.

#### Route

Enter a route.

Alternatively, use the prompt facility to select from the Select Route pop-up, or the Select Routes & Items pop-up if the Style field is blank.

Press Enter to display the Style Route Header window.

# Copy Production Route to Model [5/P1R]

You can use this task to copy a live production <u>route</u> to a model <u>planning route</u>. You can include or exclude materials.

# Copy Production Route to Model Selection Window

To display this window, select the Copy Production Route to Model task.

Use this window to select the style and route to copy.

**Note:** When you have finished making changes to the model <u>planning route</u>, use the Copy Model Route to Production task to copy the route to a live production route.

# **Fields**

#### **Copy from Production**

# Style

Enter a style to copy.

Alternatively, use the prompt facility to select from the Routes & Items pop-up.

#### Route

Enter the route for the style.

Alternatively, use the prompt facility to select from the Select Route pop-up, or the Select Routes & Items pop-up if the Style field is blank.

**Note:** If the <u>route</u> is a model <u>planning route</u>, you must define it under the VMDR parameter. If the <u>route</u> is a live production <u>route</u>, do not define it under the VMDR parameter. For more details, refer to the Maintain <u>Parameter File</u> section in the Utilities chapter of this product guide.

# Copy To Model

#### Style

Enter a style.

Alternatively, use the prompt facility to select from the Routes & Items pop-up.

#### Route

Enter a route.

Alternatively, use the prompt facility to select from the Select Route pop-up, or the Select Routes & Items pop-up if the Style field is blank.

**Note:** If the <u>route</u> is new and the From and To <u>styles</u> are different, the <u>style characteristics</u> must match.

Note: If the route already exists, the two routes must produce the same style characteristics.

**Note:** If the <u>route</u> is a model <u>planning route</u>, define the <u>route</u> under the VMDR parameter. If the <u>route</u> is a live production <u>route</u>, do not define the <u>route</u> under the VMDR parameter. For more details, refer to the Maintain <u>Parameter File</u> section in the Utilities chapter of this product guide.

#### **Exclude Materials**

Use this checkbox as follows:

Unchecked - To copy over materials on the route

Checked - Not to copy over materials on the route

#### **Functions**

#### Item Search (F16)

Use this for the standard Inventory item search.

To submit the batch job, press Enter and then select Submit (F8).

# Copy Model Route to Production [6/P1R]

You can use this task to copy a model <u>planning route</u> to a live production <u>route</u>.

# Copy Model Route to Production Selection Window

To display this window, select the Copy Model Route to Production task.

Use this window to select the <u>style</u> and <u>route</u> to copy to a live production <u>route</u>.

#### **Fields**

# **Copy From Model**

# Style

Enter the style from which to copy.

Alternatively, use the prompt facility to select from the Routes & Items pop-up.

#### Route

Enter the route from which to copy.

Alternatively, use the prompt facility to select from the Select Route pop-up, or the Select Routes & Items pop-up if the <a href="Style">Style</a> field is blank.

**Note:** The From and To <u>styles</u> must be the same to make sure that material associations are copied.

## **Copy To Production**

#### Style

Enter the style.

Alternatively, use the prompt facility to select from the Routes & Items pop-up.

#### Route

Enter the <u>route code</u> for the <u>style</u>.

Alternatively, use the prompt facility to select from the Select Route pop-up, or the Select Routes & Items pop-up if the <a href="Style">Style</a> field is blank.

#### **Exclude Materials**

Use this checkbox as follows:

Unchecked - To copy over materials on the route

Checked - Not to copy over materials on the route

Press Enter and then select **Update (F8)** to copy the details.

# Copy Model to Model [7/P1R]

You can use this task to copy a model planning route to another model planning route.

You can also choose whether to include or exclude materials.

# Copy Model to Model Selection Window

To display this window, select the Copy Model to Model task.

Use this window to select the models from which to copy and to which to copy.

# **Fields**

# **Copy From Model**

## Style

Enter the style to from which to copy.

Alternatively, use the prompt facility to select from the Select Routes & Items pop-up.

#### Route

Enter the <u>route</u> from which to copy.

Alternatively, use the prompt facility to select from the Select Route pop-up, or the Select Routes & Items pop-up if the <a href="Style">Style</a> field is blank.

# **Copy To Production**

#### **Style**

Enter the style.

Alternatively, use the prompt facility to select from the Select Routes & Items pop-up.

#### Route

Enter the route code for the style.

Alternatively, use the prompt facility to select from the Select Route pop-up, or the Select Routes & Items pop-up if the <a href="Style">Style</a> field is blank.

#### **Exclude Materials**

Enter one of the following:

Unchecked - To copy over materials on the route

Checked - Not to copy over materials on the route

Press Enter and then select **Update (F8)** to copy the details.

# Copy Production Route to Production Route [8/P1R]

You can use this task to copy a live production route to another live production route.

# Copy Production Route to Production Selection Window

To display this window, select the Copy Production Route to Production Route task.

### **Fields**

# **Copy From Production**

# Style

Enter the style from which to copy.

Alternatively, use the prompt facility to select from the Select Routes & Items pop-up.

#### Route

Enter the route from which to copy.

Alternatively, use the prompt facility to select from the Select Route pop-up, or the Routes & Items pop-up if the Style field has been left blank.

Note: The From and To styles must be the same to make sure that material associations are copied.

# **Copy To Production**

# Style

Enter the style.

Alternatively, use the prompt facility to select from the Select Routes & Items pop-up.

#### Route

Enter the <u>route code</u> for the <u>style</u>.

Alternatively, use the prompt facility to select from the Select Route pop-up, or the Routes & Items pop-up if the Style field has been left blank.

# **Exclude Materials**

Use this checkbox as follows:

Unchecked - To copy over materials on the route

Checked - Not to copy over materials on the route

Press Enter and then select **Update (F8)** to copy the details.

# Mass Route Copy [9/P1R]

Use this task to copy existing routes to a new route code for a range of styles.

# Copy Route Data Window

To display this window, select the Mass Route Copy task.

### **Fields**

#### From Route Code

Enter an existing route code from which to copy the route data.

Alternatively, use the prompt facility to select from the Routes & Items pop-up.

#### **To Route Code**

Enter the new <u>route code</u> to which the From <u>Route</u> is to be copied.

Alternatively, use the prompt facility to select from the Routes & Items pop-up.

#### Styles to Process

#### From/To

Enter a single style or a range of styles to process. Leave these fields blank to process all styles.

You can use the prompt facility on these fields to select from the Item Master Scan pop-up.

Note: Only those styles which have the entered From Route code defined will be copied.

# **Process Option for Existing Routes**

Select one of the following:

Do Not Overwrite Data (0) - If, should a <u>route</u> to which you are copying already exist, you do not want to overwrite the existing <u>route</u> data but print an exception on the audit report

Overwrite All Data (1) - If you want <u>routes</u> to be copied regardless of whether the To <u>Route</u> already exists

All updates are reported on the audit report.

Overwrite but not <u>Costing Route</u> (2) - If you want <u>routes</u> to be overwritten unless the To <u>Route</u> is defined on the <u>Styles</u> Production Details as the <u>costing route</u> for the <u>style</u>

**Caution:** If the Derivation of Standards flag in the company profile is set to Routes (0), overwriting route data may affect the standard production costs.

Select **Submit (F8)** to submit a batch job which checks each <u>style</u> in the range. If the From <u>Route</u> is found, it copies the full details of the <u>route</u>, including materials, to the To <u>Route</u>, replacing all existing data if any is found.

A report is printed, detailing each style processed and the action taken.

# Mass Update of Waste [10/P1R]

# Mass Update of Route/BOM Wastage Selection Window

To display this window, select the Mass Update of Waste task.

#### **Fields**

#### Route

You must enter the route code to which the default wastage percentages are to be applied.

Alternatively, use the prompt facility to select from the Routes & Items pop-up.

# From Style/To Style

Enter a single or a range of styles to process. Leave these fields blank to process all styles.

You can use the prompt facility on these fields to select from the Routes & Items pop-up.

Reset Wastage to Zero

The mass update can re-set wastage percentages to zero. This will change the function of the Update Wastage By field described below.

Use this checkbox as follows:

Unchecked - Not to re-set the wastage percentages to zero

Checked - To re-set the wastage percentages to zero

Update Purchased Items Only

The material updated can be restricted to <u>item types</u> **P** and **B** only.

Use this checkbox as follows:

Unchecked - Not to restrict the update to purchased items

Checked - To restrict the update to purchased items

Update Wastage By

You can select a previously defined <u>material type</u> code for update. Alternatively, a single material can be selected.

If <u>material type</u> code is selected, the Default <u>Material Wastage</u> percentages defined previously are displayed. If none were defined previously, they can be set up now.

If the Reset Wastage to Zero field is **checked**, the window is used to select the materials which are to be set to zero by analysis code. In this case, the percentage field is input inhibited.

Select one of the following:

Material Type Code (0) - To update by material type code

Material Style Code (1) - To update by individual material code

Select **Submit (F8)** to submit a batch job which checks each <u>style</u> in the range. If the From <u>Route</u> is found, it copies the full details of the <u>route</u>, including materials, to the To <u>Route</u>, replacing all existing data if any is found.

A report is printed, detailing each style processed and the action taken.

# Mass Update by Material Type Code Window

To display this window, select <u>Material Type</u> Code in the Update Wastage By field. If there are no previously defined percentages, you can set them up now.

# **Fields**

#### Waste %

Enter a percentage.

You can only update this field if the Reset Wastage to Zero field was left **unchecked** on the previous window.

# **Update**

Enter 1 to select a code for processing.

Select **Update (F8)** to submit a batch job to update the routes for the range of styles entered.

# Material Entry Panel Pop-up

To display this pop-up, select Material <u>Style</u> Code in the Update Wastage By field. If there are no previously defined percentages, you can set them up now.

# **Fields**

#### **Material**

Enter the material to be updated.

Alternatively, use the prompt facility to select from the Select Item pop-up.

Wastage %

Enter a percentage.

You can only update this field if the Reset Wastage to Zero field was left **unchecked** on the previous window.

Select **Update** (F8) to submit a batch job to update the <u>routes</u> for the range of <u>styles</u> entered.

# Update Material Wastage [20/P1R]

Use this task to update the default wastage percentages.

# Material Wastage Update Operation Selection Window

To display this window, select the Update Material Wastage task.

**Note:** Before you use this task, you must maintain the MATW parameter via the Maintain <u>Parameter</u> <u>File</u> task. This defines the analysis code used for wastage definition. Within this parameter, a further parameter PTYP is required.

You use this window to select a route code.

#### **Fields**

#### Route

Enter the <u>route</u> for which you want to maintain default wastage values.

Press Enter to display the Material Wastage Update Selection window.

# Material Wastage Update Selection Window

To display this window, press Enter on the Material Wastage Update Operation Selection window.

A list of all the analysis codes as defined in the Inventory Descriptions file is displayed.

The values entered on this window are used to provide a default whenever any material defined with one of these analysis codes is added to a <u>route</u> or an order with the <u>route code</u> specified.

#### **Fields**

### Waste %

Enter the percentage to be applied to all materials defined with the associated Analysis Code on the item's product details within <a href="style">style</a>/material maintenance.

#### **Date Last Changed**

This field displays the date on which the percentages were last changed.

Select **Update** (F8) to update the data.

# Enquire on Item Master [1/P1E]

You can use this task to check all the details currently held on the Item Master file.

# Item Master Enquiry Selection Window

To display this window, select the Enquire on Item Master task.

Use this window to select the item on which you wish to enquire.

# **Fields**

#### **Item**

Enter the item on which you want to enquire.

Alternatively, use the prompt facility to select from the Select Item pop-up.

#### **Functions**

# Item Search (F16)

Use this to use the standard Inventory item search.

## **Cost Presentation (F18)**

Use this to display the Cost Presentation pop-up.

Select an item or enter an item and then press Enter to display the Item Master Enquiry Details window.

# Item Master Enquiry Details Window

To display this window, select an item or enter an item and then press Enter on the Item Master Enquiry Selection window.

This window displays all the details held in the Item Master file for this item.

## **Fields**

#### Item

This field displays the item you have specified.

# Description

This field displays the item description.

# **Item Type**

This field displays the item type.

#### **Planner**

This field displays the <u>planner</u> responsible for this item.

# **Planning Route**

This field displays the planning route used by this item.

#### **Forecast Level**

This field displays the forecast level.

# **Production Sequence**

This field displays the production sequence of the item.

### Min Order Qty

This field displays the minimum order quantity.

#### **Mult Order Qty**

This field displays the <u>multiple order quantity</u>. This item is always ordered in multiples of this number.

#### Safety Stock

This field displays the <u>safety stock</u>, that is, the amount that should always be held in your <u>stockrooms</u>.

# M/F Lead Time

This field displays the manufacturing <u>lead time</u>, that is, the amount of days it takes to produce the item.

# **Primary Stockroom**

This field displays the <u>primary stockroom</u> in which the item is held.

## **Order Policy**

This field displays the order policy.

# Specification Ref.

This field displays the specification reference.

# **Fabric Type**

This field displays the main fabric used in the item.

# **Costing Route**

This field displays the route used to cost the item.

# **Planning Type**

This field displays the item planning type.

# **Demand Policy**

This field displays the demand policy used by the item.

# **Smoothing Policy**

This field displays the <u>smoothing policy</u> used by the item.

# **Planning Filter**

This field displays the planning filter used by the item.

#### **Seasonal Profile**

This field displays the <u>seasonal profile</u> used by the item.

# **Max Order Qty**

This field displays the maximum quantity of the item to be ordered.

### **Fixed Order Qty**

This field displays the fixed quantity of this item that should always be ordered.

#### No. of Days Supply

This field displays the number of days' supply you should always aim to have in stock.

### **Cumulative Lead Time**

This field displays the total <u>lead time</u> for this item.

## **Mat'l Control Policy**

This field displays the material control policy, which defines how materials are issued.

One of the following is displayed:

- 0 Formal issue against a production order
- 1 Backflushed
- 2 Actual issue
- 3 Issue to floor stock

#### **Low Level Code**

This displays the lowest level at which the item appears on any route/BOM and is used by MPS and MRP. This is the only field maintained by the software.

## **Functions**

### Graded Item (F15)

Use this to display the Style Grade Association Enquiry window.

# Add Parms (F18)

Use this to display the Additional Parameters pop-up

# Costs (F22)

Use this to display the Item Cost Enquiry window.

# Variable Qtys (F23)

Use this to show variable batch quantity details. This is used with Order Policy Code J.

Select Exit (F3) to leave the task.

# Style Grade Association Enquiry Window

To display this window, select Graded Item (F15) on the Item Master Enquiry Details window.

This window displays the graded item details.

## **Fields**

## Style

This field displays the selected style.

## Grade

This field displays the grade code.

## **Graded Style**

This field displays the graded style.

# Colour

This field displays the colour code.

#### Size/Fit

This field displays the size/fit combination.

## Description

This field displays the text description.

Select Previous (F12) to return to the Item Master Enquiry Details window.

# Additional Parameters Pop-up

To display this pop-up, select Add Parms (F18) on the Item Master Enquiry Details window.

This pop-up displays additional details about this item.

# **Fields**

# **Major Sequence**

This field displays the major sequence code for the item, defined on the Additional Parameters pop-up in the <u>Styles</u> task.

# **Material Type**

This field displays the <u>material type</u>, defined on the Additional Parameters pop-up in the <u>Styles</u> task.

#### **Material Usage Policy**

This field displays the <u>material usage policy</u> code, defined on the Additional Parameters pop-up in the <u>Styles</u> task.

#### **Discrete Demand**

This field displays the discrete <u>demand</u> code, defined on the Additional Parameters pop-up in the Styles task.

#### **Demand Based Order No**

This field displays the information defined on the Additional Parameters pop-up in the <u>Styles</u> task.

The <u>demand</u> and <u>supply</u> order numbers can be linked for manufactured items by formatting the <u>production order</u> number to include the originating sales order number. This linking by <u>supply</u> number is effected through multiple planning levels so all <u>production orders</u> can be referenced back to the original sales order <u>demand</u>.

#### **Suppress Excess Supply**

This field displays the suppress excess <u>supply</u> policy, defined on the Additional Parameters popup in the <u>Styles</u> task.

The use of <u>order policy</u> rules or the amendment of supplies and <u>demands</u> may result in excess <u>supply</u> being planned for a <u>demand</u>. (For example, for a sales order of 80 where the <u>minimum order quantity</u> is 100, an excess <u>supply</u> of 20 will be planned). This flag controls the display of exception messages when excess supplies are planned.

#### **Default Order Level**

This field displays the default order level policy code, defined on the Additional Parameters popup in the <u>Styles</u> task.

One of the following will be displayed:

- 0 Style code
- 1 Style/Colour code
- 2 Full Product code

Select **Previous (F12)** to return to the Item Master Enquiry Details window.

# Cost Set Selection Pop-up

To display this pop-up, select Costs (F22) on the Item Master Enquiry Details window.

Use this pop-up to select the cost set on which to enquire.

**Note:** This pop-up is only displayed if you have set up more than one <u>cost</u> set. You can define <u>cost</u> sets using the Item <u>Costs</u> task. If you have not set up more than one <u>cost</u> set, the Item <u>Cost</u> Enquiry window is displayed when you select **Costs** (**F22**).

## **Fields**

#### **Item**

This field displays the item you have specified.

#### Rte

This field displays the <u>route</u> for which the <u>cost</u> set is defined.

#### C.Set

This field displays the cost set code.

### Description

This field displays the cost set description.

#### Recosted

This field displays the last date on which this item was re-costed using the cost set.

## Changed

This field displays the last date on which cost set was changed.

## **Options**

#### Select

Use this to check the details for this set.

Select a cost set to display the Item Cost Enquiry window.

# Item Cost Enquiry Window

To display this window, select a cost set on the Cost Set Selection pop-up.

If you have not set up more than one cost set, this window is displayed when you select **Costs (F22)** on the Item Master Enquiry Details window.

This window displays any costs associated with this item.

### **Fields**

#### Item

This field displays the item you have specified.

#### Route

This field displays the <u>route</u> on which this item is included.

#### **UOM**

This field displays the primary UoM for this item.

#### **Cost Set**

This field displays the cost set in which this item is included.

#### **Cost Element**

This field displays the description of the cost element.

# **Selected Costs**

This field displays the actual cost of this element.

### Total Cost: (excludes \*\*)

This displays the total amount of all <u>cost elements</u> listed on the window.

**Note:** Any <u>cost elements</u> marked with \*\* are excluded from this total.

# **Cost Calculated As At**

This displays the date on which the costs were calculated.

#### **Functions**

### Comparison (F15)

Use this to display the Select Comparison Cost Set pop-up.

Select Exit (F3) to leave the task.

# Comparison Cost Set Pop-up

To display this window, select **Comparison (F15)** on the Item <u>Cost</u> Enquiry window.

You can use this window to select another cost set, so that you can compare costs.

#### **Fields**

#### **Item**

Enter the item to compare.

Alternatively, use the prompt facility to select from the Select Item pop-up.

#### Route

Enter the route to compare.

Alternatively, use the prompt facility to select from the Select Route pop-up (or the Routes & Items pop-up if you have not specified an item).

#### **Cost Set**

Enter the cost set to compare.

Alternatively, use the prompt facility to select from the Cost Set Selection pop-up.

Press Enter to display the Item Cost Enquiry Comparison window.

Alternatively, select **Previous (F12)** to return to the Item <u>Cost</u> Enquiry window.

# Item Cost Enquiry Comparison Window

To display this window, enter a cost set and then press Enter on the Comparison Cost Set pop-up.

This window displays the two <u>cost</u> sets you have specified, so that you can compare them on window.

For more information on the fields on this window, please refer to the Item <u>Cost</u> Enquiry Window section.

Select Previous (F12) to return to the Item Master Enquiry Details window.

# Enquire on Cost Centres [2/P1E]

You can use this task to enquire on all existing cost centre details.

This enquiry displays the current values of standard and current rates for:

- Machines
- Labour
- Set up
- Fixed and variable overheads

# Cost Centre Enquiry Selection Window

To display this window, select the Enquire on Cost Centres task.

# **Fields**

#### **Cost Centre**

Enter the cost centre on which you want to enquire.

Alternatively, use the prompt facility to select from the Select Cost Centre pop-up.

Select a <u>cost centre</u> or enter a <u>cost centre</u> and then press Enter to display the Cost Centre Enquiry Details window.

# Cost Centre Enquiry Details Window

To display this window, select a <u>cost centre</u> or enter a <u>cost centre</u> and then press Enter on the Cost Centre Enquiry Selection window.

This window displays all the costs information held at the cost centre you have specified.

#### **Fields**

#### **Cost Centre**

This field displays the cost centre you have specified.

#### **Description**

This field displays the description of the cost centre.

#### Department

This field displays the <u>department</u> linked to the <u>cost centre</u>.

**Note:** Standard and current totals are shown for all of the following costs.

## Machine Rate/hr

This field displays the machine rate per hour.

#### Labour Rate/hr

This field displays the <u>labour</u> rate per hour.

# Setting Rate/hr

This field displays the setting rate per hour.

#### O/H 1 Method

This field displays the overhead method defined in the Parameter file, under major type OHDC.

#### O/H 1 Rate

This field displays the overhead rate you have defined for this cost centre.

#### O/H 2 Method

This field displays the overhead method, defined for O/H 2 in the <u>Parameter file</u>, under type OHDC.

#### O/H 2 Rate

This field displays the <u>overhead rate</u> you have defined for this <u>cost centre</u>.

#### O/H 2 Value

This field displays the overhead value you have defined for this cost centre.

Select **Exit (F3)** to leave the task.

# Enquire on Machines [3/P1E]

You can use this task to check current machine definition.

# Machine Enquiry Selection Window

To display this window, select the Enquire on Machines task.

Use this window to enter the machine on which you want to enquire.

# **Fields**

#### Machine

Enter the machine on which to enquire.

Alternatively, use the prompt facility to select from the Select Machine pop-up.

Select a machine or enter a machine and then press Enter to display the Machine Enquiry Details window.

# Machine Enquiry Details Window

To display this window, select a <u>machine</u> or enter a <u>machine</u> and then press Enter on the Machine Enquiry Selection window.

This window displays the way in which the <u>machine</u> is currently set up.

### **Fields**

#### Machine

This field displays the machine you have specified.

# Description

This field displays the description for the machine.

### Org. Model

This field displays the organisational model with which the machine is associated.

#### Calendar Code

This field displays the calendar code used for this <u>machine</u>.

### **Department**

This field displays the department with which the machine is associated.

#### **WIP Location**

This field displays the work in progress location for this machine.

#### Floor Stock Location

This field displays the floor stock location for this machine.

#### **Foreman**

This field displays the supervisor responsible for this <u>machine</u>.

# **Queue Time**

This field displays the average queue time, in hours.

#### Std. Efficiency

This field displays the standard, expected <u>efficiency</u> factor for the <u>machine</u>.

**Note:** The following four fields display information for three shifts.

#### Max Length

This field displays the maximum daily shift length.

# Std Length

This field displays the standard daily shift length.

#### **Max Capacity**

This field displays the <u>maximum capacity</u> per shift, that is, the theoretical maximum number of hours generated by this <u>machine</u>.

# **Std Capacity**

This field displays the <u>standard capacity</u> per shift.

# **Duration Calculation Basis (Default)**

This field displays the default <u>machine</u> duration basis code, which can be set up at <u>operation</u>, machine or company profile level.

#### **Shift Profile (Default)**

This field displays the default shift profile, to be used at all times when no specific profile is defined.

# **Default Shift Capacity Factor**

#### Max

This field displays the default shift profile <u>maximum capacity factor</u>, which is the number of physical <u>machines available</u>.

#### Std

This field displays the default shift profile <u>standard capacity factor</u>. The software multiplies the total number of hours defined on the default profile by this factor to give the <u>standard capacity</u> for the shifts.

#### **Cost Centre**

This field displays the <u>cost centre</u> for this <u>machine</u>, that is, the <u>cost centre</u> used to define rates for work at the <u>machine</u>.

#### **Functions**

# Daily Profile (F20)

Use this to display the Shift/Capacity Profile Enquiry pop-up.

Select Exit (F3) to leave the task.

# Shift/Capacity Profile Enquiry Pop-up

To display this pop-up, select **Daily Profile (F20)** on the <u>Machine</u> Enquiry Details window.

This pop-up displays the standard and <u>maximum capacity</u> rates for this <u>machine</u>.

#### **Fields**

#### **Shift Profile**

This field displays the shift profile for the <u>machine</u>, if you have attached one. The default profile is shown, as well as those for each day of the week.

#### **Maximum Capacity Rate**

This field displays the maximum capacity rate, for the default and for each day of the week.

# **Standard Capacity Rate**

This field displays the <u>standard capacity</u> rate, for the default and for each day of the week.

Select **Previous (F12)** to return to the <u>Machine</u> Enquiry Details window.

# Enquire on Work Centres [4/P1E]

Use this task to enquire on existing work centre details.

# Work Centre Enquiry Selection Window

To display this window, select the Enquire on Work Centres task.

Use this window to enter the work centre on which you want to enquire.

# **Fields**

#### **Work Centre**

Enter the work centre on which to enquire.

Alternatively, use the prompt facility to select from the Select Work Centre pop-up.

Select a <u>work centre</u> or enter a <u>work centre</u> and then press Enter to display the <u>Work Centre</u> Enquiry Details window.

# Work Centre Enquiry Details Window

To display this window, select a <u>work centre</u> or enter a <u>work centre</u> and then press Enter on the <u>Work Centre</u> Enquiry Selection window.

This window displays all the machines currently linked to a work centre.

#### **Fields**

#### **Work Centre**

This field displays the work centre code you have specified.

Description

This field displays the description for the work centre.

<u>Machine</u>

This field displays a machine linked to this work centre.

**Machine** Description

This field displays the description of the <u>machine</u>.

#### **Functions**

# Text (F21)

Use this to display text associated with this work centre.

Select Exit (F3) to leave the task.

# Enquire on Shift Profiles [5/P1E]

Use this task to display the details of current shift profiles.

# Shift Profile Enquiry Selection Window

To display this window, select the Enquire on **Shift Profiles** task.

Use this window to enter the shift profile on which you wish to enquire.

## **Fields**

#### **Shift Profile**

Enter the shift profile.

Alternatively, use the prompt facility to select from the CSHF Shift Profile Code pop-up.

#### As At Date

You can optionally enter or select a date. Only <u>shift profiles</u> effective on this date are included in the enquiry. If you leave this field blank, all current <u>shift profiles</u> are displayed.

Press Enter to display the Shift Profile Enquiry Details window.

# Shift Profile Enquiry Details Window

To display this window, enter a shift profile and optionally a date and then press Enter on the Shift Profile Enquiry window.

This window displays all the details of this shift profile.

#### **Fields**

#### **Profile Code**

This field displays the profile code you have specified.

# **Description**

This field displays the description for the work profile.

#### As At

This field displays the effective date for the enquiry. You can enter or select a different date to change the criteria for the enquiry.

## No.

This field displays the sequence number of this shift within this profile.

## **Start Time**

This field displays the start time of the shift.

#### **Finish Time**

This field displays the finish time of the shift.

#### **Effective From Date**

This field displays the date from which this shift is effective.

#### **Effective To Date**

This field displays the date up to which this shift is effective.

#### Comment

Any additional comments about this shift are displayed here.

Select Exit (F3) to leave the task.

# Enquire on Bundle Ticket Types [6/P1E]

Use this task to enquire upon bundle ticket set-up.

# Bundle Ticket Type Selection Window

To display this window, select the Enquire on Bundle Ticket Types task.

Use this window to enter the bundle ticket type on which you wish to enquire.

#### **Fields**

# **Bundle Ticket Type**

Enter the **bundle ticket** type.

Alternatively, use the prompt facility to select from the Bundle Ticket Type Window pop-up.

Select a <u>bundle ticket</u> type or enter a <u>bundle ticket</u> type and then press Enter to display the Bundle Ticket Type Enquiry Details window.

# Bundle Ticket Type Enquiry Details Window

To display this window, select a <u>bundle ticket</u> type or enter a bundle ticket type and then press Enter on the Bundle Ticket Type Enquiry Selection window.

This window displays all the details you have set up for this bundle ticket type.

# **Fields**

# **Bundle Ticket Type**

This field displays the <u>bundle ticket</u> type you have specified.

#### **Description**

This field displays the **bundle ticket** description.

#### Search Family

This field displays the <u>search family</u> code. The <u>search family</u> specifies which <u>dimensions</u> determine mixing rules.

### **Bundle Quantity**

This field displays the quantity that can be included on the bundle.

## **Bundle Quantity Variance**

This field displays the maximum amount of <u>variance</u>, up or down, that is allowed on the bundle quantity.

### **Final Bundle Policy**

This field displays the quantity of a final bundle, when it is automatically created.

# **Document Type**

This field displays the physical format of the printed <u>bundle ticket</u> document.

# **Ticket for Finished Goods Receipt**

This indicates whether a bar-coded stub appears on the <u>bundle ticket</u> for receiving finished <u>styles</u> into stock.

# Finished Goods - Default Bundle Qty

This indicates whether or not the bar-coded stub uses the bundle quantity as the default.

#### **Barcodes on Ticket**

This indicates whether or not the operation stub on the bundle ticket will include a barcode.

# No. of Labels per Bundle

This field displays the number of barcode boxed end labels printed for each bundle.

# **Parallel Ticket Type**

This indicates whether or not the <u>bundle ticket</u> can be processed in parallel with another <u>bundle</u> ticket.

### **Material Cost %**

This field displays the material cost percentage.

# **Operation Level Cost %**

This field displays the operation level cost percentage.

## **Functions**

# Characteristics Mix (F18)

Use this to display the Characteristics Mix Rules pop-up. For more information on this pop-up, please refer to the <u>Bundle Ticket</u> Types section in the Maintenance chapter of this product guide.

Select Exit (F3) to leave the task.

# Enquire on Labour Skills [7/P1E]

Use this task to view current labour skill and rate definitions.

# Labour Skills Enquiry Selection Window

To display this window, select the Enquire on Labour Skills task.

Use this window to enter the labour skill on which you wish to enquire.

#### **Fields**

#### **Labour Skill**

Enter the <u>labour</u> skill.

Alternatively, use the prompt facility to select from the Select Labour Skills pop-up.

Select a <u>labour</u> skill or enter a <u>labour</u> skill and then press Enter to display the Labour Skills Enquiry Details window.

# Labour Skills Enquiry Details Window

To display this window, select a <u>labour</u> skill or enter a <u>labour</u> skill and then press Enter on the Labour Skills Enquiry Selection window.

This window displays the details for the <u>labour</u> skill you have specified.

#### **Fields**

#### **Labour Skill**

This field displays the <u>labour</u> skill you have specified.

#### **Description**

This field displays the description of the <u>labour</u> skill.

#### Effective Date

This field displays the first date on which this <u>labour</u> skill was or will be used.

#### **Expiry Date**

This field displays the last date on which this <u>labour</u> skill was or will be used.

#### **Functions**

## Skill Rates (F20)

Use this to display all the different effective and expiry dates for this <u>labour</u> skill and the <u>labour</u> rate associated with each one.

For further information, see the <u>Labour Skills</u> section in the Maintenance chapter of this product guide.

Select Exit (F3) to leave the task.

# Enquire on Labour Profiles [8/P1E]

Use this task to view current <u>labour profile</u> details. <u>Labour profiles</u> define the number of skills that a company requires for it to perform a wide range of tasks.

# Labour Profile Enquiry Selection Window

To display this window, select the Enquire on Labour Profiles task.

Use this window to enter the <u>labour profile</u> on which you wish to enquire.

## **Fields**

#### **Labour Profile**

Enter the labour profile.

Alternatively, use the prompt facility to select from the Labour Profile Selection pop-up.

Select a <u>labour profile</u> or enter a <u>labour profile</u> and then press Enter to display the <u>Labour Profile</u> Enquiry Details window.

# Labour Profile Enquiry Details Window

To display this window, select a <u>labour profile</u> or enter a <u>labour profile</u> and then press Enter on the <u>Labour Profile</u> Enquiry Selection window.

This window displays all the current details held against this labour profile.

# <u>Fields</u>

### **Labour Profile**

This field displays the labour profile you have specified.

# Description

This field displays the labour profile description.

#### Calendar

This field displays the calendar that this labour profile uses.

#### **Shift Profile**

This field displays the shift profile that this <u>labour profile</u> uses to schedule work.

# Department

This field displays the <u>department</u> associated with this <u>labour profile</u>.

# **Standard Efficiency**

This field displays the standard expected <u>efficiency</u> factor of the <u>labour profile</u>. 100% is full <u>efficiency</u>.

## **Labour Grades Included**

#### **Grade**

This field displays a <u>labour</u> skill code, associated with this <u>labour profile</u>.

# **Description**

This field displays the description for the <u>labour</u> skill.

# Qty

This field displays the number of people with this <u>labour</u> skill who are included in this <u>labour</u> <u>profile</u>.

#### Time %

This field displays the standard percentage of time that this <u>labour</u> skill can work in this <u>labour</u> profile.

#### From

This field displays the date on which this <u>labour</u> skill is first effective within the <u>labour profile</u>.

#### To

This field displays the last date on which this <u>labour</u> skill will be effective within this <u>labour profile</u>. Select **Exit (F3)** to leave the task.

# Enquire on Subcontractors [9/P1E]

You can use this task to check all the existing subcontractor details.

# Subcontractor Enquiry Selection Window

To display this window, select the Enquire on Subcontractors task.

Use this window to enter the details for the subcontractor about whom you wish to enquire.

### **Fields**

#### **Item**

Enter the style code that uses a subcontract operation.

Alternatively, use the prompt facility to select from the Select Item/Route/Operation pop-up.

#### Route

Enter the <u>route</u> of the <u>style/route/operation</u> on which to enquire. It is possible to define separate subcontractors for the same <u>style</u> on different <u>routes</u>.

Alternatively, use the prompt facility to select from the Select Item/Route/Operation pop-up.

#### Operation

Enter the specific subcontract, or prior, operation.

Alternatively, use the prompt facility to select from the Select Item/Route/Operation pop-up.

#### Subcontractor

Enter the subcontractor code.

Alternatively, use the prompt facility to select from the Subcontractor Scan pop-up.

Press Enter to display the Subcontractor Enquiry Detail window.

# Subcontractor Enquiry Detail Window

To display this window, press Enter on the Subcontractor Enquiry Selection window.

This window displays details of the subcontractor.

#### **Fields**

#### Style (Untitled)

These fields display the selected <u>style</u> code and its description.

#### Route

This field displays the selected route.

### Operation

These fields display the selected operation and its description.

#### Subcontractor

These fields display the selected subcontractor code and its description.

# Description

This field displays the description.

#### **Unit Cost**

This field displays the <u>unit cost</u> of the <u>operation</u>.

Select Exit (F3) to leave the task.

# Enquire on Standard Operations [10/P1E]

Use this task to enquire upon a <u>standard operation group</u>. You can also display all the <u>operation</u> details defined to the group.

# Standard Operations Enquiry Selection Window

To display this window, select the Enquire on Standard Operations task.

Use this window to enter the operation group on which you wish to enquire.

#### **Fields**

#### **Operation Group**

Enter an operation group code.

Alternatively, use the prompt facility to select from the Select Operation Group pop-up.

Select an <u>operation</u> group or enter an <u>operation</u> group code and then press Enter to display the <u>Standard Operations</u> Enquiry Details window.

# Standard Operations Enquiry Details Window

To display this window, select an <u>operation</u> group or enter an <u>operation</u> group code and then press Enter on the <u>Standard Operations</u> Enquiry Selection window.

This window displays the standard operation details for the selected operation group.

### **Fields**

### Group

This field displays the standard operation group you have specified.

#### Group

This field displays the <u>operation</u> group code for this group of <u>standard operations</u>.

# Opsq

This field displays the sequence code for this operation.

## **OpCode**

This field displays the code for this operation.

# **Description**

This field displays the description for this operation.

#### Labour

This field displays the standard run labour time per lot for this operation.

**Caution:** This total can indicate different labour time depending on the time basis codes you have defined for this item and route on the Additional Operation Values pop-up. The time basis codes are held in the Parameter file under major type TBCD.

## **Specification ID**

If you have added a specification ID it is displayed here.

#### **Options**

#### Select

Use this against an operation to display the Standard Operation Enquiry window.

## **Functions**

# More Options (F23)

Use this to display a list of options <u>available</u> from this window. For a further description of these options please refer to the <u>Standard Operations</u> section in the <u>Route/BOM</u> Maintenance chapter of this product guide.

## More Keys (F24)

Use this to display a list of functions <u>available</u> from this window. For a further description of these functions please refer to the <u>Standard Operations</u> section in the <u>Route/BOM</u> Maintenance chapter of this product guide.

Select a line to display the <u>Standard Operation</u> Enquiry window.

# Standard Operation Enquiry Window

To display this window, select a line on the Standard Operations Enquiry Details window.

This window displays all the details you have entered for this specific operation.

# **Fields**

## Group

This field displays the operation group of which this operation is part.

# **Operation Sequence**

This field displays the sequence number for this operation.

## **Operations Code**

This field displays the operation code.

# **Operation Description**

This field displays the description of the operation.

#### Machine

This field displays the standard <u>machine</u> used by the <u>operation</u>.

#### **Work Centre**

This field displays the work centre used by this operation.

### **Bundle Ticket Type**

This field displays the <u>bundle ticket</u> type used by the <u>operation</u>.

#### **Reporting Type**

This field indicates whether the operation is count point or backflushed.

One of the following is displayed:

- 0 Count point type A
- 1 Count point type B
- 2 Backflush operation type A
- 3 Backflush operation type B

#### **Reporting Level**

This field indicates the level of detail required at <u>operation booking</u>.

One of the following is displayed:

- 0 Style details
- 1 Style/colour details
- 2 Style/size details
- 3 Style/colour/size details

# **Key Operation**

This field indicates whether the operation has been defined as a key operation.

#### **Lab Profile**

This field displays the <u>labour profile</u> used by the <u>operation</u>.

#### **Labour Time**

This field displays the standard run time per lot for this operation.

#### **Machine Time**

This field displays the standard run machine time per lot.

**Note:** This is displayed in the units defined by the <u>time basis code</u> entered on the Additional Operation Values pop-up.

#### **Team Size**

This field displays the standard number of operators assigned to this operation.

## **Move Days**

This field displays the time that must elapse between the end of one <u>operation</u> and the start of another.

#### Wastage %

This field displays the estimated product loss at this operation.

## **Specification ID**

If you entered a specification ID for this operation, it is displayed here.

#### Std Lot Size

This field displays the standard lot size produced by this operation.

#### **Machine Quantity**

This field displays the number of machines used by the operation.

#### **Formula Code**

This field displays a user-defined code to re-calculate labour time.

#### **Formula Code**

This field displays a user-defined code to re-calculate machine time.

# **Functions**

#### **Additional Parms (F22)**

Use this to display the Additional Parameters pop-up.

## Variant Opn. (F23)

Use this to display the Variant Operations pop-up.

Select **Previous** (F12) to return to the previous window and then select **Exit** (F3) to leave the task.

# Enquire on Style Route/Bill of Materials [11/P1E]

You can use this task to review style routes/bills of materials.

# Style Route/Bill of Materials Enquiry Selection Window

To display this window, select the Enquire on Style Route/Bill of Materials task.

Use this window to enter the criteria for your enquiry.

**Note:** Additional options and functions are <u>available</u>. You can use the STYE type parameter in the <u>Parameter file</u> to define options and functions in addition to those supplied as standard.

#### <u>Fields</u>

### Style

You must enter a style.

Alternatively, use the prompt facility to select from the Routes & Items pop-up.

#### Route

You must enter a route.

Alternatively, use the prompt facility to select from the Select Route pop-up (or the Routes & Items pop-up if you have not specified an item).

# **Functions**

## Item Search (F16)

Use this to use the standard Inventory Item Search.

Select an item and <u>route</u> or enter an item and <u>route</u> and then press Enter to display the <u>Style Route</u> Header Enquiry window.

# Style Route Header Enquiry Window

To display this window, select an item and <u>route</u> or enter an item and <u>route</u> and then press Enter on the <u>Style Route/Bill of Materials</u> Enquiry Selection window.

This window displays the header details for the route you have specified.

#### **Fields**

#### Parent Item

This field displays the item you have specified.

#### Route

This field displays the route you have specified.

### **Receiving Stockroom**

This field displays the <u>stockroom</u> in which finished <u>styles</u> are stored.

# **Planning Route**

This field is **checked** if this is a <u>planning route</u>.

#### Unit of Measure

This field displays the <u>unit of measure</u> for this <u>style</u>.

#### Standard Lot Size

This field displays the <u>standard lot size</u>, that is, how many of these items are produced by this <u>route</u>.

## **Economic Order Quantity**

This field displays the economical order quantity to use for this <u>style</u> when producing amounts on this <u>route</u>.

#### **Effective From Date**

This field displays the first date on which this <u>route</u> will be used.

#### **Effective To Date**

This field displays the last date on which this route will be used.

#### Reference

This field displays a text reference for the route.

# **Average Costing Colour**

This field displays the colour that is used to calculate average costs for this style.

## **Average Costing Size**

This field displays the size that is used to calculate <u>average costs</u> for this <u>style</u>.

# **Functions**

For a description of the functions <u>available</u>, refer to the <u>Style Route</u> Header Window section in the <u>Route/BOM</u> Maintenance chapter of this product guide.

Select **Previous (F12)** to return to the previous window and then select **Exit (F3)** to leave the task.

# Enquiry on Text [12/P1E]

You can use this task to check the text file.

# **Text Enquiry Selection Window**

To display this window, select the Enquiry on Text task.

Use this window to enter the criteria for your text enquiry.

#### **Fields**

# **Major Text Type**

Enter the major text type on which to enquire. This field is the first level of the text key.

Alternatively, use the prompt facility to select from the Select Text Type pop-up.

# **Text Sub-Type**

Enter the text sub-type for the major type on which to enquire. This field displays the second level of the text key.

Alternatively, use the prompt facility to select from the Select Text Type pop-up.

# File Key

Enter the last part of the text key on which to enquire.

Alternatively, use the prompt facility to select from the Select Text Key pop-up.

Press Enter to display the Text Enquiry Details window.

# **Text Enquiry Details Window**

To display this window, press Enter on the Text Enquiry Selection window.

This window displays the contents of the text file you have specified.

## **Fields**

# No of Lines to Roll

If there are many lines of text, you can enter a line number at which to start the display.

Select Previous (F12) to return to the previous window and then select Exit (F3) to leave the task.

# Enquire on Indented Materials [13/P1E]

This task displays all the <u>components</u> of an item; each displayed indented one position from its immediate parent.

# Indented Materials Enquiry Selection Window

To display this window, select the Enquire on Indented Materials task.

Use this window to enter the style and route on which you wish to enquire.

#### **Fields**

# Style/Material

Enter one of the following:

• The style for which an indented list is required

Or

• The material for which an indented, where-used retrieval, is required

You can use the prompt facility on this field to select from the Routes & Items pop-up.

#### Route

Enter the route.

Alternatively, use the prompt facility to select from the Select Route pop-up (or the Routes & Items pop-up if you have not specified an item).

#### **Materials Route**

- This field displays the route that will be broken down for materials found in the first level parent style.
- For where-used enquiries, it displays each style for which this material is used, using this
  route.

Select one of the following:

- Costing Route (1)
- Planning Route (2)
- Entered Route (3)

#### Quantity

Enter the lot size on which you want to base the material requirement calculations. You can specify a quantity to reflect the different <u>usage</u> of your <u>routes</u>. For example, you can enter a formulation batch size, a production batch size or an accounting batch quantity. The material requirements will be adjusted according to the quantity selected.

The quantity defaults to the <u>economic order quantity</u> defined for the selected <u>route</u>. In the case of where-used enquiries, this is the <u>economic order quantity</u> of the identified parent <u>routes</u>.

#### **Enquiry Type**

You can perform both types of enquiry taking into account or excluding wastage. The With Wastage options show material requirements based on the occurrence of planned <u>operational</u> and <u>material wastage</u> in the selected <u>routes</u>.

Select one of the following:

Explosion without wastage (1) (default) - You can use this to drill down from the <u>style</u> level and display all the <u>components</u> of a <u>style</u>. Wastage is not taken into account for this enquiry.

Explosion with wastage (2) - You can use this to drill down from <u>style</u> level and display all the <u>components</u> of a <u>style</u>. Wastage is taken into account.

Where-used without wastage (3) - This displays a where-used enquiry, so you can see every route on which this material is used. Wastage is not taken into account.

Where-used with wastage (4) - This displays every <u>route</u> on which this material is used. Wastage is taken into account.

#### As At

Enter or select a date to establish the effectivity of materials in explosion or where-used enquiries. Only materials effective on this date will be selected for extraction and display.

This defaults to the current date.

# **Ignore Effectivity**

Use this checkbox as follows:

Unchecked - To view only those materials effective on the specified date

Checked - To view all materials regardless of their effectivity dates

## **Functions**

## Item Search (F16)

Use this for the standard Inventory Item Search.

Press Enter to display the Indented Materials Enquiry Details window.

# Indented Materials Enquiry Details Window

To display this window, press Enter on the Indented Materials Enquiry Selection window.

The window displays the total material structure of a <u>style</u>, broken down to the lowest level material, displayed as an indented list.

#### **Fields**

### Style

This field displays the style you have specified.

# Quantity

This field displays the quantity you have specified.

#### **UOM**

This field displays the unit of measure you have specified.

#### Level

This field displays the level of the item, for the purposes of the enquiry.

### Input

This field displays the material, or part, used to make the style.

#### St

This field displays the <u>stockroom</u> for the material or part.

### **Description**

This field displays a description of the material or part.

Т

This field displays the item type.

One of the following is displayed:

- P Purchased, for example, cotton, silk and so on
- B -Bought out, for example, buttons, laces, zips and hangers
- M Manufactured, for example, production styles or materials
- T Consumable tools, for example, needles, blades and pins

### Quantity

This field displays the quantity used to make a standard lot of this style.

#### **UOM**

This field displays the unit of measure for the material.

# **Functions**

### Item Search (F16)

Use this for the standard Inventory Item Search.

**Note:** You can use the Item, <u>Route</u>, Qty, <u>Material Route</u> and Enquiry Type fields in the same way as on the Indented Materials Enquiry Selection window to display the details for more <u>styles</u>.

Select **Exit** (F3) to leave the task.

# Single Level Materials Where Used [14/P1E]

Use this task to identify all styles for which a material is used.

# Material Where-used Enquiry Selection Window

To display this window, select the Single Level Materials Where Used task.

## **Fields**

#### **Material**

Enter a material code. This enquiry is single level, and will identify all immediate parents of the style.

Alternatively, use the prompt facility to select from the Select Item pop-up.

#### As At

Enter or select a date to control the selection of parents for this material. Only <u>style routes</u> where the material is effective as at this date will be selected for display. The date defaults to the current date.

# **Ignore Effectivity**

Use this checkbox as follows:

Unchecked - To view only materials effective on the specified date

Checked - To view all parents regardless of the material effectivity

#### **Functions**

# Item Search (F16)

Use this to for the standard Inventory Item Search.

Press Enter to display the Material Where-used Enquiry Details window.

# Material Where-used Enquiry Details Window

To display this window, press Enter on the Material Where-used Enquiry Selection window.

## **Fields**

#### Parent Item

This field displays the parent item.

#### Route

This field displays the route on which the material is used.

### Operation/Description

These fields display the operation code and its description.

#### Quantity

This field displays the quantity of the material required for the operation.

# Fix

One of the following is displayed:

0 - If the <u>quantity per</u> for the replacement material is to be treated in the same way as for the material to be replaced, that is, variable with <u>standard lot size</u> or fixed regardless of lot size

- 1 If the quantity per is on a fixed basis
- 2 If the quantity per is on a variable basis

#### **UOM**

This field displays the unit of measure in which the quantity is expressed.

#### **Functions**

#### Item Search (F16)

Use this for the standard Inventory Item Search.

**Note:** You can use the Material, Ignore Effectivity and Effectivity Ign fields in the same way as on the <u>Material Where-used</u> Enquiry Selection window to display the details for more materials.

Select Exit (F3) to leave the task.

# Enquire on Order Policy Overrides [15/P1E]

Use this task to enquire on order policy overrides for a SKU.

# Display MPS & MRP Values at SKU Selection Window

To display this window, select the Enquire on Order Policy Overrides task.

Use this window to enter the item on which you want to enquire.

#### **Fields**

## Style

Enter the **SKU** on which you want to enquire.

Alternatively, use the prompt facility to select from the Item Master Scan pop-up.

Press Enter to display the Display MPS & MRP Values at SKU Details window.

# Display MPS & MRP Values at SKU Detail Window

To display this window, press Enter on the Display MPS & MRP Values at SKU Selection window.

This window displays details of any overrides to the <u>order policy</u> for the selected <u>SKU</u>.

Select Exit (F3) to leave the task.

# Item Master Listing [20/P1E]

Use this task to produce a full report of the Item Master file.

# Item Master Report Selection Window

To display this window, select the Item Master Listing task.

Use this window to specify the item, or items, on which you want to report, plus the details to be included on the report.

#### **Fields**

# **Item Range**

#### From

If you want to produce a report for a specific item, enter the item code. If you want to produce a report on a range of items, enter the first item.

You can use the prompt facility on this field to select from the Select Item pop-up.

#### То

If you are reporting on a range of items, enter the last item.

You can use the prompt facility on this field to select from the Select Item pop-up.

**Note:** You can leave both Item Range fields blank to produce a report on all items.

#### **Print Production Details**

Use this checkbox as follows:

Unchecked - To produce a summary report which includes standard and current costs

Checked - To produce a detailed style report which includes all current database values

## **Print Costing Details**

Select one of the following:

Print no costs (0) - Not to include any costing details

Standard costs only (1) - To include standard costs only

Entered Cost Set range only (2) - To include only the entered cost set range

Standard and Entered Cost Set range (3) - To include the standard costs and the entered cost set range

All costs (4) - To include all costs

**Note:** If you select Entered <u>Cost</u> Set range only or Standard and Entered <u>Cost</u> Set range, you must enter a <u>cost</u> set range in the <u>Cost</u> Set Range fields.

# **Cost Set Range**

If you selected **Entered <u>Cost</u> Set range only** or **Standard and Entered <u>Cost</u> Set range** in the Print <u>Costing</u> Details field, you must enter a <u>cost</u> set range.

# From

Enter the first cost code.

# То

Enter the last cost code to be included.

# **Functions**

# Cost Presentation (F18)

Use this to display the Cost Presentation pop-up, which you can use to choose the specific breakdown of <u>cost elements</u> that you want to include in the report. You can also consolidate some elements into others.

Press Enter to submit the report.

# Cost Presentation Pop-up

To display this pop-up, select **Cost Presentation (F18)** on the Item Master Report Selection window.

You can use this pop-up to change the format of costing information on the enquiry.

You can define:

- Which cost elements to include in the enquiry
- The order the elements are displayed
- · How cost elements are calculated

#### **Fields**

#### Order

Enter the order in which to include the <u>cost elements</u> on the enquiry, where 1 is first, 2 is second and so on.

#### Add To

Enter a <u>cost</u> element to add that element to another. You must define a sequence number for the total.

# **Roll To**

This displays the element into which the elements are rolled. You cannot exclude an element referred to as a roll-to element, unless you exclude the roll-to element itself.

#### **Fixed**

This field indicates whether this is a fixed cost element.

#### **Description**

You can enter or amend the description for the **cost** element.

## **Functions**

#### **Save (F15)**

Use this to save the format, so that you can use it for other enquiries.

# Restore (F16)

Use this to return to the default format.

Select Previous (F12) to return to the Item Master Report Selection window.

# Report of Cost Centres [21/P1E]

You can use this task to print out the details of existing cost centres.

# Cost Centres Report Selection Window

To display this window, select the Report of Cost Centres task.

Use this window to enter the cost centres you want to include on the report.

### **Fields**

#### Select

#### **From**

If you want to produce a report on a specific <u>cost centre</u>, enter the <u>cost centre</u> code. If you want to report on a range of <u>cost centres</u>, enter the first centre.

You can use the prompt facility on this field to select from the Select Cost Centre pop-up.

Note: You can leave both fields blank to produce a report on all cost centres.

## То

If you want to report on a range of cost centres, enter the last cost centre.

You can use the prompt facility on this field to select from the Select Cost Centre pop-up.

Press Enter to submit the report.

# Report of Machines [22/P1E]

You can use this task to report on all the machines you are using.

# Machines Report Selection Window

To display this window, select the Report of Machines task.

Use this window to specify the machines on which you wish to report.

### **Fields**

#### Select

#### From

If you want to produce a report on a specific <u>machine</u>, enter the <u>machine</u>. If you want to report on a range of <u>machines</u>, enter the first <u>machine</u>.

You can use the prompt facility on this field to select from the Select Machine pop-up.

**Note:** You can leave both Select fields blank to produce a report on all machines.

#### To

If you want to report on a range of <u>machines</u>, enter the last <u>machine</u> to be included.

You can use the prompt facility on this field to select from the Select Machine pop-up.

## **Report Sequence**

You can sequence the report in three ways.

Select one of the following:

<u>Cost Centre</u> (1) - To sequence the report by <u>cost centre</u>, that is, to show all <u>machines</u> in a <u>cost centre</u>

<u>Department</u> (2) - To sequence the report by <u>department</u>, that is, to show all <u>machines</u> in a <u>department</u>

Machine (3) - To sequence the report by machine

#### Report Type

You can produce a detailed report or summary listing.

Select one of the following:

Detail (1) - To produce a detailed report

Summary (2) - To produce a summary report

Press Enter to submit the report.

# Report of Work Centres [23/P1E]

You can use this task to report on existing work centres.

# Work Centres Report Selection Window

To display this window, select the Report of Work Centres task.

Use this window to select the work centres to include in the report.

### **Fields**

#### Select

#### From

If you want to produce a report on a specific <u>work centre</u>, enter the <u>work centre</u> code. If you want to report on a range of centres, enter the first centre.

You can use the prompt facility on this field to select from the Select Work Centre pop-up.

**Note:** You can leave both Select fields blank to produce a report on all work centres.

# То

If you want to report on a range of work centres, enter the last centre to be included.

You can use the prompt facility on this field to select from the Select Work Centre pop-up.

Press Enter to submit the report.

# Report of Shift Profiles [24/P1E]

You can use this task to produce a report on existing <u>shift profiles</u>. Current shift patterns for each profile are printed.

# Shift Profiles Report Selection Window

To display this window, select the Report of Shift Profiles task.

Use this window to select the shift profiles to include on the report.

## **Fields**

#### **Shift Profile Code**

#### **From**

If you want to produce a report on a specific shift profile, enter the profile code. If you want to report on a range of shift profiles, enter the first profile.

You can use the prompt facility on this field to select from the CSHF Shift Profile Code pop-up.

Note: You can leave both Shift Profile Code fields blank to produce a report on all shift profiles.

#### То

If you want to report on a range of shift profiles, enter the last profile to be included.

You can use the prompt facility on this field to select from the CSHF Shift Profile Code pop-up.

## As At Date

You can enter or select a date to only report on the shift patterns effective on that date.

#### **Print Where Used**

Use this checkbox as follows:

Unchecked - Not to include a list of machines

Checked - To include a list of all the <u>machines</u> that use the specified profile or profiles Press Enter to submit the report.

# Report of Labour Skills [25/P1E]

You can use this task to report on current labour skill definitions and hourly rates.

This report includes information on <u>labour skills</u> and hourly rates for these skills. There are no selection criteria.

Select Confirm Submit (F8) to submit the report.

# Report of Labour Profiles [26/P1E]

You can use this task to report on current <u>labour profile</u> details.

# Labour Profiles Report Selection Window

To display this window, select the Report of Labour Profiles task.

Use this window to enter the <u>labour profiles</u> you want to include on the report. You can also specify effectivity dates, to make the report as specific as possible.

#### **Fields**

### **Enter From Labour Profile**

If you want to produce a report on a specific <u>labour profile</u>, enter the profile code. If you want to report on a range of <u>labour profiles</u>, enter the first profile.

You can use the prompt facility on this field to select from the Labour Profile Selection pop-up.

Note: You can leave both <u>Labour Profile</u> fields blank to produce a report on all <u>labour profiles</u>.

#### To Labour Profile

If you want to report on a range of labour profiles, enter the last profile to be included.

You can use the prompt facility on this field to select from the Labour Profile Selection pop-up.

#### **Effective From**

You can enter or select a date range to only include <u>labour profiles</u> effective between these dates. Enter or select the first date here.

#### **Effective To**

Enter or select the last date here.

**Note:** If you want to include all <u>labour profiles</u>, leave the default values in the Effective From and Effective To fields.

Press Enter to submit the report.

# Report of Subcontractors [27/P1E]

You can use this task to print details of all the current subcontractors you use.

There are no selection criteria.

Select Confirm **Submit (F8)** to submit the report.

# Report by Style Route/Bill of Material [28/P1E]

You can use this task to produce a report listing route and bill of material details.

# Style Route/Bill of Materials Report Selection Window

To display this window, select the Report by Style Route/Bill of Material task.

Use this window to select the level of detail you want to include on the report.

#### **Fields**

# Print Items in the Range From

If you want to report on a single item, enter the item code. To report on a range of items, enter the first item in the range here.

You can use the prompt facility on this field to select from the Routes & Items pop-up.

#### То

If you want to report on a single item, enter the item code. To report on a range of items, enter the last item in the range here.

You can use the prompt facility on this field to select from the Routes & Items pop-up.

Note: If you want to include all items on the report, leave both Item fields blank.

#### **Print Route Code**

Enter the <u>route</u> on which you wish to report.

Alternatively, use the prompt facility to select from the Routes & Items pop-up.

#### **Or Print All Route Codes**

Use this checkbox as follows:

Unchecked - To produce a report only for the route you have specified

Checked - To produce a report for all routes

#### Quantity

Enter the batch size of the <u>route</u> or <u>routes</u> on which you are reporting. Material requirements are based on this quantity. The default quantity is the <u>economic order quantity</u> defined for the selected <u>route</u>.

#### Include Wastage

You can base the material requirements on any planned wastage defined at <u>operation</u> or material level on the selected <u>routes</u>.

Use this checkbox as follows:

Unchecked - Not to include any planned wastage

Checked - Include any planned wastage on the selected routes

## **Effective As At**

You can enter or select a specific date to only include <u>routes</u> effective on this date. Only materials effective on this date are included. The default is the current date.

## **Ignore Effectivity**

Use this checkbox as follows:

Unchecked - To report only on materials effective on the specified date

Checked - To report on all materials in selected style routes, regardless of effectivity

#### **Detail Level**

You can print the report at three levels of detail.

Select one of the following:

All (0) - To include all operations (routes) and bill of materials details

Operations (1) - To include operation (route) details only

Materials (2) - To include bills of materials (BOMs) details only

Press Enter to submit the report.

# Report of Text [29/P1E]

You can use this task to print details of all text files.

# **Text Report Selection Window**

To display this window, select the Report of Text task.

Use this window to select the text categories on which you wish to report.

#### **Fields**

## **Major Type**

Enter the major text type on which you wish to report.

Alternatively, use the prompt facility to select from the Select Text Type pop-up.

# Sub-Type

Enter the sub-type text type on which you wish to report.

Alternatively, use the prompt facility to select from the Select Text Type pop-up.

# From File Key

Enter the key of the text entity on which you wish to report. Leave this field blank to print all text entities for the major/sub-type combination.

You can use the prompt facility on this field to select from the Select Text Key pop-up.

#### To File Key

Enter the file key of the text entity you want to print up to. Leave this field blank to print to the end of the file for the major/sub-type combination.

You can use the prompt facility on this field to select from the Select Text Key pop-up.

Press Enter to validate your entries and then press Enter again to submit the report.

# Report of Indented Materials [30/P1E]

This task produces an indented <u>cost</u> report for <u>styles</u>. All levels of the requested <u>routes</u> are processed to provide a simulation of the <u>cost</u> of production without reference to recorded <u>style unit costs</u>, except for bottom level material <u>costs</u>. You can:

- Use alternative methods of production
- Use alternative material costing methods
- Specify material effectivity dates
- Simulate different batch and unit costs, by changing the batch quantity size

The report provides a detailed analysis of <u>operation</u> and material <u>costs</u> in an indented format, so it is easy to see how <u>costs</u> are built up through successive levels of product definition.

You determine the <u>cost</u> element analysis by using default <u>cost</u> element management rules, which are defined on the <u>company profile</u>. However, you can tailor these rules to suit your requirements for a specific report, without changing the <u>company profile</u> settings.

# **Indented Materials Report Selection Window**

To display this window, select the Report of Indented Materials task.

Use this window to specify the details you want to include in the report.

#### **Fields**

# From Style

Enter a style on which to report.

If you want to report on an individual <u>style</u>, you must enter the code in the To and From fields. If you want to report on a range of <u>styles</u>, enter the first code here.

You can use the prompt facility on this field to select from the Routes & Items pop-up (or the Select Item pop-up if you have already specified a <u>route</u>).

#### To Style

If you are reporting on a range of styles, enter the last style.

You can use the prompt facility on this field to select from the Routes & Items pop-up (or the Select Item pop-up if you have already specified a <u>route</u>).

**Note:** You can leave both <u>Style</u> fields blank to report on all <u>styles</u>.

#### Route

Enter the <u>route code</u> to be used, or enter **ALL** after the forward slash to include all <u>routes</u> defined to the <u>styles</u> you have specified.

You can use the prompt facility on this field to select from the Select Route pop-up.

### **Material Route**

Select one of the following:

Planning (1) - To use the planning route

Costing (2) - To use the costing route

Entered <u>route</u> (3) - To use the <u>route</u> you have specified

## **Batch Quantity**

Enter the batch quantity you want to <u>cost</u>. If you leave this field blank, the software uses the <u>economic order quantity</u> defined for each selected <u>style</u> and <u>route</u>. The batch quantity determines all lower level material <u>usage</u>.

Fixed costs are derived from the following:

- Set up labour time
- Fixed time, operation, labour and machine costs
- Fixed user-defined costs
- Fixed overheads

#### **Costing Method**

You can specify which costing method to use to calculate production costs.

Select one of the following:

Standard (1) - To use standard costs

Entered <u>cost</u> set (2) - To use the entered <u>cost</u> set

No costing (3) - Not to include costs

Note: If you select Entered cost set, you must enter a cost set in the Cost Set field.

#### **Cost Set**

If you selected **Entered <u>cost</u> set** in the <u>Costing Method</u> field, you must enter a <u>cost</u> set. This field is used to determine material <u>costs</u>:

- If the Material Route field is set to **Planning**, the software uses standard cost centre rates and standard material costs.
- If the Material Route field is set to **Costing**, the software uses current cost centre rates and non-standard material costs from the entered cost set.

#### Inc. Wastage

You can generate <u>costs</u> that take account of <u>operational</u> and <u>material wastage</u>. You define the default value of this parameter in the <u>company profile</u>.

Use this checkbox as follows:

Unchecked - Not to include wastage

Checked - To include wastage

#### **Material Costs**

Use this to specify where the unit material costs are derived.

Select one of the following:

Production (1) - To use the production standard, or entered, cost set

Inventory (2) - To use the Inventory stockroom value

This uses the <u>cost</u> held on the <u>primary stockroom</u> record for each material input.

**Note:** These are the only recorded <u>costs</u> used to calculate <u>style costs</u>.

### **Operation Details**

Use this checkbox as follows:

Unchecked - Not to include summary operation details

Checked - To include summary operation details

#### As At

You can enter or select a date here, so that only materials effective on this date are included on the report. The default is the current date.

#### **Ignore Effectivity**

Use this checkbox as follows:

Unchecked - To include only materials effective on the specified date

Checked - To include all materials regardless of their effectivity

#### **Functions**

# Cost Presentation (F18)

Use this to display the Cost Presentation pop-up.

Press Enter to submit the report.

# Report of Materials Where Used [31/P1E]

You can use this task to produce a report that details every instance in which specified materials are used.

# Materials Where Used Report Selection Window

To display this window, select the Report of Materials Where Used task.

Use this window to enter the materials to include in the report.

#### **Fields**

#### From Material

If you want to report on an individual material, enter the same code here and in the To Material field. If you want the report to include a range of materials, enter the first material here.

You can use the prompt facility on this field to select from the Select Item pop-up.

## **To Material**

Enter the last material of the range.

You can use the prompt facility on this field to select from the Select Item pop-up.

Note: Leave both the Material fields blank to include all materials.

#### Route

Enter the <u>route</u> to use to identify the materials and the <u>styles</u> they are used on. Only <u>styles</u> with this <u>route</u> will be reported.

Alternatively, use the prompt facility to select from the Select Route pop-up.

# Or Type 'ALL' for All Routes

If you want to include all <u>routes</u>, enter **ALL** in this field. The report includes all parents of selected materials on all defined <u>routes</u> where used.

#### As At Date

You can enter or select a date to only include routes where materials are effective on that date.

## **Ignore Effectivity**

Use this checkbox as follows:

Unchecked - To include only those materials that are effective on the specified date

Checked - To include all routes and materials, regardless of effectivity dates

Press Enter to submit the report.

# Mach/WC Where Used Report [32/P1E]

You can use this task to generate details of <u>routes</u> that use specified <u>work centres</u> and <u>machines</u>. It identifies where <u>machines</u> and <u>work centres</u> are defined on <u>style route operations</u>. You can use this to assess the <u>operational impact</u> of changing a <u>machine</u> or <u>work centre</u>.

# Machine/Work Centre Where Used Selection Window

To display this window, select the Mach/WC Where Used Report task.

Use this window to specify the machines and work centres you want to include on the report.

#### **Fields**

#### Select

#### **From**

If you want to report on an individual <u>machine</u> or <u>work centre</u>, enter the same code both here and in the To field. If you want the report to include a range of <u>machines</u> or <u>work centres</u>, enter the first one here.

You can use the prompt facility on this field to select from the Select Machine pop-up.

#### To

Enter the last machine, or work centre, of the range.

You can use the prompt facility on this field to select from the Select Machine pop-up.

Note: Leave both the Select fields blank to include all machines and work centres.

#### Sequence

Select one of the following:

Machine (1) - To sequence the report by machine

Work Centre (2) - To sequence the report by work centre

Press Enter to submit the report.

# Print Company Profile [33/P1E]

You can use this task to review all the information held on your company profile.

There are no selection criteria.

Select Confirm **Submit (F8)** to submit the report.

# Style Costing

Style Production stores costs separately from those in Inventory Management.

Within Style Production, you can define material <u>unit costs</u> and calculate production <u>costs</u>. You can then combine those elements in order to arrive at a total <u>style cost</u>.

This is how total costs are calculated:

- 1 Enter material <u>unit costs</u> as inventory details using the <u>Styles</u> task in <u>Style</u> Inventory Management or the <u>Styles</u> task in <u>Style</u> Production. <u>Unit costs</u> can be held at standard, latest, average or <u>FIFO</u> and depend on the <u>costing method</u> employed within the relevant issuing <u>stockroom</u>. However, you can override the <u>costing method</u> for each individual material.
- 2 The software multiplies the material <u>unit costs</u> by the quantities required to obtain the total material <u>cost</u>.
- 3 Production <u>costs</u> are calculated from production <u>routes</u> by determining <u>labour</u>, <u>machine</u> and overhead <u>costs</u>.

**Note:** The <u>costs</u> attributable to planned wastage are routinely calculated and held separately for each element. You can optionally consolidate the <u>wastage cost</u> into the corresponding <u>cost</u> element.

# Cost Sets

The software supports standard and non-standard costing of items.

Actual <u>costs</u> are calculated from the <u>bookings</u> you make against <u>production orders</u> in <u>Style</u> Production Control.

You can define one standard <u>cost</u> to a <u>style</u>, as well as many non-standard <u>cost</u> sets for each of its production <u>routes</u>. Each <u>cost</u> set has 14 <u>cost elements</u>, 10 of which are standard and 4 of which are user-defined. You can operate with any number of <u>cost</u> sets.

<u>Standard operation</u> <u>labour</u>, <u>machine</u> and overhead <u>costs</u> come from standard <u>cost centre</u> rates and values, as well as overhead methods.

Non-<u>standard costs</u>, that is, any <u>cost</u> set other than standard, use current rates and values. The software holds these non-<u>standard costs</u> on the same <u>cost centre</u> record, and may derive material <u>costs</u> from standard or non-standard sources.

# Style Average Costs

For any one <u>style</u>, <u>costs</u> generated for producing <u>style</u> <u>variants</u> can differ because of one of the following:

- The style route has variant operations.
- The style route has varying material quantities per style or size.
- Material variant costs differ.

<u>Style cost</u> is generated using the <u>colour</u> and size defined for the <u>primary operation</u>. Each <u>variant</u> uses the <u>operation costs</u> for its colour and size.

To generate a <u>style cost</u> based on the true <u>average cost</u> of the <u>style's variants</u>, you can select a <u>variant</u> weighting option. This option calculates the <u>average cost</u> as follows:

- Weight the cost of variants for a style by forecast quantities.
- Total the weighted cost.
- Divide the weighted cost by the total forecast quantity.

Alternatively, you can enter weighting quantities directly and not use extracted forecasts. You can create weightings for a single <u>style</u> or for a range of <u>styles</u>.

# **Re-costs**

Re-<u>costs</u> are performed for production <u>styles</u> on a single level basis, where all identified materials on the designated <u>costing route</u> for a <u>style</u> have their recorded <u>cost elements</u> rolled into the <u>cost</u> elements of the parent.

You re-<u>cost styles</u> on a roll up basis, beginning with materials having the greatest low-level code. This ensures <u>cost</u> integrity.

Re-cost functions are available for:

- A single style
- All styles

# FIFO Costing

For <u>FIFO</u> controlled <u>styles</u>, <u>Style</u> Production can calculate the actual <u>cost</u> of receipts into stock from a production order.

<u>FIFO</u> <u>costs</u> are calculated and recorded when a good quantity is booked on the final <u>operation</u> of a <u>production order</u>.

You build the FIFO from all the cost elements existing for the style.

The total material <u>cost</u> of a <u>production order</u> is the sum of all the inventory movement <u>costs</u> caused by material issues. The movement <u>cost</u> of one material depends upon its actual <u>costing method</u>. For standard <u>costing</u>, the <u>stockroom's</u> standard <u>cost</u> is used. For <u>FIFO</u> <u>costing</u>, the appropriate actual <u>cost</u> is used.

You take subcontract <u>costs</u> from the <u>subcontract operations</u> on <u>production orders</u>. The <u>cost</u> defaults from the standard <u>route</u> when you create the order, but you can also amend it.

As there are normally several receipts into finished goods from one <u>production order</u>, you have to apportion the total order <u>costs</u>. You consider each <u>variant</u> on the order as a separate receipt.

To use <u>FIFO costing</u>, you must do the following:

- Set the FIFO Receipt Costing Method to Actual on the Maintain Company Profile Production Order Options window.
- Define the style as being FIFO costed by setting the Costing Method to FIFO on Product Maintenance Costing Details window in the Styles task.

## FIFO Cost Calculations

## **First Receipt**

<u>FIFO Cost</u> = Material <u>Cost</u> + Subcontract <u>Cost</u> + Other <u>Costs</u> (for example, <u>machine</u>, <u>labour</u> and overhead) where:

Material Cost = Total Material Issue Cost / Production Order Qty x Qty Received

Subcontract Cost = Production Order Subcontract Unit Cost x Qty Received

Other Costs = Machine Costs + Set Up Costs + Labour Costs + Overheads

This field displays the total <u>cost</u> of the receipt; you derive the <u>unit cost</u> by simply dividing the receipt quantity into the total <u>cost</u>. You write this total <u>cost</u> to the <u>production order</u> as the current order <u>cost</u>.

## **Subsequent Receipts**

FIFO Cost = New Order Cost (including this receipt) - Previous Order Cost

You calculate this as follows:

The software records the <u>cost</u> before receipt takes place.

The new order <u>cost</u> is then calculated as Material <u>Cost</u> + Subcontract <u>Cost</u> + Other <u>Costs</u> where:

- Material Cost = Total Material Issue Cost / Production Order Qty x Total Qty Received against the order
- Subcontract Cost = Production Order Subcontract Unit Cost x Total Quantity Received against the order
- Other Costs = Machine Costs + Set Up Costs + Labour Costs + Overheads

The FIFO transaction cost calculates as:

New Order Cost - Previous Order Cost

The production order then updates with the new order cost.

#### **FIFO Cost Transactions**

The material <u>cost</u> portion of the <u>FIFO</u> <u>cost</u> is more evenly spread if all <u>production order</u> issues are made before the first receipt is carried out. If you issue materials after this time, which can happen if some materials are <u>backflushed</u>, you do not get an even spread for the material element of the <u>FIFO</u> <u>cost</u> transactions.

FIFO cost transactions, produced from production order over receipt situations contain costs for:

Subcontract + additional material <u>costs</u> + recovery of additional <u>costs</u> that are added to the order (where subcontracts are always <u>unit cost</u>-related and additional material <u>costs</u> are actual <u>unit costs</u> multiplied by the over receipt quantity)

FIFO costs do not account for outstanding material and subcontract costs on orders closed out early.

If a <u>production order</u> is completed, through entry of <u>bookings</u> or through the Order Completion task, an additional report is produced to show the planned, actual and recovered material quantities and <u>costs</u>. You use the report to identify whether existing <u>FIFO</u> <u>costs</u> need adjusting for General Ledger journals.

Scrap <u>costs</u> of items scrapped after receipt for a subcontractor are not included in the subcontract <u>cost</u> portion of the <u>FIFO</u> <u>cost</u>.

# Item Master File Re-cost [1/P1C]

This task is similar to the Single Item Re-cost task. However, you can include all styles here.

For each <u>style</u>, the software uses the <u>costing route</u> specified in the <u>Styles</u> task to calculate the <u>costs</u> at each <u>operation</u> level and to sum the overhead at <u>variant</u> level.

All <u>operational cost elements</u> are calculated for the parent level and corresponding material <u>cost elements</u> are added. The result is a new <u>current cost</u> for the parent.

**Caution:** If you select some styles and not others, inconsistencies may occur within a style. Styles processed via this task reflect the latest costing routes and rates whilst other styles will reflect the conditions at the time of their re-cost. Therefore, the cost of styles that contain a mix of such item costs may differ from costs shown on other cost enquiries and reports.

Before you use this task, make sure that you have established <u>costs</u> for non-production materials, by:

- Using the Purchased Item Re-cost task to transfer costs from Style Inventory Management
   Or
- Entering costs manually using the Maintain Item Costs task

# Item Master File Cost Update Selection Window

To display this window, select the Item Master File Re-cost task.

Use this window to enter the details of the re-costing.

#### **Fields**

#### Option

Select one of the following:

Standard costing only (1) - To re-cost standard costs only

Entered cost set only (2) - To re-cost the entered cost set only

In this case, you must enter a set in the Cost Set field.

Standard and Entered cost set (3) - To re-cost standard costs and an entered cost set

**Note:** If you select Entered <u>cost</u> set only or Standard and Entered <u>cost</u> set in this field, you should also specify whether to use <u>standard costs</u> as a <u>cost</u> set for the materials, in the Material <u>Costs</u> field.

### **Use Costing Route**

Use this checkbox as follows:

Unchecked - To cost the entered route for a style or range of styles

Checked - To use the costing route as defined on the Style Production details

#### **Or Entered Route**

Enter a route.

#### **Cost Set**

If you selected **Entered <u>cost</u> set only** or **Standard and Entered <u>cost</u> set** in the Option field, you must enter the <u>cost</u> set to update.

**Note:** If you enter a <u>cost</u> set in this field, <u>Style</u> uses <u>current cost centre</u> rates to calculate <u>operation costs</u>.

#### **Material Costs**

If you selected **Entered** cost set only or **Standard and Entered** cost set in the Option field, select one of the following:

<u>Standard Costs</u> (1) - To use the Standard <u>Cost</u> field for materials to re-calculate non-<u>standard costs</u> for <u>styles</u>

Entered <u>Cost</u> Set (2) - To use the <u>cost</u> set that you enter in the <u>Cost</u> Set (Materials) field to recalculate non-<u>standard costs</u> for <u>styles</u>

In this way, you can generate many different <u>cost</u> sets for the parent <u>style</u> using different <u>routes</u>, without having to set up multiple <u>cost</u> sets for the same <u>route/styles</u>.

**Note:** <u>Style</u> uses <u>current cost centre</u> <u>cost</u> rates and recovery methods to calculate production <u>costs</u> for non-standard <u>cost</u> sets.

#### **Cost Set (Materials)**

If you selected **Entered <u>Cost</u> Set** in the Material <u>Costs</u> field, enter a <u>cost</u> set to use for the material <u>costs</u>.

#### Cost As At

Enter or select a date. Only materials on a <u>costing route</u> which is effective on this date are included in the <u>cost roll-up</u>. The default is the current date.

### **Consolidate Wastage**

<u>Style</u> always calculates and records <u>costs</u> caused by planned <u>operational</u> and <u>material wastage</u>. However, you can specify whether these <u>wastage costs</u> are to contribute to <u>style unit costs</u>.

Select one of the following:

Exclude wastage (0) - To exclude wastage costs from style unit costs

Include wastage (1) - To consolidate wastage costs within style unit costs

You can set up a default value for this parameter in the <u>company profile</u>.

## **Styles to Process**

#### From

If you want to re-cost a specific style, enter the same code here and in the To field. If you want to re-cost a range of styles, enter the first in the range.

#### To

If you want to re-cost a range of styles, enter the last in the range.

**Note:** you can leave these fields blank to re-cost all styles.

#### **Uncosted Styles Only**

Use this checkbox as follows:

Unchecked - To generate costs for all styles

Checked - To generate costs for new styles without affecting established style costs

#### **Low Level Code Calc**

Use this checkbox as follows:

Unchecked - To rebuild low-level codes in the re-cost process

Checked - If you do not want to rebuild low-level codes in the re-cost process

Press Enter and then select **Continue (F8)** to update all selected <u>costs</u>.

# Single Item Re-cost [2/P1C]

This task performs a full re-<u>cost</u> for one <u>style</u>. <u>Style</u> calculates the <u>costs</u> at each <u>operation</u> level and sums the overhead at <u>variant</u> level. The task allows you to anticipate the Item Master File Re-<u>cost</u> task calculation for a <u>style</u>.

<u>Style</u> calculates <u>operational costs</u> from the specified <u>route</u> using the appropriate <u>cost centre</u> rates; standard for standard <u>costing</u>, and current rates for any other <u>cost</u> set. The software then incorporates material <u>costs</u> into the parent <u>style costs</u>.

You can perform a re-cost simulation in several ways:

- Select alternative routes.
- Include or exclude wastage.
- Use standard or non-standard cost sets.

#### **Prerequisites**

Make sure you have recorded <u>costs</u> against all the materials on the selected <u>style</u>. Otherwise, the <u>style cost</u> calculation will be incomplete.

You should also have set up user-defined <u>costs</u>, if required, for production. To do this, either transfer <u>costs</u> from <u>Style</u> Inventory Management via the Purchased Item Re-<u>cost</u> task, or enter <u>costs</u> manually via the Maintain Item <u>Costs</u> task.

# Single Item Re-cost Selection and Update Selection Window

To display this window, select the Single Item Re-cost task.

Use this window to select a style, route and costing method for re-costing.

# Fields

# Style

Enter the style for which to re-calculate costs.

Alternatively, use the prompt facility to select from the Routes & Items pop-up.

# Route

Enter the <u>route</u> for which to re-calculate the <u>costs</u>.

Alternatively, use the prompt facility to select from the Select Route pop-up or from the Routes & Items pop-up if you have left the Style field blank.

# Cost As At

You can optionally enter or select a date so those only materials on the <u>costed</u> route that are effective on that date are included in the <u>cost</u> re-calculation.

The default is the current date.

#### **Include Wastage**

<u>Style</u> always calculates and records <u>costs</u> caused by planned <u>operational</u> and <u>material wastage</u>. However, you can specify whether these <u>wastage costs</u> are to contribute to <u>style unit costs</u>.

Use this checkbox as follows:

Unchecked - To hold <u>wastage costs</u> separately from <u>style unit costs</u>

Checked - To consolidate wastage costs within style unit costs

You can set up a default value for this parameter using the Hold <u>Costs</u> with Wastage field in the company profile.

# **Costing Method**

Select one of the following:

Standard costs only (1) - To re-cost standard costs only

Entered <u>cost</u> set only (2) - To re-<u>cost</u> the entered <u>cost</u> set only

In this case, you must enter a set in the Cost Set field.

Both (3) - To re-cost the standard costs and the entered cost set

**Note:** If you select Entered <u>cost</u> set only or Both in this field, you must use the Material <u>Costs</u> field to specify whether to use <u>standard costs</u> as a <u>cost</u> set for the materials.

#### Cost Set

If you selected **Entered** cost set only or **Both** in the Costing Method field, you must enter the cost set to update.

#### **Material Costs**

If you selected **Entered** cost set only or **Both** in the Costing Method field, select one of the following:

Standard Costs only (1) - To use the Standard Cost field for materials to re-calculate nonstandard costs for styles

Entered <u>Cost</u> Set (2) - To use the <u>cost</u> set entered in the <u>Cost</u> Set (Materials) field to re-calculate non-standard costs for styles

In this way, you can generate many different <u>cost</u> sets for the parent <u>style</u> using different <u>routes</u>, without having to set up multiple <u>cost</u> sets for the same <u>route/style</u>.

#### **Cost Set (Materials)**

If you selected **Entered <u>Cost</u> Set** in the Material <u>Costs</u> field, enter the <u>cost</u> set from which to use material <u>costs</u>.

### **Functions**

#### Item Search (F16)

Use this for the standard Inventory item search.

Press Enter to display the Single Item Re-cost Selection and Update Details window.

# Single Item Re-cost Selection and Update Details Window

To display this window, press Enter on the Single Item Re-cost Selection and Update Selection window.

This window displays the re-calculated <u>costs</u> for selections you entered on the previous window. The window breaks the total <u>cost</u> down to <u>cost elements</u> and displays the total <u>cost</u> after the last <u>cost</u> element.

The value selected in the <u>Costing Method</u> field on Single Item Re-<u>cost</u> Selection and Update Selection window determines what is displayed here.

### **Fields**

## Style

This field displays the style you have selected.

### Route

This field displays the route you have selected.

### **UOM**

This field displays the unit of measure.

### Cost As At

If you have specified an effective date, it is displayed here.

### **Standard Cost Set**

If you are using <u>standard costs</u>, the <u>cost</u> set description is displayed. You can change the description.

### **Selected Cost Set**

If you are using selected <u>costs</u>, the <u>cost</u> set description is displayed. You can change the description.

# Description

This field displays the cost description.

#### Standard

This field displays the standard cost.

### Selected

This field displays the selected cost.

Select **Update (F8)** to update the cost set descriptions.

# Purchased Item Re-cost [3/P1C]

You can use this task to copy material <u>costs</u>, for non-production items, from <u>Style</u> Inventory Management to <u>Style</u> Production. This avoids having to enter each material <u>cost</u> individually using the Maintain Item <u>Costs</u> task.

**Note:** You must establish material <u>costs</u> for non-production items before you can derive <u>costs</u> for <u>styles</u> in Production.

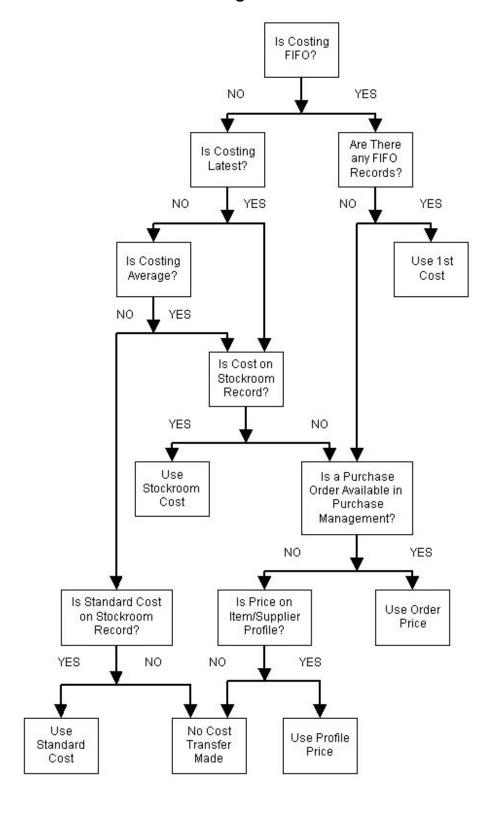
When you use this task, you do not change any <u>costs</u> other than material <u>costs</u> that you have set up for the <u>styles</u>.

The designated <u>primary stockroom</u> for the selected item is accessed according to the <u>Costing</u> Method set up for each style in Inventory Details under the <u>Styles</u> task:

- **FIFO** The software uses the first FIFO record. If there is no FIFO cost, Style uses the price from the latest purchase order for the item, if you are using Style Purchase Management. If no purchase order price is available, the price from the Supplier Price file is used. Discounts are applied, if applicable.
- Latest cost Latest costs are taken from the stockroom records. If no latest cost is available, the software obtains a purchase price in the same way as for FIFO costs.
- Average cost Average costs are taken from the stockroom records. If no average cost is available, the software obtains a purchase price in the same way as for FIFO costs.
- **Standard cost** Standard costs are taken from the stockroom records. If there is no standard cost recorded, no further retrieval is attempted.

<u>Style</u> converts all <u>costs</u> from the <u>Style</u> Inventory Management purchasing UOM to the issuing UOM in the <u>primary stockroom</u>. The software updates the material <u>cost</u> element with the <u>cost</u>; this may be, for example, Fabric, Trim or Packaging.

# Purchase Items Costing



# Purchased Items Costing Update Selection Window

To display this window, select the Purchased Item Re-cost task.

Use this window to enter the purchased items to re-cost.

### **Fields**

# Range of Styles to Process

Enter the first item in the range you want to re-<u>cost</u>. If you just want to re-<u>cost</u> one item, enter the same item in both fields.

You can use the prompt facility on this field to select from the Routes & Items pop-up.

**Note:** All materials with an <u>Item Type</u> other than M (Production) are re-<u>costed</u>.

#### To

Enter the last item in the range to be re-costed.

Alternatively, use the prompt facility to select from the Routes & Items pop-up.

### **Create Costs For**

Select one of the following:

Standard costs (1) - To re-cost standard costs only

Entered Cost Set (2) - To re-cost the entered cost set only

In this case, you must enter a set in the Cost Set field.

Both (3) - To re-cost standard costs and the entered cost set

# Cost Set

If you selected **Entered <u>Cost</u> Set** or **Both** in the Create <u>Costs</u> For field, you must enter the <u>cost</u> set to update.

# **Inventory Costs to Copy**

Use this to specify which Inventory cost types to copy.

Select one of the following:

Default setting from inventory (0 or blank) - To use the <u>cost</u> defined in the <u>Costing Method</u> field in the <u>Style</u> Inventory Management <u>company profile</u>

Standard (1) - To copy standard costs

Latest (2) - To copy latest costs

Average (3) - To copy average costs

FIFO (4) - To copy FIFO costs

### Styles without Costs

You can restrict the re-cost to purchased items that have no material costs for the requested cost set, or sets.

Use this checkbox as follows:

Unchecked - To re-cost all selected items

Checked - To re-cost styles without costs only

## **Cost Set Description**

If you selected **Entered <u>Cost</u> Set** or **Both** in the Create <u>Costs</u> For field, enter a description for the <u>cost</u> set. For <u>standard costs</u>, you can leave the description blank.

### **Transfer Landed Costs**

Use this checkbox as follows:

Unchecked - Not to copy landed costs

Checked - To copy landed costs

This displays the Landed Cost Transfer Rules pop-up.

**Note:** Remember that <u>landed costs</u> are only associated with standard <u>costed</u> items.

Press Enter and then select **Submit Job (F8)** to update the purchased item costs.

# Landed Cost Transfer Rules Pop-up

To display this pop-up, check the Transfer <u>Landed Costs</u> field on the Purchased Items <u>Costing</u> Update Selection window.

Use this pop-up to select one or more <u>landed costs</u> for inclusion as <u>cost elements</u> in the purchase <u>costs</u> for purchased items.

The pop-up displays the <u>landed costs</u> set up against the LAND code in the <u>Descriptions file</u> in <u>Style</u> Inventory Management.

The task produces a control report detailing the results of the re-cost.

### Fields

# Copy to Cost Element

Enter the cost element in which to include this landed cost.

You define the cost elements in the company profile under User 1, User 2, User 3 and User 4.

Select **Previous (F12)** to return to the Purchased Items Costing Update Selection window.

# Transfer Costs to Inventory [4/P1C]

You can use this task to transfer the standard <u>style costs</u>, which you have set up in <u>Style Production</u>, to your Inventory <u>stockrooms</u>. Inventory uses <u>style costs</u> for stock valuation, determining profit margins and determining selling prices.

The <u>cost</u> transferred is the sum of the <u>cost elements</u> designated in the <u>Style</u> Production <u>company</u> <u>profile</u>. The task copies the selected <u>cost</u> set to each standard <u>costed stockroom</u> defined for a <u>style</u>. If there is no production <u>cost</u> for a <u>style</u>, the existing standard <u>cost</u> in Inventory stays the same.

You can specify whether to update only those <u>styles</u> <u>costed</u> at standard in Inventory or whether to process all <u>styles</u>, regardless of Inventory <u>costing methods</u>.

You can transfer <u>costs</u> for production items only or for a mixture of production, purchased, bought out and consumable items.

For every standard costed Inventory style updated, the task creates an audit report.

# Inventory Standard Cost Update Selection Window

To display this window, select the Transfer Costs to Inventory task.

Use this window to enter the styles for which to copy costs.

# **Fields**

### **Inventory Styles to Process**

Use this to specify which Inventory styles to update.

Select one of the following:

Standard costed only (1) - To update costed Inventory styles at standard only

This updates the selected production <u>unit cost</u> in each <u>stockroom</u> for standard <u>costed styles</u>. An Inventory audit is generated for each <u>stockroom</u> re-valuation.

All cost methods (2) - To update all cost methods

This updates <u>costed</u> Inventory <u>styles</u> at standard. It also updates the standard <u>cost</u> for Inventory <u>styles costed</u> by other methods, that is average, latest and <u>FIFO</u>, but does not create an audit record, because changes to standard do not affect the valuation.

# From Style

If you want to just process an individual <u>style</u>, enter the same code in the To and From fields. If you want to transfer a range, enter the first item.

You can use the prompt facility on this field to select from the Routes & Items pop-up.

# To Style

Enter the last item in the range.

Alternatively, use the prompt facility to select from the Routes & Items pop-up.

**Note:** You can leave both <u>Style</u> fields blank to include all <u>styles</u>.

# **Style Types**

Use this field to restrict the transfer to certain item types.

You can enter up to four of the following:

M - Production items

This is the default setting.

- P Purchased items
- B Bought out items
- T Consumable tools

These codes are defined via the Maintain Parameter File task, major type PITP.

# **Styles without Costs**

Select one of the following:

<u>Styles</u> with and without <u>costs</u> (0) - To update <u>styles</u> that you have already <u>costed</u> and <u>styles</u> that do not yet have <u>costs</u>

Styles without costs only (1) -To update only styles that do not have costs yet

# **Primary Stockroom Only**

Use this field to specify whether only the <u>primary stockroom</u> for each <u>style</u> is updated, or all <u>stockrooms</u>.

Use this checkbox as follows:

Unchecked - To update all stockrooms

Checked - To update only the primary stockroom for each style

### **Production Cost Set**

Enter a cost set, if you want to transfer costs from a non-standard cost set.

Leave this field blank to transfer costs from the Production standard cost set.

Print Exception Report

Use this field to specify whether an Exception report is required. The Exception report will report any <u>Styles</u> within the range entered which are not processed.

Use this checkbox as follows:

Unchecked - If an Exception report is not required

Checked - If an Exception report is required

Exception Report Detail Level

If the Exception report has been selected, select one of the following:

Style (1) - To print detail of each style

Full Product (2) - To print detail of each SKU

Press Enter and then select **Submit Job (F8)** to submit the batch job.

# Copy Cost Sets/Rates [5/P1C]

Use this task to copy <u>cost centre</u> rates and <u>style costs</u>, where these are set up, between <u>cost</u> sets.

You can choose to copy <u>costs</u> and rates for production items only or for a mixture of production, purchased, bought out and consumable items.

# Copy Cost Sets/Rates

To display this window, select the Copy Cost Sets/Rates task.

Use this window to enter the details to copy.

## **Fields**

# **Copy Function**

Select one of the following:

Cost centre rates and Style costs (1) - To copy both cost centre rates and style costs

Costs only (2) - To copy style costs only

Rates only (3) - To copy cost centre rates only

### **Copy From Set**

If you only want to copy a specific <u>cost</u> set, enter that <u>cost</u> set in the To and From fields. If you want to copy a range of <u>cost</u> sets, enter the first set in the range.

**Note:** Leave this field blank to include all <u>cost</u> sets.

### To Set

Enter the last cost set in the range.

# **Styles to Process**

### From

If you want to copy a specific <u>style</u>, enter the same code in the From and To fields. If you want to copy a range, enter the first item.

You can use the prompt facility on this field to select from the Routes & Items pop-up.

### To

Enter the last item in the range.

You can use the prompt facility on this field to select from the Routes & Items pop-up.

**Note:** You can leave both of these fields blank to include all <u>styles</u>.

# Style Types

If you selected **Cost centre rates and Style costs** or **Costs only** in the Copy Function field, use this field to restrict the copy to <u>styles</u> of a particular <u>item type</u>.

Enter one or more of the following:

M (default) - Production items

- P Purchased items
- B Bought out items
- T Consumable tools

You define these codes via the Maintain Parameter File task, major type PITP.

**Note:** To copy <u>current costs</u> for all <u>styles</u> in the selected range, leave this field blank.

Press Enter and then select **Submit Job (F8)** to submit the batch job.

# Annual Standard Cost Transfer [6/P1C]

This task updates the <u>standard costs</u> for a <u>style</u> both in Production and Inventory with the <u>costs</u> from entered <u>route/cost</u> set. It also updates the <u>costing routes</u> for the <u>style</u> and copies the <u>cost centre</u> current rates to become new standard rates.

# Annual Standard Cost Transfer Window

To display this window, select the Annual Standard Cost Transfer task.

### **Fields**

# **Inventory Styles to Process**

Select one of the following:

Standard costed only (1) - To update styles which in Inventory are costed at standard only

All cost methods (2) - To update styles regardless of their costing method in Inventory

# From Style/To Style

Enter a single style or a range of styles to process. Leave these fields blank to process all styles.

You can use the prompt facility on these fields to select from the Routes & Items pop-up.

## Style Types

Select the style type to process.

Entries can be M, P, B, or X.

If this field is left blank, all <u>styles</u> defined as **M** (Manufactured) will be processed.

# **Styles without Costs**

If you select <u>Styles</u> without <u>costs</u> only, user-defined <u>costs</u> will only be updated for <u>styles</u> without user-defined <u>costs</u> already set.

# **Primary Stockroom Only**

Use this checkbox as follows:

Unchecked - To update all stockrooms

Checked - To update the primary stockroom for each style only

# **Change Costing Route**

Select **Yes** if the <u>costing route</u> on the <u>Style</u> Production details is to be changed to the new <u>costing route</u> entered previously.

Select **No** to leave the <u>costing route</u> on the <u>Style</u> production details as it is.

**Caution:** Leaving the costing route on the style as the old route will impact on the standard costs used for the transactions in Production Control.

### **New Costing Route**

Enter the <u>route code</u> which has previously been <u>costed</u>, which is to be used for the new standard <u>cost</u>.

You can use the prompt facility on this field to select from the Select Route pop-up, or the Routes & Items pop-up if you have left the Style fields blank.

**Caution:** This is a mandatory field. If it is left blank, the route code 'Blank' will be assumed.

### **Production Cost Set**

You must enter the <u>cost</u> set containing the non-<u>standard costs</u> which are to be used for the new standard <u>cost</u>.

## **Update Cost Centres with New Rates**

Use this checkbox as follows:

Unchecked - Not to replace the rates

Checked - To replace the standard <u>labour</u>, <u>machine</u> and <u>overhead rates</u> with the current rates set on each <u>cost centre</u>

### **Existing Costing Route Code**

Enter a <u>route code</u> to limit the <u>styles</u> processed to those with a specific <u>costing route</u>. Enter **ALL** to process all <u>styles</u> within the range entered previously regardless of their <u>costing route</u>.

You can use the prompt facility on this field to select from the Select Route pop-up, or the Routes & Items pop-up if you have left the <a href="Style">Style</a> fields blank.

**Caution:** This is a mandatory field. If it is left blank and ALL is not entered, the route code 'Blank' will be assumed.

# **Print Exception Report**

Use this if an Exception report is required. The Exception report will report any <u>styles</u> within the range entered which are not processed.

Use this checkbox as follows:

Unchecked - If an Exception report is not required

Checked - If an Exception report is required

# **Exception Report Detail Level**

If the exception report has been selected, select one of the following:

Style (1) - To print detail for each Style

Full Product (2) - To print detail for each SKU

Press Enter and then select **Submit Job (F8)** to submit a batch job.

# User Cost Mass Update [7/P1C]

Use this task to perform a mass update of the four user <u>cost elements</u> for a specific <u>route</u> over a range of <u>styles</u>.

**Caution:** This task should be taken after rolling up the costs for an item.

# User Defined Cost Elements Update Selection Window

To display this window, select the User Cost Mass Update task.

# <u>Fields</u>

# **Costing Route**

Use this checkbox as follows:

Unchecked - To cost the entered route for a style or range of styles

Checked - To use the costing route as defined via the Style Production details

# **Or Entered Route**

Enter a route.

Alternatively, use the prompt facility to select from the Routes & Items pop-up.

### Cost As At

You can optionally enter or select an effective date.

This defaults to the current date.

## **Costing Method**

Use this field to select the costing method used previously when rolling up the style costs.

Select one of the following:

Standard costing only (1)

Entered cost set only (2)

Both (3)

#### Cost Set

Enter the <u>cost</u> set created previously when rolling up the <u>style</u> <u>costs</u>. Leave this field blank for standard costs.

Alternatively, use the prompt facility to select from the Cost Set pop-up.

# **Styles to Process**

# From/To

Enter a single <u>style</u> or a range of <u>styles</u> to process. Leave these fields blank to process all <u>styles</u>.

You can use the prompt facility on these fields to select from the Routes & Items pop-up.

# Style Types

Select the style types to process.

Entries can be M, P, B, or X.

If this field is left blank, all styles defined as M (Manufactured) will be processed.

# **Uncosted Styles Only**

Use this checkbox as follows:

Unchecked - To update all user-defined costs

Checked - User-defined <u>costs</u> will only be updated for <u>styles</u> without user-defined <u>costs</u> already set

Press Enter to see the User Defined Cost Elements Update window.

# **User Defined Cost Elements Update Window**

To display this window, press Enter on the User Defined Cost Elements Update Selection window.

# **Fields**

### **Unit Costs**

Enter the four user cost values to be applied to all selected styles.

**Caution:** All four user costs are applied as a set. This means that any left as zero will override previously set values and be set to zero.

Select **Update (F8)** to submit a batch job which checks each <u>style</u> in the range. If <u>costs</u> for the <u>route</u> are found, it adds the user <u>costs</u> to the rolled up <u>costs</u> for each <u>style</u> and its <u>SKUs</u>.

# Indented Cost Simulation [11/P1C]

You can use this task to simulate the unit and batch cost of a style.

**Caution:** Before you attempt to generate style costs using re-cost routines, you should define production style routes and material costs for non-production items fully.

#### You can:

Experiment with alternative routes/pricing and cost policies

This option does not restrict you to the costing route.

- Include or exclude wastage
- Try different effectivity dates
- Try different batch sizes
- Substitute or remove materials
- Use different material issuing stockrooms
- Apply percentage cost changes by item type and stockroom

Rolling up the <u>costs</u> from the lowest level generates the elements of <u>cost</u> for the selected <u>style</u>. Single level and rolled up <u>costs</u> are visible for all <u>styles</u> in the enquiry.

The only recorded <u>costs</u> used by this task are the material <u>costs</u> for purchased items and any userdefined <u>costs</u>. The software calculates all other elements of <u>cost</u> according to your selection parameters.

**Note:** You can save your changes under new cost sets.

# Indented Cost Simulation Style Selection Window

To display this window, select the Indented Cost Simulation task.

Use this window to <u>cost</u> a <u>style</u> through a specific <u>route</u>. You can return to this window to <u>cost styles</u> through alternative <u>routes</u>.

### Fields

### **Style**

Enter the style for which to simulate costs.

Alternatively, use the prompt facility to select from the Routes & Items pop-up.

### Route

Enter the <u>route</u> for which to simulate <u>costs</u>.

You can use the prompt facility on this field to select from the Select Route pop-up, or the Routes & Items pop-up if you have left the <u>Style</u> fields blank.

### **Material Route**

Select the <u>route</u> to use.

Select one of the following:

Planning Route (1) - To use the planning route, as defined in the Styles task

Costing Route (2) - To use the costing route, as defined under the Styles task

Entered Route (3) - To use the route that you have entered in the Route field

### As At

If you enter or select a date in this field, only materials that are effective on that date are included in the calculations.

The default is the current date.

## Quantity

Enter the size of the batch you want to <u>cost</u> for the <u>style</u>. The batch quantity determines all lower level material usage.

To use the economic order quantity defined for the style route, leave this field blank.

### **Costing Method for Production Costs**

Use this field to specify the required production costing method.

Select one of the following:

Standard Production Rates (1) - To use standard production rates, that is, standard cost centre

Current Production Rates (2) - To use current production rates, that is, current cost centre rates

# **Costing Method for Material Costs**

Use this to specify the required material costs.

Select one of the following:

Production Standards (1) - To use production standard costs

Entered Cost Set (2) - To use the cost set you enter in the Cost Set field

# Cost Set

If you selected **Entered <u>Cost</u> Set** in the <u>Costing Method</u> for Material <u>Costs</u> field, enter the <u>cost</u> set to use.

# **Include Wastage**

You can generate <u>costs</u> that take account of <u>operational</u> and <u>material wastage</u>.

Use this checkbox as follows:

Unchecked - Not to include wastage

Checked - To include wastage

## **Functions**

## Item Search (F16)

Use this to use the standard Inventory item search.

## **Cost Presentation (F18)**

Use this to display the Cost Presentation pop-up.

Press Enter to calculate the <u>costs</u> and display the Indented <u>Cost</u> Simulation window.

# Indented Cost Simulation Window

To display this window, press Enter on the Indented Cost Simulation Style Selection window.

This window lists the materials on the Bill of Material for the selected style and route.

The top right displays a total cost. The **T** (Type) field indicates the setting of each material's Item Type flag: **B** (Bought Out), **P** (Purchased), **M** (Production) or **T** (Consumable Tool). The values in the Original Cost field remain unaltered throughout the simulation for the purposes of comparison.

Initially, the values in the Simulated Line Cost field and Original Cost field are equal.

When you manipulate the data, the Simulated Line <u>Cost</u> field displays the values that may have changed during the simulation.

**Note:** Items with inadequate cost definitions are highlighted.

### **Options**

# Item Change

Use this to display the Item Change pop-up, which you can use to enter a replacement material or change its <u>cost</u> details or issuing <u>stockroom</u>.

### Remove

Use this to display the Remove Item pop-up, which you can use to remove a material from the indented list.

### **Item Cost Detail**

Use this to display the Cost Elements pop-up, which displays rolled-up cost elements.

**Note:** If you select any of these options, you must select **Simulate Costs (F15)** to see the new simulation on window.

**Note:** You can only remove or replace low level materials. You cannot alter any items that have process routes.

### **Functions**

# Reset (F5)

Use this to re-set the costs to their original values.

# Simulate Costs (F15)

Use this to apply your changes. <u>Costs</u> are simulated based on changes made in <u>stockroom</u> issuing <u>costs</u>, or in adding or changing material requirements and <u>costs</u>.

# **Cost Changes (F17)**

Use this to perform global <u>cost</u> changes. This applies percentage increases to those purchased and production items that are materials on this <u>style</u>. This displays the <u>Cost</u> Changes on <u>Stockroom</u> Items window.

# Parent Detail (F21)

Use this to display the Cost Elements pop-up.

# Item Details (F22)

Use this to display the following material <u>cost</u> details on a separate line underneath each material: issuing <u>stockroom</u>, wastage percentage, description and <u>unit cost</u>.

# Save Costs (F23)

Use this to save these <u>costs</u> to an existing <u>cost</u> set, or save these <u>costs</u> with a new <u>cost</u> set name. This displays the Save Simulated Costs pop-up.

Select Exit (F3) to leave the task.

# Item Change Pop-up

To display this pop-up, select Item Change against a line on the Indented Cost Simulation window.

Use this pop-up to do one of the following:

- Specify a substitute material
- Change the cost details of a material
- Change the quantity of material used

### **Fields**

# **Enter Item**

You can enter a substitute material. You cannot enter any production items (item type M).

You can use the prompt facility on this field to select from the Select Item pop-up.

### Stockroom

If you are substituting the material, enter an issuing stockroom for the substitute material.

Alternatively, you can enter an alternative <u>stockroom</u> to <u>pick</u> up different <u>costs</u> for the same material.

You can use the prompt facility on this field to select from the Select Stockroom pop-up.

**Note:** To simulate the <u>cost</u> effect of removing this material, select Remove against a line on the Indented <u>Cost</u> Simulation window and then select **Simulate Costs (F15).** 

### Quantity

Enter a quantity for the substituted item. If you are not substituting a material, you can change the current quantity.

Select **Change Costs (F8)** to display the Change Unit Cost Elements pop-up or select **Previous (F12)** to return to the Indented Cost Simulation window.

# Change Unit Cost Elements Pop-up

To display this pop-up, select **Change Costs (F8)** on the Item Change pop-up.

Use this pop-up to adjust each cost element associated with the material manually.

### **Fields**

### **Cost Element**

Enter a cost element.

## **Functions**

# Refresh (F5)

Use this to display the original costs (as they were before you made any changes).

## Total (F8)

Use this to total the costs after adjustment.

Select **Previous (F12)** to return to the Item Change pop-up.

# Remove Item Pop-up

To display this pop-up, select Delete against a line on the Indented Cost Simulation window.

Use this pop-up to remove a material from the indented list.

# **Fields**

### **Item**

This field displays the item code and description.

### Stockroom

This field displays the stockroom for the item.

### Quantity

This field displays the quantity of the item.

### **Functions**

# Remove (F11)

Use this to delete the material, for the purposes of this enquiry only.

Select Previous (F12) to return to the Indented Cost Simulation window.

# Cost Elements Pop-up

To display <u>cost elements</u> for a material, select Item <u>Cost</u> Detail against a line on the Indented <u>Cost</u> Simulation window or on the Single Level <u>Cost</u> Enquiry Details window.

Alternatively, select Parent Detail (F21) on the Indented Cost Simulation window.

Alternatively, select **Rolled Up Costs (F17)** or **This level Costs (F21)** on the Single Level Cost Enquiry Details window.

This pop-up displays the <u>simulated costs</u> by element for the selected material or <u>style</u> on a particular <u>route</u>. The displayed elements contain the rolled-up/single level <u>costs</u> for the <u>indented bill of material</u>, plus any user defined <u>costs</u> for the <u>style</u>. The pop-up does not display any zero <u>cost elements</u>.

# **Wastage**

If you are <u>costing</u> with wastage included, and have defined a wastage <u>bucket</u> in <u>cost</u> element management, the software only separates certain portions of <u>wastage cost</u>. Any wastage due to an inflated <u>quantity per</u> does not accumulate into the wastage <u>bucket</u>, but consolidates into the appropriate <u>cost elements</u> for roll-up. <u>Operational wastage</u> that inflates the <u>operational costs</u> at any level rolls up into the wastage total element.

## **Fields**

#### Item

This field displays the item you have entered.

All the cost element descriptions and costs are listed.

# **Functions**

# Other Costs (F21)

Use this to view additional <u>cost elements</u>; that is, those that have been designated as non-contributory to <u>unit costs</u> in <u>cost</u> element management.

Select **Previous (F12)** to display the Indented Cost Simulation window.

# Cost Changes on Stockroom Items Window

To display this window, select **Cost Changes (F17)** on the Indented <u>Cost</u> Simulation window.

Use this window to simulate the effect of both material and production <u>cost</u> changes on <u>style unit</u> <u>costs</u>. You can apply percentage <u>cost</u> changes by <u>item type</u> within specified <u>stockrooms</u>. Purchased items include all materials with <u>item type</u> P and T.

Therefore, you can simulate changes caused by production <u>labour cost</u> increases, or material price amendments. For example, you can apply a <u>cost</u> uplift of 20% to all purchased items in a particular <u>stockroom</u>.

### **Fields**

### Stockroom (St)

This field displays the <u>primary stockroom</u> of materials used on this <u>route</u>. You can issue <u>costs</u> to simulate a potential <u>cost</u> increase or possible decrease.

### **Purchased % Chg**

Enter a positive percentage. Use this field to apply a percentage change to the <u>cost</u> of purchased items from the <u>stockroom</u> displayed in the <u>Stockroom</u> field. Apply a percentage in relation to the base of 100 to reflect an increase or decrease in <u>costs</u> for each displayed <u>stockroom</u>. For example, to decrease <u>costs</u> by 10% enter 90; to increase <u>costs</u> by 10% enter 110.

# **Items Type**

This field determines which costs to use for particular item types and specific stockrooms.

Enter one of the following:

1 - To use the standard cost set

This extracts <u>costs</u> from <u>standard costs</u> for items from this <u>stockroom</u>.

2 - To use the entered cost set

This extracts <u>costs</u> from the <u>cost</u> set entered on the Indented <u>Cost</u> Simulation <u>Style</u> Selection window.

Select **Update (F8)** to process the <u>cost</u> changes.

# Save Simulated Costs Pop-up

To display this pop-up, select **Save Costs (F23)** on the Indented <u>Cost</u> Simulation window.

Use this pop-up to save, under a new <u>cost</u> set, the <u>costs</u> you have simulated. You can use these <u>costs</u> to overwrite the <u>costs</u> in an existing <u>cost</u> set.

### **Fields**

# **Cost Set (Untitled)**

To save the <u>costs</u> obtained from the simulation under a new <u>cost</u>, enter a new <u>cost</u> set name and description.

Select **Update** (F8) to save the new costs.

# Product Costing Report [12/P1C]

This report lists all factors contributing to the <u>cost</u> of a <u>style</u>. The <u>cost</u> method is a single level retrieval of materials on the <u>route</u> specified for the selected <u>styles</u>.

Material costs are the latest standard and current unit costs.

Note: Run this report before re-costing styles, to identify any material costs that may be missing.

# **Product Costing Report Selection Window**

To display this window, select the Product Costing Report task.

Use this window to enter the details you want to include on the report.

### <u>Fields</u>

#### From Item

If you want to report on a single item, enter the item in the From and To fields. If you want to report on a range of <u>styles</u>, enter the first item.

You can use the prompt facility on this field to select from the Item Master Scan pop-up.

#### To Item

If you are entering a range of styles, enter the last item here.

You can use the prompt facility on this field to select from the Item Master Scan pop-up.

**Note:** You can leave both Item fields blank to include all styles.

### Route

Enter the route to cost.

Alternatively, use the prompt facility to select from the Routes & Items pop-up.

**Note:** By specifying the designated costing route, you can simulate the Style Master File Re-cost task, which always uses the costing route for re-cost calculations.

#### **All Routes**

Use this checkbox as follows:

Unchecked - To list costs for the route entered in the Route field only

Checked - To list costs for every route for every style

# **Costing Method**

Use this to select the required production costing method.

Select one of the following:

Standard (1) - To use standard cost centre rates

Entered Cost Set (2) - To use the cost set that you enter in the Cost Set field

# Cost Set

If you selected **Entered Cost Set** in the Costing Method field, enter the cost set you want to use.

### **Material Costs**

Use this to decide how to re-calculate non-standard costs for styles.

Select one of the following:

Standard (1) - To use the Standard Cost field for materials

Entered Cost Set (2) - To use the cost set that you enter in the Cost Set (Materials) field

### Cost Set (Material)

If you selected Entered Cost Set in the Material Costs field, enter a cost set for material costs.

# Quantity

Enter the batch quantity to use to calculate <u>costs</u>. To use the <u>EOQ</u> defined for the selected <u>style</u> <u>route</u> as the <u>costing</u> batch size, leave this field blank.

**Note:** To simulate the re-cost function, specify the standard lot size defined on the designated costing route for a style. Other batch sizes will result in different unit cost calculations if fixed costs contribute to a style cost, because they are amortised over the specified batch size.

## Include Wastage

You can generate costs that take account of operational and material wastage.

Use this checkbox as follows:

Unchecked - To hold wastage costs separately from style unit costs

Checked - To include wastage costs within style unit costs

### Effective As At

You can optionally enter or select a date so that only materials effective on this date are included on the report.

The default is the current date.

### **Functions**

## **Cost Presentation (F18)**

Use this to display the Cost Presentation pop-up.

Press Enter to validate the entries and then press Enter again to submit the report.

# Report of Indented Cost Rollup [13/P1C]

This task produces an indented <u>cost</u> report for selected <u>styles</u>. The task processes all levels of the requested <u>routes</u> to provide a simulation of the <u>cost</u> of production without reference to recorded <u>style</u> <u>unit costs</u>, except for bottom level material <u>costs</u>.

# Indented Bill of Materials Report Selection Window

To display this window, select the Report of Indented Cost Rollup task.

Use this window to enter the details required on the report.

# **Fields**

### From Style

If you want to report on a single <u>style</u>, enter the <u>style</u> in the From and To fields. If you want to report on a range of <u>styles</u>, enter the first <u>style</u>.

You can use the prompt facility on this field to select from the Routes & Items pop-up.

# To Style

If you are entering a range of styles, enter the last style here.

You can use the prompt facility on this field to select from the Routes & Items pop-up.

**Note:** You can leave both fields blank to include all styles.

### Route

Enter a route.

Alternatively, use the prompt facility to select from the Select Route pop-up.

To select all routes, type ALL in the second field.

#### **Material Route**

Use this to select the <u>route</u> you wish to use to calculate low-level material <u>costs</u>.

Select one of the following:

Planning (1) - To use the <u>route</u> nominated as the <u>planning route</u> via the <u>Styles</u> task

Costing (2) - To use the route nominated as the costing route via the Styles task

Entered Route (3) - To use the route that you have entered in the Route field

# **Batch Quantity**

Enter the size of the batch to <u>cost</u> for the selected <u>style</u>. The batch quantity determines all lower level material <u>usage</u>.

To show the effect of economies of scale, <u>Style</u> breaks down <u>fixed costs</u> over this batch quantity and calculates a batch <u>cost</u> for the <u>style</u>.

To use the EOQ defined for the selected style route, leave this field blank.

# **Costing Method**

Use this to select the costing method you wish to use to calculate production costs.

Select one of the following:

Standard (1) - To use standard costs

Entered cost set (2) - To use the cost set you entered in the Cost Set field

No costing (3) - To exclude costs

### Cost Set

If you selected **Entered <u>cost</u> set** in the <u>Costing Method</u> field, enter the <u>cost</u> set on which to report.

### Inc. Wastage

You can generate <u>costs</u> that take account of <u>operational</u> and <u>material wastage</u>.

Use this checkbox as follows:

Unchecked - To ignore wastage

Checked - To include wastage

### **Material Costs**

These are the only recorded costs used to calculate style costs.

Select one of the following:

Production (1) - To use unit material costs from production

Inventory (2) - To use Inventory stockroom values

In this case, the cost held on the primary stockroom record for each material input is used.

## **Operation Details**

You can decide whether to include summary totals of operation costs in the report.

Use this checkbox as follows:

Unchecked - Not to include summary operation costs

Checked - To include summary operation costs

### As At

You can optionally enter or select a date, so that only materials effective on that date are included in the report.

The default is the current date.

# **Ignore Effectivity**

Use this checkbox as follows:

Unchecked - To exclude ineffective materials

Checked - To report on all materials regardless of their effectivity

This is only available if you are producing an indented report without costs.

### **Functions**

# **Cost Presentation (F18)**

Use this to display the Cost Presentation pop-up.

Press Enter to validate the entries and then press Enter again to submit the report.

# Enquire on Single Level Cost [14/P1C]

This enquiry provides an online version of the Single <u>Style</u> Re-<u>cost</u> task. The task uses the same <u>style</u> selection parameters but does allow you to update <u>costs</u>.

Use this task to review costs for a single style, with no indents, before updating them.

# **Prerequisites**

Make sure you have recorded <u>costs</u> against all the materials on the selected <u>style</u>. Otherwise, the <u>style cost</u> calculation will be incomplete.

You should also have set up user-defined <u>costs</u> for production, if they are required. To do this, either transfer the <u>costs</u> from <u>Style</u> Inventory Management via the Purchased Item Re-<u>cost</u> task, or enter the <u>costs</u> manually using the Maintain Item <u>Costs</u> task.

# Single Level Cost Enquiry Selection Window

To display this window, select the Enquire on Single Level Cost task.

Use this window to select a style, route and costing method for costing.

## **Fields**

### Item

Enter the style for which to re-calculate costs.

Alternatively, use the prompt facility to select from the Select Item pop-up and the Routes & Items pop-up.

#### Route

Enter the route to use for calculating costs.

You can use the prompt facility on this field to select from the Select Route pop-up, or the Routes & Items pop-up if you have left the Style fields blank.

## As At

You can optionally enter or select a date so that only materials effective on this date are included.

The default is the current date.

### **Costing Method**

Use this field to select the costing method to use.

Select one of the following:

Production Standard (1) - To use the production standard

This re-costs standard costs only.

Entered Cost Set (2) - To use the entered cost set

This re-costs the cost set that you enter in the Cost Set field.

### **Cost Set**

If you selected **Entered <u>Cost</u> Set** in the <u>Costing Method</u> field, enter the <u>cost</u> set to use in this field.

## **Include Wastage**

<u>Style</u> always calculates and records <u>costs</u> caused by planned <u>operational</u> and <u>material wastage</u>. However, you can control whether these <u>wastage costs</u> are to contribute to <u>style unit costs</u>.

Use this checkbox as follows:

Unchecked - To hold <u>wastage costs</u> separately from <u>style unit costs</u>

Checked - To consolidate wastage costs within style unit costs

### **Material Costs**

If you selected **Entered <u>Cost</u> Set** in the <u>Costing Method</u> field, select one of the following:

Standard (1) - To use the Standard <u>Cost</u> field for materials to re-calculate non-<u>standard costs</u> for <u>styles</u>

Entered <u>Cost</u> Set (2) - To use the <u>cost</u> set that you enter in the <u>Cost</u> Set (Materials) field to recalculate non-<u>standard costs</u> for <u>styles</u>

In this way, you can generate many different <u>cost</u> sets for the parent <u>style</u> using different <u>routes</u>, without having to set up multiple <u>cost</u> sets for the same <u>route/style</u>.

**Note:** <u>Style</u> uses <u>current cost centre</u> <u>cost</u> rates and recovery methods to calculate production <u>costs</u> for non-standard <u>cost</u> sets.

## **Cost Set (Materials)**

If you selected **Entered <u>Cost</u> Set** in the Material <u>Costs</u> field, enter a <u>cost</u> set from which to find material <u>costs</u>.

## **Functions**

# Item Search (F16)

Use this to use the standard Inventory Item Search.

### **Cost Presentation (F18)**

Use this to display the Cost Presentation pop-up.

Press Enter to display the Single Level Cost Enquiry Details window.

# Single Level Cost Enquiry Details Window

To display this window, press Enter on the Single Level Cost Enquiry Selection window.

This window lists all materials for the selected style and route, their quantities and unit costs, and the calculated unit cost of the selected parent style. The **T** (Type) field indicates the setting of each material's Item Type flag: **B** (Bought Out), **P** (Purchased), **M** (Production) or **T** (Consumable Tool).

### **Fields**

# **Options**

Select **Cost Detail** against a selected material to display the Cost Elements pop-up, showing style cost elements for the materials. Zero costs are not displayed. The cost element presentation is either as defined by default on the company profile, or as amended for the purposes of this enquiry by selecting **Cost Presentation (F18)** on the Single Level Cost Enquiry Selection window.

### **Functions**

# Rolled Up Costs (F17)

Use this to display the Cost Elements pop-up.

# This Level Costs (F21)

Use this to display the Cost Elements pop-up.

Select an option or function to display the Cost Elements pop-up.

# Cost Elements Pop-up

To display this window, select **Rolled Up Costs (F17)** or **This Level Costs (F21)** or select <u>Cost</u> Detail against a line on the Single Level Cost Enquiry Details window.

This window displays slightly different information depending on which option or function you selected on the Single Level Cost Enquiry Details window.

If you selected **Rolled Up Costs (F17)**, this window displays all the costs you have defined for this route, including material costs.

If you selected **This Level Costs (F21)**, this window displays all the costs defined for this item on this route, except materials, that is, the cost of the route minus materials.

# **Fields**

## **Item**

This field displays the item you have specified.

### Cost Element/Cost

The cost description and value are listed.

Select **Previous (F12)** to return to the Single Level Cost Enquiry Details window.

# Cost Sheet [15/P1C]

Use this task to produce a report listing detailed <u>operation</u> and material <u>costs</u> for <u>average costed</u> <u>styles</u>.

You can print a <u>cost</u> sheet for either <u>styles</u> or <u>variants</u>. <u>Style</u> uses the <u>costing</u> details you provide to calculate <u>average costs</u>.

# Cost Sheet Selection Window

To display this window, select the **Cost** Sheet task.

Use this window to enter the details you want to include on the report.

# **Fields**

# From Style

You can enter an item in the From and To fields to report on a specific <u>style</u>. To report on a range of <u>styles</u>, enter the first in the range.

You can use the prompt facility on this field to select from the Routes & Items pop-up.

# To Style

Enter the last item in the range.

You can use the prompt facility on this field to select from the Routes & Items pop-up.

**Note:** If you want to include all styles, leave both Style fields blank.

### Route

Enter a route.

Alternatively, use the prompt facility to select from the Select Route pop-up.

To select all <u>routes</u>, type **ALL** in the second field.

### **Batch Quantity**

Enter the size of the batch that you wish to <u>cost</u> for each selected <u>style</u>. The batch quantity determines all lower level material <u>usage</u>.

To use the EOQ defined for each of your selected style/routes, leave this field blank.

### **Manufactured Items**

Use this to select the production costing method to use.

Select one of the following:

Standard (1) - To use standard cost centre rates

Manuf. Item Cost Set (2) - To use the cost set that you enter in the Manuf. Cost Set field

# Manuf. Cost Set

If you selected **Manuf. Item <u>Cost</u> Set** in the Manufactured Items field, enter the <u>cost</u> set to use in this field.

### **Purchased Items**

Use this to select the costing method to use.

Select one of the following:

Standard (1) - To use standard cost centre rates

Purchased Item Cost Set (2) - To use the cost set that you enter in the Purch. Cost Set field

### Purch. Cost Set

If you selected **Purchased Item Cost Set** in the Purchased Items field, enter the cost set to use in this field.

### Inc. Wastage

<u>Style</u> always calculates and records <u>costs</u> caused by planned <u>operational</u> and <u>material wastage</u>. However, you can control whether these <u>wastage costs</u> are to contribute to <u>style unit costs</u>.

Use this checkbox as follows:

Unchecked - To hold <u>wastage costs</u> separately from <u>style unit costs</u>

Checked - To consolidate wastage costs within style unit costs

### **Material Costs**

These are the only recorded costs used to calculate style costs.

Select one of the following:

Production (1) - To use the production standard or entered cost set

Inventory (2) - To use the Inventory stockroom value

This uses the **cost** held on the **primary stockroom** record for each material input.

Press Enter and then select **Submit (F8)** to submit the cost sheet report.

# Maintain Item Costs [21/P1C]

Use this task to enter or maintain costs. You can:

- Review and modify all the cost elements for a particular style
- Enter values against user defined cost elements
- Manually enter material costs
- Break down costs to the level of a particular variant

**Note:** You calculate base costs for styles by running the re-cost functions, and transferring material costs from inventory where applicable.

If a <u>cost</u> description is blank, it denotes <u>standard costs</u>. A <u>style</u> has a standard <u>cost</u> defined for its <u>costing route</u>. It can also have <u>standard costs</u> for other <u>routes</u>.

The <u>costs</u> displayed for an existing <u>cost</u> set may have been either entered directly or generated via a <u>style</u> re-<u>cost</u> task.

# Item Cost Selection Window

To display this window, select the Maintain Item Costs task.

Use this window to select a <u>style</u> or <u>variant</u> or material. You can also select a <u>route</u> or <u>cost</u> set, or both.

## **Fields**

#### **Item**

Enter the style or material.

Alternatively, use the prompt facility to select from the Select Item pop-up.

If you leave the <u>Route</u> and <u>Cost</u> Set fields on this window blank, <u>Style</u> uses the <u>standard costs</u> for the item.

If there is more than one standard <u>cost</u>, you need to be specific about which <u>costs</u> you wish to maintain.

**Note:** To break down costs down to variant level, enter the full product code.

### Route

Enter the route.

Alternatively, use the prompt facility to select from the Select Route pop-up.

### Cost Set

Enter the cost set to maintain.

Alternatively, use the prompt facility to select from the Cost Set Selection pop-up.

The same combination of <u>styles</u> and <u>routes</u> can hold multiple <u>cost</u> sets. If you leave this field blank, the software displays <u>standard costs</u> for the <u>style</u> and <u>route</u>.

Press Enter to display the Item Cost Maintenance Details window.

# Item Cost Maintenance Details Window

To display this window, press Enter on the Item Cost Selection window.

This window displays all the <u>cost elements</u> for the chosen <u>style</u>. You can use this window to modify these <u>cost elements</u>, ignoring the <u>bill of materials</u> on the <u>route</u>. You can then make comparisons between the two.

#### Fields

#### Cost Set

Enter a description for the <u>cost</u> set that you are updating or creating. To use the standard <u>cost</u>, leave this field blank.

# **Selected Costs**

The cost element values provide a breakdown of the total style costs.

The Total <u>Cost</u> field displays the sum of all the <u>cost elements</u> selected for inclusion in <u>costing</u>. You maintain these elements using the <u>company profile</u>. Inclusion or exclusion of wastage depends on how you set the Hold <u>Costs</u> with Wastage flag in the <u>company profile</u>.

You must enter user-defined <u>costs</u>, other than <u>landed costs</u>, manually. You can copy <u>landed costs</u> from Inventory, although the roll-up process includes them, if requested, during <u>cost calculations</u>.

## **Functions**

# **Calculate Totals (F7)**

Use this to calculate a total <u>cost</u> for the selected <u>style</u>, <u>variant</u> or material, after you have manually created or updated the element <u>costs</u>.

# Comparison (F15)

Use this to compare <u>costs</u> with another <u>cost</u> set or <u>style</u>, and display them with the maintained <u>cost</u> set, side by side. For example, you can compare different <u>colours</u> and sizes of the same style.

This displays the Select Comparison Cost Set pop-up.

# Enter Costs (F20)

Use this to maintain an existing <u>cost</u>, or enter <u>costs</u> against non-calculated or copied <u>costs</u>, such as user-defined elements.

Select Exit (F3) to leave the task.

# Select Comparison Cost Set Pop-up

To display this window, select **Comparison (F15)** on the Item Cost Maintenance Details window.

Use this pop-up to specify selection criteria so that you can compare <u>cost elements</u> between the current <u>style/material/variant</u> and a second <u>style/material/variant</u>.

Alternatively, you can compare the <u>cost</u> of production of the same <u>style</u> or <u>variant</u>, but using a different <u>route</u>.

Subsequently, use the Item Cost Comparison window to display the two sets of cost elements.

### **Fields**

### Item

Enter a style, variant or a material.

Alternatively, use the prompt facility to select from the Select Item pop-up.

**Note:** To break down costs down to variant level, enter the full product code.

### Route

Enter the <u>route</u> of a <u>style/variant</u> for comparison.

Alternatively, use the prompt facility to select from the Select Route pop-up.

### Cost Set

Enter a cost set for comparison.

Alternatively, use the prompt facility to select from the Cost Set Selection pop-up.

Leave this field blank for standard costs.

Press Enter to display the Item Cost Comparison window.

# Item Cost Comparison Window

To display this window, press Enter on the Select Comparison Cost Set pop-up.

This window is similar to the Item <u>Cost</u> Details window. In addition, this window displays a field itemising <u>cost elements</u> for the <u>style/variant/material</u>, <u>route</u> and <u>cost</u> set which you have selected from the Select Comparison Cost Set pop-up.

You can compare <u>cost elements</u> between two <u>styles</u> or <u>variants</u> or materials.

### **Functions**

For more details on the functions <u>available</u> on this window, please refer to the Item <u>Cost</u> Details Window section.

# **Copy Comparison Costs (F18)**

Use this to copy comparison <u>costs</u> to maintained <u>costs</u>. For more details, refer to the Indented <u>Cost Simulation Window section</u>.

Select Exit (F3) to leave the task.

# Maintain Variant Weighting [22/P1C]

Use this task to obtain a ratio for calculating <u>average costs</u> across the <u>variants</u> of a <u>style</u>. You have two options:

- To copy sales forecasts over a selected date range
- The forecasts are summarised by variant to produce forecast weighting quantities. You can
  modify these forecast quantities.
- To enter variant weightings directly, as forecast quantities, without using forecasts

You can create weightings for a single <u>style</u> or for a range of <u>styles</u>.

# Variant Weighting Selection Window

To display this window, select the Maintain Variant Weighting task.

Use this window to select the <u>style</u>, or range of <u>styles</u>, for which you want to add or maintain <u>variant</u> <u>cost</u> weightings.

You can also specify whether to copy sales forecasts.

# **Fields**

## **Copy Forecasts**

Use this checkbox as follows:

Unchecked - To display the Variants pop-up, which you use to add or edit weighting quantities directly, without using forecasts

Checked - To display the Forecast Selection pop-up, which you can use to enter a range of forecast periods

# **Single Style Review**

# **Style**

Enter a single <u>style</u>, <u>variant</u> or material. Alternatively, enter a range of <u>styles/variants/materials</u> in the <u>Style Range fields</u>.

You can use the prompt facility on this field to select from the Routes & Items pop-up.

### Route

Enter a route for the style. Alternatively, enter a range of routes in the Route/To field.

You can use the prompt facility on this field to select from the Select Route pop-up, or the Routes & Items pop-up if you have left the <u>Style</u> field blank.

### Multiple Style Review or Batch Update

# Style Range/To

Enter a range of <u>styles</u>. If you enter a range of <u>styles</u>, rather than a single <u>style</u>, a batch job copies forecast quantities. If you do not want to do this, **check** the Review field.

### **Route To**

Enter a range of routes.

# Review

Use this checkbox as follows:

Unchecked - To submit a batch job to extract forecasts and update variant weightings

You must also **check** the Copy Forecasts field. This displays the Variants pop-up.

Checked - To enter a range of forecast periods

This displays the Forecast Selection pop-up.

# **Functions**

## Item Search (F16)

Use this to use the standard Inventory Item Search.

Press Enter to display the Variants pop-up.

# Variants Pop-up

To display this pop-up leave the Copy Forecasts field unchecked on the <u>Variant</u> Weighting Maintenance window, or press Enter on the Forecast Selection pop-up.

Use this pop-up to enter or amend forecast quantities for the <u>style variants</u>. <u>Style</u> totals the extended <u>cost</u> and divides it by the total forecast quantity to obtain the <u>average cost</u>.

### As an example:

	Forecast Qty	Cost	Extended Cost
Variant 1	4500	9.103	40963.5
Variant 2	3200	9.203	29449.6
Variant 3	1200	9.153	10983.6
Variant 4	2500	9.253	23132.5
Total	11400		104529.2

Style average cost = 104529.2 / 11400 = 9.169

**Note:** Depending upon the settings of the <u>Average Costing Colour</u> and <u>Average Costing</u> Size fields, this pop-up may not display all <u>variants</u> for the <u>style</u>. To look at these two fields, refer to the <u>Style</u> Route Header Maintenance Window section under the <u>Style Route/Bill of Materials</u> task.

### **Fields**

### Untitled

Enter a variant weighting under variants.

Press Enter to update the variant weightings.

# Forecast Selection Pop-up

To display this pop-up, checked the Copy Forecasts field on the <u>Variant</u> Weighting Maintenance window.

Use this pop-up to enter a range of forecast periods.

# **Fields**

# Model

Enter the organisational model.

Alternatively, use the prompt facility to select from the Select Base Model pop-up.

# From/To Year/Period

Enter the year and period range of forecasts that you want to use.

Press Enter to copy the forecasts.

# Maintain Company Profile [1/P1U]

Use this task to set up and maintain how <u>Style</u> Production works for your company. This is where you make many key decisions about how you operate <u>Style</u> Production.

<u>Style</u> Production works within a multi-company environment. For each production company, you need to create a <u>company profile</u> to:

- Set the basic system defaults and operation policies relevant to the company
- Define the costing elements
- Define base calculation parameters used within Style Production

In addition, to specify how you want to carry out production at each plant, you can create organisational models.

Within the <u>Style</u> Production <u>company profile</u>, there are 14 <u>cost elements</u> you can use to use build up and analyse item <u>unit costs</u>. Ten elements are standard within <u>Style</u> and four elements are user-defined.

**Note:** Before you can define the <u>Style</u> Production <u>company profile</u>, the production company must exist within <u>Style</u> Inventory Management.

# Maintain Company Profile Cost Elements Window

To display this window, select the Maintain Company Profile task.

Use this window to maintain <u>cost elements</u>. You can modify the Order, Add To and Description fields. If you change the presentation format of a report or enquiry, it does not affect the default you set here.

#### **Fields**

#### Order

Enter the default <u>cost</u> element presentation sequence to be used by enquiries and reports. If you leave this blank, the element does not appear on enquiries and reports, although it will still be calculated by the re-<u>costing</u> routines.

#### Add To

Use this field to control the presentation of cost elements.

You can accumulate <u>costs</u> in reports and enquiries by entering the number of the element that you want to include this <u>cost</u> in here. For example, to accumulate Overhead 1 into Overhead 2 Variable, enter 11 against Overhead 1.

You must display the accumulated <u>cost</u>. To do this, complete the Order field for the accumulated element. You cannot display an element you want to accumulate into another element.

However, the re-costing routines re-calculate all elements, so you can report on the individual elements at any time by changing the settings of this field and the Order field.

#### **Roll To**

This field is only applicable to user-defined <u>costs</u>, and defines which standard <u>cost</u> element to roll a <u>cost</u> into other than itself. You use this to preserve <u>costs</u> for user-defined elements entered at a particular level on the <u>route/BOM</u>.

**Note:** If you do not specify a Roll To element for a user-defined <u>cost</u>, the window displays the warning message: "User <u>cost</u> rolled into self". You can only enter <u>cost</u> at the lowest level each time you access the <u>company profile</u>; select Reset to continue.

If you leave this field blank, the software rolls up user-defined <u>costs</u> and accumulates them at each level, thereby losing <u>this level cost</u> definition, except at the lowest level. You can use the special value **99** to indicate a non-roll-up <u>cost</u>.

#### **Fixed**

This field is only applicable to user-defined <u>costs</u>. You can flag each user-defined element as a fixed or variable <u>cost</u> here. Use this facility to distinguish between overheads not directly related to production, for example, Research and Development and activity <u>costs</u> that are directly attributable to the production process.

Enter one of the following:

0 or blank - To extend the <u>cost</u> by the material requirement quantity and wastage on a <u>process</u> route

1 - If quantities or wastage on a process route do not modify the cost.

#### Description

If you want to report this element, you must enter a <u>cost</u> element description. If you leave this field blank, the software cannot report on the <u>cost</u> element, although it will still be part of the calculation. Your description is displayed against the <u>cost</u> and printed on reports where applicable, rather than the standard element description. You can update any standard or user-defined element with a description within the Item <u>Costs</u> maintenance task. However, the software accumulates any visible <u>cost elements</u> with an Order or Add To entry to arrive at a <u>unit cost</u>.

**Note:** If you enter a description against the <u>Wastage cost</u> element, you can view it but not maintain it within the Maintain Item <u>Costs</u> task.

Press Enter to display the Maintain Company Profile Database Options window.

# Maintain Company Profile Database Options Window

To display this window, press Enter on the Maintain Company Profile Cost Elements window.

Use this window to maintain database options.

#### **Fields**

#### **Time Units**

Use this field to specify whether routing standards should be defined in minutes or hours, that is, whether:

- You should set up labour time in hours or minutes.
- You should express machine and labour production rates in hours per lot or minutes per lot, that is, where the definition of lot is qualified by a time basis code.
- You convert the costing for an environment scheduled in minutes to hourly costs.

**Note:** This flag setting has no impact on <u>cost centre</u> or <u>labour</u> rates, or <u>production order</u> or operator <u>booking</u>, which always use hours.

Select one of the following:

Hours (1) - To define the standards in hours

Minutes (2) - To define the standards in minutes

#### **Quantity Per Basis**

You can define <u>process routes</u> based on a unit end product or a user-defined <u>standard lot size</u>. This only applies to <u>styles</u> and not materials.

Select one of the following:

Per 1 (1) - To base on a one-for-one relationship

When defining a route or BOM, the standard lot size field will default to 1.000.

Per Standard Lot Size (2) - If you must enter the standard lot size when defining a route/BOM

#### **Duration Calculation Basis (Default)**

This field identifies the company's default duration basis code, which is used to calculate operation lead time.

The software bases this calculation on combinations of the set-up <u>labour</u>, run <u>labour</u> and run <u>machine times</u>, which are defined at each <u>operation</u>. The longest time element, or critical path activity, on the <u>operation</u> is used to determine the <u>lead time</u>.

Duration basis codes may be set at the following levels:

- Operation You can allocate a code to each allocation. If a code is not entered, the machine
  default is used. If the machine default does not exist, the Company Profile default is used.
- Machine (default) You can enter a default code against each machine definition. This
  overrides the company profile default and the software prompts for them on operations using
  the machine.
- Company Profile (default) This will be the default code used.

Select one of the following:

No elapsed time (Setting only) (0) - Set-up labour

Mach + Setting Time (1) - Set-up <u>labour</u> + run <u>machine</u>

Run <u>Labour</u> + Setting Time (2) - Set-up <u>labour</u> + run <u>labour</u>

Mach + Run Labour + Setting Time (3) - Set-up labour + run labour + run machine

Greater of Mach or <u>Labour</u> + Setting (4) - Set-up <u>labour</u> + (greater of run <u>labour</u> or run <u>machine</u>)

You define codes in the Parameter file, under type DUCT.

#### Allow Duplicate Items on Operation

This field indicates whether you can specify the same material more than once at an <u>operation</u> on a <u>route</u> or <u>BOM</u>. For example, the material may be required at different stages in the <u>operation</u> process, in relevant quantities, if the <u>operation lead time</u> is long.

Use this checkbox as follows:

Unchecked - If a material must be unique on an operation

Checked - If you can use the same material many times on an operation

#### **Hold Operation Costs**

To <u>cost production order bookings</u> correctly at an <u>operation</u>, you must hold <u>style costs</u> at operation level as well.

Use this field to indicate whether you wish to generate costs at operation level.

Use this checkbox as follows:

Unchecked - Not to generate operation costs

Checked - To create operation cost details

#### **Hold Costs with Wastage**

You can specify whether you want material and <u>operation wastage costs</u> to be included in element <u>costs</u>.

**Note:** The <u>wastage cost</u> element is always calculated irrespective of this flag setting, and held as a separate value for consolidation if required.

This flexibility allows you to hold <u>standard costs</u> without wastage for inventory valuation purposes, and report <u>costs</u> including wastage to determine the effect of process <u>efficiency</u>, or <u>supplier</u> quality, on product <u>costs</u>.

Use this checkbox as follows:

Unchecked - To exclude wastage cost

In this case, any unit transaction will exclude the cost of wastage.

Checked - To include wastage costs

#### **Reports Include Wastage**

You can produce <u>cost</u> enquiries and reports with or without the proportion of <u>cost</u> attributable to material and <u>operation</u> wastage, for each element being included. The software uses this setting as the default when it displays either an enquiry or a report selection window with an override option.

**Note:** For reports that print (or optionally print) <u>costs</u>, but do not prompt for inclusion of wastage, the default set here is automatically applied.

Use this checkbox as follows:

Unchecked - To exclude wastage

Checked - To include wastage

#### **Fixed Costs Amortisation Basis**

Use this to specify the method used to spread fixed production <u>costs</u>. <u>Fixed costs</u> may be amortised over the <u>standard lot size</u> or the <u>EOQ</u> (<u>economic order quantity</u>) defined on a <u>style's costing route</u>. You can use the latter option when you define production <u>routes</u> for a unit parent, and the <u>fixed costs</u> spread over an <u>economic order quantity</u>.

Select one of the following:

Lot size (0) - To base on standard lot size

EOQ (1) - To base on EOQ

#### **Derivation of Standards**

This field relates to:

- Generating standard or expected costs and material usage
- Comparing standard costs and material usage with actual costs and material usage

Select one of the following:

Routes (0 or blank) - To use the costing route for deriving standard costs

<u>Production Orders</u> (1) - To use the <u>production order</u> to derive <u>standard costs</u>

**Note:** If you set this to <u>Production Orders</u>, you must avoid making large changes to the <u>route</u> once you have created a <u>production order</u>. For example, if you add a new <u>operation</u> or resequence <u>operations</u>, the <u>operations</u> on the <u>route</u> may no longer match the <u>operations</u> on the order.

#### **Production Control Method**

This is a system-maintained field. It displays **Orders** for <u>production orders</u>.

Press Enter to display the Maintain Company Profile Planning Options window.

# Maintain Company Profile Planning Options Window

To display this window, press Enter on the Maintain Company Profile Database Options window.

Use this window to maintain planning options.

#### **Fields**

#### Model

This field defines the live MPS, MRP and organisational model. You must create an MPS and MRP model of the same code before you define the organisational model, with the same code. The model you enter here is the one whose suggested orders the software uses when confirming purchase requisitions and production orders.

**Note:** You can create other <u>MPS</u> and <u>MRP</u> models, but you cannot use them to confirm suggestions.

#### **MPS/MRP Consume Forecast**

The consumption of forecast is the process of comparing forecasts with sales orders to determine which to use to provide Production and Material Planning demand.

Use this checkbox as follows:

Unchecked - For discrete comparison

This method compares the forecast for the period with the total <u>demand</u> in the same period. The greater of these is used.

Checked - For cumulative consumption

This method compares the cumulative forecast at the end of each period and the cumulative <u>demand</u> to the same date. The greater of these is used.

#### **Production Order Level**

<u>Production Order</u> Level is used when it is not desirable to have an order with more than one <u>variant</u>. Certain other constraints may also make it undesirable or impossible to have more than one <u>colour</u> on an order. Some products may have a mix, where some items may be planned at the <u>style</u> level, while others may be planned at the <u>colour</u> or <u>SKU</u>.

Select one of the following:

Style (0) - To use style code

Style/Colour (1) - To use style/colour code

Full Product (2) - To use full product code

**Note:** For this field, system parameter WORL must be maintained via the Maintain <u>Parameter File</u> task.

Press Enter to display the Maintain Company Profile Production Orders Options window.

# Maintain Company Profile Production Order Options Window

To display this window, press Enter on the Maintain <u>Company Profile</u> Planning Options window. Use this window to maintain <u>production order</u> options.

#### **Fields**

#### Order Number to be System Generated

You can either assign <u>production order</u> numbers manually or specify that the software should automatically generate them.

The format generated by the software is W999999, where 999999 is the next unused number. The software assigns numbers sequentially.

Each <u>production order</u> must have a unique number.

Use this checkbox as follows:

Unchecked - To enter numbers manually

Checked - To use system-generated numbers

You can override the generated number if you need to.

#### **Last Order Number Used**

This field displays the last number allocated to an order and is automatically maintained by the software.

#### **Allocation of Materials At**

You can allocate materials automatically from the issuing <u>stockroom</u>, either at order confirmation or <u>order release</u>.

Select one of the following:

Confirm (1) - To allocate at order confirmation

Release (2) - To allocate at order release

#### Warehouse Issue Requirements at Release

**Note:** This field is only relevant if you use <u>Style</u> Warehousing.

Requirements for <u>warehouse</u>-controlled materials can be passed in total to <u>Style</u> Warehousing at <u>order release</u>, or requested manually in stages. You can override this flag for a specific order at the point of release.

Select one of the following:

Manually (0) - To request <u>warehouse</u> requirements manually

Release (1) - To generate warehouse requirements automatically at order release

#### Materials to be Issued at Order Release

You can automatically issue all materials at <u>order release</u>. The exceptions to this rule are <u>warehouse</u>-controlled and <u>backflushed</u> materials. The software issues quantities as defined on the production <u>route</u>. You can override this for a specific order at the point of release. The software displays a warning message if issuing will cause, or increase, a negative stock <u>balance</u>. Lot-controlled materials are issued on a <u>FIFO</u> basis.

Enter one of the following:

No (0 or blank) - For no automatic issue of materials

All ops. (1) - To issue materials to all operations on the order

First op. only (2) - To issue material to the first operation only

#### **Order Priority Default Value**

Use this to specify the default <u>priority</u> for <u>production orders</u>. When you release a <u>production order</u>, you can override the <u>priority</u> default.

You use this priority in two ways:

- On enquiries, to display orders in sequence according to priority
- Orders are assigned to workstations in order of priority
- Enter or select a number between 0 and 9, where 0 is high priority and 9 is low.

Note: The default can be overridden at order release.

#### **FIFO Receipt Costing Method**

<u>Finished goods receipts</u> generate <u>stock movement</u> valuations, and <u>stockroom</u> revaluation, based on the costing method used in the receiving stockroom.

- Standard
- Average
- Latest
- FIFO

For Standard <u>Costed stockrooms</u>, the movement value is based on the recorded standard <u>cost</u> in the <u>stockroom</u>. The standard <u>unit cost</u> is not updated.

For Average and <u>Latest Cost</u> <u>stockrooms</u>, the inventory movement is based on the actual or estimated <u>cost</u> of production of the received batch. The software bases the updated average or <u>latest cost</u> of the <u>style</u> upon the batch <u>cost</u>.

For <u>FIFO costed stockrooms</u>, the processing depends upon the parameter value selected here.

Select one of the following:

Actual (1) - To calculate actual costs when receiving stock from production orders

Standard (2) - To value the receipt by multiplying the production standard <u>unit cost</u> for the <u>style</u> by the receipt quantity, and create a <u>FIFO cost</u> record for the standard value of the receipt

#### **Print Documentation at Confirmation/Release**

Enter the system default for printing documentation automatically upon order confirmation and release. The documentation comprises:

- Production orders, which may include text
- Pick lists, which detail materials for one or more operations

Select one of the following:

No (0 or blank) - Not to print documentation at order release

Confirmation (1) - To print documentation automatically when you confirm the order

Release (2) - To print documentation automatically when you release the order

Both (3) - To print documentation automatically when you confirm the order, and when you release the order

At the point of release of an order, you can re-set this flag.

#### Issuing/Printing Interactive or Batch

Select one of the following:

Interactive (1) - After requesting documentation printing or material issuing, the software processes the job on line. You cannot select any other functions until the job ends.

Batch (2) - After requesting documentation printing or material issuing, the software submits a batch job. You can then continue working immediately.

#### **Order Archive**

#### **Print Variance Report for Purged Orders**

You can generate a <u>variance</u> report for every archived <u>production order</u>. The report shows <u>variances</u> between planned and actual <u>bookings</u>.

Use this checkbox as follows:

Unchecked - Not to produce a <u>variance</u> report

Checked - To produce a variance report automatically following a production order archive

#### **Archive Operations Booking History**

You can either delete <u>operation</u> <u>booking history</u> when <u>production orders</u> are archived, or retain them in an archive file.

Use this checkbox as follows:

Unchecked - Not to update the Archive file

All operations booking history information will be purged from the system.

Checked - To update the Archive file with <u>operations</u> <u>booking history</u> and delete live <u>operations</u> history records

#### **Archive Stores History**

You can create an archive version of <u>production order</u> <u>stockroom</u> history when archiving <u>production orders</u>.

Use this checkbox as follows:

Unchecked - Not to archive <u>stockroom</u> history

All production order stockroom transaction history will be deleted.

Checked - To archive order stockroom history

Press Enter to display the Maintain Company Profile Further Production Order Options window.

# Maintain Company Profile Further Production Order Options Window

To display this window, press Enter on the Maintain Company Profile Production Order Options window.

Use this window to maintain <u>production order</u> print options.

#### **Fields**

#### **Print Operations on Production Order**

Use this field to enter the default for printing <u>operation</u> details on <u>production orders</u>. You can print additional text, depending on the setting of the Print <u>Operation</u> Text on <u>Production Order</u> flag.

Select one of the following:

All (1) - To print details for all operations

Key Only (2) - To print details for key operations only

#### **Print Operation Text on Production Order**

Use this field to specify whether extended <u>operation</u> descriptions, which you may enter using the text options, should be included with the standard details when <u>production orders</u> are printed.

Use this checkbox as follows:

Unchecked - Not to print operation text

Checked - To print operation text

#### **Print Pick Lists**

Use this field to specify whether pick lists, or material requisitions, should be printed.

Use this checkbox as follows:

Unchecked - Not to print pick lists with documentation

Checked - To print <u>pick lists</u> when producing order documentation

#### Suppress Backflush Items on Pick List & Production Order

<u>Backflushed</u>, or bulk issue, materials may be included or excluded from printing on <u>pick lists</u> and <u>production orders</u>.

Use this checkbox as follows:

Unchecked - To print <u>backflushed</u> materials

Checked - To exclude <u>backflushed</u> materials

#### Suppress Warehouse Items on Pick List & Production Order

This field is only relevant if you are using **Style** Warehousing.

You can exclude warehouse-controlled materials from pick lists and production orders.

**Note:** <u>Pick lists</u> produced by <u>Style</u> Warehousing relating to <u>production orders</u> are not affected by this option, which refers only to <u>Style</u> Production <u>pick lists</u>, or material requisitions.

Use this checkbox as follows:

Unchecked - To print warehouse-controlled materials

Checked - To exclude warehouse-controlled materials

#### Allow Bundle Tracking

This field indicates whether <u>WIP</u>, or Work-In-Process, requires <u>bundle tracking</u>.

Use this checkbox as follows:

Unchecked - If bundle tracking is not required

Checked - If bundle tracking is allowed

#### **Last Bundle Number Used**

This displays the last allocated bundle number, which is automatically maintained by the software.

#### **Bundle Creation Method**

Select one of the following bundle creation methods:

Manual (1) - To specify the required bundle size for each production order

Automatic (2) - To create bundles automatically of a pre-determined size for each <u>production</u> order

#### **Automatic Bundle Creation at Order Release**

If you set the Bundle Creation Method field to **Automatic**, you can automatically create <u>bundle</u> <u>tickets</u> when releasing a <u>production order</u>.

Select one of the following:

1st Stage (1) - To produce bundle tickets for the first stage only

All Stages (2) - To produce all the required bundle tickets

**Note:** You can override this default when you release a <u>production order</u>.

Press Enter to display the Maintain Company Profile Text Types window.

# Maintain Company Profile Text Types Window

To display this window, press Enter on the Maint ain <u>Company Profile</u> Further <u>Production Order</u> Options window.

Use this window to maintain text types.

The software holds all text on the same file and a mechanism is needed to differentiate between the different types. This mechanism is the Text Type.

You can hold free format text against the following:

- Styles and Materials
- Routes/Bills of Material
- Operations
- Machines
- Cost Centres
- Work Centres
- Production Orders

**Caution:** You should not need to change the Text Types.

Note: If you change a Text Type, you cannot use text entered under the previous Text Type.

#### **Fields**

#### **Major Text Type**

Use this type code to locate text associated with the function.

Additional major type classifications can be defined in Text Management, but this text type is used when the functions are being used.

#### **Text Sub-Type**

This field displays the default major type sub-division that <u>Style</u> Production will search for when extracting and maintaining text.

You can define additional sub-types within the major type in Maintain Text, but you must define the current sub-type classification here to inform the software which sub-type to extract for processing.

Press Enter to display the Maintain Company Profile Calendar Parameters window.

### Maintain Company Profile Calendar Parameters Window

To display this window, press Enter on the Maintain Company Profile Text Types window.

Use this window to maintain calendar details.

With <u>Style</u> Production you can specify multiple <u>production calendars</u>, especially if you have different <u>departments</u> working different hours. Each calendar is identified by a calendar code.

You can define the default calendar code, and the default working week template to be used in calendar creation. You can also define and describe your operating periods in terms meaningful to you.

**Note:** The total of the days entered will be used when creating new calendars and forecasts. If a 53-week calendar is required, the days must total 371. If a 52-week calendar is required, the days must total 364.

#### **Fields**

#### Calendar Code

Enter the default calendar code to be used by the software for date validation and scheduling.

**Note:** Before you can define your default calendar here, you must have created your default calendar using the Calendars maintenance task.

#### **Number of Periods per Year**

Enter the number of operating periods in your company year. You can specify up to 13 periods.

#### **Period Name**

You can enter descriptive names for each period to match your internal reporting procedures.

#### Days

Enter the number of days in each period. Because forecast routines allow period, weekly and daily forecasts, the number of days in each period must be divisible by 7, and the maximum number of days per period equal to 98. The total number of days entered must not exceed 371 (53 weeks).

#### **Standard Week Template**

Define the standard week template in terms of working and non-working days. This field displays the default template. However, you can define additional templates to reflect different working patterns during a year.

Enter one of the following:

Blank - For a working day

1 - For a non-working day

Press Enter to perform the updates.

# Maintain Parameter File [2/P1U]

Use this task to maintain user parameters and system parameters.

#### **User Parameters**

You can create user parameters and descriptions as and when required. Use these parameters to control user-maintained information. Examples of user parameters are:

- Planner codes (PLAN)
- Production stages

**Note:** <u>Style</u> validates <u>planner</u> codes and production stages whenever you enter them in any <u>Style</u> Production application. Therefore, you must define these user parameters before you use them.

#### **System Parameters**

<u>Style</u> uses system parameters to validate data entries in certain functions. You can maintain descriptions for these parameters in order to make them more meaningful within your working environment. For certain parameters, you can also define control parameters.

Examples of system parameters are:

- Item type (PITP)
- Planning filters (WTYP)
- Material control policy (IDXS)

#### User Parameter List

#### **ALLW - Allowance Formula**

This parameter allows you to define formula codes that call user-defined programs when you select **Time Calcs (F16)** on, for example, the <u>Standard Operations</u> Maintenance Details window. Each program contains a calculation that you can use to re-calculate <u>labour time</u>, <u>machine time</u> and set-up <u>labour time</u>.

#### ATS1- Operation Type

This parameter identifies an operation in the following ways:

- 8 An operation that can be completed short or over
- 9 An operation that is a bundle up stage, where bundles will be created

#### **BUCS - Business Unit Code**

You can use these codes within <u>multi-plant</u> planning to define additional parameters for <u>MPS</u> models.

#### **CBCD - Capacity Basis Code**

If you use <u>multi-plant</u> planning, you must define at least one <u>capacity</u> basis code. You link <u>capacity</u> basis codes to the definition of critical <u>resources</u>.

#### **CSHF - Shift Profile Code**

Shift profile codes identify working day shift patterns.

**Note:** You should define these entries using the <u>Shift Profiles</u> maintenance task, not here. The software updates the <u>Parameter file</u> following any file maintenance.

If you create codes here, you must further define them within the <u>Shift Profiles</u> maintenance task before you can use them. That is, you have to enter start and end times as well as effectivity dates.

#### **CSOP - Costing Analysis**

You can setup costing analysis codes here and use them against operations.

#### **CTOL - Completion Tolerances**

Use this to calculate whether the actual total completed quantity for an <u>operation</u> falls outside the tolerances allowed. The parameter has two possible functions:

OVER - For tolerance above completion, Enter a value between 00 and 99.

UNDER - For tolerance below completion, Enter a value between 00 and 99.

Note: Always enter two digits. For example, enter 5% as 05.

The following examples show how the software measures tolerances on a <u>production order</u> of 100:

- If the tolerance is 0% (entered as 00), the quantity falls outside that tolerance if it is not equal to 100.
- If the tolerance is 5% (entered as 05), the quantity falls out outside that tolerance if it is less than 95 or greater than 105.
- If the tolerance is 99% (entered as 99), the quantity falls outside that tolerance if it is equal to 1 or greater than 199.

**Note:** When deciding whether to adjust quantities, the software always compares against the original planned quantity, rather than the current planned quantity.

#### **DEPT - Department**

<u>Departments</u> are used to group and subsequently report and analyse production <u>booking</u>.

Define these entries using the <u>Departments</u> task. The software updates the <u>Parameter file</u> following any maintenance.

#### **PCOD - Capacity Profile Code**

You must define these if you intend to enter profiles against critical resources.

**Note:** Define these entries using the Resource <u>Capacity</u> Profiles task. The software updates the <u>Parameter file</u> following any file maintenance.

#### **PLAN - Planner Code**

Use this to identify:

- Buyer A buyer of material
- Planner A planner for production of a style

You can associate a <u>planner</u> code with a <u>style</u> or a material. Use <u>planner</u> codes within <u>MPS/MRP</u> to review production <u>load</u> and material requirements by <u>planner</u> or buyer.

#### **PSEQ - Primary Scheduling Sequence**

Use this to define sequences for <u>scheduling</u> work in production. You can assign a sequence to an item definition for use within <u>MPS</u> and <u>MRP</u>, as well as Production Control.

#### **STES - Site Code**

These are optional codes used when defining additional parameters for MPS models.

#### **VMDR - Valid Model Routings**

This parameter defines the <u>style routes</u> that are model <u>routes</u> rather than <u>planning routes</u>.

#### **VPOL - Batch Length Component**

This parameter has two possible functions:

- It determines how automatic batch allocation is used. The Enquire on Material Availability task within Production Control uses the Batch Length entry to group together batches of material into summary batches, that is, dye lots, merges and supplier references.
- The Batch Length identifies the common portion (that is, the number of characters) of the batch lot numbers. It will automatically allocate the required batches, with the same common portion, to meet the total quantity requirement for the production order.
- You should fill the Batch Length field with 2 characters (these represent the first two characters of the Code field); for example, 05 denotes 5 characters.
- You can set the Component entry (the last character of the Code field) either to 0 (allocate
  up to the quantity required), or 1 (allocate the full batch quantity). You can then use the
  Component entry on the last batch required within the common portion.
- It may be used in conjunction with the user parameter WORF, to determine the content of Reference 1 and Reference 2 fields on production orders.

#### **WORF - Works Order Reference Descriptions**

This parameter operates in conjunction with the user parameter VPOL, and provides the text displayed in <u>production order</u> Reference 1 and Reference 2 fields.

# System Parameter List

For most of the system parameters you can only change the descriptions.

#### **BKPR - Background Processing Parameter**

This includes parameter code PRBM Bulk Move Processor Job that may be set to:

- **0** If bulk move updates will be performed interactively
- 1 If bulk move updates will be processed by the background processor

#### **CALL - Conditional Calls**

For the <u>Route/Bill of Material</u> task, you can set the following pop-ups to appear automatically from the <u>Style Route</u> Header Maintenance window. Subsequently the pop-ups are, in all but one case, available via functions.

ITMSEL - Product Selection pop-up

**ITMSEL** – Product Selection

This call indicates what style variants the route produces. If the call is set not to display, the software assumes that you are making all the variants.

MTLUSG - Enter Material Usage Factors pop-up

This call indicates, for ratio based material requirements only, how much primary material you need and the ratio for every variant. If the call is set not to display, the software assumes that material requirements for variants do not differ.

#### PRDDST - Variant Spread pop-up

This call indicates the quantities of each variant produced by the route. If the call is set not to display, the software assumes an even spread over all variants.

#### QPER - Qty Per Rules pop-up

This call determines which style dimensions (size for example) place different material quantity requirements on style variants. It does not apply to ratio-based materials. The most usual setting for this call is to state that the material requirements vary by size.

#### **CBAR - Code for Capacity Bar Chart**

This parameter determines which alpha characters are shown, in columns displaying <u>capacity</u> and work <u>load</u>, in <u>capacity planning</u> reviews in the <u>MPS</u> and Production Control.

#### **CNOR - Confirm Order Defaults**

This controls whether the sales order number or customer order reference is displayed when confirming suggested or planned orders in MPS.

The default value for Parameter Code Value for ORDREF may be set to:

- 0 To display the sales order number/line
- 1 To display the customer order reference

#### **CNTI - Count Reporting Policy**

This controls whether the production order count entry.

- 0 Total Quantity
- 1 Count in/Count out

#### **COST - Costing Method**

This parameter allows you to define the method of calculating <u>style</u>-level production <u>costs</u>. This parameter is company dependent, and the settings are user-defined.

Details of the four records are as follows:

#### Full item cost roll-up

Enter **0** to calculate costs without averaging the style cost. Enter **1** to calculate the cost as an average by using the variant weightings.

#### Inventory standard cost update

Enter **0** to transfer costs to inventory at variant level. Enter **2** to transfer the style costs to all variants for the style.

#### Single item re-cost

Enter **0** to calculate the costs without averaging the style cost. Enter **1** to calculate the costs as an average by using the variant weightings.

#### **Build costed BOM file for the Item Cost report**

Enter **0** to calculate costs without averaging the style cost. Enter **1** to calculate the costs as an average using the variant weightings.

#### **DTYP - Override Planning Filter Policy (see also WTYP Planning Filter)**

The filter DTYP allows the suggestions for changes to existing planned or confirmed Production orders produced by MPS to be processed automatically as part of the MPS run. It adds an additional level of flexibility to planning which removes the need for manual intervention by the planner to change existing orders, thus making considerable savings in time and effort. Full audit reporting at either style or full product level is provided for any changes made automatically.

- This functionality is optional and in addition to the manual filter using WTYP.
- This feature does not impact the operation of the system unless it is used. However, it does
  increase the processing time of the MPS run. The automatic update is performed after the
  full planning process is complete so that the planning exception/action codes are available to
  the planner for reference.
- A full review of the use of planning filters is recommended before the use of this additional
  feature is considered. This is especially important for suggested changes to orders which are
  already reserved against sales orders, as the changes may have an impact on the quantities
  available to meet the requirements of the demand order(s). Where the use of back-to-back
  processing is used, without discrete demand functionality being utilised in MPS, these orders
  may have recommended changes on them which may necessitate analysis and follow-up
  actions.
- Changes are not made automatically to orders which have got planning exception codes which indicate that effectivity dates need reviewing. These orders will need to be changed manually.

#### Changes are not made automatically to released or active orders.

The MPS application produces suggestions for the creation of new supply orders and changes to existing orders. Where changes to existing production orders are recommended, they can be made manually or automatically. The option to process changes automatically is only applicable to Planned and Confirmed Production orders and allows the following types of change to be automated:

SKU quantities to be increased

SKU quantities to be decreased

SKUs to be removed from an order

SKUs to be added to an order

Orders be cancelled

Orders to be re-scheduled "In"

Orders to be re-scheduled "Out"

The parameter DTYP, Override Planning Filter Policy, holds indicators to control this function. The settings are similar to those on WTYP planning filters. When submitting an MPS run, the user can choose to automate the suggested changes. Each order is tested against the DTYP

parameter settings to determine whether the change can be automated and if conditions have been met it automatically acts on the associated suggested action. The supply file used for MPS review and reports is then updated to reflect the changes made to the orders. The exception codes are not changed apart from cancellations, however, so that visibility of the recommendation is <u>available</u> for review after the <u>MPS</u> run is complete.

**Caution:** Quantity change conditions are tested for at order level, for the whole order. This means that, for example, where there is an overall quantity increase on an order, but one SKU is decreased or cancelled, the change will occur if the '+' on DTYP is set on. Similarly if there is overall quantity decrease and one SKU is increased, the change will occur if the '-' on DTYP is set on.

Only two codes are allowed for the Auto Planning Filter parameter:

41 = Planned Production Orders

42 = Confirmed Production Orders

The specific effect of each Auto <u>Planning Filter</u> Code is controlled by the values in the Quantity Re-schedule fields headed +, - and **C** (Increase Quantity, Decrease Quantity and Cancel) and the Date Re-schedule fields **I** and **O** (Re-schedule IN, Re-schedule OUT). A value of **0** (default) means no automatic re-<u>scheduling</u> will take place, whereas a value of **1** will automatically action the <u>MPS</u> suggestions for that field.

#### **MASU - Mass Update Function Control**

This parameter performs the following two functions in the Route/Bill of Material task:

- Mass Update Controls which style route operation fields to update with standard operation changes when performing a mass update
- Route Input Protection Controls which style route operation fields you can enter or update

You can set each field that appears on <u>Style Route Operation</u> Details window and <u>Standard Operations</u> Maintenance Mass Update window as follows:

- For no mass update and no route input protection
- To be updated by a mass update
- To be updated by a mass update and also protected in the Route/Bill of Material task

#### MATW - Default Material Wastage

Percentages can be entered against a selected analysis code. The code to be used can be defined under this parameter. The valid values are:

- PTYP Product Type
- PCLS Product Class
- PGMJ Product Group Major
- PGMN Product Group Minor
- DIVN Division
- SDIV Sub-division

**Note:** Within MATW, the code PTYP has been set up as the default. This can be amended as required.

**Caution:** Only one code can be entered from the above list.

#### **PDSC - Planning Demand Status**

This parameter defines <u>demand</u> status codes within <u>MPS</u> and <u>MRP</u>. Examples of codes are as follows:

- CA Cancelled
- CD Cumulative Demand, if cumulative consumption of forecast
- CW Confirmed Production Order
- FC Sales Forecast
- FS Stock Forecast
- FX Forecast (excluded)
- IW Active Production Order
- MA (MPS) Manual Adjustment
- MX (MPS) Manual Adjustment (excluded)
- PW Planned Production Order
- PX Suggested Purchase Order (excluded)
- RW Released Production Order
- SO Sales Order
- SP Suggested Purchase Order
- SW Suggested Production Order
- SX Sales Order (excluded)
- WX Production Order (excluded)
- YF STYLE Sales Forecast
- YP STYLE Suggested Purchase Order
- YS STYLE Stock Forecast
- YW STYLE Suggested Production Order

**Note:** Codes that include the term (Excluded) relate to <u>demand</u> or <u>supply</u> excluded from the review.

**Note:** For example:

On one particular day, there is a <u>sales forecast</u> of 30 items and a sales order <u>demand</u> of 60 items. The <u>demand policy</u> utilises the greater of actual <u>demand</u> or forecast. The software displays the sales order <u>demand</u> of 60 with a status of SO. The forecast <u>demand</u> of 30 appears with a status of FX, because it is not used (excluded).

**Note:** Codes that include the term <u>STYLE</u> relate to <u>demand</u> at <u>style</u> level only; that is, there is no defined requirement for <u>style/colour/size</u>.

#### **PEXC - Planning Exception/Action Code**

The major purpose of the MPS/MRP runs is to provide planning support. The advice given is based on the latest status of material requirements and the current order status.

The following list of action codes indicate the recommendations you can make. These codes can appear in combination; and examples are given to illustrate the sort of actions the software can suggest.

**Note:** Codes shown comprising of 4 consecutive characters, for example ROCQ, are displayed as individual elements separated by a date, and with a suggested change quantity where applicable, for example RO11/09 CQ 23.

Typical action codes are as follows:

- CA Cancel order
- CQ Change quantity (mix)
- EF Check effectivity
- EI Re-schedule IN and check effectivity
- EICQ Re-schedule IN, change quantity and check effectivity
- EO Re-schedule OUT and check effectivity
- EOCQ Re-schedule OUT, change quantity and check effectivity
- EQCQ Change quantity and check effectivity
- RI Re-schedule IN
- RICQ Re-schedule IN and change quantity
- RO Re-schedule OUT
- ROCQ Re-schedule OUT and change quantity

Refer to the action codes above in the following two examples:

Work Order Number = W000156, Quantity = 122, Status = CW; results in an Action = RI 15/08 CQ 1180, which means a re-schedule order due date IN to 15 August, and a change quantity from 122 to 1180.

Work Order Number = W0007716, Quantity = 30, Status = IW; results in an Action = RO 11/09 CQ 25, which means a re-schedule order due date OUT defer until 11 September, and a change quantity from 30 to 25.

#### **Material Effectivity**

If, as a result of a recommendation, material effectivity is compromised, that is, the material is not effective on the <u>route/BOM</u> on that date, warning codes are also displayed (these are included in the table).

#### Re-schedule IN or OUT

Expedite or defer:

References to re-schedule IN indicate that the run is suggesting that the due date is brought forward (into the schedule) or expedited.

References to re-schedule OUT indicate that the run is suggesting that the due date is deferred (out from the schedule).

The review facilities for both MPS and MRP enable you to view orders in both original and suggested due date sequence.

#### **PSSC - Planning Order Status**

This parameter defines the following supply status codes:

- CN Cancelled
- CO Complete Production Order
- CP Confirmed Purchase
- CW Confirmed Production Order
- GI Goods Inwards
- IS In Inspection
- IW Active Production Order
- PW Planned Production Order
- RW Released Production Order
- SP Suggested Purchase Order
- SW Suggested Production Order
- YW STYLE Suggested Production Order
- YP STYLE Suggested Purchase Order

#### **PSTK - Planning - Stock Policies**

This parameter defines how stock is treated in MPS and MRP. Codes are:

FRZN Frozen Stock

Set to **0/Blank** – To exclude Frozen stock from vailable stock figure.

Set to 1 – To include Frozen stock in the available stock figure.

#### RTUP - Refresh Route on Confirmation

Use this parameter to decide if a refresh of <u>route</u> details on confirmation of orders is required. This is particularly useful when creating Planned Orders from Back-to-Back Processing, since there may be some delay before the orders are confirmed, during which time changes may have been made to the <u>route</u>. This parameter allows the <u>route</u> refresh on confirmation to be switched on or off as required. Codes are

ROUTE - Update from route

Set to 0 - To prevent refresh

Set to 1 - To update route details on confirmation of orders

#### STDE - Standard Operations Enquiry

Use this parameter to define what functions and options you make <u>available</u> to users within the <u>Standard Operations</u> Enquiry tasks, that is, what entries are valid in the Option field, and what functions are displayed. Functions can be associated with user-written programs.

#### **STDO - Standard Operations Maintenance**

Use this parameter to define what functions and options you make <u>available</u> to users within the <u>Standard Operations</u> task. Functions can be linked to user-written programs.

#### STYE - Style Route Enquiry

Use this parameter to define what functions and options you make <u>available</u> to users within the Enquire on <u>Style Route/Bill of Materials</u> task. Functions can be associated with user-written programs.

#### STYL - Style Route Maintenance

Use this parameter to define what functions and options you make <u>available</u> to users within the Route/Bill of Material task. Functions can be associated with user written-programs.

#### **USER - User Defined Program Names**

Use this parameter to specify the user-defined programs called by selecting **User Pgm (F15)** on the <u>Style Route Operation</u> Details window and on the <u>Standard Operation</u> Maintenance Details window. You can enter one program name for <u>primary operations</u> and another for <u>variant operations</u>.

#### **WOM2 - Pre-Released Order Maintenance**

Use this parameter to define what functions and options you make <u>available</u> to users within the Maintain Orders task for confirmed orders.

#### WOM3 - Post-Released Order Maintenance

Use this parameter to define what functions and options you make <u>available</u> to users within the Maintain Orders task for released and active orders.

#### STDE, STDO, STYE, STYL, WOM2 & WOM3

Parameter definitions are relevant to all of the programs indicated, that is, those programs which enable you to add to, or amend, functions or Option/Select fields. There is a specific format to the code structure.

### Function Keys:

- Position 1 to 2 Values F1 to FC refer to functions F1 to F12.
- Position 1 to 2 Values S1 to SC refer to functions F13 to F24.
- Position 3 to 4 Value 99 is always set.
- Position 5 to 10 Value 999999 means the function is available on all windows.
- Position 5 to 10 Value of program name means the function is only available on specified windows.

#### Options:

- Position 1 to 2 Values 01-09 refers to options 1 9.
- Position 3 to 4 Value 24 means the line is an operation.
- Position 3 to 4 Value 27 means the line is a variant operation.
- Position 3 to 4 Value 28 means the line is a material.
- Position 3 to 4 Value 41 means the line is an order operation.
- Position 3 to 4 Value 42 means the line is an order variant operation.
- Position 3 to 4 Value 47 means the line is an order material.
- Position 5 to 10 Value 99999 means the option is available on all windows.

 Position 5 to 10 - Value of program name means the option is only available on specified windows.

#### **Process Program:**

- Position 1 to 5 Value of program name refers to the program called if you take the function or option.
- Position 10 Value D refers to the validation of functions and options being passed to the program being called.
- Position 10 Value L refers to the validation of functions and options remaining with this list.

#### **WORL - Works Order Planning Level**

This may be set to:

- 0 For style
- 1 For style/colour
- 3 For full product

**Note:** There is also provision when using the Confirm Suggested Orders task to select All Levels. This displays all suggestions, each at the <u>production order</u> level view set for its item.

#### WTYP - Planning Filter

You use the WTYP parameter to create MPS/MRP planning filters. These planning filters determine how you re-schedule an item, production order, or purchase order during MPS/MRP processing. Planning filters support two different types of re-scheduling policies: date and quantity.

For the date re-schedule policy, production and purchase order dates can be expedited (or the due date brought IN, scheduled earlier) or delayed (deferred, the due date pushed OUT). Date re-<u>scheduling</u> recommendations can be restricted as follows:

- No re-schedule allowed
- Any re-schedule allowed
- Re-schedule allowed if not less than a specified number of days
- Re-schedule allowed if not less than a specified percentage of the lead time
- Re-schedule allowed as long as the resulting value of the order (Order Value = Suggested Quantity x Inventory Standard Cost) is greater than the extended value
- For the quantity re-schedule policy, production and purchase order quantities can be increased, decreased or cancelled. Quantity re-scheduling recommendations can be restricted as follows:
- No re-schedule allowed
- Any re-schedule allowed
- Re-schedule allowed if not less than minimum order quantity
- Re-schedule allowed if not less than the entered percentage of an item's safety stock

You control additional processing by using parameter values (<u>Quantity Percent</u> of Safety, Percent of <u>Lead Time</u>, Days, or Order Value). These determine when or how the <u>planning filter</u> is applied.

You can modify the <u>MPS/MRP</u> processing globally by changing the re-<u>scheduling</u> rules for standard <u>production order</u> types, or it may be modified to vary according to specific situations using the <u>planning</u> filter.

For example, such modifications could be used to inhibit all changes to <u>production orders</u> which have a status of Active (work-in-process has been reported) and to treat all orders of Planned and Released status as confirmed and therefore not subject to recommendations.

When this is applied to an item at item level, or specifically for an individual order, you can control how to maintain an item or order using <u>planning filters</u>. <u>Planning filters</u> determine whether <u>production orders</u> at a particular status can be re-scheduled. For example, for each relevant order, do not allow it to be cancelled, or quantities to be increased or decreased, or exclude recommendations for insignificant or unworkable changes to the quantity or due date of the <u>supply</u> (order).

These modifications are <u>available</u> not only for <u>production orders</u> using the <u>planning filter</u>, but also for purchase orders. Different rules may govern the <u>scheduling</u> of normal, schedule, blanket and user-defined purchase orders.

Value	Quantity Reschedule			Date Resolveduled	Required Control Parameter Values			
	(+) Increase	(-) Decrease	(C) Cancel	(I,O) In or Out	Qty % of	% of Lead	Days	Order
0	No change allowed	No change allowed	No change allowed	No change of date allowed				
1	Any change allowed	Any change allowed	Any change allowed	Any change allowed				
2	Increase less than the minimum order qty for the item not allowed	Decrease less than the minimum order qty for the item not allowed		Date changed may not be less than number of days entered			Υ	
3	Increase less than defined Qty % of Safety not allowed	Decrease less than defined Qty % of Safety not allowed		Date changed may not be less than % of Lead Time	Υ	Y	į.	
4				Value of order must not be greater than Order Value				Y

The Production Details window defines the Item minimum order quantity.

• Order Value = Suggested Order Quantity x Inventory Standard Unit Cost

Pre-defined <u>production order status</u> codes come supplied with the <u>Style</u> Production software. The two-digit numeric <u>order status</u> code identifies the order type and status.

Production and purchase order status codes are as follows:

- 11, 12, 13, 14 Purchase orders (lines)
- 19 Purchase orders (schedules)
- 40 Suggested (MPS/MRP)
- 41 Planned

- 42 Confirmed
- 43 Released
- 44 Active
- 50 Suggested purchase order

You create a user-defined <u>planning filter</u> in WTYP by attaching a single alphanumeric character (B) to a two-digit <u>production order status</u> code (41 - Planned Work Order). The effect is to create a unique <u>planning filter</u> code: 41B - Planned Work Order with no increases in quantity and no expediting.

The specific filtering effects of each planning filter code are controlled by the values in the Quantity Re-schedule fields headed +, -, C (Increase Quantity, Decrease Quantity and Cancel) and the Date Re-schedule fields I and O (re-schedule IN, re-schedule OUT).

Depending on the value set in each column (0-4), a control parameter value (Qty % of Safety, % of Lead time, Days, or Order Value) may be required as well. The <u>Planning Filter</u> Control Parameter Definitions table (shown above) demonstrates the relationship between the quantity and Date Reschedule field values, and the required control parameter values.

For 41B, the re-scheduling fields are as follows:

- (+) Increase Quantity = 0 No Change Allowed
- (-) Decrease Quantity = 1 Any Change Allowed
- (C) Cancel Order = 1 Any Change Allowed
- (I) Move Date In = 0 No Change Allowed
- (O) Move Date Out = 1 Any Change Allowed

You can set a default <u>planning filter</u> to any item using Production Control, Production <u>Scheduling</u> (<u>MPS</u> and <u>Capacity</u> Reviews) and Material Planning (<u>MRP</u> Review).

The planning filter assigned to an item, or individual order, conditions the MPS or MRP run response. If the re-schedule policy is defined both for the order type and for the assigned planning filter, the rules defined on the planning filter will be used. Where a planning filter is not used, the rules applying to the order type will be used. If neither order type nor planning filter has a policy defined, the order is not subject to recommendation. Recommendations for the cancellation of an order may also be either allowed or restricted. However, cancellation is necessary when rescheduling OUT (deferring).

**Note:** Although it is possible to define recommendations for changes to suggested orders - SP (suggested purchase) and SW (<u>suggested production order</u>) - the software ignores such recommendations.

**Note:** If <u>multi-plant</u> functionality is required, the following <u>planning filters</u> must be set up. The +, -, C, I, and O parameters must be set to zero (0) 41M <u>planned production order</u> (<u>multi-plant</u>), 42M <u>confirmed production order</u> (<u>multi-plant</u>), 43M <u>released production order</u> (<u>multi-plant</u>), 44M <u>active production order</u> (<u>multi-plant</u>).

### Maintain Parameter File Selection Window

To display this window, select the Maintain Parameter File task.

This window lists all parameters that can be updated. Use **Page Up** and **Page Down** to see more parameters.

#### **Fields**

#### **ADD**

The first five input fields described below are untitled, but are placed under the appropriate fields in the displayed list of parameters.

#### **Type**

Enter the parameter type you want to maintain.

#### **Descriptions**

Enter a parameter type description.

#### **Code Length**

Enter the maximum length of codes assigned to the parameter.

#### **Max Codes**

Enter the maximum number of codes which may be defined for the parameter. A maximum of 99999 may be specified.

#### Code

Enter parameter code headings.

#### System Screen

Enter one of the following:

Blank - For a user-defined parameter

1-9 - For an internal, system-defined parameter

#### **Company Dependent**

This field defines whether the parameter is company-based or global.

Select one of the following:

Blank - If the parameter is global

Yes (1) - If the parameter is company dependent

#### **Password**

You can enter a password to prevent unauthorised alteration. If you enter a password, a password pop-up prompt is displayed each time the parameter is selected.

#### **Validation Program**

Enter a program number that will validate the Rate and Value fields.

#### Or Rules

Alternatively, use this field to define validation rules for rate and value details.

#### **Screen Format**

Enter the format ID you want to use when maintaining details.

#### **Rate 1 Description**

Enter a heading or prompt used for rate 1 when maintaining detail.

#### **Rate 2 Description**

Enter a heading or prompt used for rate 2 when maintaining detail.

#### Value 1 Description

Enter a heading or prompt used for value 1 when maintaining detail.

#### Value 2 Description

Enter a heading or prompt used for value 2 when maintaining detail.

#### **Options**

#### Select

Use this to display and maintain codes assigned to the parameter.

#### Maintain

Use this to maintain the parameter definition.

#### Delete

Use this to delete a parameter.

#### Print

Use this to print out codes and definitions assigned to the parameter.

#### **Functions**

#### System/User (F17)

Use this to change the display between the Maintain <u>Parameter File</u> Selection window and the Maintain <u>Parameter File</u> System window. The window layout does not change, but the parameter list displayed changes between user-maintained parameters and system-maintained parameters.

#### Print All (F21)

Use this to print all user or system parameters and their values.

Select a parameter to display the Maintain Parameter File Details window.

### Maintain Parameter File Details Window

To display this window, select a parameter on the Maintain Parameter File Selection window.

This window contains a list of codes and definitions for the selected parameter. Use this window to amend the parameter. You can add codes, delete codes and update codes.

#### **Fields**

#### **ADD**

The input fields described below are untitled, but are placed under the appropriate fields in the displayed list of codes.

#### Code

Enter a two-digit code to identify the order type and status.

#### **Description**

Enter a description for the code.

#### **Options**

#### Maintain

Use this to amend the code.

#### **Delete**

Use this to delete this code.

You will have to select **Delete (F11)** on the pop-up to confirm deletion.

**Note:** When you select Maintain against a code, the Code field is no longer input-capable. Any remaining fields on the window are dependent on the parameter and code selected for maintenance.

Press Enter to add or amend the code and then select **Previous (F12)** to return to the Maintain Parameter File Selection window or select **Exit (F3)** to leave the task.

# Delete Planning Model [3/P1U]

Use this task to purge the planning models that you require no longer.

Caution: You must not delete the live planning model.

### Forecast Model Deletion Utility Window

To display this window, select the Delete Planning Model task.

**Note:** Make sure that you have a current security copy of your data files library before using this task. A window will be displayed on entry to the task to warn you to do this.

#### **Fields**

#### **Company Code**

Enter the company code.

#### **Model Number**

Enter the planning model you want to delete.

Caution: This task permanently deletes this model.

Select **Delete Model (F11)** to confirm the deletion and leave the task.

# Delete Company [4/P1U]

Use this task to delete redundant companies from the Style Production system.

**Caution:** This task permanently deletes this company from the software.

# Company Deletion Utility Window

To display this window, select the Delete Company task.

**Note:** Make sure that you have a current security copy of your data files library before using this task. A window will be displayed on entry to the task to warn you to do this.

#### **Fields**

#### **Company Code**

Enter the company you wish to delete.

Alternatively, use the prompt facility to select from the Select Company pop-up.

Select **Delete Company (F11)** to confirm the deletion and leave the task.

# Generate Low Level Code [5/P1U]

You can run the low-level code routines independently using this task. These routines are normally run as part of MPS processing, MRP processing, or both, and also as part of the Item Master File Re-cost task.

Where product structures are stable, these routines can be safely excluded. You can use this task after major structure changes, to avoid adding this overhead to the next MPS or MRP run.

The MPS and MRP Run Parameters windows display a warning message if there are product structure changes and you can exclude the function from the run. However, you should only exclude regeneration if you are certain that the changes will not compromise the effectiveness of the run.

Low-level codes are used by:

- Planning: MPS and MRP
- and
- Product costing

They are used to make sure that items are processed in the correct sequence:

- Planning uses the lowest level code first.
- Costing uses the highest level code first.

### Low Level Code Generation Selection Window

To display this window, select the Generate Low Level Code task.

Use this window to specify which route to use to generate the low level code.

#### **Fields**

#### **Material Route**

Use this field to specify a route for low level code calculation.

Select one of the following:

Planning Route (1)

Costing Route (2)

Select Submit (F8) to submit a batch job to create the codes and leave the task.

# Maintain Organisational Models [6/P1U]

Use this task to specify a set of production policies and controls that, other than default scrap and hold reason codes, cannot be overridden within the application.

#### **Multiple Organisational Models**

You can define more than one <u>organisational model</u>. <u>Organisational models</u> should represent the different plants or lines to plan or control.

Each machine that you set up using the Machines task is attached to an organisational model.

# Maintain Organisational Model Selection Window

To display this window, select the Maintain Organisational Models task.

Use this window to enter an organisational model.

#### **Fields**

#### Model

Enter a model to create or maintain.

Alternatively, use the prompt facility to select from the Select Organisational Model pop-up.

If you are creating a new model, you can enter up to two alphanumeric characters.

Press Enter to display the Maintain Organisational Model Details window.

# Maintain Organisational Model Details Window

To display this window, press Enter on the Maintain Organisational Model Selection window.

Use this window to define and maintain details of the organisational model.

#### **Fields**

#### Description

Enter or amend the description of the model.

#### **Scrap Reason Code**

Enter the default reason code to be used when booking scrap. You can override this.

Alternatively, use the prompt facility to select from the MOVR Transaction Reason Code pop-up.

#### **Transaction Number**

This field displays the last <u>transaction number</u> used; and is automatically maintained by the software. It is updated by 1 each time you record a work-in-process <u>booking</u>, and provides an audit trail of all transactions.

#### **Hold Reason Code**

Enter the default reason code for when <u>booking</u> held <u>WIP</u>. You can override this at the time of entry.

Alternatively, use the prompt facility to select from the MOVR Transaction Reason Code pop-up.

#### **Subcontractor Stockroom**

This field is only relevant if <u>subcontract operations</u> will be included on <u>routes/BOMs</u>. The <u>subcontractor stockroom</u> holds <u>balances</u> of all materials issued to subcontractors, in order that they might complete the <u>operations</u>. Those materials must be <u>backflushed</u> materials; you transfer them initially to the <u>subcontractor stockroom</u> during formal issuing routines.

The software holds material stocks by subcontractor code or item code within the <u>stockroom</u>; they are <u>backflushed</u> when subcontracted <u>operations</u> are booked using the Production Control, Receive from Subcontractor, and Progress at Subcontractor routines.

<u>WIP inventory</u> is despatched to a subcontractor via the Production Control Subcontractor <u>WIP Shipper</u> facility, and affects the subcontractor <u>balance</u> at the <u>WIP location</u> for the <u>operation</u>

before that designated as subcontract. The <u>subcontractor stockroom</u> contains no <u>WIP inventory</u> balances.

You can use the prompt facility on this field to select from the Select Stockroom pop-up.

#### **Shipper Number**

This displays the last <u>shipper number</u>, or despatch note, recorded against a subcontract transaction. You can use <u>shipper numbers</u> to track shipments of <u>WIP</u> and materials to subcontractors.

#### **Time Reporting Policy**

This policy determines the method by which operator, team and <u>machine</u> hours (or any combination of these three) at an <u>operation</u> are entered within the <u>production order</u> and operator <u>booking</u> routines. You always enter operator and <u>machine</u> hours independently.

Enter one of the following:

0 - To enter the time taken to carry out the work

You can also enter decimal hours and minutes depending on the setting of the <u>Time Booking Policy</u> flag.

1 - To enter a start (in) and finish (out) time

The software calculates the elapsed time.

You define codes in the Parameter file, under type TIMI.

You can use the prompt facility on this field to select from the TIMI Time Reporting Policy popup.

#### **Plant Indicator**

Use this field to specify whether <u>work-in-progress</u> (<u>WIP</u>) locations are linked to the <u>organisational</u> models.

Use this checkbox as follows:

Unchecked - Not to link the WIP locations to the model

Checked - To link the WIP locations to the model

#### Shipper Tracking

Use this to specify whether issues to, and receipts from, subcontractors are to be recorded against a <u>shipper number</u>, and shipping documentation, or shipper notes, produced.

You can compare receipts to issues to make sure that the amount received is equal to the amount despatched by the shipper, or that the correct lot is returned.

A <u>shipper number</u> is generated with each despatch. You can enter your own number, if preferred. You can record a number of shipments on the same <u>shipper number</u>.

<u>WIP</u> shipping transactions are the movements of production lots from production sites to a subcontractor. You ship <u>WIP inventory</u> from the <u>operation</u> prior to that designated as subcontracted, following <u>booking</u> at that <u>operation</u>.

Material shipping transactions are those recorded when you issue materials, instead of <u>WIP</u>, to subcontractors from stockrooms.

Completed subcontract work, or <u>WIP inventory</u>, is booked using the Receive from Subcontractor task, rather than the <u>production order</u> or operator <u>booking</u> routines, at the final <u>subcontract</u> operation.

You define codes in the Parameter file, against type SHPI

Enter one of the following:

- 0 If no tracking is required
- 1 If a <u>shipper number</u> is assigned and a shipping note printed for each despatch to a subcontractor

In this case, you compare <u>WIP</u> receipt quantities to despatch quantities when the subcontractor returns them.

2 - If no <u>shipper number</u> is assigned and a shipping note is printed for each despatch to a subcontractor

In this case, the software does not compare <u>WIP</u> receipt quantities to despatch quantities when the subcontractor returns them.

3 - If a <u>shipper number</u> is assigned but no shipping note is printed for each despatch to a subcontractor

In this case, <u>WIP</u> receipt quantities are be compared to despatch quantities when returned by the subcontractor.

You can use the prompt facility on this field to select from the SHPI Shipper Tracking Flags popup.

#### **Held Inventory Tracking**

Use this field to indicate whether <u>WIP inventory</u> held pending a decision, for example, whether or not it passes quality checks, must have a tracking reference associated with it.

Use this checkbox as follows:

Unchecked - If no tracking is required

Checked - If you must enter a reference when booking held quantities

You also need to specify a <u>WIP</u> held reference for any <u>WIP inventory</u> transactions involving held quantities, before the transaction can be completed.

#### **WIP Lot Tracking**

Use this field to indicate whether <u>lot traceability</u> is required when reporting or <u>booking WIP inventory</u> at a <u>count point operation</u>.

Use this checkbox as follows:

Unchecked - If non-lot-controlled materials will only require designation of a lot number when received into inventory

You can optionally enter a reference in two places: either against a <u>booking</u> transaction or at an <u>operation</u> designated a type 4, lot update point, <u>key operation</u>.

Checked - If lot-controlled materials in <u>Style</u> Inventory Management will be tracked by lot in <u>WIP</u> booking

Quantities of a lot must be booked at a prior <u>operation</u> before you can report on them at the <u>operation</u> to which you are currently <u>booking</u>.

For example, to book a quantity of 400 against LOT01 at <u>operation</u> 20, a minimum of 400 must have been booked against LOT01 at <u>operation</u> 10 (or prior designated <u>count point operation</u>).

**Note:** Make sure that earlier operations are booked before later operations. For example, you will not be able to book operation 30 on an order before you have updated operation 20.

#### **Generate Cost Recovery**

Use this field to specify whether you create standard production activity <u>cost</u> records when you book <u>WIP inventory</u> at a <u>count point operation</u>. These records show the standard value of the work, fully dissected at elemental level, and represent the potential inventory value at the <u>operation</u> stage reached. The software generates <u>costs</u> for the reported <u>operation</u> and previous non <u>count points</u>. It then calculates the <u>cost</u> at a reported <u>operation</u>, with wastage entered explicitly as the quantity scrapped.

Use this checkbox as follows:

Unchecked - For no generation

Checked - If you require cost accounting at an elemental level

#### **Backflush Material Usage Including Wastage**

Use this to determine whether the software inflates material <u>usage</u> in inventory by <u>operational</u> <u>wastage</u> factors defined for the production <u>route/BOM</u>.

Use this checkbox as follows:

Unchecked - Not to use operational wastage

If wastage at an <u>operation</u> is a process <u>efficiency</u> factor, do not inflate the material <u>usage</u>, because the effect is to inflate standard production times and not to increase the <u>usage</u> of material.

Checked - To use operational wastage if wastage at an operation is the scrap rate of WIP

The reason is that additional input material is required to make good the predicted loss of WIP.

#### **Backflush Operation Times Including Wastage**

Use this to indicate how standard operation times are determined for efficiency calculations.

**Note:** These standard times are calculated for all actual production <u>bookings</u>, if <u>efficiency</u> reporting is requested on the activity type against which the <u>booking</u> is made.

Use this checkbox as follows:

Unchecked - To exclude wastage

In this case, <u>operational wastage</u> is assumed to be the same as <u>WIP</u> scrap rate, and not <u>machine</u> or <u>labour</u> inefficiency.

Checked - To include wastage

In this case, <u>operational wastage</u> is considered a processing inefficiency, that is, inefficient <u>labour</u> or <u>machine</u> activity, so that <u>operation</u> times are inflated by <u>operation</u> wastage.

#### **Time Booking Policy**

Use this field to indicate how time is to be booked at an <u>operation</u>, when the <u>Time Reporting</u> <u>Policy</u> flag is set to **0** (Elapsed Time).

Select one of the following:

Decimal Hrs (0 or blank) - To enter decimal hours

For example, to enter 45 minutes, type 0.75

HH.MM (1) - To enter in hours and minutes

For example, to enter 45 minutes, type 0.45

Press Enter to save the details and return to the Maintain <u>Organisational Model</u> Selection window and then select **Exit (F3)** to leave the task.

# Maintain Machine Locations [7/P1U]

A <u>WIP location</u> is an Inventory Management stockroom that you have logically associated with one or more <u>machines</u>. It is the stockroom that receives all <u>WIP inventory</u> produced from <u>count point</u> operations by those <u>machines</u>.

**Note:** <u>WIP inventory</u> is not visible within Inventory Management. It is data kept entirely within the Production software. The software does not validate this condition, so you must make sure that these definitions are complete.

These stockrooms are the same as other stockrooms defined in Inventory Management. They are capable of supporting on hand <u>balances</u> for any type of item, purchased or manufactured. The difference is that in Production Control, these stockrooms are designated as repositories of <u>WIP inventory</u>.

**Note:** You cannot define a warehouse as either a WIP or floor stock location.

You must link every machine used on a process route to a WIP stockroom.

You can link a machine to a single <u>WIP location</u> only. The link between a machine and <u>WIP</u> stockroom dictates which stockroom receives <u>WIP inventory</u> produced by any count point operation.

You must link every <u>WIP location</u> (stockroom) to the <u>organisational model</u>, using this task. You can select and sequence many of the <u>schedule</u> reports and enquiries by <u>WIP location</u>.

### Machine WIP Locations Selection Window

To display this window, select the Maintain Machine Locations task.

You use this window to enter the machine for which you want to maintain locations.

#### **Fields**

#### **Machine**

Enter the machine for which you want to maintain locations.

Alternatively, use the prompt facility to select from the Select Machine pop-up.

Press Enter to display the Machine WIP Locations Details window.

#### Machine WIP Locations Details Window

To display this window, press Enter on the Machine WIP Locations Selection window.

Use this window to link a machine to a <u>WIP location</u>, the live <u>organisational model</u> and a <u>floor stock location</u>. The machine code that you entered on the first window is displayed, together with a description of it. You must have already set it up in Machine Maintenance.

**Note:** If a machine has been deleted, a message is displayed next to the machine, and all fields are for enquiry only. Machine deletion does not delete the machine <u>WIP location</u> details. You have to delete them here.

#### **Fields**

#### **WIP Location**

Enter the logical <u>WIP location</u> that is linked with this machine and holds all <u>WIP inventory</u> <u>balances</u>. You must already have set up the stockroom in Stockroom Details within Inventory Management.

Alternatively, use the prompt facility to select from the Select Stockroom pop-up.

#### **Organisational Model**

Enter the live <u>organisational model</u> that will be linked with this machine and <u>WIP location</u>. You must have already set up and validated the <u>organisational model</u> in the Maintain <u>Organisational Model</u> task.

Alternatively, use the prompt facility to select from the Select Organisational Model pop-up.

#### Floor Stock Location

Enter the floor location or stockroom.

Alternatively, use the prompt facility to select from the Select Stockroom pop-up.

When you issue materials with a Material Policy Code 3 (usually from the raw material stockroom), they do not go directly to <u>WIP</u> but are transferred to the <u>floor stock location</u> associated with the machine.

You must have already set up this stockroom in Stockroom Details.

Press Enter to validate your entries and return to the Machine WIP Locations Selection window.

# Maintain Activity Control [8/P1U]

Production activity reporting is supported by a transaction processing system. It comprises four basic elements.

#### **Activity Types**

These are definitions of activities that you report, and they are based upon system-defined <u>reporting</u> <u>types</u>. A basic set of <u>activity types</u> is provided with the system, which make use of all of the <u>reporting</u> types. Examples of specific activities that you might want to define further include:

- Production order bookings
- Production schedule bookings
- Setting time
- Re-work

You can change these definitions to make them more meaningful to your business. The activities defined for reporting can be very specific user activities. However, every activity type must be linked to a single reporting type.

#### **Reporting Types**

These are system definitions. Reporting types are definitions that support groups of activity types, which you define. Reporting types cannot be maintained by the user. Examples of reporting types include:

- Production (for activities like manufacture or packing, for example)
- Work-in-progress (WIP) movement (for shop floor progress tracking)
- Indirect labour (for activities like cleaning or maintenance, for example)

With this design, you can define additional activities very flexibly.

#### **Transaction Types**

Each <u>reporting type</u> is defined in the system to perform a specific set of detailed processing activities known as <u>transaction types</u>. A single <u>reporting type</u> may consist of many different <u>transaction types</u>. For example, the <u>booking</u> of a manufacturing <u>operation</u> may cause a reduction of <u>WIP</u> at the previous <u>operation</u>, an increase of <u>WIP</u> at the booked <u>operation</u>, labour and <u>machine times</u>, and consumption of materials. Each of these is a separate transaction, all invoked by a single <u>reporting type</u>. The <u>Transaction Manager</u> (see below) determines which <u>transaction types</u> are required when processing a reported transaction of a certain <u>reporting type</u>, from the list of possible transactions, by analysing the booked information and the relevant data relationships.

#### **Transaction Manager**

This is the program that manages the processing of transactions reported in Production Activity Reporting. This program runs in its own subsystem and attempts to process transactions that have been reported every 60 seconds.

System-defined <u>transaction types</u> are also <u>available</u> for use within Advanced Financial Integration (<u>AFI</u>) for the purpose of making postings into Financial Accounts.

#### **Transaction Costs**

<u>Cost</u> transactions are created as a result of the <u>booking</u> of production activity and material movements. They can be recorded at two levels. Material and <u>WIP</u> movements are generated with a total movement value. You can optionally dissect this value into its elements. The standard movement value is derived from the <u>standard costs</u> of the items and <u>operations</u>, and the actual movement value is derived from the <u>cost</u> rates currently in force.

**Caution:** The installation instructions for Production include a list of activity codes that you must create, as they are required by the software.

**Note:** If you have created more than one Production company, you must create a full set of activity codes for each company, based on the codes that are shipped with the software. You can also create additional codes.

# Production Activity Control Maintenance Selection Window

To display this window, select the Maintain Activity Control task.

Use this window to select an activity type to be maintained.

#### Fields

#### **Activity Type**

Enter the activity type to be maintained. If this is a new activity type, the Description and Reporting Type fields are displayed.

You can use the prompt facility to select from the Select Activity Code pop-up.

#### **Description**

This field is displayed if you enter a new activity type. Enter a text description of the activity type.

#### **Reporting Type**

This field is displayed if you enter a new activity type. Enter the reporting type.

Many <u>activity types</u> can be defined with the same <u>reporting type</u>. This can be useful because analysis can be performed by <u>reporting type</u> or by activity type. Production <u>booking</u> could be analysed as a whole using the <u>reporting type</u>, or within subsets by using <u>activity types</u>. For example, each department could have its own activity type defined for production reporting, thereby enabling analysis by department.

Press Enter to display the Production Activity Control Maintenance Details window.

# Production Activity Control Maintenance Details Window

To display this window, press Enter on the Production Activity Control Maintenance Selection window.

The activity and <u>reporting types</u> entered on the previous window are displayed for your information only.

#### **Fields**

#### **Display Sequence**

The display sequence value controls two things. The activity type with the lowest sequence number is the default activity type displayed when you enter the Production Recording window. A refinement to this is that <a href="schedule\_booking">schedule\_booking</a> defaults to the first activity sequence number for which work order entry is not mandatory. In addition, this number controls the sequence of activities listed within the Select Activity Code pop-up.

#### **Activity Indicators**

This is where you specify, as allowed by the <u>reporting type</u>, which data elements you want to prohibit, allow, or require in the reporting carried out in your business.

The activity indicator streamlines data entry by requiring you to enter only appropriate data. Each reporting type imposes mandatory requirements upon certain data elements (for example, Production Reporting requires an item code), but supports variations for other elements.

Actual activity reporting occurs within certain Production Order Control options. The software validates the information you enter against the activity indicator settings of the activity type being reported.

The activity indicators are:

- Employee No.
- Employee Hours
- Item No.
- Operation
- Work Station
- Work Station Hours
- Department
- Quantities
- Shift
- Work Order

Each activity indicator has an associated <u>reporting type</u> indicator, which may be 1 (Mandatory), 2 (Prohibited) or 3 (Optional). You cannot amend <u>reporting type</u> indicators that are set to 1 or 2. However, indicators set to 3 (Optional) can be changed to a different value if necessary.

**Note:** Employee Hours are called <u>Operation</u> Elapsed Time, and <u>Work Station</u> Hours are called <u>Work Station</u> Elapsed Time on the Production Order <u>Booking</u> window.

#### Reporting Type Ind

This field displays the default data entry characteristic defined for the data element by the <u>reporting type</u> definition. If a data element is mandatory or prohibited, you cannot define the <u>reporting type</u> indicator any differently. If it is optional for the <u>reporting type</u>, however, you can define the data elements as mandatory, optional or prohibited.

The reporting type indicators are:

- 1 Mandatory
- 2 Prohibited
- 3 Optional

#### **Reporting Type Indicator Defaults**

Each data element associated with a <u>reporting type</u> is assigned a <u>reporting type</u> indicator, which can be 1 (Mandatory), 2 (Prohibited) or 3 (Optional). When you select an activity, the activity has an associated <u>reporting type</u>, and the default values for the <u>reporting type</u> indicators are displayed on the Production Activity Control Maintenance Details window.

**Note:** The Quantity policy should be set to 3 (Optional) for all <u>booking</u> activities where the independent <u>booking</u> of <u>outputs</u> is required. You will then be able to leave the <u>WIP</u> quantity blank when <u>booking</u> outputs.

#### **Inventory Movements**

Use this checkbox as follows:

Unchecked - If the activity allows you to report production quantities for <u>efficiency</u> reporting purposes only

<u>WIP inventory</u> <u>balances</u> are not updated. This option allows <u>activity types</u> that support production reporting to be established without concurrent <u>WIP inventory</u> movements.

Checked - If <u>WIP inventory balances</u> are updated when production quantities are entered under this activity type through shop floor reporting

**Note:** A special case of this is the <u>Backflush</u> Production Receipts <u>reporting type</u>. If this is checked for this <u>reporting type</u> (50) the Inventory is updated using the <u>Transaction Manager</u> as normal. If it is left unchecked, the <u>Transaction Manager</u> will not create Inventory movements, but they still will be created by the interactive booking process itself.

Press Enter to save your changes and return to the previous window.

# Order Archive Selection [11/P1U]

During archiving, a copy version of the order header and details is created, and the live production records deleted. The task deletes cancelled orders, but does not create an archived version. You can also:

Print a variance report of all archived orders.

- Archive operation booking history records for each order.
- Archive stockroom transaction history for each order.

You can set these options in the company profile.

A <u>variance</u> report can be set to print automatically as part of the archiving procedure. The report details <u>variances</u> between planned and actual <u>bookings</u>.

### **Production Order Archiving Selection Window**

To display this window, select the Order Archive Selection task.

Use this window to enter the <u>production orders</u> that are not to be archived, and the date up to which completed orders should be archived.

#### **Fields**

#### Company to be Processed

This field displays the company, or companies included in the archive.

#### Last Run Date

This field displays the date on which the last archive took place.

#### **Last Cut-off Date**

This field displays the cut-off date that was used for the last archive.

Any orders made after this date were excluded.

#### Orders to be Excluded

Enter any production orders that you do not want to archive.

**Note:** All orders must be completed to qualify for selection.

#### Date Up to Which Completed Orders Are to be Archived

Enter or select a cut-off date for orders to be archived. Any completed orders with a completion date inside this horizon will be archived, unless specifically excluded.

Select **Submit Job (F8)** to submit the archive job and leave the task.

# Enquire on Route/Order Processor [29/P1U]

This task provides a list of the <u>routes</u> or <u>production orders</u> currently being maintained or awaiting processing by the background processor. It gives details of the time, user ID, <u>style</u> and, if it is displaying <u>routes</u>, the <u>route code</u>, or if it is displaying orders, the order number.

**Note:** Failed maintenance sessions will also appear on this list until record locks are cleared from the record locking file (MSP99).

# Route/Order Processing Enquiry Selection Window

To display this window, select the Enquire on Route/Order Processor task.

Use this window to select a list of the <u>routes</u> or <u>production orders</u> currently being maintained or awaiting processing by the background processor.

#### **Fields**

#### User

Enter a user ID or leave this field blank to display all IDs. The default is the current user ID.

#### **Routes/Orders**

Select one of the following:

Routes (1) - To display routes currently being processed

Production Orders (2) - To display production orders currently being processed

Press Enter to display the Route/Order Processing Enquiry Detail window.

# Route/Order Processing Enquiry Detail Window

To display this window, press Enter on the Route/Order Processing Enquiry Selection window.

Use this window to see the details of the <u>routes</u> or <u>production orders</u> currently being maintained or awaiting processing by the background processor.

The window heading will show whether you have chosen to display <u>routes</u> or <u>production orders</u>. Select **Exit (F3)** to leave the task.

# Reconcile WIP Inventory [41/P1U]

Use this task to reconcile held and subcontractor <u>WIP inventory balances</u>. You can run the task in trial mode or audit mode, or you can update <u>balances</u>.

### WIP Inventory Reconciliation Selection Window

To display this window, select the Reconcile WIP Inventory task.

Use this window to specify the inventory balances are to be reconciled.

#### **Fields**

#### **Held Inventory**

This field is only effective if the <u>Held Inventory Tracking</u> field in the <u>Organisational Model</u> task is **checked**.

Use this checkbox as follows:

Unchecked - Not to reconcile total held balance with WIP inventory detail balances

Checked - To reconcile the total held balance with the WIP inventory detail balances

#### **Subcontractor Inventory**

This field is only effective if the <u>Shipper Tracking</u> field in the <u>Organisational Model</u> task is set to require <u>shipper tracking</u>.

Use this checkbox as follows:

Unchecked - Not to reconcile the total subcontractor <u>balance</u> with the subcontractor <u>WIP inventory</u> detail <u>balances</u>

Checked - To reconcile the total subcontractor <u>balance</u> with the subcontractor <u>WIP inventory</u> detail balances

#### Report or Update

Select one of the following:

Trial Report only (1) - To produce a trial report only

Update (2) - To update

Press Enter to submit the job and leave the task.

# Delete Subcontractor Shipper [42/P1U]

Use this task to delete all closed shipper records, if you have already printed shipper notes with material or <u>WIP inventory</u> shipments, or both, to subcontractors.

# Delete Subcontractor Shippers Window

To display this window, select the Delete Subcontractor Shipper task.

**Caution:** This task deletes all closed shipper records permanently.

Use this window to confirm the deletion of <u>subcontractor shippers</u>.

Press Enter to delete the shipper records.

# Delete Held Inventory References [43/P1U]

Use this task to delete all held inventory references that relate to inventory that has since been scrapped, released or transferred.

# Delete Held Inventory References Window

To display this window, select the Delete Held Inventory References window.

**Caution:** This permanently deletes all held inventory references.

Use this window to confirm deletion of held Inventory references.

Press Enter to delete the records and leave the task.

# Delete Cost Transactions [44/P1U]

Use this task to delete all cost transactions prior to a specified date.

#### **Delete Movements Window**

To display this window, select the Delete Cost Transactions window.

Caution: This permanently deletes cost transactions.

Use this window to specify a date and confirm deletion of cost transactions.

#### <u>Fields</u>

#### **Posting Date**

Enter or select a cut-off date. All cost transactions prior to this date will be deleted.

This field defaults to the current date.

**Note:** If <u>AFI</u> is active, transactions which have not been posted to <u>AFI</u> will not be deleted by this task.

Press Enter to submit a job to delete the records and leave the task.

# Introduction to AFI

<u>Advanced Financial Integrator</u>, or <u>AFI</u>, provides a framework within which to post details of <u>costs</u> incurred in the manufacturing process to the General Ledger. <u>AFI</u> uses user-defined journal rules to create auditable General Ledger account postings for production tasks.

Each link from <u>Style</u> Production to <u>AFI</u> has a specific application code defined to it. The <u>Style</u> Production <u>AFI</u> application codes are:

- P1 WIP movements
- P2 Material movements
- P3 Labour and machine movements
- P4 Setting and overhead movements
- P5 Scrap movements
- P6 Subcontract movements

These movements can be processed using the standard AFI application and standard General Ledger functions to create trial or actual (live) postings in the General Ledger.

All processed movement records are marked with:

- A General Ledger Update indicator (trial or live)
- A General Ledger session number

This makes sure that you cannot update records more than once.

AFI is a structured application; therefore each production application has its own:

- Application reference data
- Extract task
- General Ledger update program
- Utilities

#### **Considerations**

AFI does update the General Ledger, so you should use it with caution. We recommend that you
restrict access to the update tasks.

- The purpose of the Initiate Extract in Test Mode task is to ensure that the data extraction is correct by providing a simulation of the postings that are about to be made. Use this facility to verify the integrity of the journals before committing a live update.
- In a Co-product environment, multiple Standard and Actual Co-product Output Inventory Receipts may exist for a given transaction event. You should take care that you identify all relevant receipts.
- The software takes the posting period used by the standard AFI application. This posting period comes from the current period, which is set in Inventory.

# Initiate Production Extracts [1/P1A]

Use this task to extract live data. The way this is done depends on the setting of the Automatically Update GL field on the Application Maintenance window.

- If this field is set for immediate update, the General Ledger updates when the job is complete.
- If this field is not set for immediate update, the data is extracted and made available for review using the Enquire on Extract Sessions Transactions task.

**Note:** To extract the data without updating the General Ledger, select the Initiate Extract in Test Mode task.

### Production Data Extract Selection Window

To display this window, select the Initiate Production Extracts task.

Use this window to enter the information you want to extract.

#### **Fields**

#### **Source Company**

Enter the company.

Alternatively, use the prompt facility to select from the Company Selection pop-up.

#### **Organisational Model From**

Enter the first organisational model in the range.

Alternatively, use the prompt facility to select from the Select Organisational Model pop-up.

#### To

Enter the last organisational model in the range.

Alternatively, use the prompt facility to select from the Select Organisational Model pop-up.

#### **Post WIP Movements**

Check this field to extract WIP Movements for review or for updating the General Ledger

#### **Post Material Movements**

Check this field to extract material movements for review or for updating the General Ledger

#### **Post Labour & WS Movements**

**Check** this field to extract <u>labour</u> and machine movements for review or for updating the General Ledger

#### **Post Setting & OH Movements**

**Check** this field to extract setting and overhead movements for review or for updating the General Ledger

#### **Post Scrap Movements**

Check this field to extract scrap movements for review or for updating the General Ledger

#### **Post Subcontract Movements**

**Check** this field to extract subcontract movements for review or for updating the General Ledger Select **Submit Job (F8)** to submit the job.

# Initiate Extract in Test Mode [21/P1A]

Use this task to carry out a trial extract of data without updating the General Ledger.

# Advanced Financial Integrator Trial Posting Window

To display this window, select the Initiate Extract in Test Mode task.

Use this window to select the type of movements on which to perform a trial extract.

#### **Fields**

#### **Application Code**

Use this to specify the AFI application code for the type of movement you require.

Select one of the following:

WIP Movements (P1)

Material Movements (P2)

Labour/Machine Movements (P3)

Setting/Overhead Movements (P4)

Scrap Movements (P5)

Sub-Contract Movements (P6)

Press Enter to display the <u>Advanced Financial Integrator</u> Trial Posting <u>WIP</u> Movements Header window.

# Advanced Financial Integrator Trial Posting WIP Movements Header Window

To display this window, press Enter on the <u>Advanced Financial Integrator</u> Trial Posting window. Use this window to enter the source company for the trial extract.

#### **Fields**

#### **Source Company**

Enter the company containing the data you want to extract.

Alternatively, use the prompt facility to select from the Company Selection pop-up.

Press Enter to display the <u>Advanced Financial Integrator</u> Trial Posting <u>WIP</u> Movements Details window.

# Advanced Financial Integrator Trial Posting WIP Movements Details Window

To display this window, press Enter on the <u>Advanced Financial Integrator</u> Trial Posting <u>WIP</u> Movements Header window.

Use this window to select the transactions to include in the extract trial data process.

**Note:** You must specify whether you want to extract test journals, live journals, or both.

#### Fields

#### **Organisation Model**

Enter the live organisational model.

Alternatively, use the prompt facility to select from the Select Organisational Model pop-up.

#### **Select Transactions**

Select one of the following:

All transactions inside Range (0) - To select all the transactions within the specified range

Transactions not yet processed (1) - To select all the unprocessed transactions

#### **Transaction Range From**

Enter the first transaction in the range.

Alternatively, use the prompt facility to select from the Select Transaction pop-up.

#### То

Enter the last transaction in the range.

Alternatively, use the prompt facility to select from the Select Transaction pop-up.

**Note:** To include all transactions, leave both these fields blank.

#### Journal Type

Select one of the following:

Test (1) - To extract test journals

Live (2) - To extract live journals

Both (3) - To extract test and live journals

#### **Consolidate Postings**

Use this checkbox as follows:

Unchecked - To post entries to the same account individually

Checked - To consolidate postings to the same account

Select Submit Job (F8) to start the process.

# Enquire on Extract Sessions Transactions [31/P1A]

Use this task to view data extracted by the Initiate Production Extracts task.

### **AFI Session Enquiry Window**

To display this window, select the Enquire on Extract Sessions Transactions task.

This window displays the data extracted by the Initiate Production Extracts task.

#### **Options**

#### **Display Session Details**

Use this to display details of the transaction session.

These details include:

- The session number
- The terminal ID
- The session opening and closing times
- The total debit and credit values
- The user identity of the person creating the transaction

#### **Display Session Transactions**

Use this to display transaction information.

This includes:

- The G/L company
- The transaction source, and source reference
- The posting type
- The posting value and the codes posted to

Select Exit (F3) to leave the task.

# Enquire on Archive Sessions Transactions [32/P1A]

Use this task to archive previous session transactions.

# Prompt for AFI-GL/Costing Update

To display this window, select the Enquire on Archive Sessions Transactions task.

Use this window to specify the information to archive.

#### **Fields**

#### **Source Application**

Enter one of the following AFI application codes for the type of movement you want to view:

- P1 WIP Movements
- P2 Material Movements
- P3 Labour and Machine Movements
- P4 Setting and Overheads Movements
- P5 Production Scrap Movements
- P6 Sub-Contracted Production

Alternatively, use the prompt facility to select from the Application pop-up.

#### **Consolidate GL Postings**

Use this checkbox as follows:

Unchecked - Not to consolidate GL postings

Checked - To consolidate GL postings

#### **Run-time Options**

Select one of the following:

List only (0) - To review the transactions only

Update (1) - To update the archived transactions

Update and list (2) - To review the transactions and update the archived transactions

Select **Proceed (F8)** carry out the archive.

# Install AFI Control Data [41/P1A]

Use this task to set up the link between the Style Production and the AFI applications.

**Note:** You must select this task when you first set up the <u>AFI</u> links. Subsequently, you should only need to select this task again either if you make changes to the Data Date task in <u>AFI</u> Utilities or if you add new applications.

Select Confirm Submit (F8) to submit the batch job.

# Change Application [89/P1A]

Use this task to select an AFI application to which to link before using the other AFI tasks.

### Select Application Pop-up

To display this pop-up, select the Change Application task.

This pop-up will also be displayed when you select certain AFI tasks, if you have not selected this task first.

Use this pop-up to select an AFI application to which to link.

#### **Options**

#### Select

Use this against the AFI application to which you wish to link.

When you select an AFI application, you will automatically return to the menu. If you do not want to select an application, you can select **Previous (F12)** to leave the task.

# Forecasting within Style Production

Both MPS and MRP use the forecast management tasks in Style Production Definition Management.

You can use:

- Product families, to group related styles together, for forecasting and planning purposes
- Seasonal profiles, to set up a series of demand quantities over contiguous periods

You can then enter a single forecast covering all of the periods within a specified date range. <u>Style</u> uses the <u>seasonal profile</u> to spread <u>demand</u> over the date range.

- Sales forecasts, to represent an anticipated level of sales
- Stock forecasts, to represent planned stock figures

**Note:** The use of forecasts is not mandatory.

**Note:** You can use System21 Forecasting to obtain even more detailed forecasting data. You can transfer a forecast from Forecasting to <u>Style</u> Production. Then, either manipulate the forecast within <u>Style</u> Production Forecasting or input the forecast to <u>MPS</u> and <u>MRP</u>.

#### **Prerequisites**

The forecasts you create must relate to a specific planning model and year.

To set up a planning model, use the following two tasks:

- Maintain Model Stockrooms
- Use this to set up a planning model and specify the stockrooms you want to include.
- Maintain Reporting Profile
- Use this to set up time buckets for the planning model.

### **Product Families**

A general forecast for a group of related <u>styles</u> can be more accurate than individual forecasts. To this end, you can group related <u>styles</u> into product families.

For example:

- Jackets:
  - Anoraks
  - Ski coats
  - Duffel coats

If you want to use product families, follow the procedure below:

- Use the Descriptions task in Style Inventory Management to set up product family codes under type PGMN.
- For each style that you want to include in a product family, enter the product family in the Minor Sequence field in the Styles task.
- For each style, enter one of the following forecast demand policies in the Demand Policy field on the Production Details window in the Styles task:
  - 1 (forecast compared with independent demand)
  - 2 (forecast compared with total demand)
  - 5 (make to forecast)
  - 6 (total demand)
- For each style, enter a forecast level policy in the Forecast Level field on the Production Details
  window in the Styles task. To enter forecasts at style level, which Style can explode down to
  variant level, enter 0 in this field. Otherwise, you can enter forecast levels of 1 or 2 for each style
  variant.
- Use the Maintain Product Family task to define a percentage distribution of forecast for each style in the product family for a particular planning model. Depending upon the setting of the Forecast Level field for each style, this task creates forecasts at style level or style variant level.

**Note:** <u>Style</u> does not generate a forecast for a <u>product family</u> as an entity in its own right. That is, a forecast of 50,000 against <u>product family</u> ELF generates individual member forecasts that total 50,000. How the software distributes this 50,000 depends upon the percentage set for each <u>style</u> or <u>style variant</u>.

#### For example:

A <u>product family</u> called ELF has a total forecast quantity of 100,000. The members of this family consist of pumps, shoes and boots and the percentage distribution for these members is 20%, 20% and 60% respectively.

Therefore, the generated forecast for each member is as follows:

- ELF pumps 20,000
- ELF shoes 20,000
- ELF boots 60.000

### Sales and Stock Forecasts

Forecasts project the level of stock you want to maintain and can either be sales projections, or stock production forecasts.

The differences between sales and stock forecasts are as follows:

- A sales forecast is a demand that the software has to meet within a given period. For example, a
  sales forecast for 3,000 spread evenly over three periods will produce a quantity of 1,000 in each
  of the three periods.
- A stock forecast is a target level that the software has to maintain during a given period. For
  example, a stock forecast for 3,000 spread evenly over three periods will result in a stock level of
  3,000 in each period.

Either you can generate sales and <u>stock forecasts</u> for quantities, or you can enter a value within a period. Values are converted to quantities for planning purposes by dividing the value entered by either the base list price for sales items or the standard <u>unit cost</u> for <u>stock forecasting</u>.

**Note:** To determine the start and end dates for a forecast, <u>Style</u> uses the <u>start date</u> from the default <u>production calendar</u> and the days defined in the Maintain <u>Company Profile</u> task.

#### **Sales Forecasts**

If the <u>demand policy</u> for a <u>style</u> includes forecasting, <u>Style</u> Production Planning compares <u>sales</u> <u>forecasts</u> with existing sales orders to determine a <u>net demand</u>.

#### **Stock Forecasts**

The software does not net <u>stock forecasts</u> against sales orders in the planning process. Consider <u>stock forecasts</u> as orders you use to replenish stock.

**Caution:** To avoid building excessive levels of inventory, use stock forecasts carefully. Treat stock forecasts as a means of buffering demand uncertainty in the market place.

#### **Forecast Method**

You can generate forecasts at daily, weekly and period level, where a period is any length of time exceeding a week.

There are three basic ways of approaching forecasting:

#### Method 1

Use the Maintain Family <u>Sales Forecast</u> task to create forecasts at <u>product family</u> level, apportioning quantities or values across periods.

Use the Generate <u>Style Sales Forecast</u> task to generate or manipulate a <u>style</u> forecast for each <u>product family member</u>.

#### Method 2

In addition to the ways described in Method 1, you can use the Spread <u>Style Sales Forecast</u> task to spread the forecast to daily and weekly levels.

#### Method 3

Use the Maintain <u>Style Sales Forecast</u> task to create and manipulate forecasts specifically at <u>style</u> or <u>style variant</u> level.

If you have entered forecasts at <u>style</u> level, use the Generate <u>Variant</u> <u>Sales Forecast</u> task to explode forecasts down to <u>style variant</u> level.

**Note:** At whatever level you enter a forecast, you can use the Generate <u>Variant</u> <u>Sales Forecast</u> task to explode forecasts down to each <u>style variant</u>.

**Note:** Even if you do not explode forecasts down to <u>style variant</u> level, <u>Style</u> Production Planning will generate a <u>variant</u> level forecast.

#### **Indices**

You must spread each forecast quantity or value over a number of daily, weekly or longer periods.

You can enter forecasts for these individual periods in the following ways:

- Manually
- Period by period
- By entering a series of indices against each period

This automatically spreads the forecast according to the index values.

For example:

		Spr	ead F	огеса	st Usiı	ig Indi	ices				
Forecast Total Index Total = 2		y = 10	0								
Indices	10	20	10	20	10	10	10	10	30	30	40
	Days					Weeks			Periods		
Generated Forecast	5	10	5	10	5	5	5	5	15	15	20

Where Index / Index Total x Forecast Total Quantity = Generated Forecast

### **Smoothing Policy**

When you use weekly forecast figures in a forecast, <u>Style</u> Production Planning assumes that you want to generate the <u>demand</u> on the Monday of that week.

You can set the <u>Smoothing Policy</u> field on the Production Details window in the <u>Styles</u> task to spread a weekly forecast evenly over each working day in a week.

**Caution:** Take care over smoothing the forecast over a long period, as a considerable amount of additional data has to be stored. In general, use the smoothing option and the ability to

generate daily forecasts for short-term forecasts, ideally for a maximum period of 2-3 months.

# Maintain Product Family [1/P1F]

Use this task to define percentages for each <u>style</u> or <u>style variant</u> in a particular <u>product family</u>. The percentages reflect the relative market popularity or production volume of each <u>style</u>.

Style uses these percentages to apportion the forecast total across the whole product family.

#### **Prerequisite**

To add a <u>style</u> to a <u>product family</u>, enter the <u>product family</u> in the Minor Sequence field in the <u>Styles</u> task.

### Maintain Product Family Selection Window

To display this window, select the Maintain Product Family task.

Use this window to enter the model.

#### **Fields**

#### Model

Enter a planning model.

Alternatively, use the prompt facility to select from the Select Base Model pop-up.

Press Enter to display the Maintain Product Family List window.

### Maintain Product Family List Window

To display this window, enter a model and then press Enter on the Maintain <u>Product Family</u> Selection window.

Use this window to select the <u>product family</u>.

#### **Fields**

#### **Profile**

If you have already defined a percentage breakdown for a <u>product family</u>, **Y** is displayed against it in this field.

#### **Options**

#### **Select Product Family**

Use this to display the Maintain Product Family Percentage window.

Use Select <u>Product Family</u> against a <u>product family</u> to display the Maintain <u>Product Family</u> Percentage window.

### Maintain Product Family Percentage Window

To display this window, use Select <u>Product Family</u> against a <u>product family</u> on the Maintain <u>Product Family</u> List window.

This window displays a list of <u>styles</u>, or <u>style</u> <u>variants</u>, which are included in the selected <u>product</u> <u>family</u>.

**Note:** The level at which each <u>style</u> is displayed depends on the <u>forecast level</u> for the <u>style</u>, which is set up in the <u>Styles</u> task.

#### **Fields**

#### **Type**

This field displays the item type as follows:

MAN - For a manufactured product

PUR - For a purchased item

B/O - For a bought out item

#### **MPS**

This field displays the <u>planning type</u> as follows:

0 - For a Material Planning (MRP) item

1 - For a Production Scheduling (MPS) item

#### **Percentage**

Enter a percentage against each of the styles.

**Note:** You can enter a zero percentage against a <u>style</u> or <u>variant</u>.

The total percentage you enter must equal 100%.

#### **Functions**

#### Delete (F11)

Use this to delete the information on the window. You will be asked to select **Delete (F11)** again to confirm the deletion.

Select **Update (F8)** to save the percentages and leave the task.

# Maintain Seasonal Indices [2/P1F]

Use this task to create and maintain a <u>seasonal profile</u>. You can use seasonal profiles as templates to break down forecasts to period, weekly and daily levels.

A <u>seasonal profile</u> holds a range of indices against daily, weekly or period <u>buckets</u>. You can apply a seasonal profile to any <u>product family</u> or <u>style</u>

<u>Seasonal profiles</u> are not mandatory, but if you use them, you can represent seasonal variations in the forecast. You can also use a <u>seasonal profile</u> to define a default forecast profile that is not subject to seasonal variation.

Use of <u>seasonal profiles</u> speeds up the forecasting process. If you enter a forecast total for a <u>style</u>, the forecast is automatically spread by the defined <u>seasonal profile</u>.

You can also enter period level forecasts using the Maintain Family <u>Sales Forecast</u> task and the Maintain <u>Style Sales Forecast</u> task.

You can assign a default <u>seasonal profile</u> to a <u>style</u> via the <u>Styles</u> task.

**Note:** <u>Seasonal profiles</u> are specific to a particular year and <u>planning model</u>. Therefore, create one <u>seasonal profile</u> per model per year.

#### Maintain Seasonal Indices Selection Window

To display this window, select the Maintain Seasonal Indices task.

Use this window to specify the <u>seasonal profile</u> you want to create or maintain.

#### **Fields**

#### Model

Enter the <u>planning model</u> to which the <u>seasonal profile</u> relates.

Alternatively, use the prompt facility to select from the Select Model pop-up.

#### **Profile Code**

Enter a profile code to create or maintain. If this is a new <u>seasonal profile</u>, you can enter a maximum of 2 characters.

Alternatively, use the prompt facility to select from the Select Seasonal Index pop-up.

**Note:** The profile code itself does not have to be unique; it is possible to have additional profiles with the same code if the associated model and year are different.

#### Year

Enter the year to which the profile is relevant. This default is the current year.

#### **Entry Level**

Select one of the following:

Period (1) - To display the Maintain Seasonal Period Indices window

You can use this to define the profile by period. You can then break the profile down to weekly periods.

Weekly (2) - To display the Maintain Seasonal Weekly Indices window

You can use this to define a weekly profile.

**Note:** You can enter daily indices for both period and weekly profiles.

#### **Base On Profile**

If you are creating a new profile based on an existing profile code, enter the existing profile code here.

Alternatively, use the prompt facility to select from the Select Seasonal Index pop-up.

**Note:** The model, year and entry level of the new profile code must match the model, year and entry level of the existing profile code.

epending on what you entered in the Entry Level field, press Enter to display the Maintain Seasonal Indices Period window or the Maintain Seasonal Indices Weekly window.

#### Maintain Seasonal Indices Period Window

To display this window, select Period in the Entry Level field on the Maintain Seasonal Indices Selection window.

Use this window to break down forecasts to period level. From this window, you can also refine the period profile to weekly periods, and enter daily indices.

#### **Fields**

#### **Profile**

If this is a new profile, you must enter a profile description. Enter up to 30 alphanumeric characters to describe this <u>seasonal profile</u>.

#### Calendar

This displays the calendar you have defined for this <u>planning model</u> in the <u>company profile</u>. If you have not defined one, the default <u>company profile</u> calendar is displayed.

#### **Daily Indices**

You can optionally enter indices against each day of the week that you want to include in the forecast.

#### Index

Enter indices against the periods that you want to include in the forecast.

%

This field is displayed when you select **Display Percentages (F18)**. It indicates the percentage distribution represented by your period index entries.

#### **Functions**

#### Delete (F11)

Use this to delete the information on the window. Select **Delete (F11)** on the Confirm Delete popup to confirm the deletion.

#### Period Indices (F16)

Use this to input period indices when weekly indices are displayed.

#### Weekly Indices (F17)

Use this to display the weekly indices fields for input.

#### **Display Percentages (F18)**

Use this to calculate period indices as percentages and display the results in the % field.

Select **Add (F8)** or **Update (F8)** to save the indices and return to the Maintain Seasonal Indices Selection window.

### Maintain Seasonal Indices Weekly Window

To display this window, select Weekly in the Entry Level field on the Maintain Seasonal Indices Selection window.

Use this window to break down forecasts to weeks rather than periods. You can enter relative values, which can be converted to percentages, rather than absolute values.

You can also enter indices for each day of the week.

#### **Example**

Take a profile covering 10 weeks. The index values that you might enter and the resulting percentages are as follows:

- Period 1 3, with an index value of 1, results in 4%.
- Period 4 6, with an index value of 2, results in 8%.
- Period 6 10, with an index value of 4, results in 16%.

#### **Fields**

#### **Profile**

If this is a new profile, you must enter a profile description. Enter up to 30 alphanumeric characters to describe the <u>seasonal profile</u>.

#### Calendar

This field displays the calendar you have defined for the selected <u>planning model</u> in the <u>company profile</u>. If you have not defined a calendar for the model, the default <u>company profile</u> calendar is displayed.

#### **Daily Indices**

You can optionally enter indices against the days of the week you want to include in the forecast.

#### Index

Enter indices against the weeks that you want to include in the forecast.

%

This field is displayed when you select **Display Percentages (F18)**. It displays the percentage distribution represented by your weekly index entries.

#### **Functions**

#### Delete (F11)

Use this to delete the information on the window. Select **Delete (F11)** on the Confirm Delete popup to confirm the deletion.

#### **Display Percentages (F18)**

Use this to calculate weekly indices as percentages and display the results in the % field.

Select Add (F8) or Update (F8) to save the indices and return to the Maintain Seasonal Indices Selection window.

# Maintain Family Sales Forecast [11/P1F]

Use this task to create and maintain sales forecasts at product family level.

Note: Maintain Family Stock Forecast (31/P1F) is the equivalent task for stock forecasts.

#### **Prerequisites**

You must have set up:

- A planning model, using the Maintain Model Stockrooms task
- A product family, using the Maintain Product Family task

### Maintain Family Sales Forecast Selection Window

To display this window, select the Maintain Family Sales Forecast task.

Use this window to select a <u>planning model</u>, year, <u>product family</u> and <u>seasonal profile</u> for the forecast.

#### <u>Fields</u>

#### Model

Enter the planning model to which the forecast applies.

Alternatively, use the prompt facility to select from the Select Model pop-up.

If you are using the forecast to drive MPS and MRP, enter the live planning model.

#### Year

Enter the year to which the forecast relates.

**Note:** You should have already defined a <u>production calendar</u> for the year that you enter here for the calendar specified on the model's <u>reporting profile</u>.

#### **Product Family**

Enter a product family code.

Alternatively, use the prompt facility to select from the Select Product Family pop-up.

#### **Forecast Basis**

Select one of the following:

Quantity (1) - To base the forecast on quantity

Value (2) - To base the forecast on value

#### **Seasonal Profile**

You can optionally enter a seasonal profile.

Alternatively, use the prompt facility to select from the Select Seasonal Index pop-up.

This <u>seasonal profile</u> can act as a template for forecasts.

By entering a seasonal profile, you specify the level that you can maintain the forecast:

- Weekly seasonal profile You can only enter daily and weekly intervals.
- Period seasonal profile You can enter daily, weekly and period intervals.

**Note:** To spread values for the forecast evenly, leave this field blank.

#### **Maintain Intervals**

Use this to define how to spread the forecast total, without entering each spread figure individually.

Use this checkbox as follows:

Unchecked - To display the Maintain Family Sales Forecast Period window

Checked - To display the Maintain Family <u>Sales Forecast</u> Intervals window, on which you can specify the total forecast quantity or value and define how to spread the daily, weekly and period time <u>buckets</u>

#### **Include Backlog**

Use this to display the outstanding sales orders form the last planning run for the forecast model selected.

Use this checkbox as follows:

Unchecked - Not to view the backlog

Checked - To view the backlog

Leave the Maintain Intervals field unchecked and then press Enter to display Maintain Family <u>Sales</u> <u>Forecast</u> Period window.

### Maintain Family Sales Forecast Intervals Window

To display this window, check the Maintain Intervals field on Maintain Family <u>Sales Forecast</u> Selection window.

Use this window to spread a revised forecast over selected intervals, and to replace any existing forecast values.

If you are using a <u>seasonal profile</u>, the forecast is broken down according to the indices defined on the profile. Otherwise, the software spreads the forecast evenly over the existing forecast time intervals.

It is usual when spreading forecasts to select daily intervals for the earliest week or weeks in the forecast, weekly intervals for intermediate weeks, and periods for the longer-term part of the forecast.

**Note:** You cannot use period <u>buckets</u> if you have selected a weekly-based <u>seasonal profile</u>, as these do not include periods.

The Control Details section of the window displays the last week for which a forecast has been set up and, where relevant, the daily and weekly forecast boundaries as generated by the last item batch spread.

**Note:** If you have maintained a particular <u>style</u> forecast interactively, via the Maintain <u>Style</u> <u>Sales</u> <u>Forecast</u> task, the control details displayed may not represent the current status of the forecast. If this is the case, you should examine the forecast details separately.

You can display the calendar structure, showing start and end weeks in each period, for forecasts containing period level details.

#### **Fields**

#### **Planning Model**

This field displays the <u>planning model</u> you have specified.

#### Year

This field displays the year you have specified.

#### Calendar

This field displays the calendar used by this model.

#### **Product Family**

This field displays the <u>product family</u> to forecast.

#### **Total Forecast**

This field displays the total forecast quantity. The amount you enter in the Forecast Quantity to Spread field is added to this Total Forecast field if it applies to a period not already covered by the existing total.

#### **Control Details**

#### **Daily Forecasts to Week**

This field displays the week number up to which the software has generated daily forecasts.

#### **Weekly Forecasts to Week**

This field displays the week number up to which the software has generated weekly forecasts.

#### **Last Week of Forecast**

This field displays the last week of the forecast that has a non-zero <u>balance</u>. If this is a period forecast, the last week will be the end week of the period.

#### **Spread Details**

You must spread the forecast figure across a range of daily, weekly and period intervals. The intervals must be contiguous and, for calculation purposes, some intervals are limited to period start and end weeks.

For forecasts that include period intervals, the software can display the <u>production calendar</u> to show period start and end weeks.

The information presented on the window defaults to the selections previously made for this family, planning model and year.

#### **Forecast Quantity to Spread**

The forecast quantity you enter here splits according to the <u>seasonal profile</u> you select, or if you enter no profile, the figure spreads evenly across all the intervals in the forecast period.

#### Daily Forecasts From Week/To Week

Enter the number of weeks for which daily forecasts are required, in terms of start and stop weeks.

#### **Weekly Forecasts From Week/To Week**

Enter the number of weeks for which weekly forecasts are required, in terms of start and stop weeks.

#### Period Forecasts From Week/To Week

Enter the number of weeks for which period forecasts are required, in terms of start and stop weeks.

Press Enter to build the forecast and display the Maintain Family Sales Forecast Period window.

# Maintain Family Sales Forecast Period Window

To display this window, press Enter on the Maintain Family Sales Forecast Intervals window.

Alternatively, leave the Maintain Intervals field unchecked on the Maintain Family <u>Sales Forecast</u> Selection window.

Use this window to see the effects of the forecasting indices you have put in place.

The information displayed depends on how you access the window:

- If you are creating a forecast without having maintained intervals or specifying a seasonal profile, all data input fields are blank and you need to enter a total forecast figure and indices.
- If you are creating a forecast without having maintained intervals, but you have specified a seasonal profile, the indices are displayed automatically and all other input fields are blank.
- If you are creating a forecast having maintained intervals, but you have not applied a seasonal profile, the total quantity without indices is displayed.
- If you are creating a forecast having maintained intervals, and you have applied a seasonal profile, the indices are displayed automatically.

**Note:** If you want to use the Spread <u>Style Sales Forecast</u> task to generate daily and weekly forecasts, enter a total forecast value only.

**Note:** The Generate <u>Style Sales Forecast</u> task spreads this forecast to each family member prior to creating detailed forecasts.

#### Fields

#### **Total Forecast Quantity**

This applies to sales forecasts only.

Enter or update the total forecast figure and then enter an index against each forecast time bucket.

#### **Stock Target Quantity**

This applies to stock forecasts only.

This field displays the Inventory target quantity within each period.

#### **Seasonal Profile**

You can enter a different <u>seasonal profile</u>. This is the profile used if you select a period to week or week to day breakdown.

If you leave this field blank, the software spreads the forecast figure evenly across the selected forecast periods.

You can use the prompt facility on this field to select from the Select Seasonal Index pop-up.

#### **Position to Period**

Enter a period number at which to start the display.

#### **Period**

This field displays the forecast breakdown in terms of daily, weekly and period intervals, or time buckets.

Daily <u>buckets</u> are displayed in the same format as weekly <u>buckets</u> except that the start field shows the day and not a <u>start date</u>. You cannot maintain or select these <u>buckets</u>.

Weekly <u>buckets</u> are displayed in the format PPnn, where PP is the period number and nn is the week number. To break down these periods into daily <u>buckets</u>, use Select to Spread.

Period <u>buckets</u> use a period number to indicate <u>buckets</u>, for example, 01 or 02 or 10. To break down these periods into weekly <u>buckets</u>, use Select to Spread.

If no <u>seasonal profile</u> is used, or if the profile has no daily indices set up, the <u>company profile</u> weekly template of working and non-working days is used to distribute the forecast figure over the daily forecast.

#### Start

This field displays the first day in the period or week. If it is a daily <u>bucket</u>, this field displays the day.

#### Index

Enter an index value to determine how the forecast spreads over a period.

If you entered a <u>seasonal profile</u> on Maintain Family <u>Sales Forecast</u> Selection window, this field is automatically completed.

#### Quantity

Enter the quantity.

#### **Backlog At**

This field applies to <u>sales forecasts</u> only and is only displayed if you select the Include Backlog field on Maintain Family <u>Sales Forecast</u> Selection window.

This field displays the outstanding sales orders, due from the last MPS run for the selected planning model.

#### **Options**

#### **Select to Spread**

Use this against a period, or weekly, forecast to break down the total to weekly or daily <u>buckets</u> respectively. The Daily Spread pop-up is displayed.

#### **Functions**

#### Barchart (F14)

Use this to display the Forecast Barchart window.

#### Apply Index (F17)

Use this to re-calculate the quantities based on the index values.

#### **Stock Forecasts (F18)**

Use this to change the display between quantity and value. You can only use this for <u>stock</u> forecasts.

#### **Update/Style Level Forecasts (F20)**

Use this to save the current forecast details and to create <u>style</u> level forecasts. This works in the same way as the Generate <u>Style Sales Forecast</u> task.

Select **Update** (F8) to update the forecast.

### Weekly Spread Pop-up

To display this pop-up, use Select to Spread against a period forecast on the Maintain Family <u>Sales</u> <u>Forecast</u> Period window.

Use this pop-up to spread period forecasts over weeks. You can also spread weekly intervals down to days.

#### **Fields**

#### **Total Quantity**

This field displays the total figure for the period you have selected. You can adjust this figure and spread the total across each week in the period.

#### **Seasonal Profile**

This field displays the default seasonal profile for the forecast. You can change it if necessary.

You can use the prompt facility on this field to select from the Select Seasonal Index pop-up.

#### Index

This field displays the sum of all the indices in the period.

#### (Entered) Quantity

This field displays the sum of all the quantities in the period.

#### Index

You can enter or update the index for the week.

#### Quantity

You can enter or update the quantity.

#### **Options**

#### **Select to Spread**

Use this to display the Daily Spread pop-up, which you can use to spread weekly forecasts to days.

#### **Functions**

#### Apply Index (F17)

Use this to re-calculate the quantities when a change has been made to the index figures.

Select **Previous (F12)** to return to the Maintain Family <u>Sales Forecast</u> Period window.

### Daily Spread Pop-up

To display this pop-up, use Select to Spread against a weekly forecast on the Maintain Family <u>Sales</u> Forecast Period window, or on the Weekly Spread pop-up.

Use this pop-up to spread weekly forecasts down to a daily level.

#### **Fields**

#### Week Total

This field displays the quantity for the week you select. You can adjust this figure and spread the total across each day in that week.

#### **Entered**

#### Index

This field displays the sum of all the indices for the week.

#### Quantity

This field displays the sum of all the quantities for the week.

#### Index

You can enter or update the index for the day.

#### Quantity

You can enter or update the quantity for the day.

#### **Functions**

#### Apply Index (F17)

Use this to re-calculate the quantities when a change has been made to the index figures.

Select Previous (F12) to return to the Maintain Family Sales Forecast Period window.

### **Forecast Barchart Window**

To display this window, select **Barchart (F14)** on the Maintain Family <u>Sales Forecast</u> Period window.

This is a graphical representation of the yearly forecast.

**Note:** Scroll left and right to see more weeks on the bar chart.

#### **Fields**

#### **Planning Model**

This field displays the <u>planning model</u> to which the forecast applies.

#### Calendar

This field displays the calendar to which the forecast applies.

#### Year

This field displays the year to which the forecast applies.

#### **Product Family**

This field displays the product family to which the forecast applies.

#### **Alter Scale**

Enter a figure to change the default scaling rule. Because a weekly increment is used, the following rules apply to period and daily forecasts:

- The software divides period forecasts by the number of weeks contained in the period. For example, if a period of 4 weeks has a forecast of 200, each week is displayed as 200/4=50.
- Daily forecasts accumulate throughout the week and the software displays the resulting weekly total.

The maximum forecast quantity controls the Y-axis. You can change it by entering a figure in the Alter Scale field.

Select Previous (F12) to return to the Maintain Family Sales Forecast Period window.

### Select Item Pop-up

To display this pop-up, select **Update/Style Level Forecasts (F20)** on the Maintain Family <u>Sales Forecast</u> Period window.

Use this pop-up to update forecasts at <u>style</u> level. The pop-up displays all the <u>styles</u> in the <u>product</u> <u>family</u> and the percentage distribution to use when calculating the forecast spread.

You can calculate and display forecast quantities relevant to each style.

#### **Fields**

#### **Position To**

Enter the style or variant at which to start the display.

#### **Select**

Enter 1 against a style to maintain a specific forecast quantity.

Select **Previous (F12)** to return to the Maintain Family <u>Sales Forecast</u> Selection window.

# Stock Level Profile Pop-up

To display this pop-up, select **Stock Profile (F22)** on the Maintain Family <u>Stock Forecast</u> Period window.

This is only available in the Maintain Family Stock Forecast task.

You can use this pop-up to build a stock profile, using:

- A date range
- A target date
- A target quantity

The date ranges define the dates for which you want to build the forecast, and the quantity specifies the stock level that you should reach on the target date.

A <u>stock forecast</u> is generated to meet the profile. It is possible to build a stock profile over more than one forecast year. You do this by defining the same four parameters over consecutive years.

### **Fields**

#### **From Date**

Enter or select the start date of the forecast profile.

#### To Date

Enter or select the last date of the forecast profile.

#### **Target Date**

Enter or select the date by which you want to achieve the target.

# **Target Quantity**

Enter the stock level to achieve by the target date.

Press Enter to update the data and return to the Maintain Family Sales Forecast Period window.

# Generate Style Sales Forecast [12/P1F]

Use this task to generate a <u>style</u> level forecast, for one or more product families. The task breaks down each <u>product family</u> you select into forecasts for each individual family member in proportion to the percentages you defined using the Maintain Family <u>Sales Forecast</u> task.

Note: Generate Style Stock Forecast (32/P1F) is the equivalent task for stock forecasts.

You can use the Maintain Style Sales Forecast task to view the forecast.

**Note:** This task is only relevant to product families.

**Caution:** This task regenerates forecasts for ALL selected styles. If you have amended individual member forecasts, they are overridden.

# Generate Style Sales Forecast Selection Window

To display this window, select the Generate Style Sales Forecast task.

Use this window to select a planning model, a year and a range of product families, for the forecast.

#### **Fields**

### Model

Enter a planning model.

Alternatively, use the prompt facility to select from the Select Model pop-up.

#### Year

Enter the year to forecast.

# Family

Enter the first product family to include in the forecast.

Alternatively, use the prompt facility to select from the PGMN Product Group - Minor pop-up.

# То

Enter the last product family to include in the forecast.

Alternatively, use the prompt facility to select from the PGMN Product Group - Minor pop-up.

Note: You can leave both of these fields blank to include all product families.

Press Enter to display the Generate Style Sales Forecast Details window.

# Generate Style Sales Forecast Details Window

To display this window, press Enter on the Generate Style Sales Forecast Details window.

This window displays the selected product families.

# **Fields**

# Select (Sel)

Enter 1 against the product families for which you want to generate forecasts.

Select **Submit Job** (F8) to start the forecast batch process.

# Maintain Style Sales Forecast [13/P1F]

Use this task to generate sales forecasts at style or style variant level:

Note: Maintain Style Stock Forecast (33/P1F) is the equivalent task for stock forecasts.

- If you want to use style level, the Forecast Level field for the style must be set to 0 in the Styles task.
- If you want to use style variant level, the Forecast Level field must be set to either 1 (style/colour) or 2 (style/colour/size) in the Styles task.

**Note:** If you enter forecasts at <u>style</u> level, you can use the Generate <u>Variant Sales Forecast</u> task to spread the forecast to <u>style variant level</u>.

# Maintain Style Sales Forecasts Selection Window

To display this window, select the Maintain Style Sales Forecast task.

Use this window to enter the selection criteria for the style sales forecast you want to maintain.

### **Fields**

#### Model

Enter the <u>planning model</u> to which the forecast applies.

Alternatively, use the prompt facility to select from the Select Model pop-up.

If you are using the forecast to drive MPS and MRP, enter or select the live planning model.

#### Year

Enter the year to which the forecast applies.

#### Item

Enter the <u>style</u>, or <u>style variant</u>, you want to use when creating or maintaining a forecast. The level must be the same as the <u>forecast level</u> set in the <u>Styles</u> task.

#### For example:

- If the Forecast Level field for a style is set to **0** (Style), enter the style.
- If the Forecast Level field for a style is set to 1 (Style/Colour), enter a style/colour variant.
- If the Forecast Level field for a style is set to **2** (Style/Colour/Size), enter a style, colour or size variant.

You can use the prompt facility on this field to select from the Select Item pop-up.

**Caution:** If you enter a style level that does not match the style's forecast level, an error message is displayed: "Item is not a Forecast Item".

#### **Forecast Basis**

Select one of the following:

Quantity (1) - To base the forecast on quantity

Value (2) - To base the forecast on value

#### **Seasonal Profile**

You can optionally enter a seasonal profile.

Alternatively, use the prompt facility to select from the Select Seasonal Index pop-up.

By entering a <u>seasonal profile</u>, you also determine the level to which you can maintain the forecast:

- If the seasonal profile is weekly, you can only enter daily and weekly intervals.
- If the seasonal profile is by period, you can enter daily, weekly and period intervals.

**Note:** Leave this field blank to spread the forecast values evenly.

#### **Maintain Intervals**

You can use this field to define how to spread the forecast total, without having to enter each spread figure individually.

Use this checkbox as follows:

Unchecked - To display the Maintain Family Sales Forecast Details window

Checked - To display the Maintain Family Sales Forecast Maintain Intervals window

# **Include Backlog**

You can include outstanding sales orders, specifically, those due within the run dates of the last planning run, for the forecast model you have selected.

Use this checkbox as follows:

Unchecked - Not to include the backlog

Checked - To include the backlog

Check the Maintain Intervals field and then press Enter to display Maintain Style Sales Forecasts Maintain Intervals window.

Alternatively, leave the Maintain Intervals field unchecked and then press Enter to display Maintain Style Sales Forecasts Details window.

# Maintain Style Sales Forecasts Maintain Intervals Window

To display this window, check the Maintain Intervals field and then press Enter on the Maintain <u>Style</u> Sales Forecasts Selection window.

This window is the same as the Maintain Family <u>Sales Forecast</u> Intervals window. For more details, refer to the Maintain Family <u>Sales Forecast</u> section of this guide.

Press Enter to display the Maintain Style Sales Forecasts Details on window.

# Maintain Style Sales Forecasts Details Window

To display this window, press Enter on the Maintain <u>Style Sales Forecasts</u> Maintain Intervals window.

Alternatively, leave the Maintain Intervals field unchecked and then press Enter on the Maintain <a href="Style Sales Forecasts">Style Sales Forecasts</a> Selection window.

For more details regarding the fields on this window, please refer to the Maintain Family <u>Sales</u> Forecast Period Window section of this guide.

Only the fields and functions which differ from those on the Maintain Family <u>Sales Forecast</u> Period window section are described below.

#### **Fields**

#### % of Group

This field displays the proportion percentage that this style makes up of its product family.

# **Functions**

# **Display Values (F18)**

Use this to change the display between quantity and value.

Select **Exit (F3)** to leave the task.

# Spread Style Sales Forecast [14/P1F]

You can use this task to produce a horizontal spread by breaking down total, or gross, forecasts to daily and weekly intervals.

You could enter these forecasts at <u>product family</u> level, and then generate them for each <u>style</u>. However, they would not contain a detailed breakdown to <u>style variant</u> level.

You can also use this task to spread forecasts entered at style level, rather than by product family.

Breakdown intervals must be contiguous and you must enter at least one set of intervals.

**Note:** Spread Style Stock Forecast (34/P1F) is the equivalent task for stock forecasts.

# Spread Style Sales Forecast Selection Window

To display this window, select the Spread Style Sales Forecast task.

#### **Fields**

#### Model

Enter the <u>planning model</u> to which this forecast applies.

Alternatively, use the prompt facility to select from the Select Model pop-up.

#### Year

Enter the year to which this forecast applies. The default is the current year.

# **Product Family**

Enter a product family.

Alternatively, use the prompt facility to select from the Select Product Family pop-up.

**Note:** You can leave this field blank to include all selected styles that have forecasts.

### From Style

Enter the first style to include.

Alternatively, use the prompt facility to select from the Select Item pop-up.

### To Style

Enter the last style to include.

Alternatively, use the prompt facility to select from the Select Item pop-up.

**Note:** To include all <u>styles</u>, leave both these fields blank.

#### **Forecast Basis**

Select one of the following:

Quantity (1) - To base the forecast on quantity

Value (2) - To base the forecast on value

Press Enter to display the Spread Style Sales Forecast Details window.

# Spread Style Sales Forecast Details Window

To display this window, press Enter on the Spread Style Sales Forecast Selection window.

This window displays the styles you selected on the Spread Style Sales Forecast Selection window.

Use this window to:

- Select the styles for which to spread forecasts
- Enter the seasonal profile you want to use for each style

#### Fields

#### Select

Use **Select** against a <u>style</u> to create daily and weekly forecasts.

# **Seasonal Profile**

Enter or update the <u>seasonal profile</u>.

The default is the <u>seasonal profile</u>, if any, entered on the <u>styles</u>.

### **Total Forecast Quantity**

This field displays the generated total forecast quantity.

**Note:** This field displays a value only if you have generated a value forecast.

#### Intervals

# **Daily Forecasts From Week**

Enter the first week number, within the <u>planning model</u>, for which you want to produce daily forecasts.

#### To Week

Enter the last week number, within the planning model, for which to produce daily forecasts.

# **Weekly Forecasts From Week**

Enter the first week number, within the <u>planning model</u>, for which you want to produce weekly forecasts.

# To Week

Enter the last week number, within the <u>planning model</u>, for which you want to produce weekly forecasts.

#### **Functions**

# Select All (F15)

Use this to select all the styles for the forecast spread process.

# **Display Values/Display Quantities (F18)**

Use this change the display between total forecast quantity and total forecast value.

Select **Submit Job (F8)** to process the forecast spread.

# Generate Variant Sales Forecast [15/P1F]

Use this task to break down all forecasts to variant level.

Note: Generate Variant Stock Forecast (35/P1F) is the equivalent task for stock forecasts.

To determine how to spread forecasts from <u>style</u> to <u>variant</u> level, the software uses the information entered for <u>routes</u> on the Variant Spread pop-up.

Subsequently, there is no real way to look at forecasts at <u>variant</u> level. However, this task may make slight modifications to the forecast at <u>style</u> level. To view these modifications, you need to use the Maintain Style Sales Forecast task.

Caution: If you do not run this task, MPS considers the variant level forecasts as a demand.

However, the MPS output window will show forecasts as unexploded forecasts with code YF alongside. MPS will suggest production orders to satisfy this demand, but cannot

suggest the variant ratio; that is, the production order at style level. In addition, MPS cannot consider any existing stocks that you might already have.

# Spread Style Forecast Selection Window

To display this window, select the Generate Variant Sales Forecast task.

Use this window to enter the selection criteria for spreading the style forecast.

# **Fields**

#### Model

Enter the planning model.

Alternatively, use the prompt facility to select from the Select Model pop-up.

#### Year

Enter the year.

Press Enter to display Spread Style Forecast Details window.

# Spread Style Forecast Details Window

To display this window, press Enter on the Spread Style Forecast Selection window.

This window displays style forecasts at variant level.

#### **Fields**

# **Total Forecast Quantity**

This field displays the total forecast quantity spread between each <u>variant</u>, in accordance with the variant spread defined on the style's planning route/BOM.

# **Current Spread**

If you have already spread a <u>style</u> forecast down to <u>variant</u> level, **1** is displayed against it in this field.

#### **Options**

#### Select

Use this against a style to select it.

Select **Submit Job (F8)** to submit the job to generate the forecast.

# Maintain Model Stockrooms [21/P1F]

Use this task to set up a planning model.

For more information, please refer to the Maintain Model <u>Stockrooms</u> section in the <u>Style</u> Production Planning product guide.

# Appendix A Glossary



#### **Active Production Order**

A production order which has associated work-in-progress

# **Activity Types**

These are user definitions of activities to be reported. <u>Activity types</u> can be system dependent or user-defined. System dependent <u>activity types</u> are mandatory for the system to function. You may define user-defined <u>activity types</u> to suit your requirements. <u>Activity types</u> are linked to a System21 reporting type that defines how the activity effects updates to the database.

# **Advanced Financial Integrator**

This processes transactions generated by production <u>bookings</u>, using user-defined Journal rules, to create auditable General Ledger account postings for production activities.

#### **Advice Note**

A document received from a subcontractor giving details of goods delivered

#### ΔFI

An acronym for Advanced Financial Integrator

### **Allocated Stock**

This is the quantity of a <u>style</u> or material that is allocated to customer orders or <u>production orders</u>. This quantity is expressed as a <u>balance</u> at both item/<u>stockroom</u> level and item/<u>stockroom</u>/lot level.

#### **Allocations**

This is inventory currently reserved against a <u>production order</u>. <u>Allocations</u> can change and an allocated material may become <u>available</u> again and then allocated to another <u>production order</u>. <u>Style</u> uses <u>allocations</u> to calculate how much material is currently <u>available</u>.

#### Alternative Material

This is a material nominated as an alternative for a material used in production, when stock of the original material is insufficient. You can issue <u>alternative material</u> in whole or part to a <u>production order</u>.

# **Amortised Fixed Costs**

This is a method of spreading fixed production <u>costs</u> over a designated batch size to ascertain the effect on unit product <u>costs</u> of the economies of scale production. See also <u>Fixed Costs</u>.

# **Archived Production Orders**

These are <u>production orders</u> which have been saved in an archive file and removed from the live order database. They are <u>available</u> for detailed enquiry.

#### **Automatic Batch Allocation**

This is the process of allocating batches/lots of materials against a <u>production order</u>. The allocation is done by grouping together a number of batches according to a common identification code.

#### **Available**

This is the quantity calculated by Planning to represent current availability on a given day equal to previous period <u>available</u> + <u>supply</u> – <u>demand</u>.

#### **Available Stock**

This is the quantity calculated by subtracting <u>allocations</u> from the <u>physical stock balance</u>. It represents uncommitted inventory which may be used to satisfy production <u>demand</u>.

# **Average Cost**

This is a <u>costing method</u> employed by <u>Style</u> Inventory Management, whereby the weighted average unit cost of an item is re-calculated every time a stock receipt is made.

# **Average Usage**

This is the <u>average usage</u> per week/period of an item in a <u>stockroom</u>. The weeks or periods which are included in this calculation are defined by the <u>usage profile</u>.

#### **Backflush**

This is the automatic generation of standard material issues based on production quantities reported. This is usually done for low <u>cost</u> materials. For example, a shirt has seven buttons. If you make 100 shirts, you require 700 buttons. Instead of counting out the buttons, you can make a <u>backflush</u> issue from a <u>bucket</u> of 1000. When the <u>operation</u> is complete, <u>Style</u> accounts for taking 700 buttons out of stock automatically.

#### **Backflush Item**

An item that is designated to be issued automatically in production recording

# **Backflushed Operation**

A <u>backflushed operation</u> is a non-<u>count point operation</u>. The <u>operation</u> gets booked in automatically at the next <u>count point operation</u>.

#### **Backschedule**

The calculation of <u>operation</u> and order <u>start dates</u> from the due date, using the <u>lead time</u> elements of the <u>operations</u>

#### **Balance**

This may be used either to signify a database record holding summary information, such as a <u>stockroom balance</u>, or a single summary quantity field on such a record, such as <u>allocated stock</u>.

#### **Batch Control**

See Lot Control.

# **Bill of Material**

The definition of the materials required to make a product

#### **BOM**

Acronym for Bill of Material

### **Booking**

Work-in-progress reporting

# **Booking History**

A record of all material and production transactions posted during the progress of a production order

#### **Bottleneck**

This term is generally used to refer to a position on a production line where the production flow is constrained in some way. This can lead to build-ups of work and potentially have an adverse effect on the <u>efficiency</u> of a line or plant, and ultimately on profitability.

#### **Bucket**

In MPS and MRP, the period of time for which supply and demand are summarised for presentation

#### **Bucketless**

This describes the MPS/MRP review process, which balances supply and demand on the date it is scheduled, rather than accumulating it into greater time periods.

# **Budget Capacity**

This is the <u>capacity</u> of a <u>machine</u> that is compared with its <u>load</u>. It represents the <u>capacity</u> you expect to obtain from a <u>machine</u>. This can be 100% of stated <u>capacity</u> or a factor above or below 100% (see <u>Standard Capacity</u>).

#### **Bundle Ticket**

This is a document printed by Production Control that is attached to a bundle on the factory floor. It has barcoded stubs which can be wanded in directly by the operator or are attached to the operator's timesheet. It identifies the <u>production order</u>, <u>style</u>, <u>colour</u>, size and quantity to be processed.

#### **Bundle Tracking**

This is the method of identifying the stage that a bundle has reached in the production process. In addition, the processes that have been completed are also identified.

#### **Bundling-Up Point**

This is an operation at which the materials are bundled together, before the issuing of bundle tickets.

#### **Cancelled Production Order**

This is a <u>production order</u> which has been aborted, and cannot be reopened.

# Capacity

This is the amount of time that a <u>machine</u> or <u>work centre</u> or <u>labour</u> skill or <u>labour</u> department is <u>available</u> for work in a given period.

# **Capacity Planning**

This is the option of calculating <u>machine</u> and <u>labour capacity requirements</u> by comparison of duration for planned work with the <u>capacity available</u> for the planning period. The work schedule or the <u>capacity</u> may then be adjusted to obtain a <u>balanced</u> work flow.

# **Capacity Requirement**

The time required at a machine (or for a labour skill) by a particular piece of work

#### Characteristic

<u>Characteristics</u> are related to the <u>dimensions</u> you define for a <u>style</u> or material. For example, if you define <u>colour</u> as a <u>dimension</u>, then red, black and blue might be <u>characteristics</u> of that <u>dimension</u>.

#### **Characteristic Mix**

These are the rules that determine the level of detail that exists for a bundle - single <u>colour</u>, unknown size, single size, unknown <u>colour</u>, single <u>colour</u>, single size.

#### Colour

Throughout <u>Style</u> Production, <u>colour</u> generally refers to the <u>colour</u> code you may have specified for a <u>style</u> under the <u>Style</u>/Material Details task.

# **Company Profile**

This is a collection of control parameters specific to a Production company.

# **Completed Production Order**

These are <u>production orders</u> which have been completed. They cannot have <u>bookings</u> made against them. They may be re-opened for further processing.

# Component

Any item that is used in the production of another item

#### **Confirmed Production Order**

A <u>production order</u> with a firm commitment to produce an item, which cannot be changed in date or quantity except by explicit <u>planner</u> intervention

#### Cost

This is a value associated with an item in a <u>stockroom</u>, or a movement. It is usually a value related to a single item (a <u>unit cost</u>), but may refer to a quantity of items (a movement <u>cost</u> or value).

#### **Cost Centre**

This is a functional or organisational area defined for the purposes of defining production <u>costs</u>. Each <u>cost centre</u> defines standard rates for <u>labour</u>, <u>machine</u>, <u>set up</u> and overheads. A <u>cost centre</u> is assigned to a <u>machine</u> and is used to calculate all standard production <u>costs</u> associated with that <u>machine</u>.

#### **Cost Elements**

15 <u>cost elements</u> are <u>available</u> to analyse <u>costs</u>. These are: fabric, trim, packaging, <u>labour</u>, <u>machine</u>, <u>set up</u>, subcontract, variable overhead 1, variable overhead 2 (variable), overhead 2 (fixed), user-defined 1-4 and wastage.

#### **Cost Roll-up**

This is the method of generating product <u>costs</u> by calculating and accumulating <u>costs</u> of materials and <u>operations</u> required at each level of manufacture.

# **Costing Method**

This refers to the method used to establish a <u>cost</u> for <u>stock movements</u> or stock <u>balances</u>. The methods <u>available</u> are latest, average, standard and <u>FIFO</u> (First In First Out).

# **Costing Route**

The route designated for an item to calculate its unit cost within a stockroom

#### **Count Point**

This is an <u>operation</u> at which <u>WIP inventory</u> is counted or reported. A <u>count point operation</u> helps to identify how the <u>production order</u> is progressing.

#### **Creation Date**

The date on which a production order is entered

### **Cumulative Lead Time**

This is the amount of time required to produce an item from scratch. It is based on a full explosion of the bills of material of the item and its sub-assemblies and includes the purchasing <u>lead time</u> of raw materials.

#### **Current Cost**

This is a category of <u>cost</u>. The application generates values for current and standard <u>cost</u> control. <u>Current cost</u> may be considered as the proposed standard <u>cost</u> for the next accounting period. See Standard <u>Cost</u>.

# **Current Date in Planning**

This is the datum point of an MPS/MRP plan. The <u>start date</u> is determined by subtracting Overdue Days from this date. The <u>Time Fence</u> date is calculated from this date by adding the frozen <u>Lead Time</u>.

#### **Demand**

The forecast or actual requirement for an item

# **Demand Policy**

This is the policy which controls the comparison of <u>sales forecasts</u> with sales orders, and <u>dependent demand</u> to arrive at the <u>demand</u> to drive <u>MPS</u> or <u>MRP</u>. This may be: no forecast, <u>independent demand</u> only, dependent and <u>independent demand</u>, <u>dependent demand</u>, make to forecast only or total demand.

# **Department**

This is a collection of <u>labour skills</u> that have been grouped together for <u>capacity requirement</u> analysis purposes. <u>Departments</u> also define certain parameters to allow the calculation of <u>capacity</u>, namely: standard hours per day; absenteeism rate, <u>utilisation</u> %; standard performance %

#### **Dependent Demand**

Demand for an item which is derived from the manufacture of a parent

#### **Descriptions File**

This is a file maintained within the <u>Style</u> Inventory Management application which defines a number of parameter codes and their descriptions.

#### **Dimension**

A <u>style</u> always has at least one <u>dimension</u>, which is the <u>style</u> itself. A <u>style</u> may have additional <u>dimensions</u>, such as <u>colour</u>, size and fit. Each <u>style</u> can have up to 4 <u>dimensions</u>.

Materials such as fabric and trim may also have more than one dimension.

#### **Direct Labour**

Operatives used in production of an item in terms of performing work on operations

#### **Down Time**

This is the amount of time that a <u>machine</u> is out of action. The application provides the facility to record both planned and Actual <u>Down Time</u>.

#### **Duration Calculation Basis**

This is the method by which the duration of an <u>operation</u> is calculated for <u>scheduling</u> purposes. This may be: <u>set up time</u> only; <u>machine time</u> + <u>set up time</u>; <u>direct labour</u> time + <u>set up time</u>; <u>machine time</u> + <u>direct labour time</u> + <u>set up time</u>; <u>greater of machine time</u> *or* <u>direct labour time</u> + <u>set up time</u>;

This can be set at Company Profile, Machine or Route Operation level.

# **Dye-lot Control**

See Lot Control.

# **Economic Order Quantity**

This is an optimum quantity of a <u>style</u> to be produced by a <u>style route</u> or supplied on an order. It may be entered for each <u>style route</u> and may be used as the basis of apportioning <u>fixed costs</u> for an item.

### **Efficiency**

The ratio of standard to actual performance

# **Efficiency Variance**

The difference between standard and actual performance in quantity and cost terms

# **End Date (Planning)**

This is the last date to be considered by the run. It can be entered or calculated as Current Date plus item <u>cumulative lead time</u>. It can be extended by setting a number of safety days.

# **EOQ**

See Economic Order Quantity.

# **Exception Events**

Transactions which are likely to cause a change in the supply and demand status of an item

#### **Fabric Type**

Production classification used in MRP as a selection parameter for a Selective MRP run

#### **FIFO**

This is an acronym for First In First Out - one of the <u>costing methods available</u> in the <u>Style</u> Inventory Management application. Using this method, each stock receipt is valued at actual <u>cost</u>, and issues are valued using these receipt batch <u>costs</u> on a First In First Out basis.

#### **Finished Goods Receipt**

This is the receipt of a quantity of a production item into an Inventory <u>stockroom</u>, as a result of a <u>production order</u>.

#### **Firm Planned Production Order**

This is a <u>production order</u> which remains under the control of the <u>planner</u> in terms of timing and quantity and is not recommended for change by Planning functions, unless <u>Planning Filters</u> are set to allow this.

#### **Fixed Cost**

This is an element of item <u>cost</u> that does not vary with the volume of production. Fixed elements of <u>costs</u> are; <u>set up</u>, fixed overhead, fixed user-defined <u>costs</u>.

# **Fixed Order Quantity**

This is an ordering policy used by MPS and MRP to control suggested replenishment orders. It is used to generate suggested supplies of a pre-defined size.

# **Fixed Quantity Per**

Any material to a bill of material whose requirement will not vary with batch size

#### Floor Stock

This is inventory which is issued to a designated <u>floor stock location</u> (logical or <u>physical stockroom</u>) on the shop floor rather than directly for immediate consumption. <u>Floor stock</u> is consumed as it is used at a particular <u>operation</u>.

#### **Floor Stock Location**

This is a logical or <u>physical stockroom</u> where items with a <u>Material Control Policy</u> of issue to <u>floor stock</u> are issued and consumed.

#### **Forecast Level**

This is the level at which forecasts can be maintained at; or the level to which a family forecast can be spread to. It is defined within the production details of a <u>style</u>. The <u>available</u> levels are: <u>style</u>, <u>style/colour</u>, <u>SKU</u> or full product.

#### **Frozen Stock**

This is the quantity of an item which is designated as 'frozen' and thus not <u>available</u> for issue or allocation. It is expressed as a <u>balance</u> quantity at item/<u>stockroom</u> level, or item/lot level.

#### **Generated Demand**

See Dependent Demand.

#### **Goods Inward**

This is an area within a <u>warehouse</u> in which incoming materials are received, prior to being <u>put away</u> in their <u>warehouse</u> locations.

# **Goods Receipt Note**

This is a document produced when receiving work back from a subcontractor which provides details of the goods received.

#### **GRN**

Acronym for Goods Receipt Note

# **Gross Requirement**

The total demand for an item in a given time period before stock on-hand and supplies are netted

#### **Held Inventory Tracking**

This is a regimen imposed by the system to force entry of a reference code/description each time a <u>WIP</u> quantity is booked as 'held'. This reference may be for the whole booked quantity or specific to one or more items in the total quantity. Any further movements of <u>Held WIP Inventory</u> (for example, transfer or scrap) necessitate the specification of the held inventory reference.

### **Held WIP Inventory**

This is <u>WIP inventory</u> which is not <u>available</u> to progress to the next <u>operation</u> until released from held status. This may be because it is awaiting quality control inspection or rework.

#### In Transit

This is the quantity of an item which is currently <u>in transit</u> between two <u>stockrooms</u>. It is expressed as a <u>balance</u> quantity at the target <u>item stockroom</u>.

#### **Indented Bill of Material**

This is a multi-level explosion of an end item (finished product or <u>style</u>) or sub-assembly, showing all the levels of materials, each of which is displayed indented one position from its immediate parent.

# **Indented Cost Roll-up**

This is a method of simulating the <u>cost</u> of an end item (finished product or <u>style</u>) or sub-assembly with reference to its <u>bill of material</u> and manufacturing <u>operations</u> at all levels, and then rolling up the <u>costs</u> of all its materials and <u>operations</u>.

#### **Indented Where-Used**

This is the inverse of the <u>indented bill of material</u>. It shows the parent item of a material. Each parent item is indented one position from the level below. The analysis can be multi-level, and identifies the parents, grandparents, great grandparents, etc., of a material.

### **Independent Demand**

This is <u>demand</u> for an item originating from sales orders or forecasts. That is, direct <u>demand</u> for the item itself.

# **Indirect Labour**

This is work performed in a factory that is not directly linked to the production of items, for example, cleaning, sweeping or polishing.

# **Inventory Audit Record**

When a revaluation of Inventory takes place during a transfer of <u>standard costs</u> from Production, a control record is created for each <u>stockroom</u> revaluation.

# **Item Group Minor**

This is a <u>Style</u> Inventory Management classification used in Production Forecasting to define the product family to which an item belongs.

#### Item Stockroom

This is the highest level at which <u>costs</u> and inventory <u>balances</u> are held. The item/<u>stockroom</u> record also defines stock management rules for an item in a <u>stockroom</u> used within <u>Style</u> Inventory Management.

# **Item Type**

Within <u>Style</u> Production, <u>Item Type</u> classifies items into made items (manufactured or produced), bought out items, consumable tools and purchased items.

Use the Production Details window in the <u>Style</u>/Material Details task to set the <u>Item Type</u> for a <u>style</u> or material to one of the following:

M - Production Items (styles or intermediates used in the production of a style)

- P Purchased items (examples are materials such as lace, leather and silk)
- **B** Bought out items (examples are buttons, zips, hangers, suit covers and packaging materials such as boxes and labels)
- **T** Consumable tools (examples are knitting needles, blades and pins)

You can override <u>Item Type</u> for an individual <u>route</u> on <u>Style/Route</u> Override Maintenance window 2 in the <u>Style Route/Bill</u> of <u>Materials task</u>.

Change Item Type descriptions through the PITP parameter in the Maintain Parameter File task.

# **Key Material**

This is a specific material on a <u>route</u> that is used to control the lot <u>characteristics</u> of the finished product. Only one material per <u>route</u> may be defined.

# **Key Operation**

This is an <u>operation</u> on a <u>route</u> identified as a special progress point; used in various enquiries and reports to limit the number of <u>operations</u> shown. It can additionally be used to specify that non-stock purchase orders should be created for <u>subcontract operations</u>.

#### Labour

Work performed by operators

#### **Labour Profile**

A <u>Labour Profile</u> defines a group of <u>labour skills</u> that work together in a team. It is linked to an <u>operation</u> on a <u>style route</u> to enable the calculation of <u>labour capacity requirements</u>.

#### **Labour Skills**

An operator's skill that is required to perform an operation

#### **Labour Time**

The length of time required by an operation in terms of labour

#### **Landed Costs**

These are <u>costs</u> in the receiving of purchased items. These are user-defined <u>costs</u> such as freight, carriage or insurance.

#### **Latest Cost**

This is one of the <u>Costing Methods available</u> in the <u>Style</u> Inventory Management application. Using this method, each stock receipt is valued at actual <u>cost</u> and all issues are valued at this <u>cost</u>. In addition, total inventory is valued at this <u>cost</u>.

#### **Lead Time**

This is the amount of time required to produce or procure a <u>style</u> or material. For production items, <u>lead time</u> is derived from the sum of the <u>lead times</u> of the individual <u>operations</u> required to produce the item and any sub-assemblies. <u>Lead time</u> also relates to procurement times for purchased items. See also Production and <u>Cumulative Lead Times</u>.

# Load

This is the <u>capacity requirement</u> on a <u>machine</u> or <u>work centre</u> or <u>labour</u> skill or <u>labour department</u> in terms of time arising from an <u>operation</u> scheduled at that <u>machine</u> or against a <u>labour profile</u>.

### **Logical Stockroom**

This is a <u>stockroom</u> which does not physically exist but is used as a reference for the recording of <u>WIP inventory</u>, or <u>floor stock</u>. Recordings may be made to <u>physical stockrooms</u> if they exist; <u>logical stockrooms</u> are simply an alternative.

#### **Lot Control**

This is a level of stock control to ensure that fabric is issued out of a common batch, indicating that the fabric has been dyed in the same dye vessel. It is also referred to as <u>batch control</u>, <u>dye-lot</u> control, piece control, shade control, roll control and merge.

# Lot Traceability

Where stock control is specified at batch or lot level, this refers to the ability to trace the movement of stock at this detailed level.

#### **Low Level Code**

This is the lowest point in bills of material or <u>production orders</u> at which an item exists. It indicates the maximum level at which the item resides. It is used by <u>MRP</u> to determine when to plan the item in the fully exploded product sequence.

#### **Machine**

A piece of equipment upon which or with which work is performed, and <u>capacity requirements</u> are measured

#### **Machine Schedule**

A daily work plan for a <u>machine</u>, containing item and order quantities and duration of <u>set up</u> and operating hours

#### **Machine Time**

The length of time consumed by an operation in terms of machine work

# **Marshalling Area**

An area within a <u>warehouse</u> that stores materials temporarily when they have been <u>picked</u> from their <u>warehouse</u> locations but have not yet been sent out

#### **Master Production Schedule**

<u>MPS</u> calculates and <u>balances</u> <u>demand</u> and <u>supply</u> for master scheduled items, and generates a <u>production schedule</u> with suggested dates and quantities.

#### **Material Control Policy**

This parameter defines the method of item issues to production. This may be: formal issue, backflush or floor stock issue.

# **Material Requirements Planning**

<u>MRP</u> calculates and <u>balances</u> <u>demand</u> and <u>supply</u> for purchased materials and lower level manufactured items and generates a suggested schedule for production and purchases, with suggested dates and quantities for actions.

#### **Material Route**

The <u>route</u> to be exploded in <u>indented bill of material</u> functions for identified materials to establish lower level materials

# **Material Type**

This is a parameter used to determine an item's <u>material type</u>. This may be: fabric, trim, packaging, fabric group, trim group or packaging group.

# **Material Usage Policy**

This is a parameter which determines how the material quantity is determined when an item is specified on a <u>bill of material</u>. This may be: <u>quantity per</u> based or ratio based.

# **Material Wastage**

The planned or anticipated percentage of a quantity of material that will be unusable when it is issued to the production process

#### **Material Where-Used**

The identification of where a material is used in assemblies and sub-assemblies

# **Matrix Type**

This is the display mode of the matrix for a <u>style</u>, this can be: a maximum of 15 sizes with quantities up to 999; a maximum of 10 sizes with quantities up to 99,999; a maximum of 6 sizes with quantities up to 99,999.999.

# **Maximum Capacity**

The theoretical capacity of a machine in hours when working at its peak rate

# **Maximum Capacity Factor**

This factor may be applied to a shift profile to allow calculation of the maximum number of hours <u>available</u> at a <u>machine</u>, if for example, the <u>machine</u> consists of several <u>machines</u> or multiple operators. For example, if the <u>machine</u> has a standard shift profile which defines 8 working hours per day, applying a factor of 3 would indicate that 3 x 8 (24) hours are <u>available</u>.

#### **Maximum Order Quantity**

This is a value set for an item to control the suggested <u>supply</u> batch sizes suggested by <u>MPS</u> and <u>MRP</u>. It is an advisory parameter, and does not restrict the size of the suggested batch, but a warning is shown on the plan reports when a batch size exceeds it.

#### **Maximum Stock**

This is the preferred <u>maximum stock</u> <u>balance</u> of an item in a <u>stockroom</u>. This may be set manually for each item.

#### Merge

See Lot Control.

#### **Minimum Order Quantity**

This is a control parameter set for an item to manage the suggested <u>supply</u> batch sizes recommended by <u>MPS</u> and <u>MRP</u>. It ensures that a <u>supply</u> is never less than the defined minimum order value.

#### Move Days

This is the length of time required to transport work or cool down or dry out after an <u>operation</u> has been performed and before the following <u>operation</u> can start. This is an element of inter-<u>operation</u> time.

# **Movement Type**

This refers to the classification of movements by type of transaction, for example, <u>sundry receipts</u>, customer order issues.

# **MPS**

Acronym for Master Production Scheduling

# **MPS Item**

This is an item which is under the <u>scheduling</u> and planning control of Master Production <u>Scheduling</u>. It is typically an end-product, critical sub-assembly, or key material.

#### **MRP**

Acronym for Material Requirements Planning

### Multi-plant

Use <u>multi-plant</u> planning to share the <u>load</u> between different plants or factories.

# **Multiple Order Quantity**

This is a control parameter set for an item to control the suggested <u>supply</u> batch sizes recommended by <u>MPS</u> and <u>MRP</u>. It defines the increments that are applied to a batch to meet a <u>demand</u> quantity. It sets a defined batch quantity and the ruling that a <u>demand</u> quantity must be supplied in whole batches of the set quantity. For example, <u>demand</u> equals 110, <u>multiple order quantity</u> equals 20, required equals 110/20=5.5 which would convert to 6 batches.

# **Net Change MRP Run**

A <u>net change MRP run</u> considers only those materials that have had any changes to their <u>demand</u> or <u>supply</u> since the last <u>MRP</u> run. A <u>net change MRP run</u> is shorter than a full <u>MRP</u> run and therefore allows you to run <u>MRP</u> more frequently.

#### **Net Change Reason Code**

Identifies the transactions that can generate triggers for net change MRP runs

#### **Net Demand**

Net demand equals gross demand less available stock, adjusted by demand policy parameters.

#### **Net Requirements**

The difference between <u>net demand</u> due on a day and the total suggested supplies planned to be <u>available</u> on that day, adjusted by pre-set <u>Order Policy</u> parameters

# **Off Standard**

This is production work that is performed by a piecework paid operator who is not being paid 100% of the standard minutes for the <u>operation</u>. There are many reasons for work being <u>off standard</u>, such as training, unfamiliar work etc.

#### On Order

This is the quantity of an item for which outstanding purchase or <u>production orders</u> exist. It is expressed as a <u>balance</u> quantity at item/<u>stockroom</u> level.

#### On Standard

Production work that is performed by a piecework-paid operator who will be paid 100% of the standard minutes for the <u>operation</u>

# **On-Hand Quantity**

This is the quantity shown in Inventory as being physically in stock. For <u>WIP inventory</u> this is calculated as the sum of the <u>Available</u> + Subcontractor + Held <u>balances</u>.

### Operation

A stage in the production <u>route</u> of an item

# **Operation Costs**

These are the <u>costs</u> specific to individual production stages. In the Extended edition of the software, <u>costs</u> can be held at <u>route</u> and <u>operation</u> level as well as item level.

### **Operational Wastage**

Percentage loss of work-in-progress as a result of performing an operation

### **Order Policy**

Order policy is used by MPS and MRP when building a suggested schedule. Policies may be: discrete; discrete above minimum; fixed quantity; number of days supply or multiples above minimum.

#### **Order Release**

This is the point at which a <u>production order</u> is made <u>available</u> for processing on the shop floor. Materials may be allocated and issued at this point.

#### **Order Status**

This identifies the stage that a <u>production order</u> has reached. The status may be one of the following: suggested, planned, confirmed, released, active, cancelled or completed.

# **Organisational Model**

The <u>organisational model</u> is a control mechanism based on a view of production <u>resources</u>. The model enables the setting of important default values, and definition of certain procedures and policy issues which will be implemented at resource group level. To use this facility, <u>machines</u> must be defined to an <u>organisational model</u>.

#### Overdue Days (Planning)

Indicates the number of days of overdue supply and demand to be considered in MPS/MRP runs

#### **Overhead Rate**

This is the rate per hour or % rate applied to absorb production overhead <u>costs</u> in to the item <u>unit cost</u>. It is specified on <u>Cost Centres</u> together with an Overhead Recovery Method.

#### **Overhead Recovery Methods**

Different recovery methods are <u>available</u> based on production <u>costs</u>, process time, materials or outputs in terms of values or quantities.

#### Overload

The condition where a <u>machine</u> has more work scheduled to be performed than it has <u>available</u> time in a given period

#### **Pack Type**

A category of standard outer packing, such as a box or a pallet, used for storing finished <u>styles</u> within a <u>warehouse</u>

# **Parallel Operations**

As an alternative to consecutive <u>operations</u>, certain tasks may be carried out in parallel, for example, completing fronts, backs, sleeves and collars for shirts, and then marrying up at a subsequent <u>operation</u> for completion.

### **Parallel Processing**

This is the method of enabling groups of <u>operations</u> within the same <u>production order</u> to be active at the same time. This is also used to reduce the overall duration lead time for an operation.

#### **Parameter File**

Contains system and user-defined codes which set control parameters or allow the amendment of standard code descriptions

### **Physical Stock**

This is the total quantity of an item in a <u>stockroom</u>. It is expressed as a <u>balance</u> quantity at item/stockroom level and also at item stockroom lot level.

#### **Pick**

The process of issuing materials from a <u>warehouse</u> to a <u>production order</u>

#### Pick Face

Within a warehouse, a fixed location from which most picking takes place for a material

#### **Pick List**

This is an instruction document detailing how much material is required and where it should be picked. This is also referred to as a pulling list.

# **Piece Control**

See Lot Control.

#### **Planned Available**

The quantity calculated to be  $\underline{\text{available}}$  at any point in time if  $\underline{\text{MRP}}$  or recommendations are implemented

# **Planned Material Scrap Rate**

This is another way of expressing material wastage.

#### **Planned Production Order**

This is a <u>production order</u> that is not yet confirmed, but represents an intention to generate a <u>supply</u>. It does not have material and <u>operation</u> details, and is based on a standard production <u>route</u>.

#### **Planner**

There are two types of <u>planner</u>: firstly, a production <u>planner</u> is responsible for planning production of <u>styles</u> and secondly, a buyer is responsible for who plans a group of items and is linked to <u>styles</u>.

# **Planning Filter**

This filter determines the sensitivity of MPS and MRP re-scheduling logic when balancing supply and demand. Set up planning filters under the WTYP parameter in the Maintain Parameter File task. Allocate a planning filter to a style on the Production Details window in the Style/Material Details task. To override a planning filter on an individual route, use the MPS/MRP Filter field on Style/Route Override Maintenance window 3 in the Style Route/Bill of Material task.

# **Planning Horizon**

The end date of an item planning run in MPS or MRP

# **Planning Model**

This is a method of defining a view of <u>supply</u> and <u>demand</u> for planning purposes. It is defined in terms of <u>stockrooms</u>. Multiple <u>planning models</u> may be defined to produce differing views of the production environment. One particular model must be defined as that from which <u>MPS</u> or <u>MRP</u> suggestions may be confirmed to production.

# **Planning Route**

This is the <u>route</u> nominated for a <u>style</u>. The <u>planning route</u> is used to plan materials and schedule manufacturing dates and times in <u>MPS</u> and <u>MRP</u>. For a centralised plant, you can nominate the <u>planning route</u> on the Production Details window in the <u>Style</u>/Material Details task.

For <u>multi-plant MPS</u> planning, however, multiple plants can have different <u>planning routes</u>. Therefore, <u>Style</u> establishes a link between the <u>Receiving Stockroom</u> nominated for a <u>route</u> and the <u>stockrooms</u> nominated for each plant's <u>planning model</u>.

# **Planning Type**

This indicates whether the item is MPS or MRP controlled. This field is <u>set up</u> on the Production Details window in the Style/Material Details task.

# **Primary Operation**

This is a standard method for processing one part of the <u>route</u>. The <u>primary operation</u> is used for all the <u>style variants</u>, unless you have <u>set up variant operations</u>. The <u>primary operation</u> is used to calculate <u>costs</u> for the <u>style</u>.

# **Primary Stockroom**

This is the default <u>stockroom</u> for issuing and receipt of an item, when defining a <u>route</u>. On <u>costing</u> routes, the issuing stockroom for a material must be its <u>primary stockroom</u>.

# **Priority**

This is the relative importance of an order in the work flow. It is used to control the sequence of jobs queuing at <u>machines</u>.

#### **Process Route**

This is a definition of the processes (<u>operational</u> stages) and materials required to produce an item or set of items. It may also be referred to as a production <u>route</u>.

# **Product Family**

A <u>product family</u> is a group of similar items whose <u>demand</u> follows a similar pattern. Group codes are defined on the <u>Style</u> Inventory Management, <u>Descriptions file</u>, and entered against items in the <u>Style</u> Inventory Management Product Group Minor field.

It is possible to maintain forecasts against families, thereby achieving reduced maintenance combined with an equivalent level of forecast accuracy.

#### **Production Calendar**

This is the definition of the production environment in terms of working days, non-working days, holidays and shutdown periods. <u>Production calendars</u>, once defined may be assigned to: <u>Company Profile</u>, <u>Machines</u> and <u>MPS/MRP reporting profiles</u>.

#### **Production Lead Time**

This is the amount of manufacturing time required to produce an item from its immediate materials and operations. No reference is made to the lead time of its materials.

#### **Production Order**

This is a document which sets out the details of the production of a specific <u>style</u> in specific quantities and which is used as an authority to carry out the work. It is also known as a <u>works order</u>.

#### **Production Schedule**

The plan which contains the sequence and timings of items and <u>operations</u> to achieve the planned production output

# **Production Sequence (Major)**

An item parameter which controls the sequence in which items are planned in MPS and MRP

# **Production Sequence (Minor)**

An item parameter which controls the sequence in which item <u>operations</u> are performed, recognising the need to make products in a preferred sequence due to, for example, <u>colour</u> change or <u>set up</u> <u>costs</u>

# **Put Away**

For incoming materials, this is the process of moving the materials from the <u>goods inward</u> area in a <u>warehouse</u> to a location area within the <u>warehouse</u>. For received finished <u>styles</u>, this is the process of moving the <u>styles</u> from the <u>receipt area</u> in a <u>warehouse</u> to a location area within the <u>warehouse</u>.

# **Quantity Per**

This is the standard quantity of a material that is required to make its standard parent lot size.

#### **Queue Time**

This is the length of time that a job will wait on average at a <u>machine</u> after arrival before it is worked upon. This is an element of inter-<u>operation</u> time, and should be reduced wherever possible.

#### **Re-order Point**

This is the quantity of an item in a <u>stockroom</u> which, when reached, should <u>trigger</u> a re-order action. This may be set manually. <u>Safety stock</u> is taken from the Production Item Master file.

#### **Receipt Area**

An area within a <u>warehouse</u> in which finished <u>styles</u> are stored initially after production until they are <u>put away</u> in a <u>warehouse</u> location

#### **Receiving Stockroom**

Used in <u>multi-plant MPS</u> planning to link a <u>planning route</u> with the <u>stockroom</u> associated with a specific plant

#### **Recommended Supply Orders**

Suggested replenishments generated by MPS and MRP to support defined inventory stocking policies and to meet outstanding demand

# Regenerative

An MRP planning method which re-plans every MRP controlled item, regardless of its demand and supply status

#### **Released Production Order**

This is a <u>production order</u> which has been released to the production (shop floor) process. Materials may be allocated and issued to it, and production activities may be booked against it. Any <u>bookings</u> of material or production will automatically change its status to Active.

### **Reporting Level**

This is the level at which an <u>operation</u> will be reported. This may be <u>style</u>, <u>style/colour</u>, <u>style/size</u> or <u>style/colour</u>/size.

# **Reporting Profile**

Although MPS and MRP calculate <u>demand/supply</u> on a daily basis, information pertaining to the production plan may be '<u>bucketed</u>', that is, grouped into time slots, in accordance with a <u>reporting profile</u> defined for each <u>planning model</u>. Usually, this requires the grouping of data into small time periods at the start of the plan; then longer time periods as the plan moves out into future periods.

# **Reporting Types**

This is a set of predefined <u>transaction types</u> which <u>Transaction Manager</u> uses to perform required updates. Examples are <u>WIP</u> scrap, <u>down time</u>, <u>set up time</u> and subcontractor <u>rework</u>.

#### Resources

These are the facilities which contribute to the production of items. Within the Production system, these comprise: <u>cost centres</u>, <u>machines</u>, <u>work centres</u>, <u>production calendars</u>, <u>shift profiles</u>, <u>labour skills</u>, operators, teams and subcontractors.

#### Rework

Work that is necessary to correct a sub-standard item rejected during/after its manufacture

#### **Roll Control**

See Lot Control.

#### Route

A definition of the <u>operational</u> stages involved in producing an item, sequenced in order of manufacture, and specifying the materials required in terms of materials and <u>resources</u>

#### **Route Code**

This is the identification code representing an item structure and production method. There can be different routes created for an item. A preferred planning and cost route can be defined.

#### Route/BOM

Defines both the <u>route</u> (production stages) and material requirements (<u>BOM</u>, recipe, formula) required to produce an item

#### **Run Time**

The length of time required by an operation

# Safety Lead Time (Planning)

This is used to set an end date beyond the <u>cumulative lead time</u> of an item. The end date is calculated as item horizon plus safety lead time.

# **Safety Stock**

The desired level of stockholding for an item to support a customer service or availability policy

#### **Sales Forecast**

This is a statement of the anticipated market <u>demand</u> for a product. It can be compared with actual sales orders, in <u>MPS/MRP</u> calculations to determine the <u>net demand</u> to be met by production. This is dependent upon the <u>Demand Policy</u> code set for the item.

# **Scheduled Receipt**

A planned supply in MPS/MRP; this may be a released or active production or purchase order

# **Scheduling**

The process of calculating and suggesting due dates, quantities and action dates for the <u>supply</u> of an item to meet required <u>demand</u> quantities and dates

# **Search Family**

This is linked to a <u>style</u>. It defines the descriptions for each of the <u>style's dimensions</u>, i.e., <u>colour</u> and size.

#### **Seasonal Profile**

Use a <u>seasonal profile</u> to represent seasonal variations in forecasting. To create and update <u>seasonal profiles</u>, use the Maintain Seasonal Indices task. The Profile Code field under this task identifies each <u>seasonal profile</u>. To allocate a <u>seasonal profile</u> to a <u>style</u>, enter the Profile Code in the <u>Seasonal Profile</u> field in the <u>Style/Material Details</u> task.

### **Serial Number Control**

A form of lot control which maintains single, uniquely identified (serialised) units

# Set Up

This is the option of preparing <u>machines</u> or processes for production. <u>Set up time</u> forms part of the <u>lead time</u> of an <u>operation</u>.

#### **Set Up Time**

This is the duration of the <u>set up</u> for a <u>machine</u>. This is expressed as a <u>labour time</u>.

#### **Shade Control**

See Lot Control.

#### **Shift Length**

The duration of an individual working shift for a machine

#### **Shift Profiles**

These describe the pattern of shifts in a day. Shift profiles use effectivity dates to reflect planned changes in patterns. A default shift profile may be assigned to a machine; or a shift profile assigned to each working day within a week at a machine. The shift profile defines the number of productive hours available on a working day.

#### **Shipper Number**

A number assigned to each shipment of items to or from a subcontractor if <u>Shipper Tracking</u> is in use

# **Shipper Tracking**

A method of tracking materials or WIP inventory to or from subcontractors

#### Simulated Cost

A function which projects product <u>costs</u> by applying variables to the <u>cost</u> structure to ascertain likely future <u>costs</u>, or by changing materials to ascertain the <u>cost</u> impact of the changes

# Single Level Enquiry

A one level explosion of a <u>bill of material</u> and <u>route</u> which <u>costs</u> the materials and <u>operation</u> processes required to make the parent item

#### Size Mask

This is linked to a style and is a group of sizes (in sequence) in which the style is produced.

#### SKU

Acronym for Stock Keeping Unit - an individual stock item

For <u>styles</u> of more than one <u>dimension</u>, the <u>SKU</u> represents the lowest level of definition for a <u>style</u>. For example, a 3-<u>dimensional</u> skirt (i.e. skirt/<u>colour</u>/size) may have various <u>SKUs</u> including black size 10, black size 12, black size 14, red size 10, red size 12, red size 14 and so on.

An SKU is also called a variant.

You can control production at the <u>SKU</u> level.

# **Smoothing Policy**

A planning policy which smoothes sale forecast demand to provide a level production schedule

# **Standard Capacity**

The daily <u>capacity</u> in hours of a <u>machine</u> when operating at its normal rate, and normal shift patterns

#### **Standard Capacity Factor**

This is a number that you can specify against a shift profile. This number is multiplied by the total number of hours defined in the shift profile to calculate the <u>standard capacity</u> of a <u>machine</u>. For example, for a shift profile of 8 hours at a <u>machine</u> where 2 persons operate, you would enter a factor of 2 to indicate a <u>standard capacity</u> of 16 hours.

#### **Standard Costs**

This is a <u>costing method available</u> in Production and Inventory. <u>Standard costs</u> are calculated for items based <u>on standard cost</u> rates and <u>operation</u> times and the <u>standard costs</u> of materials. They form the vardstick for performance measurement in a given period.

#### Standard Efficiency

This is the percentage of the <u>standard capacity</u> of a <u>machine</u> which you expect to achieve under normal <u>operational</u> circumstances. This percentage may be used in <u>capacity planning</u> enquiries and reports.

# **Standard Lot Size**

Standard batch size in terms of which material quantities and <u>operation</u> times are expressed in a route/BOM

# **Standard Operation**

This is an <u>operation</u> that can be included in individual <u>style routes</u>. The <u>operation</u> belongs to a <u>standard operation group</u>.

### **Standard Operation Group**

These are <u>standard operations</u> that are grouped together, for example, a group of cutting <u>operations</u>. A <u>standard operation group</u> might also contain a generic sequence of <u>operations</u>. You can include one or more <u>standard operations</u> in individual <u>style routes</u>.

#### **Standard Production Orders**

<u>Production orders</u> which are based on a standard <u>route</u> to obtain material requirements and operation details

#### **Start Date**

The scheduled release date of a production or purchase order

# **Start Date (Planning)**

This is the first date considered by MPS and MRP. Demand and Supply before this date is ignored. It is the Current Date less Overdue days set for the planning run.

### **Stock Forecast**

A forecast used in MPS and MRP to plan variable levels of inventory availability to maintain desired customer service levels over and above standard safety stock

#### Stock Item

See SKU.

# **Stock Movement**

This is a movement of a quantity of an item into or out of a <u>stockroom</u>. More particularly, this will refer to the recording of such a movement in the application, and the transaction record created as a result.

#### Stockroom

This is a discrete area where stock for an item is recorded and controlled separately from other company stocks. <u>Stockroom</u> codes are also used to define 'logical' <u>stockrooms</u> used to hold <u>WIP</u> inventory, and Floor Stock Locations which may be physical or <u>logical stockrooms</u>.

# **Stockroom Balance**

See Balance and Item Stockroom.

#### **Style**

Style has two definitions:

Style is the System21 Style product

Style is an end product with one or more dimensions.

# **Style Matrix**

The <u>style matrix</u> is fundamental to System21 <u>Style</u> and occurs throughout System21 <u>Style</u> Distribution and System21 <u>Style</u> Production. A <u>style matrix</u> can have a maximum of 4 <u>dimensions</u>.

The first <u>dimension</u> of every matrix is always the <u>style</u> or the product itself. The second <u>dimension</u> (e.g. <u>colour</u>) sits on the X-axis of the matrix. The third and fourth <u>dimensions</u> (e.g. size, fit) sit on the Y-axis of the matrix.

Each cell in the matrix represents a single stock item or SKU (e.g. a size 12 black skirt).

The big advantage of the <u>style matrix</u> is that, once the matrix is defined, the individual cells of the matrix are automatically created as the <u>SKUs</u>. Therefore, the <u>style matrix</u> enables you to define vast numbers of individual <u>stock items</u> quickly and efficiently.

You can also make sensible decisions at the level of the <u>style matrix</u> rather than having to deal with each individual stock-keeping unit.

# **Subcontract Operation**

This is work on the production of an item that is carried out by another manufacturer. This entails sending materials or <u>WIP</u> which are worked on by the subcontractor before being returned for further operations, or quality inspection or receipt into stock.

#### **Subcontractor Stockroom**

This is a <u>logical stockroom</u> which holds all subcontractor material <u>balances</u>. Subcontractor <u>WIP inventory balances</u> are held as <u>balances</u> at <u>operations</u> in the associated <u>machine WIP location</u>.

# **Subcontractor Shipper**

A document that goes out, together with the partly completed goods, to the subcontractor

# **Suggested Production Order**

An MPS or MRP recommendation to create a <u>production order</u> to satisfy a shortage identified by the planning process

# **Suggested Purchase Order**

An MPS or MRP recommendation to create a purchase order to satisfy a shortage identified by the planning process

# **Sundry Issue**

Any receipt of materials that is unrelated to either a purchase order or a production order

#### **Sundry Receipt**

Any receipt of materials that is unrelated to either a purchase order or a production order

### Supplier

A code representing the vendor/supplier

#### VlaauS

The planned receipt of item quantity from a purchase order or production order

#### **Team Size**

The standard number of operatives scheduled to work on an <u>operation</u>, either as <u>direct labour</u> or <u>set up labour</u>

#### This Level

The final level of manufacture for an item with a multi level <u>route/BOM</u>, as opposed to 'lower' levels of manufacture such as sub-assemblies

#### **Time Basis Code**

This is a code indicating how <u>operation</u> times are expressed on a <u>route</u>. These are: time per lot; time each; <u>quantity per</u> hour; fixed time, time per 1000; time per 100; time per fixed batch.

### **Time Booking Policy**

This is a parameter set on the <u>Organisational Model</u> to control the time <u>booking</u> format in Production reporting. This may be in decimal hours or hours and minutes. This policy is set only if the <u>Time</u> <u>Reporting Policy</u> is set to elapsed time.

#### **Time Fence**

The date which the schedule is fixed no recommendations are made by MPS or MRP to change existing production or to suggest new production

# **Time Fence Days (Planning)**

The number of days that are added to the Current Date to calculate the Time Fence Date

# **Time Fence Policy**

Parameter set at item level indicating whether shortages occurring within the <u>time fence</u> should be ignored, or satisfied on the <u>Time Fence</u> date

# **Time Reporting Policy**

This is a parameter set on the <u>Organisational Model</u> to control the format in which operator and <u>machine times</u> at an <u>operation</u> are entered. This may be set for entry as elapsed time or as work start time and stop time.

#### **Time Units**

These are the units in which <u>operation</u> times are expressed. This is defined on the <u>Company Profile</u> and can be in hours or minutes.

# **Transaction Manager**

This is the function that processes production and <u>WIP inventory</u> transactions, generating movement records and updates <u>balances</u>. It runs in its own subsystem and may be started and stopped. It must be running in order to keep <u>balances</u> and transaction details up-to-date during production <u>bookings</u>.

#### **Transaction Number**

Each production <u>booking</u> entered on the system is allocated a system <u>transaction number</u> which may be accessed and displayed for subsequent reference in enquiries and reports.

# **Transaction Type**

These are System21 transaction codes which represent a particular <u>balance</u> update or movement generation. The <u>transaction</u> type calls a program which ultimately updates the database.

#### **Trial Kit**

This is a method of simulating material allocation to a <u>production order</u> or <u>route</u> to assess availability to meet the requirements. It is also known as Material Availability Enquiry.

#### Trigger

Marks a change to the <u>demand</u> or <u>supply</u> of a <u>Style</u> item since the last <u>net change MRP run</u>

# **Unit Cost**

The amortised cost of a single unit of an item

#### Unit of Measure

The unit in which a balance quantity or unit cost is expressed

# **Unplanned Issue**

Issue of materials to a production order which has not been previously allocated

# **Unplanned Receipt**

Receipt into inventory of an item or items not expected at the <u>booking operation</u>, that is, not standard on the <u>route</u>, or order

# **Usage**

The quantity of an item issued from a stockroom in a given period

### **Usage Profile**

A user-defined profile which specifies the pattern of periods to be included in the calculation of average usage

#### Utilisation

The extent to which the capacity of a machine is expended by actual work performed

# Value/Usage

This is the <u>value/usage</u> setting for an item in Inventory. It positions the item in a matrix of <u>value/usage</u>. It is a selection criterion for selective <u>MRP</u>.

#### **Variance**

A difference between the standard <u>cost</u> or volume of a process and the actual recorded <u>cost</u> or volume

#### Variant

These are the different <u>colours</u> and sizes which make up a <u>style</u> or material. A <u>variant</u> is equivalent to a <u>SKU</u>. Each <u>variant</u> has a cell in the <u>Style matrix</u>.

#### **Variant Operation**

This is an <u>operation</u> that produces one or more <u>style variants</u> in a different way to the <u>primary operation</u>. <u>Style calculates costs</u> separately for <u>style variants</u> produced by a <u>variant operation</u>. <u>Scheduling of work is also done separately for these style variants</u>.

#### **Variant Spread**

This is a distribution of <u>variant</u> quantities that is used to break down a total quantity for the <u>style</u>. For example, if you wish to make twice as many red shirts as green shirts, you can enter 2 under red and 1 under green. Then, if blue shirts are ten times more popular than green shirts, you need to enter 10 under blue. <u>Style</u> uses this <u>variant spread</u> to distribute a forecast down to <u>variant</u> level. In addition, when you create a <u>production order</u>, <u>Style</u> distributes the total quantity amongst the <u>variants</u> according to this <u>variant spread</u>.

#### Warehouse

If you have Warehousing installed, you can use warehouses to stock materials and finished goods.

# Wastage (Material)

The planning factor applied to any material on a route to reflect expected loss

# **Wastage (Operation)**

This is the planning factor applied to an <u>operation</u> to reflect expected losses. <u>Scheduling</u> uses the factor to inflate the standard times to make the required lot size.

### **Wastage Cost**

This is the amount of item <u>unit cost</u> attributable to <u>operational</u> or <u>material wastage</u> in the production process. It is held by <u>Cost</u> Element and can optionally be consolidated into the item <u>cost elements</u>. A wastage element can be configured to display the total <u>wastage cost</u>.

#### **WIP**

Acronym for Work-in-Progress

# **WIP Inventory**

<u>Work-in-progress</u> inventory - transparent to <u>Style</u> Inventory Management, but accessible through enquiries in Production <u>WIP Inventory</u> Control

# **WIP Location**

A <u>WIP location</u> defines a location, either logical or physical, on the shop floor where inventory is stored between operations. The location may be associated with one or more machines.

Initially, inventory <u>balances</u> at a given <u>WIP location</u> are maintained as a result of <u>booking</u> inventory against a <u>count point operation</u>. Quantities may be entered for good, scrap and held inventory. <u>WIP Inventory</u> Management allows inventory to be changed in a variety of ways prior to its reaching the next <u>operation</u> in the <u>route</u>.

# **WIP Shipper**

See Subcontract Shipper.

#### **Work Centre**

This is a collection of <u>machines</u> grouped together for <u>capacity requirements</u> analysis. <u>Work centres</u> are not used in planning or <u>machine scheduling</u>.

#### **Work-in-Progress**

This is the value of work currently underway in the factory in terms of the material issued, and the <u>operations</u> performed. For a given order, <u>WIP</u> valuation is calculated as the value of material and work material less the value of receipts made into stock. <u>Work-in-progress</u> (<u>WIP</u>) can be valued at standard or <u>current cost</u>.

#### **Works Order**

See Production Order.